# GHC Reading Guide

- Exploring entrances and mental models to the source code -

Takenoby T.

#### NOTE:

- This is not an official document by the ghc development team.
- Please refer to the official documents in detail.
- Don't forget "semantics". It's very important.
- This is written for ghc 9.0.

#### Contents

#### Introduction

- 1. Compiler
  - Compilation pipeline
  - Each pipeline stages
  - Intermediate language syntax
  - Call graph
- 2. Runtime system
- 3. Core libraries

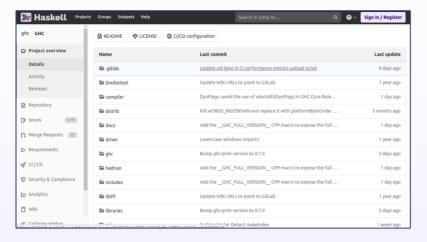
**Appendix** 

References

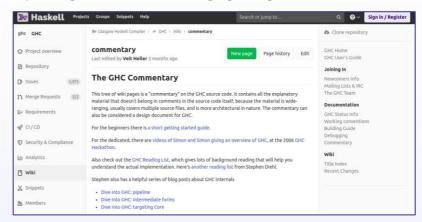


### Official resources are here

## GHC source repository: https://gitlab.haskell.org/ghc/ghc



The GHC Commentary (for developers): https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary



#### GHC Documentation (for users):

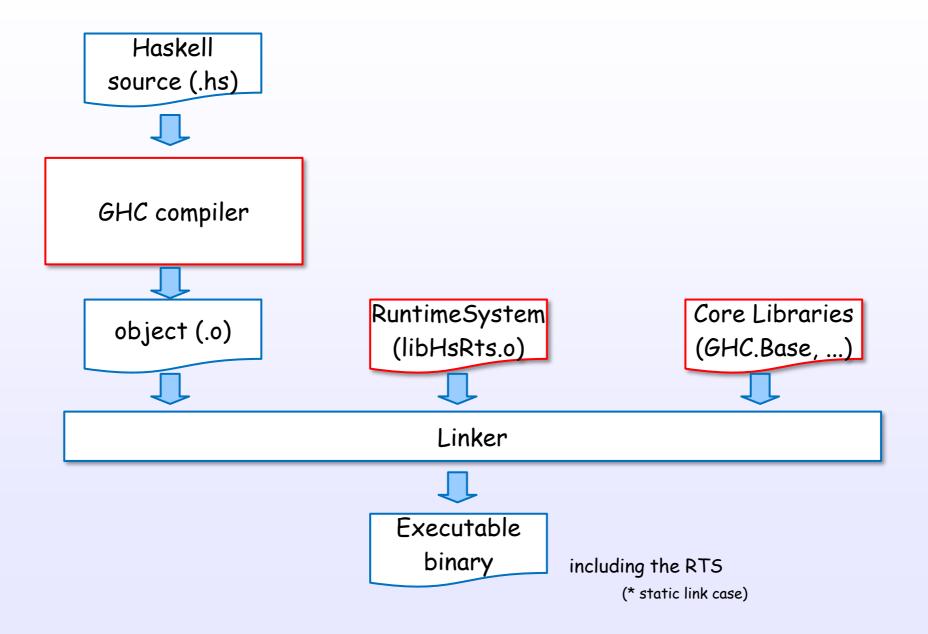
\* master HEAD https://ghc.gitlab.haskell.org/ghc/doc/

\* latest major release https://downloads.haskell.org/~ghc/latest/docs/html/

\* version specified https://downloads.haskell.org/~ghc/9.0.1/docs/html/



## The GHC = Compiler + Runtime System (RTS) + Core Libraries



### Each division is located in the GHC source tree

GHC source repository: https://gitlab.haskell.org/ghc/ghc

```
compiler/
                   ... compiler sources
                   ... runtime system sources
rts/
                   ... core library sources
libraries/
                   ... compiler main
ghc/
includes/
                   ... include files
testsuite/
                   ... test suites
nofib/
                   ... performance tests
                   ... build system
mk/
hadrian/
                   ... hadrian build system
docs/
                   ... documents
```

