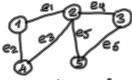
## Grophs

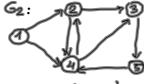
A groph G is a set V of vertices and a set E of edges that connect vertices.

2 types directed & undirected (digsoph)

G1:



undirected



Path sequences of vertices with each objected by an edge.

in 
$$G_1$$
,  $1-2-3-5$  in  $G_2$ ,  $1-2-4+3-5$ 

Length of porth: # edges on porth.

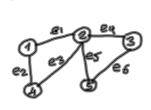
Degree of a vertex: #edges incident on vertex.

Distaby.

indegree: #edges directed toward vertex outdegree: # edges duected away

Graph Representations

1) Adjacency matrix: |V| by |V| arroy of booleans.



Maximum possible edges:

undirected: 
$$\frac{|V| \cdot |V-1|}{2} = O(V^2)$$

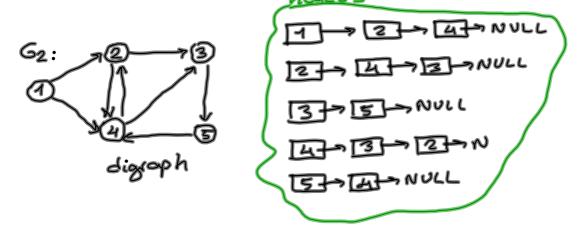
digraph: 
$$|V| |V-1| = O(V^2)$$

Memory used: O(VP)

dense graphs

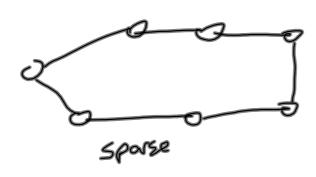
2- Adjacency List: Each vertex v has a linked list of edges out (incident)

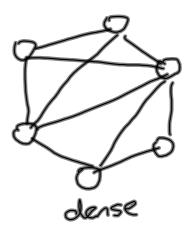
head[]



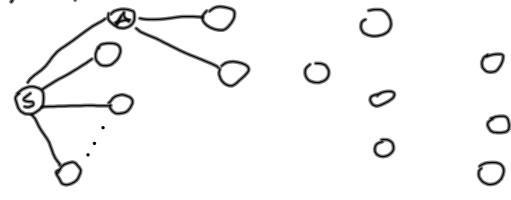
Memory used: O(IVI+IEI)

Sparse grophs





## Facebook friendship network (sparse groph)



for Adjacency matrix, 
$$10^{18} = 10^{18}$$
  
for Adjacency list,  $10^9 + 10^9 \cdot 10^3 \approx 10^{12}$ 

Adjacency list is time efficient for a sporse graph but less efficient for a complete graph.

$$A = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 1 & 1 & 1 \\ 0 & 1 & 0 & 0 & 0 & 1 \\ 1 & 1 & 0 & 0 & 0 & 0 \\ 5 & 0 & 1 & 1 & 0 & 0 & 0 \end{bmatrix}$$
 undirected

1. Write a function that returns the degree of a given vertex in an undirected graph which is represented by adjacency matrix.

2. Write a function that returns the outdooree of a given vertex in digraph which is represented by adjacency list.

1. int degree (int A[][], int u, int n)

int result=0,i,

for (i=0; i<n; i++)
result = A [u][i];
return result;

3

2. int outdegree (struct node \*head[], int u) {
 int result=0;
 while (head[u]!=NULL) {
 result++;
 head[u]=head[u]->nex+;
 }
 return result;
}

4