

Programming Widget Layout

Using the gained knowledge to create forms.

QHBoxLayout :

The QHBoxLayout class lines up widgets horizontally.

Exercise 1:

dialog.h :

```
class Dialog : public QWidget
{
public:
    explicit Dialog(QWidget *parent =nullptr) ;

protected:
    void createWidgets();
    void placeWidgets();
    void makeConnexions();

protected:
    QLabel* name;
    QLineEdit* line;
    QPushButton* button;
};
```

dialog.cpp:

```
Dialog::Dialog(QWidget *parent) : QWidget(parent)
{
    createWidgets();

    placeWidgets();

    makeConnexions();
}
```

```

void Dialog::createWidgets(){
    name = new QLabel ("name");
    line = new QLineEdit;
    button = new QPushButton ("search");
}

void Dialog::placeWidgets(){
    auto layout = new QHBoxLayout;
    setLayout(layout);

    layout-> addWidget (name);
    layout-> addWidget (line);
    layout-> addWidget (button);
}

void Dialog ::makeConnexions(){
    connect(button,&QPushButton::clicked,qApp,&QApplication::exit);
}

```

main.cpp:

```

int main(int argc, char *argv[])
{
    QApplication a(argc, argv);

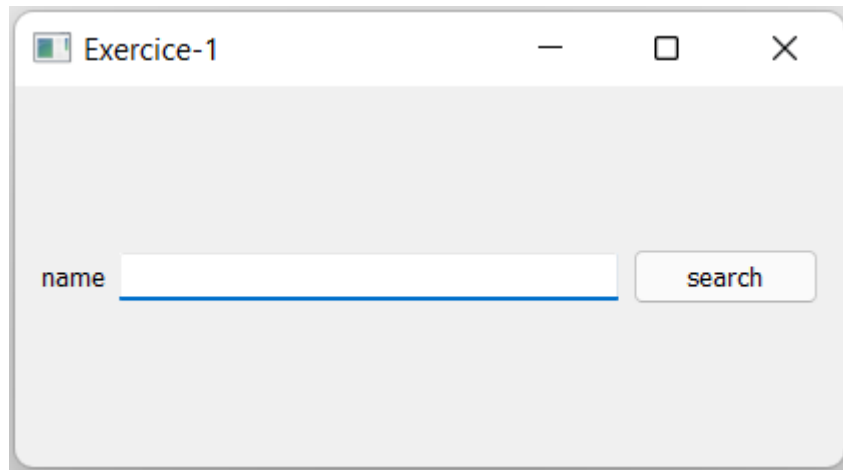
    Dialog *D=new Dialog;

    D->show();

    return a.exec();
}

```

example :



A QHBoxLayout example.

Nested Layouts:

By the term Nested we mean one Layout inside of another Layout.

The goal of the exercise is to learn to analyse the construction of a form and then code it using Nested layouts.

Exercise 2:

layouts.h:

```
class layouts : public QWidget
{
public:
    explicit layouts(QWidget *parent =nullptr) ;

protected:
    void createWidgets();
    void placeWidgets();
    void makeConnexions();

protected:
    QLabel* name;
    QLineEdit* Nick;
    QPushButton* search;
    QPushButton* close;
    QCheckBox* matchcase;
    QCheckBox* backward;
    QLineEdit* line;
};
```

