

```

7
8      System.out.println("Please guess the number, hint it is between 1-30 : ");
9
10     guess = input.nextInt();
11
12
13     while (guess != 0)
14     {
15
16         if (guess == secretnumber)
17         {
18             System.out.println("You got the number correct!");
19         } else {
20             System.out.println("You've guessed it incorrectly. Please try again.");
21         }
22
23
24
25         System.out.println("Please guess the number, hint it is between 1-30 : ");
26
27         guess = input.nextInt();
28
29
30     }
31     System.out.println("Game Over!");
32
33

```

Class was incorrect of this code

```

package Mastery;
import java.util.Scanner;
public class GuessingGame {
    public static void main(String[] args) {

```