

Assignment - 1

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#Task 1

```
ASS1 > Task1.py > ...
1  n = int(input("Enter the number of terms in Fibonacci series: "))
2  a, b = 0, 1
3  print("Fibonacci Series:")
4  #handleing edge cases
5  if n <= 0:
6      print("Please enter a positive integer.")
7  elif n == 1:
8      print(a)
9  else:
10     print(a)
11     print(b)
12     for _ in range(2, n):
13         c = a + b
14         print(c)
15         a, b = b, c
16
```

Output :

```
PS C:\Users\iruma\OneDrive\Desktop\AI_LAB> & C:\Users\iruma\AppData\Local\Programs\Python\Python312\python.exe c:/Users/iruma/OneDrive/Desktop/AI_LAB/ASS1/Task1.py
Enter the number of terms in Fibonacci series: 5
Fibonacci Series:
0
1
1
2
3
PS C:\Users\iruma\OneDrive\Desktop\AI_LAB>
```

Explanation : The algorithm starts with the first two numbers of the Fibonacci sequence, which are 0 and 1."This loop is set to run 'n' times." Every successive number is found by adding the two numbers prior to it. The logic is directly coded within the main code body. It is not made modular. This method is fast but cannot be reused in bigger applications.

#Task 2

```
ASS1 > Task2.py > ...
1  #Optimize the code in shorter form
2  n = int(input("Enter the number of terms in Fibonacci series: "))
3  if n <= 0:
4      print("Please enter a positive integer.")
5  else:
6      a, b = 0, 1
7      print("Fibonacci Series:")
8      for i in range(n):
9          print(a)
10         a, b = b, a + b
11 n = int(input("Enter the number of terms in Fibonacci series: "))
```

OUTPUT :

```
PS C:\Users\iruma\OneDrive\Desktop\AI_LAB> & C:\Users\iruma\AppData\Local\Programs\Python\Python312\python.exe c:/Users/iruma/OneDrive/Desktop/AI_LAB/ASS1/Task2.py
Enter the number of terms in Fibonacci series: 5
Fibonacci Series:
0
1
1
2
3
PS C:\Users\iruma\OneDrive\Desktop\AI_LAB>
```

Explanation : Inefficient- Additional and not altogether necessary conditional tests. Slightly verbose variable handling. Messages for simple logic – redundancy.

Optimized - Fewer number of conditions. Cleaned up and legible loop code. Same output with reduced structure. More understandable and maintainable for programmers.

#Task 3

```
ASS1 > Task3.py > ...
1  #Fibonacci Series with functions
2  def fibonacci(n):
3      a, b = 0, 1
4      series = []
5      for _ in range(n):
6          series.append(a)
7          a, b = b, a + b
8      return series
9  num_terms = int(input("Enter the number of terms in the Fibonacci series: "))
10 fib_series = fibonacci(num_terms)
11 print("Fibonacci series: list")
12 for num in fib_series:
13     print(num, end=' ')
14
15
```

Output :

```
PS C:\Users\iruma\OneDrive\Desktop\AI_LAB> & C:\Users\iruma\AppData\Local\Programs\Python\Python312\python.exe c:/Users/iruma/OneDrive/Desktop/AI_LAB/ASS1/Task3.py
Enter the number of terms in the Fibonacci series: 5
Fibonacci series:
0 1 1 2 3
PS C:\Users\iruma\OneDrive\Desktop\AI_LAB>
```

Explanation : Logic is encapsulated inside a function. The function returns the Fibonacci series up to the given number as a list. Improves code reuse, testing, and readability. Suitable for large and modular applications.

