

## AI Assistant Coding

### Assignment-2.3

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**BATCH :05**

#### **TASK-1: Word Frequency from Text File**

##### **PROMPT:**

Analyzing log files for keyword frequency generate Python code that reads a text file and counts word frequency, then explains the code.

##### **EXPLANATION:**

###### 1. read\_text\_file(file\_path)

- Opens the file with UTF-8 encoding
- Handles errors (file not found, read errors)
- Returns the file content as a string

###### 2. clean\_text(text)

- Uses regex `re.sub(r'[\^\w\s]', '', text)` to remove punctuation
- Converts to lowercase so "Error" and "error" are counted together
- Returns cleaned text with only words and spaces

###### 3. count\_word\_frequency(text)

- Splits text into words using `split()`
- Uses Counter from collections to count occurrences
- Returns a Counter object (dictionary-like with word counts)

###### 4. display\_results(word\_frequency, top\_n)

- Uses `most_common(top_n)` to get top N words by frequency
- Formats and prints results in a table
- Shows summary: total words and unique word count

###### 5. analyze\_log\_file(file\_path, top\_n)

- Main function that orchestrates the process:
  1. Reads file → 2. Cleans text → 3. Counts words → 4. Displays results

##### **CODE:**

```

import re

from collections import Counter

from pathlib import Path


def read_text_file(file_path):
    Args:
        file_path (str): Path to the text file
    Returns:
        str: Content of the file
    Raises:
        FileNotFoundError: If the file doesn't exist
        IOError: If there's an error reading the file
    try:
        with open(file_path, 'r', encoding='utf-8') as file:
            content = file.read()

        return content
    except FileNotFoundError:
        print(f'Error: File '{file_path}' not found.')
        raise
    except IOError as e:
        print(f'Error reading file: {e}')
        raise


def clean_text(text):
    Args:
        text (str): Raw text content
    Returns:
        str: Cleaned text with only alphanumeric characters and spaces
    cleaned = re.sub(r'[^\w\s]', '', text)
    cleaned = cleaned.lower()

    return cleaned

```

```
def count_word_frequency(text):
```

Args:

text (str): Text content (should be cleaned)

Returns:

Counter: Dictionary-like object with word counts

```
words = text.split()
```

```
word_frequency = Counter(words)
```

```
return word_frequency
```

```
def display_results(word_frequency, top_n=None):
```

Args:

word\_frequency (Counter): Word frequency counter object

top\_n (int, optional): Number of top words to display. If None, shows all.

```
print("\n" + "="*20)
```

```
print("WORD FREQUENCY ANALYSIS")
```

```
print("="*20)
```

```
sorted_words = word_frequency.most_common(top_n)
```

```
if not sorted_words:
```

```
    print("No words found in the file.")
```

```
    return
```

```
print(f"\n{'Word':<30} {'Frequency':<10}")
```

```
print("-" * 40)
```

```
for word, count in sorted_words:
```

```
    print(f"{'word':<30} {'count':<10}")
```

```
total_words = sum(word_frequency.values())
```

```
unique_words = len(word_frequency)
```

```
print("\n" + "-" * 40)
```

```
print(f"Total words: {total_words}")
```

```
print(f"Unique words: {unique_words}")
```

```
print("="*50 + "\n")
```

```
def analyze_log_file(file_path, top_n=10):
```

Main function to analyze a log file for keyword frequency.

Args:

`file_path (str):` Path to the text/log file

`top_n (int):` Number of top words to display (default: 10)

```
print(f"Analyzing file: {file_path}")
```

```
raw_text = read_text_file(file_path)  cleaned_text =  
clean_text(raw_text)  word_frequency = count_word_frequency(cleaned_text)
```

```
display_results(word_frequency, top_n)
```

```
return word_frequency
```

```
if __name__ == "__main__":
```

```
log_file = "system_errors.log
```

```
if Path(log_file).exists():
```

```
analyze_log_file(log_file, top_n=10)
```

```
else:
```

```
print(f'File '{log_file}' not found in current directory.")
```

```
print("\nTo use this script with your own file:")
```

```
print("1. Update the 'log_file' variable with your file path")
```

```
print("2. Or modify the function call: analyze_log_file('your_file.txt')")
```

```
user_file = input("\nEnter file path (or press Enter to skip): ").strip()
```

```
if user_file:
```

