

Lab-Report

Report No:

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Lab report name: Implementation of FCFS Scheduling Algorithm

Objectives:

- It supports non-preemptive and pre-emptive scheduling algorithm.
- Jobs are always executed on a first-come, first-serve basis.
- It is easy to implement and use.
- This method is poor in performance, and the general wait time is quite high.

Question No.1 What is FCFS Scheduling Algorithm?

Answer: FCFS is an operating system scheduling algorithm that automatically executes queued requests and processes by order of their arrival. It supports non-preemptive and pre-emptive scheduling algorithm.

Question no.2. How to implementation in C

Answer:

```
#include<iostream>
```

```
using namespace std;
```

```
void findWaitingTime(int processes[], int n,
```

```
int bt[], int wt[])
```

```
{
```

```
    wt[0] = 0;
```

```
    for (int i = 1; i < n ; i++)
```

```
        wt[i] = bt[i-1] + wt[i-1] ;
```

```
}
```

```
void findTurnAroundTime( int processes[], int n,
```

```
int bt[], int wt[], int tat[])
```

```
{
```

```

        // calculating turnaround time by adding
        // bt[i] + wt[i]
        for (int i = 0; i < n ; i++)
            tat[i] = bt[i] + wt[i];
    }

void findavgTime( int processes[], int n, int bt[])
{
    int wt[n], tat[n], total_wt = 0, total_tat = 0;
    findWaitingTime(processes, n, bt, wt);

    findTurnAroundTime(processes, n, bt, wt, tat);

    cout << "Processes "<< " Burst time "
         << " Waiting time " << " Turn around time\n";

    for (int i=0; i<n; i++)
    {
        total_wt = total_wt + wt[i];
        total_tat = total_tat + tat[i];
        cout << " " << i+1 << "\t\t" << bt[i] << "\t "
             << wt[i] << "\t\t " << tat[i] << endl;
    }

    cout << "Average waiting time = "
         << (float)total_wt / (float)n;

```

```

        cout << "\nAverage turn around time = "
            << (float)total_tat / (float)n;
    }
    int main()
    {

        int processes[] = { 1, 2, 3};
        int n = sizeof processes / sizeof processes[0];

        int burst_time[] = {10, 5, 8};

        findavgTime(processes, n, burst_time);
        return 0;
    }

```

Output:

Processes	Burst time	Waiting time	Turn around time
1	10	0	10
2	5	10	15
3	8	15	23

Average waiting time = 8.33333
 Average turn around time = 16

Conclusion:

FCFS stands for First Come First Serve. A real-life example of the FCFS method is buying a movie ticket on the ticket counter. It is the simplest form of a CPU scheduling algorithm. It is a Non-Preemptive CPU scheduling algorithm, so after the process has been allocated to the CPU, it will never release the CPU until it finishes executing.

