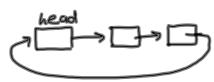
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## Linked Lists (Linear)

struct node { int data; struct node \* next; 3;

- Single linked lists (next)
  head
  NULL
- Double linked lists (next+prev)
- Circular Linked Lists (next)



Linear Linked List Operations

- Creating a list
- Inserting elements into list of end Deleting on element
- Searching
- Counting
- 6. Printing
- 7. Sorting

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## Creating a List

```
main () {
        struct node *head;
        head (struct node *) malloc (size of (struct node));
        head ->data= 7;
        head -> next= NULL;
        head - nexte ... malloc ....
        head -next-rdoto = 6;
        head - next - next = Noci; 7 + 6 + nucc
 3
 Inserting on element in front of the list
struct node *addfront (struct node *head, int key) {
      struct node *temp= ... malloc....
       temp -> data= key;
       temp > next = head;
        head = temp;
                                     head = NULL
        return head;
 Inserting on element to the end of the list
struct node *addlast (struct node *head, int key) {
       struct node *temp= ... malloc....
       temp -> data= key;
       temp = next= NULL;
       it ( head== NULL)
       head=temp;
           struct node *lost=head;
 troversal { while ( last > next | = NULL) } last = last - next;
           last-next=temp
       return head;
```

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```
main() {
      struct node *head= NULL;
      head = addfront (head, 8);
      head = addfront (head, 7);
       head = addlast (head,12);
3
     Printing the elements in a list
         print (struct node *head) {
   void
           if (head==NULL)
              printf (" List is empty");
           else {
               while ( head I = NULL) {
                  prints ("%d H", head -> data),
                  head = head - next;
           3
    3
  Printing the elements in a list in reversed ender
    void reverseprint (struct node *head)}
            if ( head == NULL)
           reverseprint (head-next);
            prints ("%d \+", head -> data);
    ?
```

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```
Counting the elements in a list

int count (struct node *head) {

int counter=0;

while (head!= NUCL) {

counter++;

head= head > next;

}

return counter;

}

HW: Write the fonction above recursively.
```