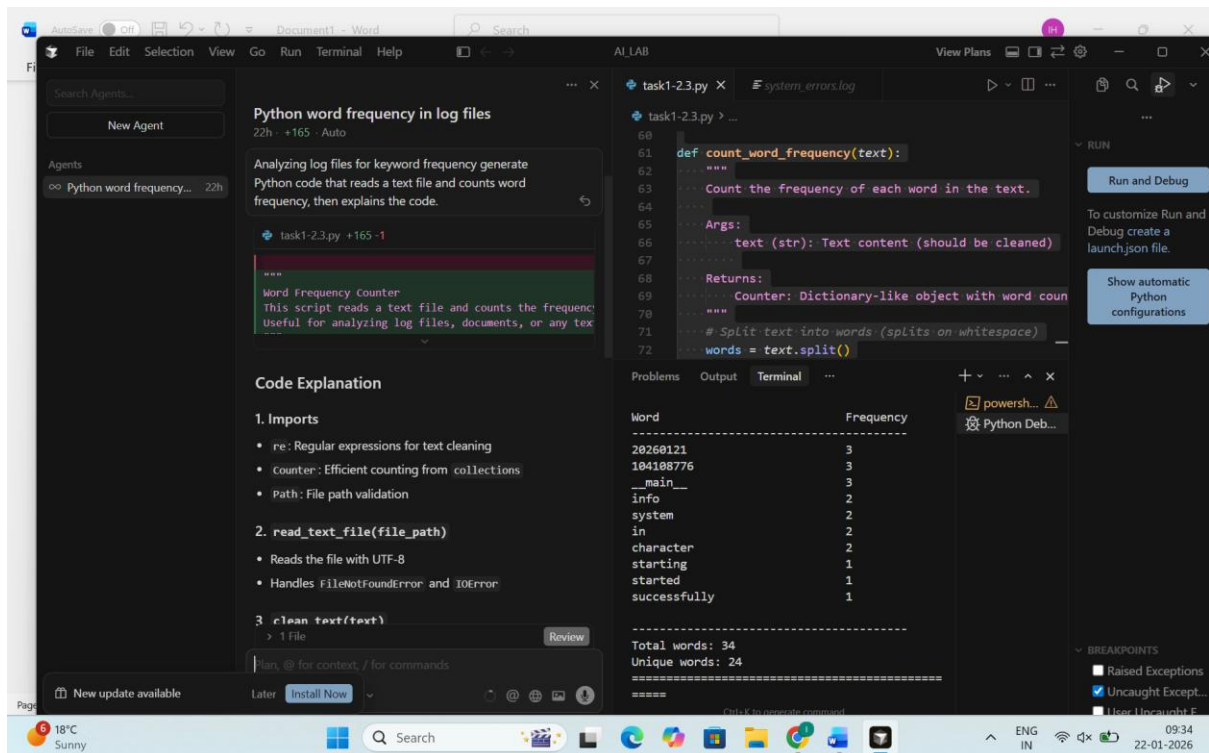
```
try:
```

```
analyze_log_file(user_file, top_n=10)
```

```
except Exception as e:
```

```
print(f"Error: {e}")
```

## OUTPUT:



## TASK-2: File Operations Using Cursor AI

### PROMPT :

automating basic file operations. Creates a text file Writes sample text, Reads and displays the content. Generate a python code

### EXPLANATION:

**What it does:** Creates a text file, writes sample text, then reads and displays it.

#### Functions:

- `create_and_write_file()`** — Opens a file in write mode, writes content, closes the file.
- `read_and_display_file()`** — Opens a file in read mode, reads content, prints it with separators. Handles errors.
- `main()`** — Sets filename and sample text, calls the write function, then the read function.