# 1. Compiler

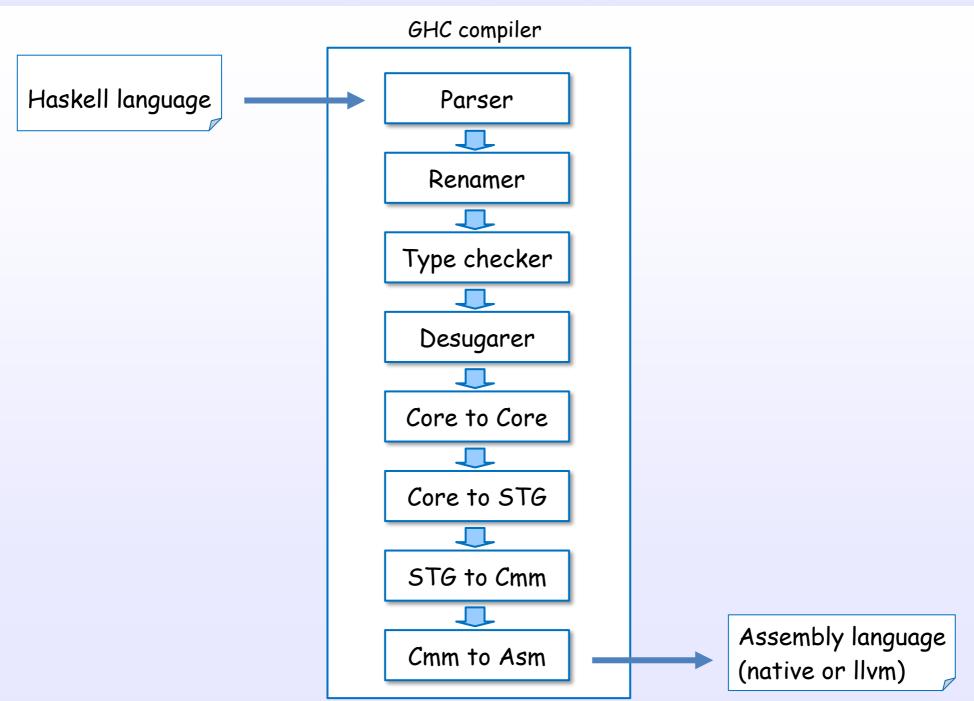
## 1. Compiler

Compilation pipeline

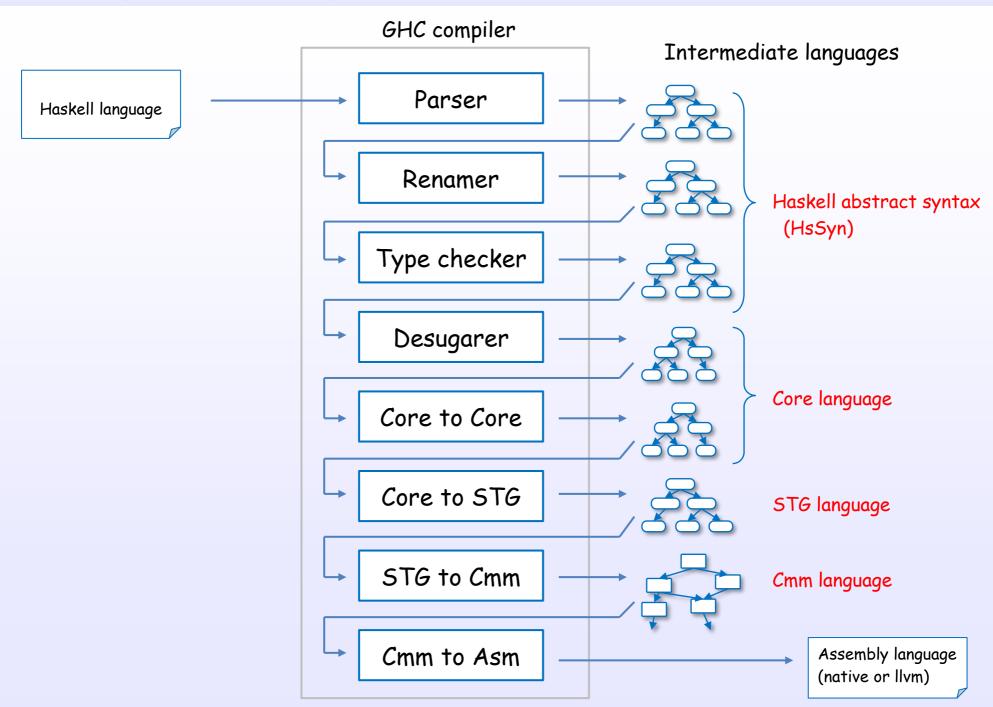
## The GHC compiler

Haskell language GHC compiler Assembly language (native or llvm)

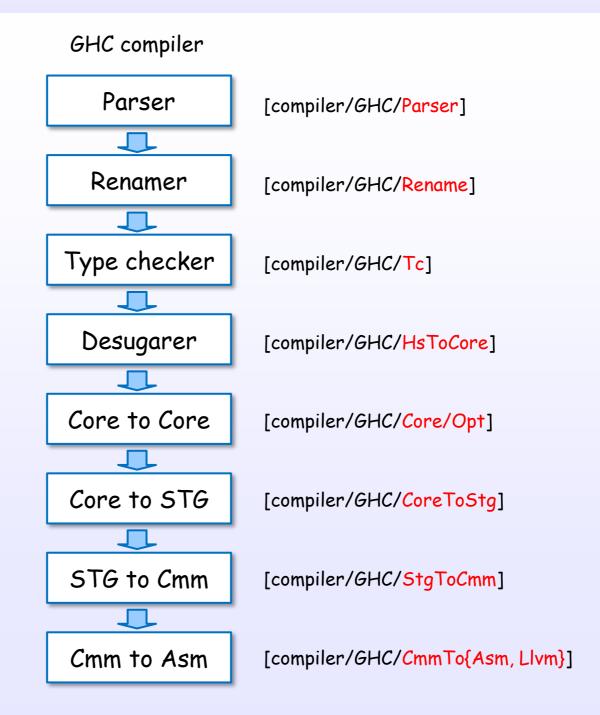