layout.cpp:

```
layouts::layouts(QWidget *parent) : QWidget(parent){

    createWidgets();

    placeWidgets();

    makeConnexions();

}

void layouts::createWidgets(){
    name = new QLabel ("name");
    Nick = new QLineEdit ("nick");
    search = new QPushButton ("search");
    close = new QPushButton ("close");
    matchcase = new QCheckBox ("match case");
    backward = new QCheckBox ("search backward");
    line = new QLineEdit("username...");
}

void layouts :: makeConnexions(){
    connect((close), &QPushButton :: clicked ,
            qApp ,& QApplication :: exit );
}

void layouts :: placeWidgets(){

    //main layout
    auto mainLayout = new QHBoxLayout;
    auto rightLayout = new QVBoxLayout;
    auto leftLayout = new QVBoxLayout;
    auto leftUpLayout = new QHBoxLayout;

    setLayout(mainLayout);
    mainLayout-> addLayout(leftLayout);
    mainLayout->addLayout(rightLayout);
    leftLayout-> addLayout(leftUpLayout);

    leftUpLayout->addWidget(name);
    leftUpLayout->addWidget(Nick);
    leftUpLayout->addWidget(line);
```

```

leftLayout->addWidget(matchcase);
leftLayout->addWidget(backword);

rightLayout->addWidget(search);
rightLayout->addWidget(close);
rightLayout->addSpacerItem(new QSpacerItem(10,10, QSizePolicy
:: Expanding));
}

```

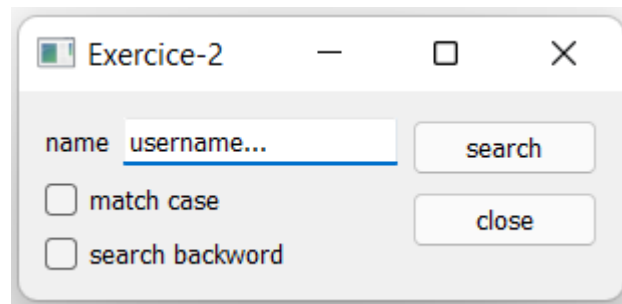
main.cpp:

```

int main(int argc, char *argv[])
{
    QApplication a(argc, argv);

    auto D= new layouts;
    D->show();
    return a.exec();
}

```



Nested Layout.

Form:

bugrep.h:

```

class bugreport : public QWidget{
    Q_OBJECT
public:
    //constructor
    bugreport(QWidget *parent = nullptr);
    void createWidgets();
    void positionWidgets();
}

```

```

private:
    QLineEdit* nameEdit ;
    QLineEdit* companyEdit ;
    QLineEdit* phoneEdit ;
    QLineEdit* emailEdit ;
    QLineEdit* problemEdit ;
    QTextEdit* summaryEdit ;
    QComboBox* reproducibilityCombo;
    QDialogButtonBox* buttonBox;
};

```

bugrep.cpp:

```

void bugreport::createWidgets() {
    nameEdit = new QLineEdit;
    companyEdit = new QLineEdit;
    phoneEdit = new QLineEdit;
    emailEdit = new QLineEdit;
    problemEdit = new QLineEdit;
    summaryEdit = new QTextEdit;
    reproducibilityCombo = new QComboBox;
    reproducibilityCombo->addItem(tr("Always"));
    reproducibilityCombo->addItem(tr("Sometimes"));
    reproducibilityCombo->addItem(tr("Rarely"));
    buttonBox = new QDialogButtonBox;
    buttonBox->addButton(tr("Submit Bug Report"),
        QDialogButtonBox::AcceptRole);
    buttonBox->addButton(tr("Cancel"), QDialogButtonBox::RejectRole);
    buttonBox->addButton(QDialogButtonBox::Reset);
}

void bugreport::positionWidgets() {
    QFormLayout *layout = new QFormLayout;
    layout->addRow(tr("User Name:"), nameEdit);
    layout->addRow(tr("Company:"), companyEdit);
    layout->addRow(tr("Phone:"), phoneEdit);
    layout->addRow(tr("Email:"), emailEdit);
    layout->addRow(tr("Issue:"), problemEdit);
    layout->addRow(tr("Summary Information:"), summaryEdit);
    layout->addRow(tr("Reproducibility:"), reproducibilityCombo);
    QVBoxLayout *mainLayout = new QVBoxLayout;
    mainLayout->addLayout(layout);
}

```

```

mainLayout->addWidget(buttonBox);
setLayout(mainLayout);
}
bugreport::bugreport(QWidget *parent) : QWidget(parent) {
    createWidgets();
    positionWidgets();

    setWindowTitle(tr("Report Bug"));
}

```

main.cpp :

```

int main(int argc, char *argv[])
{
    QApplication a(argc, argv);
    auto b =new bugreport;
    b->show();
    return a.exec();
}

```

example :

Report Bug

User Name:

Company:

Phone:

Email:

Issue:

Summary Information:

Reproducibility: Always

Reset Submit Bug Report Cancel

Dialog to report a form.

