HASHIM HUSSAIN

Unity Development 2D/3D

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🏠 Shahdara,Lahore

OBJECTIVE

Short-term (This year):
Complete Master's Degree in Software Engineering at Virtual University of Pakistan, enhancing proficiency in Unity Game Engine and developing at least two playable game prototypes.

Long-term (In the next 3-5 years):
I dream of working as a Game Developer at Tencent. I want to help make amazing games and use my skills to come up with new ideas that make gaming even more fun for players everywhere.

SKILLS

Language:
English,Urdu
Computer:
                            Microsft Office,
Development:
        HTML/CSS, UNITY, ANDROID STUDIO

INTERESTS

Passionate about gaming, both as a player and a creator.
Constantly exploring new game design concepts.
Experimenting with game mechanics to enhance gameplay experiences.
Improving skills in Unity Game Engine to bring game ideas to life.

EDUCATION

🎓 **ICS from Govt Dyal Singh College**

2018 - 2020

Computer Science

🎓 **BS Software Engineering from Virtual University of Pakistan**

2020 - NOW

Android Game Development

WORK EXPERIENCE

💼 **Game Developer**, Self-Employed

2022 - NOW

Currently working on multiple game projects independently using Unity Game Engine.
Managing all aspects of the game development lifecycle, including concept idea, coding, testing, and deployment.

💼 **Private School in Shahdara**, Computer Teacher

2020 - 2020

Utilized my computer knowledge and skills to teach Secondary Level students as a Computer Teacher.