## GHC compiler comprises pipeline stages



## Pipeline stages process with intermediate languages



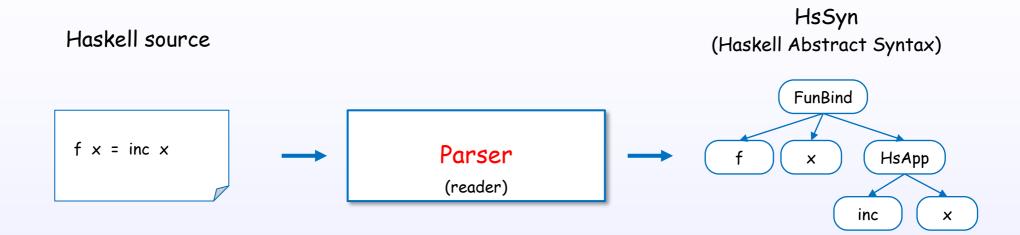
### Each code is located in



# 1. Compiler

Each pipeline stages

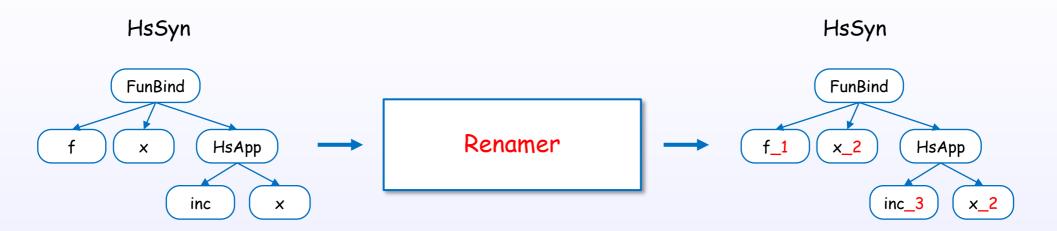
### Parser



Abstracted

- Parsing a Haskell source file
- Checking user syntax errors
- etc.