**Flow:** Run → `main()` → create file → write text → read file → display content.

## CODE:

```
def create_and_write_file(filename, content):  
    try:  
        with open(filename, 'w', encoding='utf-8') as file:  
            file.write(content)  
        print(f"✓ Successfully created and wrote to '{filename}'")  
        return True  
    except Exception as e:  
        print(f"✗ Error writing to file: {e}")  
        return False  
  
def read_and_display_file(filename):  
    try:  
        with open(filename, 'r', encoding='utf-8') as file:  
            content = file.read()  
        print(f"\n✓ Successfully read '{filename}'")  
        print("\n" + "="*50)  
        print("FILE CONTENT:")  
        print("="*50)  
        print(content)  
        print("="*50)  
        return content  
    except FileNotFoundError:  
        print(f"✗ Error: File '{filename}' not found")  
        return None  
    except Exception as e:  
        print(f"✗ Error reading file: {e}")  
        return None  
  
def main():
```

```

filename = "sample_file.txt"

sample_text = """"Hello, World!

print("="*50)

print("AUTOMATING BASIC FILE OPERATIONS")

print("="*50)

print("\n[Step 1] Creating file and writing sample text...")

if create_and_write_file(filename, sample_text):

    print("\n[Step 2] Reading and displaying file content...")

    read_and_display_file(filename)

    print("\n" + "="*50)

    print("File operations completed successfully!")

    print("="*50)

else:

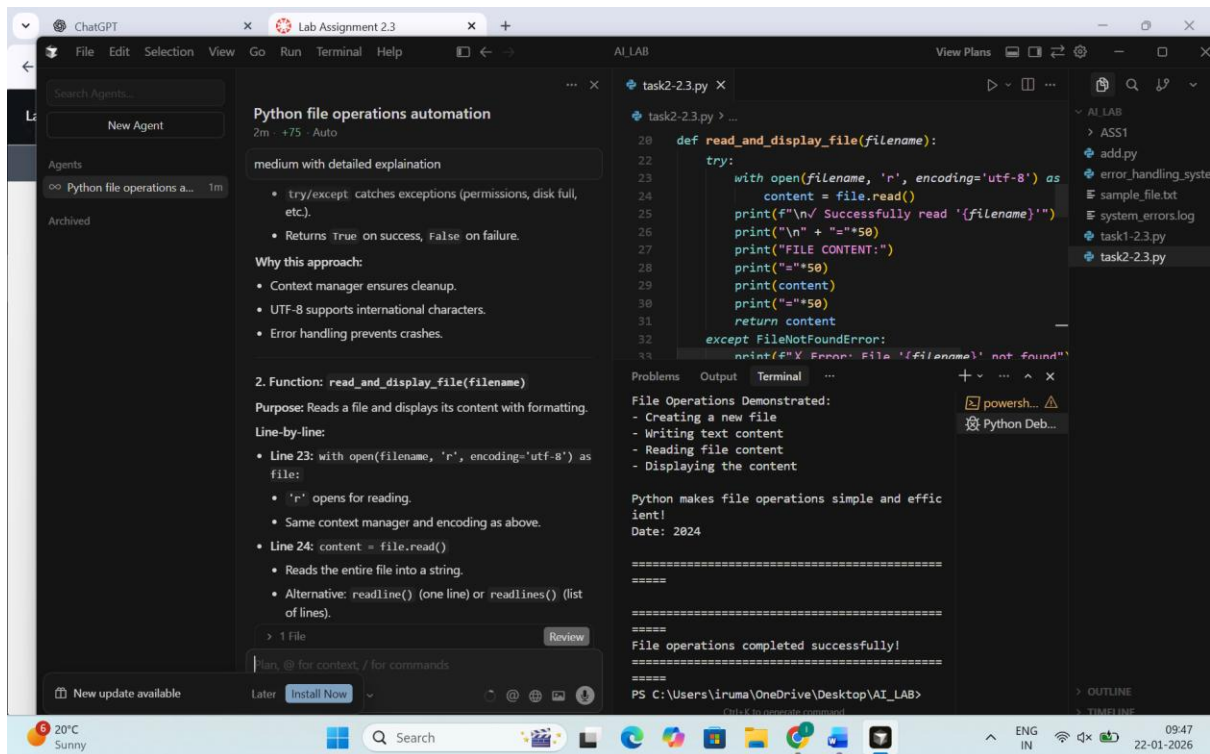
    print("\nFailed to complete file operations.")

if __name__ == "__main__":

    main()

