

```

7
8 package Mastery;
9
10 public class QuadraticEquation {
11

```

```

7
8 package Mastery;
9
10 public class QuadraticEquation {
11
12     public static
13
14     int a
15     int b
16     int c

```

Remove invalid modifiers
 Rename in file (Ctrl+2, R)
 Rename in workspace (Alt+Shift+R)

```

7
8 Package Mastery;
9
10 class QuadraticEquation {
11
12     public static void main(String[] args) {
13
14         int a = 1;
15         int b = -3;
16         int c = 2;

```

```

7 package Mastery;
8
9 public class QuadraticEquation {
10
11     public static void main(String[] args) {
12         Scanner = new scanner(system.in);
13
14         a = 1;
15         b = -3;
16         c = 2;
17

```