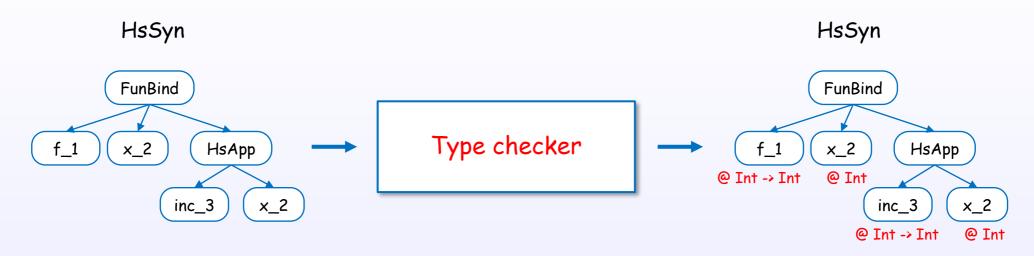
### Renamer



Unique named

- Resolving all of the identifiers
- Rearranging infix expressions
- Checking user scope errors
- Building global environments
- etc.

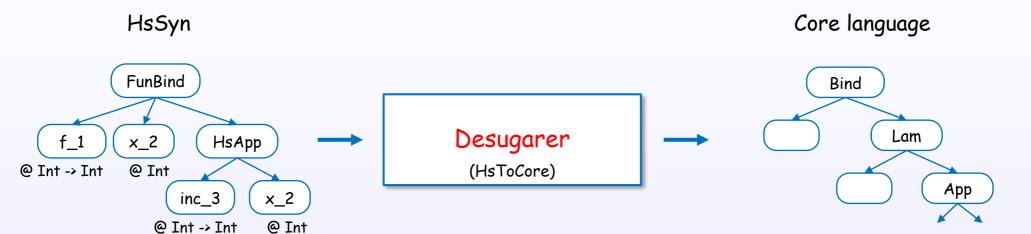
## Type checker



Explicitly typed

- Resolving/Inferring types
- Decorating AST with types
- Checking user type errors
- etc.

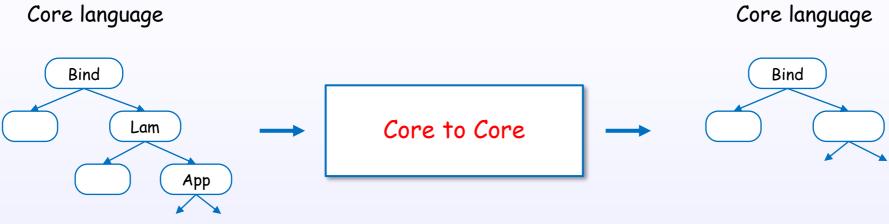
### Desugarer



Squeezed into  $\boldsymbol{\lambda}$  calculus

- Desugaring HsSyn to Core
- Checking pattern-match overlap
- etc.

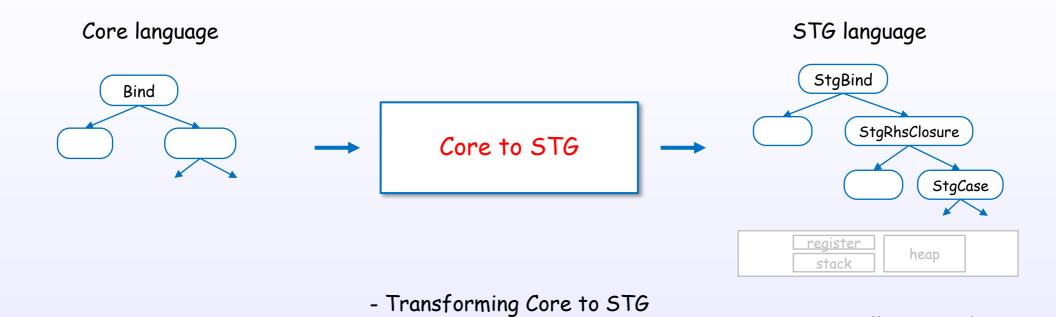
### Core to Core



Optimized

- Optimizing Core (simplifier, ...)
- Checking typechecker's result with Lint
- Tidying Core to Core
- etc.

