```
c for (i = 0; i < 50; i = ) {
    f(i) = 0;
    }
    count = 0;
    count = 0;
    parintf("Cinter starting block and length of files: ");
    count = 0;
    parintf("Cinter starting block and length of files: ");
    // One, if all remarked blocks are free
    for (k = st; k < (st + len); k = ) {
        if (k >= 50) { // Instart the index does not go out of bounds
            printf("Lore to count = -1;
            bresk;
        }
        if (f(k) = 0) {
            count = -1;
            printf("Inter = lene) {
            // Allocate blocks
            for (j = st; j < (st + len); j = ) {
                  fij | -1;
                 printf("The file is not allocated to disk.\n");
            }
            printf("The file is not allocated to disk.\n");
            }
            printf("The file is not allocated to disk.\n");
            }
            printf("The file is not allocated (insufficient contiguous space).\n");
        }
            printf("The file is not allocated (insufficient contiguous space).\n");
        }
        printf("Do you want to enter more files? (Yes - 1 / No - 0): ");
        return 0;
}
</pre>
```

```
Enter the maximum cylinder value on the disk: 199
                                                                                                                                       Enter the number of requests: 5
int main() {
   int RQ[100], i, n, TotalHeadMovement = 0, initial, max_cylinder;
                                                                                                                                       Enter the request sequence (values between 0 and 199):
                                                                                                                                        45 80 120 10 90
                                                                                                                                       Enter initial head position (between 0 and 199): 50
    scanf("%d", &max_cylinder);
printf("Enter the number of requests: ");
                                                                                                                                        Total head movement is 270
    scanf("%d", &n);
if (n <= 0 || n > 100) {
    printf("Enter the request sequence (values between 0 and %d):\n", max_cylinder);
        scanf("%d", &RQ[i]);
if (RQ[i] < 0 || RQ[i] > max_cylinder) {
             printf("Error: Request %d is out of bounds. Must be between 0 and %d.\n", RQ[i], max_cylinder);
    printf("Enter initial head position (between 0 and %d): ", max_cylinder);
    scanf("%d", &initial);
    if (initial < 0 || initial > max_cylinder) {
   printf("Error: Initial head position out of bounds. Must be between 0 and %d.\n", max_cylinder);
    for (i = 0; i < n; i++) {
    TotalHeadMovement += abs(RQ[i] - initial);</pre>
         initial = RQ[i];
    printf("Total head movement is %d\n", TotalHeadMovement);
    return 0:
```

```
}
    }
int index = 0;
for (int i = 0; i < n; i++) {
    if (requests[i] >= head) {
        index = i;
        break;
    }
}
if (direction == 1) {
    for (int i = index; i < n; i++) {
        total_head_movement += abs(requests[i] - head);
        head = requests[i];
    }
    for (int i = index - 1; i >= 0; i--) {
        total_head_movement += abs(requests[i] - head);
        head = requests[i];
    }
} else {
    for (int i = index - 1; i >= 0; i--) {
        total_head_movement += abs(requests[i] - head);
        head = requests[i];
    for (int i = index; i < n; i++) {
        total_head_movement += abs(requests[i] - head);
        head = requests[i];
    }
printf("Total head movement is: %d\n", total_head_movement);
```