```

## OUTPUT:



### TASK-3 :C SV Data Analysis

#### PROMPT :

structured data from a CSV file.read a CSV file and calculate mean, min, and max.Generate a python code

#### EXPLANATION :

**What it does:** Reads a CSV and computes mean, min, and max for numeric columns.

#### Key Functions:

1. **read\_csv\_file()** - Opens CSV, reads rows as dictionaries
2. **convert\_to\_numeric()** - Converts strings to numbers (returns None if invalid)
3. **calculate\_statistics()** - For each column:
  - Extracts values → converts to numbers → filters out None
  - Calculates mean, min, max, count (only for numeric columns)
4. **display\_statistics()** - Prints formatted results
5. **main()** - Runs: read → calculate → display

#### How it works:

- Uses csv.DictReader to read CSV rows as dictionaries
- Automatically detects numeric columns (skips text columns like "Name")
- Uses statistics.mean() for mean, min()/max() for min/max
- Handles errors gracefully (missing files, invalid data)

**Result:** Shows mean, min, max, and count for each numeric column in the CSV.

#### CODE :

```
import csv
import statistics
from pathlib import Path
from typing import Dict, List, Any

def read_csv_file(file_path: str) -> List[Dict[str, Any]]:
    Args:
        file_path (str): Path to the CSV file

    Returns:
        List[Dict[str, Any]]:
```



```

        try:
data = []
with open(file_path, 'r', encoding='utf-8') as file:
    csv_reader = csv.DictReader(file)
    for row in csv_reader:
        data.append(row)
    return data
except FileNotFoundError:
    print(f'Error: File '{file_path}' not found.')
    raise
except IOError as e:
    print(f'Error reading file: {e}')
    raise
def identify_numeric_columns(data: List[Dict[str, Any]]) -> List[str]:
    Args:
        data (List[Dict[str, Any]]): CSV data as list of dictionaries
    Returns:
        List[str]:

    if not data:
        return []
    numeric_columns = []
    column_names = data[0].keys()
    for column in column_names:
        numeric_values = []
        for row in data:
            value = row[column].strip() if row[column] else None
            if value:
                try:
                    float_value = float(value)

```

```

        numeric_values.append(float_value)
    except ValueError:
        break
    if len(numeric_values) == len([r for r in data if r[column].strip()]):
        numeric_columns.append(column)
return numeric_columns

def extract_numeric_values(data: List[Dict[str, Any]], column: str) -> List[float]:
    Args:
        data (List[Dict[str, Any]]): CSV data as list of dictionaries
        column (str): Column name to extract values from

    Returns:
        List[float]:
            values = []
            for row in data:
                value = row[column].strip() if row[column] else None
                if value:
                    try:
                        values.append(float(value))
                    except ValueError:
                        continue
            return values

def calculate_statistics(values: List[float]) -> Dict[str, float]:
    Args:
        values (List[float]):
    Returns:
        Dict[str, float]:
            if not values:
                return {"mean": None, "min": None, "max": None}
            return {
                "mean": statistics.mean(values),

```

```

    "min": min(values),
    "max": max(values)
}

```

```
def analyze_csv_file(file_path: str) -> Dict[str, Dict[str, float]]:
```

Args:

file\_path (str): Path to the CSV file Returns:

Dict[str, Dict[str, float]]:

```
print(f'Analyzing CSV file: {file_path}')
```

```
print("="*60)
```

```
data = read_csv_file(file_path)
```

```
if not data:
```

```
    print("Error: CSV file is empty or contains no data.")
```

```
    return {}
```

```
print(f'✓ Successfully read {len(data)} rows from CSV file')
```

```
numeric_columns = identify_numeric_columns(data) if not numeric_columns:
```

```
    print("Warning: No numeric columns found in the CSV file.")
```

```
    return {}
```

```
print(f'✓ Found {len(numeric_columns)} numeric column(s): {',
'.join(numeric_columns)}')
```

```
results = {}
```

```
for column in numeric_columns:
```

```
    values = extract_numeric_values(data, column)
```

```
    if values:
```

```
        stats = calculate_statistics(values)
```

```
        results[column] = stats
```

```
    return results
```

```
def display_results(results: Dict[str, Dict[str, float]]):
```