#Task 4

```
ASS1 > Task4.py > ...
1  #Fibonacci Series without functions
2  n = int(input("Enter the number of terms in the Fibonacci series: "))
3  a, b = 0, 1
4  print("Fibonacci series:")
5  for _ in range(n):
6      print(a, end=' ')
7      a, b = b, a + b
8  print("\n")
9
10 #Fibonacci Series with functions
11 def fibonacci(n):
12     a, b = 0, 1
13     series = []
14     for _ in range(n):
15         series.append(a)
16         a, b = b, a + b
17     return series
18 num_terms = int(input("Enter the number of terms in the Fibonacci series: "))
19 fib_series = fibonacci(num_terms)
20 print("Fibonacci series:")
21 for num in fib_series:
22     print(num, end=' ')
23
24 #Compare the two methods and give differences
25 #print the differences
26 print("\n\nDifferences between the two methods:")
27 print("1. The first method does not use functions, while the second method encapsulates the logic in a function.")
28 print("2. The first method prints the series directly, while the second method returns a list of Fibonacci numbers.")
29 # Description on comparision between with functions and without functions
30 print("3. The function-based approach is more reusable and modular, allowing for easier testing and maintenance.")
```

Tabular Format:

Feature	Without Functions With Functions	
Code Clarity	Moderate	High
Reusability	No	Yes
Debugging	Difficult	Easy
Scalability	Poor	Excellent
Suitability for Large Systems	Low	High

Output :

```
PS C:\Users\iruma\OneDrive\Desktop\AI_LAB> & C:\Users\iruma\AppData\Local\Programs\Python\Python312\python.exe c:/Users/iruma/OneDrive/Desktop/AI_LAB/ASS1/Task4.py
Enter the number of terms in the Fibonacci series: 5
Fibonacci series:
0 1 1 2 3

Enter the number of terms in the Fibonacci series: 5
Fibonacci series:
0 1 1 2 3

Differences between the two methods:
1. The first method does not use functions, while the second method encapsulates the logic in a function.
2. The first method prints the series directly, while the second method returns a list of Fibonacci numbers.
3. The function-based approach is more reusable and modular, allowing for easier testing and maintenance.
PS C:\Users\iruma\OneDrive\Desktop\AI_LAB>
```

Explanation : Analysis -Procedural code is simpler to write but nastier to maintain.
Function-oriented code is more cleanable. In real-world software development, it is preferred to be modular.

#Task 5

```
ASS1 > Task5.py > ...
 1  # Function to generate Fibonacci series using recursion
 2  def fibonacci_recursive(n):
 3      if n <= 0:
 4          return []
 5      elif n == 1:
 6          return [0]
 7      elif n == 2:
 8          return [0, 1]
 9      else:
10          series = fibonacci_recursive(n - 1)
11          series.append(series[-1] + series[-2])
12      return series
13  # Function to generate Fibonacci series using iteration
14  def fibonacci_iterative(n):
15      series = []
16      a, b = 0, 1
17      for _ in range(n):
18          series.append(a)
19          a, b = b, a + b
20      return series
21  # Function to generate Fibonacci series using dynamic programming
22  def fibonacci_dynamic(n):
23      if n <= 0:
24          return []
25      series = [0] * n
26      series[0] = 0
27      if n > 1:
28          series[1] = 1
29      for i in range(2, n):
30          series[i] = series[i - 1] + series[i - 2]
31      return series
32  # Example usage
33  n = int(input("Enter the number of terms in Fibonacci series: "))
34  print("Fibonacci series using recursion:", fibonacci_recursive(n))
35  print("Fibonacci series using iteration:", fibonacci_iterative(n))
36  print("Fibonacci series using dynamic programming:", fibonacci_dynamic(n))
```

Output :

```
PS C:\Users\iruma\OneDrive\Desktop\AI_LAB> & C:\Users\iruma\AppData\Local\Programs\Python\Python312\python.exe c:/Users/iruma/OneDrive/Desktop/AI_LAB/ASS1/task5.py
Enter the number of terms in Fibonacci series: 5
Fibonacci series using recursion: [0, 1, 1, 2, 3]
Fibonacci series using iteration: [0, 1, 1, 2, 3]
Fibonacci series using dynamic programming: [0, 1, 1, 2, 3]
PS C:\Users\iruma\OneDrive\Desktop\AI_LAB>
```

Explanation :

Iterative: Iterative solutions employ the use of loops to work with different values.

Recursive: It calls itself within its own definition.

The iterative method is efficient. Recursion is good for learning, but not very efficient. For large inputs, recursion should not be used.