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Data Structure And Algorithm

Lab Report

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Experiment # 1

Undirected Graph and its Implementation

Objective

To understand and implement Undirected Graph and its Implementation Problem.

Software Tool

1. DEV C++

1 Theory

Undirected graphs representation

There are several possible ways to represent a graph inside the computer. We will discuss two of them: adjacency matrix and adjacency list.

Adjacency matrix

Each cell a_{ij} of an adjacency matrix contains 0, if there is an edge between i -th and j -th vertices, and 1 otherwise. The graph presented by example is undirected. It means that its adjacency matrix is symmetric. Indeed, in undirected graph, if there is an edge $(2, 5)$ then there is also an edge $(5, 2)$. This is also the reason, why there are two cells for every edge in the sample. Loops, if they are allowed in a graph, correspond to the diagonal elements of an adjacency matrix.

Advantages. Adjacency matrix is very convenient to work with. Add (remove) an edge can be done in $O(1)$ time, the same time is required to check, if there is an edge between two vertices. Also it is very simple to program and in all our graph tutorials we are going to work with this kind of representation.

2 Task

2.1 Procedure: Task 1

```
#include<iostream>
using namespace std;

struct Node {
    int data;
    Node *link;
};

struct Node *array[10];

struct Node *head[10];

struct Node *cur[10];

void create(int v)
{
    for (int i = 0; i < v; i++) {
        array[i] = new Node;
        head[i] = cur[i] = array[i];
        array[i]->data = i;
        array[i]->link = NULL;
    }
}

void add(int fr, int to)
{
    Node *np = new Node;
    np->data = to;
    np->link = NULL;

    if (head[fr]->link == NULL) {
        head[fr]->link = np;
    }
}
```

```

        cur[fr] = np;

    } else {
        cur[fr]->link = np;
        cur[fr] = np;
    }

}

void print(int a)
{
    Node *p = NULL;
    p = head[a];

    for (; p != NULL; p = p->link)
    { cout << p->data; }

}

main()
{

    int a;
    cout << "enter the size of array";
    cin >> a;
    create(a);

    add(1, 4);
    add(1, 3);
    add(0, 3);
    add(0, 2);
    print(0);
    cout << "\n";
    print(1);

}

```