activity_main:

```xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/main"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:padding="50dp"
    android:orientation="vertical"
    tools:context=".MainActivity">

    <Spinner
        android:id="@+id/spinBeer"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_gravity="center"
        android:layout_margin="11dp"
        android:entries="@array/type_beer"
        tools:layout_editor_absoluteX="188dp"
        tools:layout_editor_absoluteY="82dp" />

    <Button
        android:id="@+id/btnBeer"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_gravity="center"
        android:layout_margin="10dp"
        android:text="@string/pushBtn"
        tools:layout_editor_absoluteX="100dp"
        tools:layout_editor_absoluteY="250dp" />

    <TextView
        android:id="@+id/tvBeer"
        android:layout_width="184dp"
        android:layout_height="37dp"
        android:layout_gravity="center"
        android:layout_margin="10dp"
        android:text="@string/textPiva"
        android:textSize="18sp"
        tools:layout_editor_absoluteX="-6dp"
        tools:layout_editor_absoluteY="79dp" />

</LinearLayout>
```

strings.xml:

```xml
<resources>
    <string name="app_name">pivko</string>
    <string name="textPiva">Элемент spinner</string>
    <string name="pushBtn">Нажать</string>
    <string-array name="type_beer">
        <item>Тёмное</item>
        <item>Светлое</item>
        <item>Чешское</item>
        <item>Живое</item>
        <item>Ржанное</item>
        <item>Пшеничное</item>
    </string-array>
</resources>
```

MainActivity.kt:

```kotlin
package com.example.pivko

import android.os.Bundle
import android.widget.Button
import android.widget.Spinner
import android.widget.TextView
import androidx.activity.enableEdgeToEdge
import androidx.appcompat.app.AppCompatActivity
import androidx.core.view.ViewCompat
import androidx.core.view.WindowInsetsCompat

class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        enableEdgeToEdge()
        setContentView(R.layout.activity_main)
        ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main)) {
v, insets ->
            val systemBars =
insets.getInsets(WindowInsetsCompat.Type.systemBars())
            v.setPadding(systemBars.left, systemBars.top, systemBars.right,
systemBars.bottom)
            insets
        }
        val btnBeer: Button = findViewById(R.id.btnBeer)
        val tvBeer: TextView = findViewById(R.id.tvBeer)
        val spinnerBeer: Spinner = findViewById(R.id.spinBeer)

        btnBeer.setOnClickListener {
            val selectedBeer = spinnerBeer.selectedItem.toString()
            tvBeer.text = "Ваш тип пива: $selectedBeer"
        }
    }
}
```

Тёмное ▼

Нажать

Ваш тип пива:
Тёмное