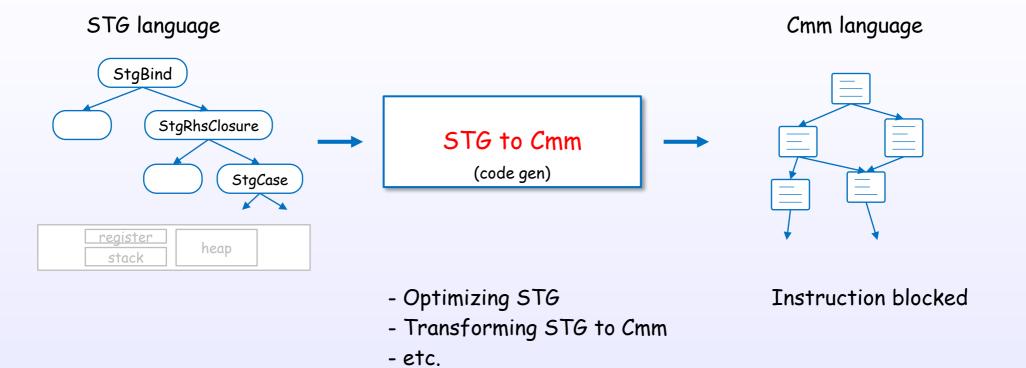
### Core to Stg



- etc.

Operationally mapped

### STG to Cmm



## Cmm to Assembly

#### Cmm language

Cmm to Asm (native code gen)

Assembly/LLVM language

add \$0x2, %rbx jmpq \*0x0(%rbp) :

Machine coded

- Optimizing Cmm
- Generating Asm
- etc.

## 1. Compiler

Intermediate language syntax

### HsSyn (Haskell abstract syntax)

#### [compiler/GHC/Hs/Decls.hs]

```
data HsDecl p
  = TyClD ...
                    -- Type or Class Declaration
  | InstD ...
                    -- Instance declaration
  DerivD ... -- Deriving declaration
  | ValD ... -- Value declaration
  | SigD ... -- Signature declaration
  | KindSigD ... -- Standalone kind signature
  DefD ... -- 'default' declaration
  | ForD ... -- Foreign declaration | WarningD ... -- Warning declaration
  AnnD ... -- Annotation declaration
  | RuleD ... -- Rule declaration
  | SpliceD ... -- Splice declaration
  DocD ... -- Documentation comment declaration
  | RoleAnnotD ... -- Role annotation declaration
  XHsDecl ...
```

#### [compiler/GHC/Hs/Binds.hs]

```
data HsBindLR idL idR

= FunBind ... -- Function-like Binding

| PatBind ... -- Pattern Binding

| VarBind ... -- Variable Binding

| AbsBinds ... -- Abstraction Bindings

| PatSynBind ... -- Patterns Synonym Binding

| XHsBindsLR ...
```

#### [compiler/GHC/Hs/Expr.hs]

```
data HsExpr p
  = HsVar ...
  | HsUnboundVar
  | HsConLikeOut ...
  | HsRecFld ...
  | HsOverLabel ...
  | HsIPVar ...
  | HsOverLit ...
  l HsLit ...
  l HsLam ...
  | HsLamCase ...
  | HsApp ...
  | HsAppType ...
   | OpApp
   NegApp ...
  l HsPar ...
   SectionL ...
   SectionR ...
  | Explicit Tuple
  | ExplicitSum
  | HsCase ...
  | HsIf
  | HsMultiIf ...
  | HsLet
   l HsDo
  | ExplicitList
  RecordCon
  RecordUpd
  | ExprWithTySig
  | ArithSeq
```

An abstract syntax corresponding to Haskell user source.