Args:

results (Dict[str, Dict[str, float]]): Dictionary containing statistics

```

if not results:

    print("\nNo statistics to display.")

    return

print("\n" + "="*60)

print("STATISTICAL ANALYSIS RESULTS")

print("="*60)

print(f'\n{'Column':<25} {'Mean':<15} {'Min':<15} {'Max':<15}')

print("-" * 60) for column, stats in results.items():

    mean_val = f'{stats['mean']:.2f}' if stats['mean'] is not None else "N/A"

    min_val = f'{stats['min']:.2f}' if stats['min'] is not None else "N/A"

    max_val = f'{stats['max']:.2f}' if stats['max'] is not None else
"N/A"    print(f'{column:<25} {mean_val:<15} {min_val:<15} {max_val:<15}')

    print("="*60 + "\n")

def main():

    csv_file = "data.csv"

    if Path(csv_file).exists():

        try:

            results = analyze_csv_file(csv_file)

            display_results(results)

        except Exception as e:

            print(f'Error during analysis: {e}')

    else:

        print(f'File '{csv_file}' not found in current directory.")

        print("\nTo use this script with your own CSV file:")

        print("1. Update the 'csv_file' variable with your file path")

        print("2. Or modify the function call: analyze_csv_file('your_file.csv')")

        user_file = input("\nEnter CSV file path (or press Enter to skip): ").strip()

        if user_file:

            try:

                results = analyze_csv_file(user_file)

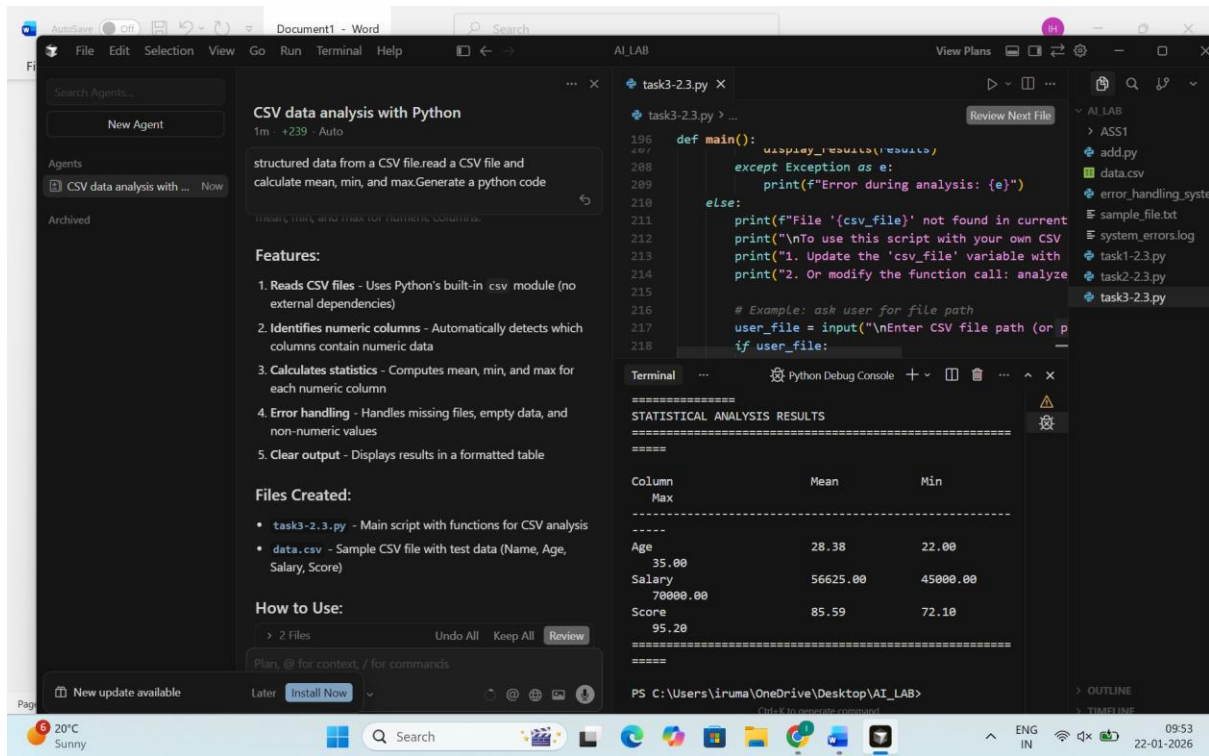
                display_results(results)