Grid Layout :

calculator.h:

```
class calculator : public QWidget
{
public:

    explicit calculator(QWidget *parent = nullptr);

    void creatingWidgets();
    void positionWidgets();
    void makeConnections();
private:

    QPushButton *buttons[10];
    QPushButton *bEnter;
    QLCDNumber *lcd;
```



```
    QVBoxLayout *mainLayout;  
    QGridLayout *grid;  
};  
};
```

calculator.cpp:

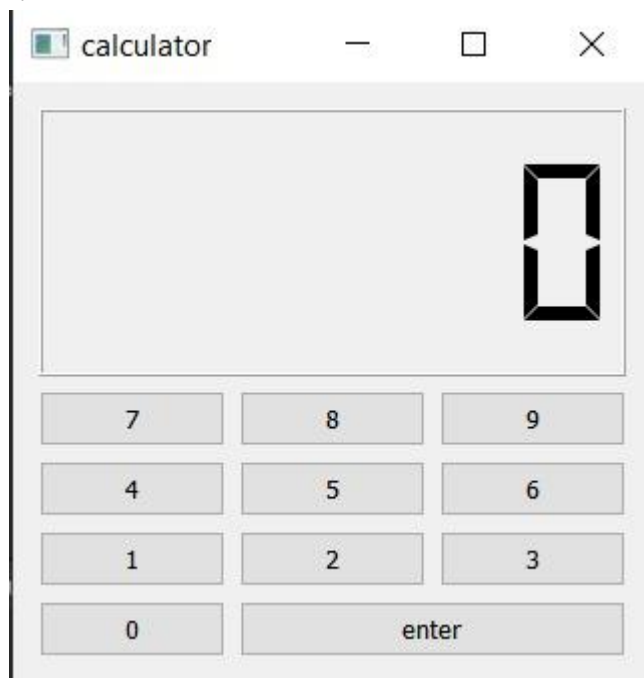
```
void calculator ::creatingWidgets(){  
  
    for(int i=0;i<10;i++){  
        QString s = QString::number(9-i);  
        buttons[i]=new QPushButton(s);  
    }  
    bEnter =new QPushButton("enter");  
  
    lcd = new QLCDNumber();  
    lcd->setSegmentStyle(QLCDNumber::Flat);  
  
}  
void calculator :: positionWidgets(){  
  
    mainLayout = new QVBoxLayout();  
    grid = new QGridLayout();  
    int k = 0;  
    for(int i=1;i<4;i++){  
        for(int j=0;j<3;j++){  
            grid->addWidget(buttons[k],i,2-j);  
            k++;  
            lcd->setMinimumHeight(80);  
            lcd->setDigitCount(6);  
        }  
    }  
    grid->addWidget(buttons[9],4,0);  
    grid->addWidget(bEnter,4,1,1,2);  
    mainLayout->addWidget(lcd);  
    mainLayout->addLayout(grid);  
    resize(300,300);  
    setLayout(mainLayout);  
  
}  
  
calculator::calculator(QWidget* parent):QWidget(parent)  
{  
    creatingWidgets();  
    positionWidgets();  
}
```

```
}  
void calculator :: makeConnections(){  
  
}
```

- `main.cpp:`

```
int main(int argc, char *argv[])  
{  
    QApplication a(argc, argv);  
    auto calc = new calculator();  
    calc->show();  
    return a.exec();  
}
```

example :



Calculator using the Grid Layout.

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