

# Cognitive Wars: The AI Industrialization of Influence — A Review of five years of ML research in cyberattack detection identifies three unsolved gaps: drive-by download detection, Naïve Bayes

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# Introduction: Theory-First Framing

- This brief adopts a theory-first approach: identify causal mechanisms by which industrialization — understood broadly as the organization, standardization, and mass production of communication, organizational processes, and persuasive technologies — reconfigures the character, scale, and vulnerability of cognitive conflict. "Cognitive wars" are defined as deliberate contestation over beliefs, attention, and decision-making capacities of populations, institutions, and key nodes in socio-technical systems. The central claim is that industrialization is the primary structural variable that amplifies, routinizes, and systematizes cognitive operations: it increases capacity for projection and sustainment of influence while producing correlated systemic vulnerabilities (attention bottlenecks, infrastructural dependencies, organizational monoculture).

# Theoretical Framework: Cognitive

- ## Wars and Industrialization
- Mid-level theory: industrialization increases both the capacity and structural fragility of cognitive operations through three interacting pathways:
    - - Infrastructural pathway: centralized, high-bandwidth communication networks (press, telegraph, radio, internet) compress temporal lags and multiply audience scope, enabling synchronous and asynchronous mass targeting.
    - - Organizational pathway: bureaucratic scaling and professionalization (mass propaganda ministries, platform moderation teams, ad-farm ecosystems) produce standardized repertoires and routinized pipelines for message production, distribution, and feedback.
    - - Technological pathway: industrial production of media devices, programmatic persuasion tools, surveillance sensors, and algorithmic

# Foundations (Anchors and

## Rationale)

- Why these anchors?
- A theory-first brief depends on durable, peer-reviewed grounding for definitions and historical claims. I prioritized peer-reviewed, non-preprint anchors for core conceptual and historical claims because they (a) have undergone disciplinary vetting, (b) provide stable terminologies for contested concepts (e.g., "propaganda," "mass persuasion," "attention economy"), and (c) reduce the risk of transient, methodologically weak claims becoming the base of a causal theory. Representative anchors include canonical scholarship on mass persuasion and political communication that define theoretical boundaries and historical patterns [^6][^7][^8].
- The brief supplements those anchors with targeted technical and methodological preprints where they directly illuminate

# Literature Review: Gaps and

• Survey: literatures on warfare and strategy, political communication, media studies, and information operations converge on the importance of information and psychology in conflict. However, they rarely treat industrialization — as an organizing structural variable — as the causal engine that changes cognitive contestation in predictable ways. Debates include:

- - Definition disputes: "cognitive" vs. "informational" vs. "psychological" warfare. I treat "cognitive" as operationally distinct: it targets internal decision architectures (attention, belief-updating processes, credibility heuristics), not merely data integrity or message volume [^6][^7].
- - Causation vs. correlation: existing empirical work documents instances of mass influence but often stops short of mechanism-level linkage to industrial attributes (standardization, scale economies).

# Historical Context: Industrialization

**and the Evolution of War**  
Pre-industrial conflicts included rhetorical persuasion and reputation-managed coercion, but scale and reach were localized. Industrialization introduced mass media, compulsory education, centralized logistics, and bureaucratic mobilization — all of which enabled coordinated cognitive operations at societal scale. World Wars I and II institutionalized morale management and propaganda; the Cold War systematized state information campaigns and institutional competition over narratives [^6][^7].

- Continuity: many cognitive tactics (rumor, rumor control, psychological operations) predate industrialization. Change: industrialization amplified tempo (speed), scope (audience breadth), and persistence (institutional memory and production pipelines), thereby transforming episodic influence into continuous cognitive

# Mechanisms: How Industrialization

This section specifies distinct, empirically tractable mechanisms by which industrialization converts material organization into cognitive power.

- 1) Infrastructural compression and multiplexing
  - - Centralized broadcast and high-throughput packet networks reduce latency between production and reception, enabling synchronized framing campaigns and rapid narrative cascades. Compression increases the potential for herd effects and attention monopolies.
- 2) Organizational routinization and scale economies
  - - Professionalized information units (state ministries, PR bureaus, platform growth teams) instantiate production pipelines: message templates, A/B-tested persuasion, standardized reporting metrics. Routinization reduces per-message cost, enabling sustained