### Core language

#### [compiler/GHC/Core.hs]

```
type CoreProgram = [CoreBind]
type CoreBndr = Var
type CoreExpr = Expr CoreBndr
type CoreArg = Arg CoreBndr
type CoreBind = Bind CoreBndr
type CoreAlt = Alt CoreBndr
data Expr b
  = Var Id
                                   -- Variable
  | Lit Literal
                                   -- Literal
                                   -- Application
  | App (Expr b) (Arg b)
  | Lam b (Expr b)
                                   -- Lambda abstraction
  | Let (Bind b) (Expr b) -- Variable binding
  | Case (Expr b) b Type [Alt b] -- Pattern match
  | Cast (Expr b) Coercion
                            -- Cast
  | Tick (Tickish Id) (Expr b) -- Internal note
  | Type Type
                                   -- Type
  | Coercion Coercion
                                   -- Coercion
```

A tiny explicitly-typed functional language.

Only ten data constructors based on System FC.

### STG language

#### [compiler/GHC/Stg/Syntax.hs]

```
data GenStgTopBinding pass
 = StgTopLifted (GenStgBinding pass) | StgTopStringLit Id ByteString
data GenStqBinding pass
 = StgNonRec (BinderP pass) (GenStgRhs pass) | StgRec [(BinderP pass, GenStgRhs pass)]
data GenStaRhs pass
 = StqRhsClosure (XRhsClosure pass) CostCentreStack !UpdateFlag [BinderP pass] (GenStqExpr pass)
  | StgRhsCon | CostCentreStack DataCon [StgArg]
data GenStgExpr pass
  = StgApp Id [StgArg]
  StgLit
          Literal
  | StgConApp DataCon [StgArg] [Type]
  StgOpApp
                  StgOp [StgArg] Type
  | StgLam (NonEmpty (BinderP pass)) StgExpr
  | StgCase (GenStgExpr pass) (BinderP pass) AltType [GenStgAlt pass]
  | StgLet (XLet pass) (GenStgBinding pass) (GenStgExprpass)
  | StgLetNoEscape (XLetNoEscape pass) (GenStgBinding pass) (GenStgExpr pass)
  | StgTick (Tickish Id) (GenStgExpr pass)
```

A very small purely-functional language with the abstract machine (STG-machine) semantics.

### Cmm language

#### [compiler/GHC/Cmm.hs]

```
type CmmProgram = [CmmGroup]
type CmmGroup = GenCmmGroup CmmStatics CmmTopInfo CmmGraph
type CmmGraph = GenCmmGraph CmmNode
```

#### [compiler/GHC/Cmm/Node.hs]

```
data CmmNode e x where
  CmmEntry ...
                                                              -- Entry
  CmmComment ...
                                                              -- Comment
  CmmTick ...
                                                              -- Tick annotation
                                                              -- Unwind pseudo-instruction
  CmmUnwind ...
  CmmAssign:: !CmmReg -> !CmmExpr -> CmmNode O O
                                                              -- Assign to register
                                                              -- Assign to memory location
  CmmStore ...
  CmmUnsafeForeignCall ...
                                                              -- An unsafe foreign call
                                                              -- Goto another block
  CmmBranch ...
  CmmCondBranch ...
                                                              -- Conditional branch
  CmmSwitch ...
                                                              -- Switch
  CmmCall ...
                                                              -- A native call or tail call
  CmmForeignCall ...
                                                              -- A safe foreign call
```