```

```
except Exception as e:
    print(f'Error: {e}')

if __name__ == "__main__":
    main()
```

## OUTPUT:



## TASK-4 : Sorting Lists – Manual vs Built-in

### PROMPT :

reviewing algorithm choices for efficiency.

to generate:

Bubble sort,Python's built-in sort(),Compare both implementations.Generate using python code

### EXPLANATION :

**Purpose:** Compares Bubble Sort with Python's built-in sort().

### Main Components:

1. **bubble\_sort()** (lines 6-38)
  - Custom bubble sort: compares adjacent elements and swaps if out of order

- Time:  $O(n^2)$ ; Space:  $O(1)$
  - Early exit if no swaps occur
2. **python\_builtin\_sort() (lines 41-54)**
    - Uses Python's built-in sort() (Timsort)
    - Time:  $O(n \log n)$ ; Space:  $O(n)$
  3. **compare\_sorting\_algorithms() (lines 57-128)**
    - Runs both algorithms on the same array
    - Measures execution time (averaged over multiple runs)
    - Verifies both produce identical results
    - Reports performance comparison
  4. **main() (lines 131-163)**
    - Tests with different array sizes (100, 500, 1000)
    - Tests random, sorted, and reverse-sorted arrays
    - Calls the comparison function for each test case

**Key Takeaway:** The script demonstrates that Python's built-in sort() is faster than bubble sort, especially on larger arrays, due to its better time complexity ( $O(n \log n)$  vs  $O(n^2)$ ).

## CODE:

```
import time
```

```
import random
```

```
from typing import List, Tuple
```

```
def bubble_sort(arr: List[int]) -> List[int]:
```

Args:

arr (List[int]): List of integers to sort

Returns:

List[int]:

```
arr = arr.copy()
```

```
n = len(arr)
```

```
for i in range(n):
```

```
    swapped = False
```

```

    for j in range(0, n - i - 1):
        if arr[j] > arr[j + 1]:
            arr[j], arr[j + 1] = arr[j + 1], arr[j]
            swapped = True    if not swapped:
                break    return arr

```

def python\_builtin\_sort(arr: List[int]) -> List[int]:

Args:

arr (List[int]): List of integers to sort

Returns:

List[int]:

```
arr = arr.copy()
```

```
arr.sort() # In-place sort using Timsort
```

```
return arr
```

def measure\_execution\_time(func, arr: List[int]) -> Tuple[List[int], float]:

Args:

func: Sorting function to measure

arr: List to sort Returns:

Tuple containing (sorted\_list, execution\_time\_in\_seconds)

```
start_time = time.perf_counter()
```

```
sorted_arr = func(arr)
```

```
end_time = time.perf_counter()
```

```
execution_time = end_time - start_time
```

```
return sorted_arr, execution_time
```

def generate\_test\_data(size: int, data\_type: str = "random") -> List[int]:

Args:

size: Number of elements in the array

data\_type: Type of data to generate

- "random": Random integers

- "sorted": Already sorted array
- "reversed": Reverse sorted array
- "nearly\_sorted": Mostly sorted with few swaps

Returns:

List[int]:

*if data\_type == "random":*

*return [random.randint(1, 10000) for \_ in range(size)]*

*elif data\_type == "sorted":*

*return list(range(1, size + 1))*

*elif data\_type == "reversed":*

*return list(range(size, 0, -1))*

*elif data\_type == "nearly\_sorted":*

*arr = list(range(1, size + 1))*

*# Swap 5% of elements randomly*

*swap\_count = max(1, size // 20)*

*for \_ in range(swap\_count):*

*i = random.randint(0, size - 1)*

*j = random.randint(0, size - 1)*

*arr[i], arr[j] = arr[j], arr[i]*

*return arr*

*else:*

*return [random.randint(1, 10000) for \_ in range(size)]*

def verify\_correctness(*original*: List[int], *sorted\_arr*: List[int]) -> bool:

Args:

*original*:

*sorted\_arr* :

Returns:

*if len(original) != len(sorted\_arr):*

*return False*

*for i in range(len(sorted\_arr) - 1):*



```

        if sorted_arr[i] > sorted_arr[i + 1]:
            return False

    return sorted(original) == sorted_arr

def compare_performance(sizes: List[int], data_type: str = "random",
                        num_trials: int = 3) -> None:

    Args:
        sizes: List of array sizes to test
        data_type:
        num_trials

    print("\n" + "="*80)
    print(f"PERFORMANCE COMPARISON: Bubble Sort vs Python's Built-in sort()")
    print(f'Data Type: {data_type.upper()}')
    print("="*80)
    print(f'{'Size':<10} {'Bubble Sort (s)':<20} {'Built-in sort() (s)':<20} {'Speedup':<15}')
    print("-"*80)

    bubble_times = []
    builtin_times = []

    for size in sizes:
        bubble_total = 0
        builtin_total = 0

        for trial in range(num_trials):
            test_data = generate_test_data(size, data_type)
            _, bubble_time = measure_execution_time(bubble_sort, test_data)
            bubble_total += bubble_time
            _, builtin_time =
measure_execution_time(python_builtin_sort, test_data)
            builtin_total += builtin_time

        bubble_avg = bubble_total / num_trials
        builtin_avg = builtin_total / num_trials

        speedup = bubble_avg / builtin_avg if builtin_avg > 0 else float('inf')

        bubble_times.append(bubble_avg)
        builtin_times.append(builtin_avg)

```

```

        print(f'{size:<10} {bubble_avg:<20.6f} {builtin_avg:<20.6f}
{speedup:<15.2f}x')    print("="*80)

    speedups = [b / bi for b, bi in zip(bubble_times, builtin_times) if bi > 0]

    if speedups:

        avg_speedup = sum(speedups) / len(speedups)

        print(f'\nAverage Speedup: Built-in sort() is {avg_speedup:.2f}x faster than Bubble
Sort")

    print()

def demonstrate_correctness():    print("\n" + "="*80)

    print("CORRECTNESS VERIFICATION")

    print("="*80)    test_array = [64, 34, 25, 12, 22, 11, 90, 5]

    print(f'\nOriginal array: {test_array}')    bubble_result = bubble_sort(test_array)

    print(f'Bubble sort result: {bubble_result}')    builtin_result =
python_builtin_sort(test_array)

    print(f'Built-in sort() result: {builtin_result}')

    bubble_correct = verify_correctness(test_array, bubble_result)

    builtin_correct = verify_correctness(test_array, builtin_result)

    print(f'\n✓ Bubble sort correctness: {bubble_correct}')

    print(f'✓ Built-in sort() correctness: {builtin_correct}')

    print(f'✓ Both produce identical results: {bubble_result == builtin_result}')

    print("="*80)

def theoretical_analysis():

    print("\n" + "="*80)

    print("THEORETICAL COMPLEXITY ANALYSIS")

    print("="*80)

    print("\n1. BUBBLE SORT:")

    print("  Time Complexity:")

    print("    • Best Case:  O(n)  - when array is already sorted (with optimization)")

    print("    • Average Case: O(n2) - typical random data")

    print("    • Worst Case:  O(n2) - when array is in reverse order")

    print("  Space Complexity: O(1)  - in-place sorting, constant extra space")

