Robotics Mini Project Kinematic Analysis of a Robot Arm

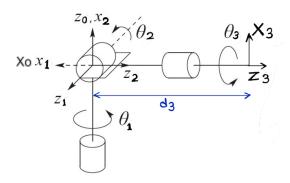
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Introduction

This robot arm consists of 3 Degrees of Freedom. This analysis contains the procedure of creating a Denavit-Hartenberg (DH) table, calculating the forward kinematics, deriving the inverse kinematics, and finding the manipulator Jacobian for a pick and place task.

1. Denavit-Hartenberg (DH) Table



• Link length (a), Link twist (alpha), Link offset (d), Joint angle (theta)

Link	Link Length(a)	Link twist(alpha)	Link Offset(d)	Joint angle(theta)
1	0	-90	0	θ_1^*
2	0	90	0	θ_2^*
3	0	0	d ₃ (238.84mm)	θ ₃ *

2. Forward Kinematics

$$A_i = \begin{bmatrix} C_\theta & -S_\theta C_\alpha & S_\theta S_\alpha & aC_\theta \\ S_\theta & C_\theta C_\alpha & -C_\theta S_\alpha & aS_\theta \\ 0 & S_\alpha & C_\alpha & d \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Transformation matrices

$$A_1 = \begin{bmatrix} C_1 & 0 & -S_1 & 0 \\ S_1 & 0 & C_1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \qquad A_2 = \begin{bmatrix} C_2 & 0 & S_2 & 0 \\ S_2 & 0 & -C_2 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \qquad A_3 = \begin{bmatrix} C_3 & -S_3 & 0 & 0 \\ S_3 & C_3 & 0 & 0 \\ 0 & 0 & 1 & d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

End effector is,

$$T_3^0 = \begin{bmatrix} C_1 C_2 C_3 - S_1 S_3 & -C_1 C_2 S_3 - S_1 C_3 & C_1 S_2 & C_1 S_2 d_3 \\ S_1 C_2 C_3 + C_1 S_3 & -S_1 C_2 S_3 + C_1 C_3 & S_1 S_2 & S_1 S_2 d_3 \\ -S_2 C_3 & S_2 S_3 & C_2 & C_2 d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

To testing the forward kinematics,

• Test 01 - When $\theta_1 = 0$, $\theta_2 = 0$, $\theta_3 = 0$:

$$C_1 = 1$$
, $C_2 = 1$, $C_3 = 1$, $S_1 = 0$, $S_2 = 0$, $S_3 = 0$

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



• Test 02 - When $\theta_1 = 90$, $\theta_2 = -90$, $\theta_3 = 0$:

$$C_1 = 0$$
 , $C_2 = 0$, $C_3 = 1$, $S_1 = 1$, $S_2 = -1$, $S_3 = 0$

$$\begin{bmatrix} 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & d_3 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



From these results we ensure that our homogenous matrix is correct.

3. Inverse Kinematics

We only focus only on determining the joint angles required to **position** the end-effector at a given location.

$$x,y,z=$$
 end effector position $C_1S_2=rac{x}{d}$ $C_1=\cos\theta_1$, $S_1=\sin\theta_1$, $t_1=\tan\theta_1$ $S_1S_2=rac{y}{d}$ $C_2=\cos\theta_2$, $S_2=\sin\theta_2$ $t_1=rac{y}{x}$ (equation 01) $C_2=rac{z}{d}$ (equation 02)

If we only consider position, from equation 01 and 02, we can find θ_1 and θ_2 .

If we also consider the inverse kinematics for orientation, From the below equation we can find θ_3 .

$$t_3 = -\frac{h_{23}}{h_{13}}$$

4. Manipulator Jacobian

Since all the joints are revolute the Jacobian matrix,

$$J_{i} = \begin{bmatrix} z_{i-1}^{0} \times (t_{n}^{0} - t_{i-1}^{0}) \\ z_{i-1}^{0} \end{bmatrix}$$

$$t_3^0 = \begin{bmatrix} 0 \\ 0 \\ d \end{bmatrix} \qquad t_0^0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \qquad t_1^0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \qquad t_2^0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \qquad z_0^0 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \qquad z_1^0 = \begin{bmatrix} -S_1 \\ C_1 \\ 0 \end{bmatrix} \qquad z_2^0 = \begin{bmatrix} C_1 S_2 \\ S_1 S_2 \\ C_2 \end{bmatrix}$$

$$J = \begin{bmatrix} 0 & C_1 d & S_1 S_2 d \\ 0 & S_1 d & C_1 S_2 d \\ 0 & 0 & 0 \\ 0 & -S_1 & C_1 S_2 \\ 0 & C_1 & S_1 S_2 \\ 1 & 0 & C_2 \end{bmatrix}$$

5. Pick and Place Task

- The initial and final positions of the object to be picked and placed:
 - o Initial position x=0, y=180, z=-110
 - \circ Final position x= -250, y=40, z=100
- The joint angles and the end effector position for the initial configuration:

$$\theta_1 = \tan^{-1}(180/0) = 90$$
, $\theta_2 = \cos^{-1}(-110/238.84) = 117$, $\theta_3 = 0$

• The joint angles and the end effector position for the final configuration:

$$\theta_1 = \tan^{-1}(40/-250) = 170$$
, $\theta_2 = \cos^{-1}(100/238.84) = 115$, $\theta_3 = 180$