# Case Studies: Empirical Illustrations

- - World War I & II: state-led centralized propaganda ministries used mass print and radio to shape morale and mobilize populations; industrial printing and transmission lowered costs and enabled synchronous messaging.
- - Cold War: sustained institutional competition (e.g., international broadcasting, cultural diplomacy) used bureaucratic and infrastructural channels to shape allied and adversary publics.
- - Digital era: platform economies combine industrial-scale production of persuasive micro-targeted content with algorithmic amplification, producing novel forms of disinformation that exploit attention system architectures and ad-market incentives.
- Each case reveals the interplay of infrastructural capacity, organizational design, and technological affordances in producing

# Applications: Parameterized

- Vignette 1: Disaster Response under Intermittent Communications
- Scenario: Government emergency information service (EIS) must

**Vignettes (Performance Metrics and Failure Modes)**  
sustain accurate public situational awareness following a major earthquake that damages cellular towers. Industrialized information practices (centralized alert templates, automated push notifications, programmatic ad buys for authoritative messages) are available but subject to intermittent connectivity and adversarial injection of false updates.

- Parameters (examples):
- - Population: 500k urban area
- - Connectivity degradation: 40–70% users intermittently offline

# Methodology: Theory-First Methods

- Approach: process-tracing and mechanism-focused comparative-historical analysis. Key methods include archival analysis of institutional records (propaganda bureaus, platform moderation logs), content analysis (message structure, timing), and computational modeling of diffusion under different infrastructural constraints. Case selection should be theory-testing: most-likely cases where industrial features are pronounced (mass media states, major platform ecosystems) and most-different cases that share cognitive outcomes despite differing industrial structures.
- Quantitative supplements: agent-based models of attention competition; network simulations of information cascades under varying centralization parameters; run-off experiments to estimate parameter sensitivities in vignettes

# Implications: Policy and Strategic

• If industrial infrastructures and organizations enable cognitive wars, resilience requires systemic interventions beyond technological patches.

- Policy levers:
  - - Architectural decentralization: adopt redundant, federated communication systems and avoid single-point-of-production pipelines for critical public messaging.
  - - Regulation of persuasion-industrial inputs: transparency and limits on programmatic micro-targeting, audits for persuasion-by-design practices, and controls on industrial-scale production of tailored disinformation.
  - - Institutional checks: strengthen independent intermediaries (public broadcasters, civic verification bodies), promote adversarial testing of

# Limits & Open Questions

- This brief is an initial theory-first mapping; it leaves open several empirical quantifications (e.g., cross-national metrics of industrialization and cognitive vulnerability). Nevertheless, several operational assumptions are foregrounded here and require explicit diagnostics.
- ### Operational Assumptions & Diagnostics (Present Assumptions)
- 1) Bounded-Rationality Assumption
- Assumption: Human and institutional decision-makers use heuristics and satisficing strategies rather than fully Bayesian updating under uncertainty. This bounded rationality is central: industrialized cognitive operations exploit predictable heuristics (authority bias, availability, conformity).
- Concrete triggers (diagnostics):

# Conclusion: Theoretical

- ## Contributions and Research Agenda
- This brief advances a mid-level theory linking industrialization to the scale, structure, and fragility of cognitive wars through infrastructural, organizational, technological, and societal mechanisms. It argues that industrialization does not merely increase capacity for persuasion but changes the topology of vulnerability: standardized, high-throughput pipelines create correlated failure modes exploitable by adversaries.
  - Future research should quantify industrial attributes across cases, empirically test the proposed mechanisms through process-tracing and computational models, and evaluate policy interventions that combine architectural, regulatory, and institutional reforms. The normative stakes are high: without addressing the industrial roots of cognitive vulnerability, democracies and other institutions risk persistent erosion of decision autonomy in the face of industrialized

# Notation

- | Symbol | Meaning | Units / Domain |
- |---|---|---|
- |  $n$  | number of agents |  $\mathbb{N}$  |
- |  $(G_t = (V, E_t))$  | time-varying communication/interaction graph | — |
- |  $\lambda_2(G)$  | algebraic connectivity (Fiedler value) | — |

# Claim-Evidence-Method (CEM) Grid

- | Claim (C) | Evidence (E) | Method (M) | Status | Risk | TestID |
- |-----|-----|-----|-----|-----|-----|
- | Industrialization (organization, standardization, mass production of communication and persuasive technologies) increases the scale, speed, and repeatability of cognitive operations (projection and sustainment of influence). | [6]; [7]; [8] | Historical process-tracing + comparative empirical analysis (case studies of WWI/WWII/Cold War/digital era) + agent-based and system-dynamics simulation parametrized with historical and platform data. | E cited; M pending empirical case work and calibrated simulation | If false, central theoretical axis of the brief collapses — policy and defense recommendations premised on industrial structural remedies (e.g., decoupling, diversification) may be misdirected; resource allocation to