#### [compiler/GHC/Cmm/Expr.hs]

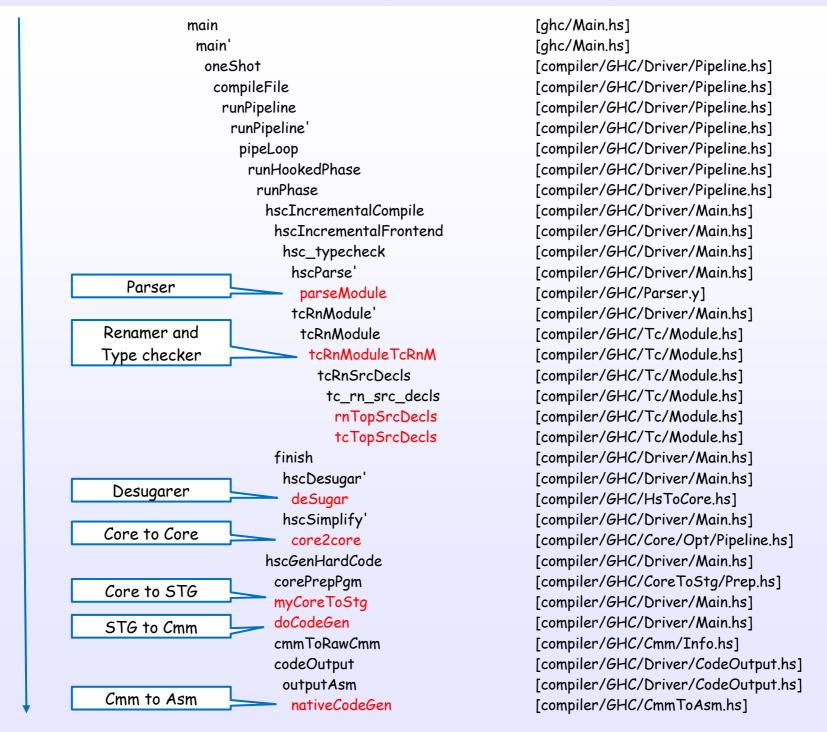
```
data CmmExpr
  = CmmLit
                 CmmLit
                                                       -- Literal
   CmmLoad
                 !CmmExpr !CmmType
                                                       -- Read memory location
                                                       -- Contents of register
  CmmReg
                 !CmmReg
                 MachOp [CmmExpr]
                                                       -- Machine operation (+, -, *, etc.)
  CmmMachOp
  CmmStackSlot Area {-# UNPACK #-} !Int
  CmmRegOff
                 !CmmReg Int
```

A low-level imperative language with an explicit stack.

# 1. Compiler

Call graph

### An example of a call graph



# Appendix

### Dump intermediate languages

#### Dump parser output:

\$ ghc -ddump-parsed

\$ ghc -ddump-parsed-ast

#### Dump renamer output:

\$ ghc -ddump-rn

\$ ghc -ddump-rn-ast

#### Dump type-checker output:

\$ ghc -ddump-tc

\$ ghc -ddump-tc-ast

#### Dump Core:

\$ ghc -ddump-ds

\$ ghc -ddump-simpl

\$ ghc -ddump-prep

#### Dump STG:

\$ ghc -ddump-stg-final

#### Dump Cmm:

\$ ghc -ddump-cmm

\$ ghc -ddump-opt-cmm

#### Dump asm/llvm:

\$ ghc -ddump-asm

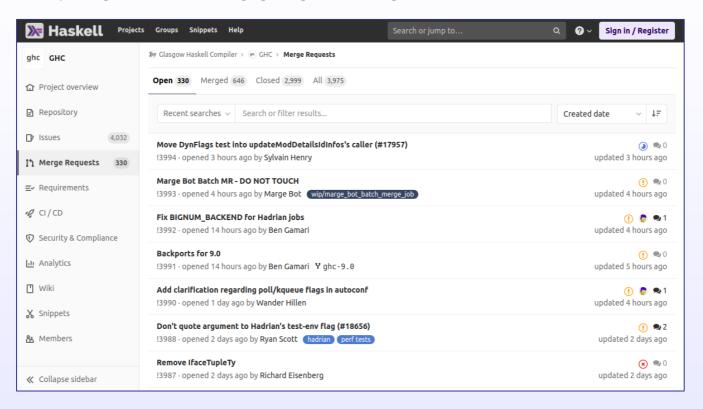
\$ ghc -ddump-llvm

Each intermediate language can be dumped using ghc's flags. See the user's guide in detail:

https://downloads.haskell.org/~ghc/latest/docs/html/users\_guide/debugging.html#dumping-out-compiler-intermediate-structures

### Patches are good entrances to dive into GHC

Merge Requests (Pull requests): https://gitlab.haskell.org/ghc/ghc/-/merge\_requests



The merge-requests page is a mine of practical codes.

