# **PRAKTIKUM**

# STRUKTUR DATA

# SEMESTER GENAP TAHUN AKADEMIK 2024/2025

Tanggal
•••••••••••
Materi

# PRODI SISTEM INFORMASI FAKULTAS TEKNIK DAN ILMU KOMPUTER UNIVERSITAS NUSANTARA PGRI KEDIRI 2025

### **BAB II**

# PERCOBAAN DAN LATIHAN

#### Percobaan 1

```
#include <iostrea
struct node {
   int data;
   node *prev;
node *next;
node *head, *hapus, *insert, *cari;
void tampil(){
   node *bantu;
   bantu = head;
    while(bantu != NULL){
        cout<<bantu->data<<" ";
        bantu = bantu->next;
    }; cout<<endl;
int main() {
    head = new node;
    head->data = 10;
    head->prev = NULL;
    head->next = new node;
    head->next->data = 20;
    head->next->prev = head;
    head->next->next = new node;
    head->next->next->data = 40;
    head->next->next->prev = head->next;
    head->next->next = NULL;
    cout<<"Data awal : ";</pre>
    tampil();
    //insert di awal node
    insert->data = 5;
    insert->next = head;
   head = insert;
   tampil();
   node *tail;
   insert->data = 50;
   insert->next = NULL;
insert->prev = NULL;
   tail = head;
   while(tail->next!=NULL){
       tail = tail->next;
    insert->prev = tail;
   tail = insert;
   cout<<"Data setelah insert di akhir : ";</pre>
```

```
//insert sebelum node tertentu (modul)
insert = new node;
insert->data = 11;
insert->next = NULL;
insert->prev = NULL;
if(head->data == x){
   insert->next = head;
    head->prev = insert;
   head = insert;
    cari = head;
    while(cari->data != x && cari->next != NULL){
      cari = cari->next;
    if(cari->data==x){
       insert->next = cari;
       insert->prev = cari->prev;
       cari->prev->next = insert;
       cari->prev = insert;
tampil();
//insert setelah node tertentu
insert->data = 15;
insert->prev = NULL;
cari = head;
while(cari->data != x && cari->next!=NULL){
   if(cari->next == NULL){
      cari->next = insert;
       insert->prev = cari;
      cari->next->prev = insert;
      insert->prev = cari;
   cout<<"data tidak ditemukan "<<endl;</pre>
cout<<"Data setelah insert setelah "<<x<<" : ";</pre>
tampil();
//----OPERASI DELETE-----
hapus = head;
head = head->next;
head->prev = NULL;
hapus->next = NULL;
delete hapus;
tampil();
```

```
cout<<"Masukkan data yang akan dicari : ";</pre>
cari = head;
while(cari->data != x && cari->next != NULL){
   cari = cari->next;
if(cari->data == x){
   if(cari->next == NULL){//jika elemen selanjutnya adalah NULL
   cout<<"tidak ada elemen selanjutnya"<<endl;
} else if(cari->next->next==NULL){//jika elemen selanjutnya adalah tail
       hapus = cari->next;
       hapus->prev = NULL;
       delete hapus;
       hapus = cari->next;
       cari->next = hapus->next;
       hapus->next->prev = cari;
       hapus->next = NULL;
       hapus->prev = NULL;
       delete hapus;
   cout<<"data tidak ditemukan"<<endl;</pre>
cout<<"Delete node setelah "<<x<<" : ";</pre>
tampil();
 //delete node akhir
hapus = head;
if(hapus->next==NULL){
    head = NULL;
    delete hapus;
    while(hapus->next != NULL){
         hapus = hapus->next;
hapus->prev->next = NULL;
hapus->prev = NULL;
delete hapus;
tampil();
system("pause");
```

#### Latihan 1

Lanjutan dari Program percobaan 1, penambahan operasi delete node tertentu dan delete sebelum node tertentu

```
cout<<"Masukkan data yang akan dicari : ";
cin>>x;
cari = head;
while(cari->data != x && cari->next != NULL){
    cari = cari->next;
}
if(cari->data == x){
    if(cari->next == NULL){//jika elemen selanjutnya adalah NULL (tail)
        hapus = cari;
        cari->prev = NULL;
        delete hapus;
} else if(cari->prev == NULL){ ///jika elemen sebelumnya adalah NULL (head)
        hapus = cari;
        head = cari->next;
        cari->next->prev = NULL;

        hapus->next = NULL;
        delete hapus;
} else {//jika elemen selanjutnya bukan NULL
        hapus = cari;
        cari->prev->next = hapus->next;
        hapus->next = NULL;
        hapus->prev = NULL;
        delete hapus;
}
```

```
cout<<"data tidak ditemukan"<<endl;</pre>
  cout<<"Data delete node "<<x<<" : ";</pre>
 tampil();
//delete sebelum node tertentu
cout<<"Masukkan data yang akan dicari : ";
cari = head;
while(cari->data != x && cari->next != NULL){
    cari = cari->next;
   if(cari->prev == NULL){//jika elemen sebelumnya adalah NULL (head)
    cout<<"Tidak ada elemen sebelumnya, karna "<<x<<" adalah head"<<endl;
} else if(cari->prev->prev == NULL){//jika elemen sebelumnya dan sebelumnya
        hapus = cari->prev;
        head = cari;
        cari->prev = NULL;
        hapus->next = NULL;
        delete hapus;
        hapus = cari->prev;
        cari->prev->prev->next = hapus->next;
        cari->prev = hapus->prev;
        hapus->next = NULL;
        hapus->prev = NULL;
        delete hapus;
    cout<<"data tidak ditemukan"<<endl;</pre>
 cout << "Data setelah delete node sebelum " << x << " : ";
 tampil();
 //hapus semua node menghindari memori leak
 while (head != NULL) {
     hapus = head;
      head = head->next;
      delete hapus;
 system("pause");
 return 0;
```

#### **BABIV**

## TAMPILAN PROGRAM

#### Percobaan 1

```
Data awal : 10 20 40

Data setelah insert di awal : 5 10 20 40

Data setelah insert di akhir : 5 10 20 40 50

Data setelah insert sebelum 50 : 5 10 20 40 11 50

Data setelah insert setelah 50 : 5 10 20 40 11 50 15

Data setelah delete node awal : 10 20 40 11 50 15

Masukkan data yang akan dicari : 50

Delete node setelah 50 : 10 20 40 11 50

Data setelah delete node terakhir : 10 20 40 11

Press any key to continue . . .
```

#### Latihan 1

```
Data awal : 10 20 40

Data setelah insert di awal : 5 10 20 40

Data setelah insert di akhir : 5 10 20 40 50

Data setelah insert sebelum 50 : 5 10 20 40 11 50

Data setelah insert setelah 50 : 5 10 20 40 11 50 15

Data setelah delete node awal : 10 20 40 11 50 15

Masukkan data yang akan dicari : 50

Data setelah delete node setelah 50 : 10 20 40 11 50

Data setelah delete node terakhir : 10 20 40 11

Masukkan data yang akan dicari : 11

Data delete node 11 : 10 20 40

Masukkan data yang akan dicari : 20

Data setelah delete node sebelum 20 : 20 40

Press any key to continue . . .
```