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**ISLAMABAD  
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## **Data Structure And Algorithm**

### **Lab Report**

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# Experiment # 1

## Depth First Search Implementation

### Objective

To understand and implement the DFS Problem.

### Software Tool

1. DEV C++

## 1 Theory

Depth First Traversal (or Search) for a graph is similar to Depth First Traversal of a tree. The only catch here is, unlike trees, graphs may contain cycles, so we may come to the same node again. To avoid processing a node more than once, we use a boolean visited array.

## 2 Task

### 2.1 Procedure: Task 1

```
#include<iostream>
#include<conio.h>
#include<stdlib.h>
using namespace std;
int cost[10][10], i, j, k, n, stk[10], top, v, visit[10], visited[10];

main()
{
    int m;
    cout << "enter no. of vertices";
    cin >> n;
    cout << "enter no. of edges";
    cin >> m;
```

```

cout <<"\nEDGES_\n";
for (k=1;k<=m;k++)
{
cin >>i>>j;
cost [ i ] [ j ]=1;
}

cout <<"enter_initial_vertex";
cin >>v;
cout <<"ORDER_OF_VISITED_VERTICES";
cout << v <<"_";
visited [v]=1;
k=1;
while (k<n)
{
for (j=n;j>=1;j--)
if (cost [v] [j]!=0 && visited [j]!=1 && visit [j]!=1)
{
visit [j]=1;
stk [top]=j;
top++;
}
v=stk [--top];
cout<<v << "_";
k++;
visit [v]=0; visited [v]=1;
}
}

```