#### Overview:

The Architecture of Open Source Applications: The Glasgow Haskell Compiler https://www.aosabook.org/en/ghc.html

GHC Commentary: The Compiler

https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler

Compiling one module: GHC.Driver.Main

https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler/hsc-main

A Haskell Compiler

https://www.scs.stanford.edu/11au-cs240h/notes/ghc-slides.html

Dive into GHC

https://www.stephendiehl.com/posts/ghc\_01.html

Write a GHC extension in 30 minutes

https://www.youtube.com/watch?v=bhhE2DxbrJM

The GHC Commentary

https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary

The GHC reading list

https://gitlab.haskell.org/ghc/ghc/-/wikis/reading-list

#### Parser:

The Parser

https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler/parser

Syntactic ambiguity resolution in the GHC parser https://blog.shaynefletcher.org/2020/04/syntactic-ambiguity-resolution-in-ghc.html

The HsSyn types

https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler/hs-syn-type

#### Renamer:

The renamer

https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler/renamer

The Name type

https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler/name-type

#### Type checker:

The GHC Commentary: Checking Types

https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler/type-checker

The GHC reading list: Types and type inference

https://gitlab.haskell.org/ghc/ghc/-/wikis/reading-list#types-and-type-inference

#### Desugarer, Core:

Into the Core - Squeezing Haskell into Nine Constructors

https://www.youtube.com/watch?v=uR\_VzYxvbxg

https://www.erlang-factory.com/static/upload/media/1488806820775921euc2016intothecoresimonpeytonjones.pdf

The Core type

https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler/core-syn-type

Core-to-Core optimization pipeline

https://gitlab.haskell.org/ghc/-/wikis/commentary/compiler/core-to-core-pipeline

System FC, as implemented in GHC

https://gitlab.haskell.org/ghc/ghc/blob/master/docs/core-spec/core-spec.pdf

The GHC reading list: Optimisations

https://gitlab.haskell.org/ghc/ghc/-/wikis/reading-list#optimisations

Haskell to Core: Understanding Haskell Features Through Their Desugaring

https://serokell.io/blog/haskell-to-core

#### STG, Code generator:

Implementing lazy functional languages on stock hardware: the Spineless Tagless G-machine Version 2.5 https://www.microsoft.com/en-us/research/wp-content/uploads/1992/04/spineless-tagless-gmachine.pdf

Making a Fast Curry: Push/Enter vs. Eval/Apply for Higher-order Languages https://www.microsoft.com/en-us/research/wp-content/uploads/2016/07/eval-apply.pdf

Faster Laziness Using Dynamic Pointer Tagging https://simonmar.github.io/bib/papers/ptr-tagging.pdf

The STG syntax data types https://gitlab.haskell.org/ghc/-/wikis/commentary/compiler/stg-syn-type

I know kung fu: learning STG by example https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler/generated-code

Overview of GHC's code generator https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler/code-gen/overview

GHC illustrated https://takenobu-hs.github.io/downloads/haskell\_ghc\_illustrated.pdf

#### Cmm:

```
I know kung fu: learning STG by example https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler/generated-code Cmm syntax https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler/cmm-syntax cmm type [outdated] https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler/cmm-type The C-- Language Specification Version 2.0 https://www.cs.tufts.edu/~nr/c--/extern/man2.pdf
Understanding the RealWorld https://www.well-typed.com/blog/95/
```

#### Native/LLVM code generator:

```
Native Code Generator (NCG) [outdated] https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler/backends/ncg
The LLVM backend https://gitlab.haskell.org/ghc/ghc/-/wikis/commentary/compiler/backends/llvm
Low Level Virtual Machine for Glasgow Haskell Compiler https://llvm.org/pubs/2009-10-TereiThesis.pdf
```

Happy haskelling!