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Education

Arab Academy for Science, Technology and Maritime Transport (AAST)

Sc. in Electrical and Computer Engineering; GPA: 3.3/4.00 X Software Engineering

Oct 2020 – July 2025 Cairo, Egypt

Comprehensive full stack development course
RELEVANT COURSEWORK & CERTIFICATIONS
Flutter Development Course on Udemy: Built multiple projects: "Acade" game (XO, Hangman, Number Prediction), Quran app, and a full-stack ecommerce app with Google Auth, seller dashboard, and self-hosted database.

Software Engineering Course at ALX: Covered software engineering principles, full-stack development, and project management.

Experience

Intern at Arab Organization for Industrialization (AOI)

Contributed to the manufacturing line for hardware components.

Jun 2023 – July 2023

Assisted in the optimization of the hardware assembly line, implementing lean manufacturing principles to increase efficiency and reduce waste.

Software Engineer Intern at Al-Ahram Establishment

Cairo, Egypt

Internship
• Developed Python scripts to automate data retrieval from Microsoft SQL Server, streamlining processes for senior developers.

• Built a fully functional agricultural website from the ground up, handling both front-end and back-end development.

Flex Programming Language (Graduation Project)

Python, JavaScript, React, VS Code Extension • Developed in Python and Franco-Arab (Arabic transliteration) syntax

Jan 2024 - Apr 2025

• Integrated an AI model for error correction that explains each error directly in the terminal

Hyper Market Management System

Jana, MySQL, NetBeans, jBCrypt, FlatLaf.
• Revolutionized market management with a comprehensive system for sales, purchases, and employee roles.

Jun 2023

• Implemented administrative, marketing, inventory management, sales, and user modules.

Simple Shell

C. Unix System Calls, GCC, Betty Coding Style
• Developed a UNIX command line interpreter as a group project, emulating basic shell functionalities.

Dec 2023

• Implemented functionalities including command execution, environment manipulation, and custom input handling

Languages: C/C++, C#, Java, Python, JavaScript, Bash, SQL, Flutter

Operating Systems: Windows, linux, MacOS

Developer Tools: Git, SSH, Linux, VS Code, Visual Studio, Docker, Servers{linux, macos, windows Servers}

Methodologies: Agile, Scrum, OOP, Functional Programming, DevOps, CI/CD, TDD