

Hassen Ben Abid

Programmer

PORTFOLIO

<https://hassenbenabid.github.io/>

EXPERIENCE

Summer 2020 ● Freelance Programmer

Developed an app about visual acuity tests for android devices, for a company specialized in the selling of medical equipment.

12/01/2021 – 12/05/2021 ● Internship in Amilcar Technologies

I was the sole programmer on a still unannounced mobile game .I worked on a deck manager system, a base building system and also an RTS-like movement and combat system With some basic AI integration.

EDUCATION

2018 - 2021 ● Bachelor in Video Game Developement

Higher Institute of Arts Manouba Multimedia (ISAMM)

EXTRACURRICULAR

2018 ● Spark Challenge

In the span of an entire month every group (4 people) brainstorm and then pitch an idea to help innovate our education system. Won the 2nd place in my region.

2019 ● Global Game Jam

2018 - 2019 ● Indie Game Association (IGA)

A member of IGA which help organize different events related to video game development in Tunisia.

● A 22 year old, passionate, energetic student with academic experience in computer science.

SOFTWARE SKILLS

● C++, C#, Kotlin, JS, OpenGL, Node.Js, Qt, UE4 Blueprints.

● Unity, Unreal Engine 4, Android studio, Visual studio.

● Illustrator, photoshop.

● Notions: HTML, CSS.

LANGUAGES

● French

● English

● Arabic

CONTACT

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