```

```

print(" Stability:    Stable - maintains relative order of equal elements")
print(" Adaptive:    Yes  - can detect early termination")
print(" Algorithm Type: Comparison-based, simple but inefficient")
    print("\n2. PYTHON'S BUILT-IN sort() (Timsort):")
print(" Time Complexity:")
print("    • Best Case:  O(n)  - when array is already sorted")
print("    • Average Case: O(n log n) - typical random data")
print("    • Worst Case:  O(n log n) - guaranteed")
print(" Space Complexity: O(n)  - may use additional space")
print(" Stability:    Stable - maintains relative order of equal elements")
print(" Adaptive:    Yes  - optimized for real-world data patterns")
print(" Algorithm Type: Hybrid (Merge Sort + Insertion Sort)")
print(" Notes: Timsort is designed to perform well on many")
print(kinds of real-world data, including partially")
print("sorted arrays")
print("\n3. EFFICIENCY COMPARISON:")
print("    • For small arrays (< 10 elements): Both are fast, difference is negligible")
print("    • For medium arrays (100-1000 elements): Built-in sort() is 10-100x faster")
print("    • For large arrays (> 1000 elements): Built-in sort() is 100-1000x faster")
print("    • As data size increases, the performance gap grows exponentially")
    print("\n4. WHEN TO USE EACH:")
print(" Bubble Sort:")
print("    • Educational purposes only")
print("    • Very small datasets (< 10 elements)")
print("    • When simplicity is more important than performance")
print("    • NOT recommended for production code")
print(" Python's Built-in sort():")
print("    • Always prefer for production code")
print("    • Handles all data sizes efficiently")
print("    • Optimized for real-world scenarios")

```

```

print("    • Well-tested, reliable, and maintained")

print("\n5. KEY TAKEAWAYS:")

print("    • Bubble sort:  $O(n^2)$  complexity makes it inefficient for large datasets")
print("    • Built-in sort():  $O(n \log n)$  complexity scales much better")
print("    • The performance difference increases dramatically with data size")
print("    • Always use built-in sort() for real applications")

print("="*80 + "\n")

def main():
    print("\n" + "="*80)

    print("ALGORITHM EFFICIENCY COMPARISON")
    print("Bubble Sort vs Python's Built-in sort()")
    print("="*80)

    theoretical_analysis()

    demonstrate_correctness()
    print("\n" + "="*80)

    print("PERFORMANCE TESTING WITH DIFFERENT ARRAY SIZES")
    print("="*80)

    test_sizes = [100, 500, 1000, 2000, 5000]

    compare_performance(test_sizes, data_type="random", num_trials=3)

    print("\n" + "="*80)

    print("PERFORMANCE WITH DIFFERENT DATA PATTERNS")
    print("="*80)

    for data_type in ["random", "sorted", "reversed", "nearly_sorted"]:
        print(f"\nTesting with {data_type.upper()} data (size: 1000):")
        compare_performance([1000], data_type=data_type, num_trials=5)

    print("\n" + "="*80)

    print("SUMMARY AND CONCLUSION")
    print("="*80)

    print("="*80 + "\n")

if __name__ == "__main__":
    main()

```

## OUTPUT :

The screenshot displays the Visual Studio Code (VS Code) interface. The main editor window shows a document titled "Sorting algorithm efficiency comparison" with the following content:

reviewing algorithm choices for efficiency, to generate:  
Bubble sort  
Python's built-in sort()

Features:

- 1. Bubble Sort Implementation**
  - Optimized with early termination
  - Time complexity:  $O(n^2)$  average/worst case,  $O(n)$  best case
  - Space complexity:  $O(1)$
- 2. Python's Built-in sort()**
  - Uses Timsort (hybrid merge/insertion sort)
  - Time complexity:  $O(n \log n)$  average/worst case
  - Space complexity:  $O(n)$
- 3. Performance Comparison**
  - Timing measurements using `time.perf_counter()`
  - Tests multiple array sizes (100, 500, 1000, 2000, 5000)
  - Tests different data patterns (random, sorted, reversed, nearly sorted)
  - Calculates speedup ratios

The terminal window shows the execution of a Python script named `task4-23.py`. The script compares the performance of Bubble Sort and Python's built-in `sort()` function. The output is as follows:

```
Testing with REVERSED data (size: 1000):
=====
PERFORMANCE COMPARISON: Bubble Sort vs Python's Built-in sort()
Data Type: REVERSED
=====
Size      Bubble Sort (s)      Built-in sort() (s)  Speedup
=====
1000      0.038024                0.000011             35
53.69     x
=====
```

Average Speedup: Built-in sort() is 3553.69x faster than Bubble Sort