

PyTorch Tutorial - II

Lecture 10



Computational Graphs

```
import torch
```

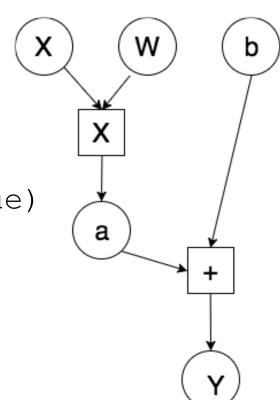
```
x = torch.ones(2,2)
```

y = torch.ones(2,1)

w = torch.randn(2,1,requires grad=True)

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b = torch.randn(1, requires grad=True)



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- Define the neural network
- Iterate over a dataset of inputs
- Process input through the network
- Compute the loss
- Propagate gradients back into the network's parameters
- Update the weights of the network



Define a CNN Network

```
class Net(nn.Module):
   def __init__(self):
       super(Net, self).__init__()
       # 1 input image channel, 6 output channels, 5x5 square convolutio
       # kernel
       self.conv1 = nn.Conv2d(1, 6, 5)
       self.conv2 = nn.Conv2d(6, 16, 5)
       # an affine operation: y = Wx + b
       self.fc1 = nn.Linear(16 * 5 * 5, 120)
       self.fc2 = nn.Linear(120, 84)
       self.fc3 = nn.Linear(84, 10)
   def forward(self, x):
       # Max pooling over a (2, 2) window,
       x = F.max_pool2d(F.relu(self.conv1(x)), (2, 2))
       # If the size is a square you can only specify a single number
       x = F.max_pool2d(F.relu(self.conv2(x)), 2)
       x = x.view(-1, self.num_flat_features(x))
       x = F.relu(self.fc1(x))
       x = F.relu(self.fc2(x))
       x = self.fc3(x)
       return x
   def num_flat_features(self, x):
       size = x.size()[1:] # all dimensions except the batch dimension
       num_features = 1
       for s in size:
            num_features *= s
       return num_features
```



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Loading data - torchvision

- Torchvision
 - it's extremely easy to load existing datasets.

```
import torchvision
import torchvision.transforms as transforms
```



import torchvision

Loading data - torchvision

```
import torchvision.transforms as transforms
transform = transforms.Compose([transforms.ToTensor(),
transforms. Normalize ((0.5, 0.5, 0.5), (0.5, 0.5, 0.5))
trainset = torchvision.datasets.CIFAR10(root='./data',
train=True, download=True, transform=transform)
trainloader = torch.utils.data.DataLoader(trainset,
batch size=4, shuffle=True, num workers=2)
```



Loading data - torchvision

```
import torchvision
import torchvision.transforms as transforms
transform = transforms.Compose([transforms.ToTensor(),
transforms. Normalize ((0.5, 0.5, 0.5), (0.5, 0.5, 0.5))
testset = torchvision.datasets.CIFAR10(root='./data',
train=False, download=True, transform=transform)
testloader = torch.utils.data.DataLoader(testset,
batch size=4, shuffle=False, num workers=2)
```



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Feed-forward

```
def forward(self, x):
        # Max pooling over a (2, 2) window
        x = F.max pool2d(F.relu(self.conv1(x)), (2, 2))
        # If the size is a square you can only specify a
single number
        x = F.max pool2d(F.relu(self.conv2(x)), 2)
        x = x.view(-1, self.num flat features(x))
        x = F.relu(self.fc1(x))
        x = F.relu(self.fc2(x))
        x = self.fc3(x)
```

return x



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Loss function

- A loss function takes the (output, target) pair of inputs
- Computes a value that estimates how far away the output is from the target.
- There are several different loss functions under the **nn** package.
- A simple loss can be
 - nn.MSELoss
 - It computes the mean-squared error between the input and the target.



Loss function

```
output = net(input)
target = torch.randn(10)
# a dummy target, for example
target = target.view(1, -1)
# make it the same shape as output
criterion = nn.MSELoss()
loss = criterion(output, target)
```



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Gradient computation

```
output = net(input)
loss = criterion(output, target)
loss.backward()
```



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Update parameters

```
import torch.optim as optim
# create your optimizer
optimizer = optim.SGD (net.parameters(), lr=0.01)
# in your training loop:
optimizer.zero grad() # zero the gradient buffers
output = net(input)
loss = criterion(output, target)
loss.backward()
optimizer.step()  # Does the update
```



```
net = Net()
trainloader = torch.utils.data.DataLoader
              (trainset, batch size=4,
               shuffle=True, num workers=2)
criterion = nn.CrossEntropyLoss()
optimizer = optim.SGD (net.parameters(),
             lr=0.001, momentum=0.9)
```



```
for epoch in range(2):
# loop over the dataset multiple times

running_loss = 0.0
for i, data in enumerate(trainloader, 0):
    # training code for each batch
```

print('Finished Training')



```
for epoch in range(2):
    running loss = 0.0
    for i, data in enumerate (trainloader, 0):
        # get the inputs;
        inputs, labels = data
        # zero the parameter gradients
        optimizer.zero grad()
```



```
for epoch in range(2):
    for i, data in enumerate (trainloader, 0):
        # forward + backward + optimize
        outputs = net(inputs)
        loss = criterion(outputs, labels)
        loss.backward()
        optimizer.step()
```



```
for epoch in range(2):
    for i, data in enumerate (trainloader, 0):
        # print statistics
        running loss += loss.item()
        if i % 2000 == 1999: # every 2000 batches
            print('[%d, %5d] loss: %.3f' %
                   (epoch+1, i+1, running loss/2000))
            running loss = 0.0
```



```
for epoch in range(2):
# loop over the dataset multiple times
    running loss = 0.0
    for i, data in enumerate (trainloader, 0):
         # training code for each batch
print('Finished Training')
PATH = './cifar net.pth'
torch.save(net.state dict(), PATH)
```



Testing

```
dataiter = iter(testloader)
images, labels = dataiter.next()
net = Net()
net.load state dict(torch.load(PATH))
outputs = net(images)
, predicted = torch.max(outputs, 1)
```



Training on GPU

Let's first define our device

```
device = torch.device("cuda:0" if
torch.cuda.is_available() else "cpu")
net.to(device)

inputs, labels = data[0].to(device),
data[1].to(device)
```



Questions?

Sources for this lecture include materials from pytorch.org