

Hatem Lamine

Full-Stack Software Engineer

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My Portfolio

My Projects / Freelance Work

Skills: Problem Solving, Software Architecture, Data Modeling, Product and Feature Design, Back-end and Front-end Development, Performance Optimization, Testing, DevOps, UX/UI Design and Development with a high level of attention to detail. Programming & Markup Languages: TS, JS, CSS, HTML, SQL, Python, Java, C++ / OOP **Technologies:** As listed in the *'Experience'* and *'Projects and Freelance'* sections. Soft Skills: Initiative, Feedback Exchange, Learning, Work Visibility, Critical Thinking Languages: English (TOEFL) 📄 ,French 🛑 📄 , Arabic 🛑

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EDUCATION

Master's degree (M2) in Computer Science, Software Engineering track (Dual Degree expected by 09/2025) **ISIMA** · Clermont-Ferrand, France · 2024 – 2025 (ongoing)

National Engineering Degree in Software Engineering **INSAT** · Tunis, Tunisie · 2019 – 2024 · **Highest Honors**

Baccalaureate Diploma in Mathematics Pioneer High School of Nabeul · 2015 – 2019 · Highest Honors

EXPERIENCE

Full-Stack Software Engineer

Inthy (Paris, France) · 03/2024 - ongoing

(6 months on-site internship, then, 3 months part-time remote)

- Worked on 2 projects: a Truck Fleet Trip Planner and a Real-Time Fleet Monitoring Dashboard. Tackled Problem-Solving, Product/Feature Design, Data Modeling, Software Architecture, and DevOps, as well as writing clear, welltested backend and frontend code. Designed and developed modern UX/UI with a high level of attention to detail.
- Leveraged Server-Side Rendering (SSR), Incremental Static Regeneration (ISR), Optimistic Updates, Lazy Loading, and Caching to improve performance and, consequently, the UX.
- Handled SSO Authentication for multiple apps at once with Keycloak and OpenID Connect, implementing Session Cookies, JWTs, and Role-Based Access Control (RBAC).
- Implemented Real-Time Updates for all vehicles' battery levels and GPS coordinates, visualized live on rich maps using Leaflet.js. Leveraged Time-Series Tables, GraphQL Subscriptions, and WebSockets with Hasura, Apollo Client, GraphQL, and PostgreSQL.

Tech: Next.js, React, Node.js, TS, Django, Figma, Docker, PostgreSQL, Keycloak, Hasura, Apollo Client, GraphQL, Leaflet.js, Cypress, Stripe, Cloudflare, Linear.

Full-Stack Software Engineer

XQuant (Seoul, South Korea) · 06/2023 - 03/2024 (3 months on-site internship, then, 6 months part-time remote)

- Worked on multiple projects for finance clients, on both web and mobile. Wrote end-to-end, clear and tested code for complex features, such as side-by-side document comparison (similar to GitHub commits) and a real-time notification system using Socket.io.
- Implemented Database indexing, partitioning, and views, resulting in 300% faster database queries.
- Implemented Rate Limiting to prevent Denial of Service attacks and protect accounts from Brute Force attacks.
- Proposed and implemented an infinite scrolling solution for the notifications history feature, resulting in a 600% performance increase, through transforming an initial 3+ seconds loading time into unnoticeable 50ms loading times as the user scrolls down.
- Contributed to the DevOps team's setup of a CI/CD pipeline using Docker, GitHub Actions, Kubernetes, AWS EC2, Flux,

as well as regression tests using Selenium.

Tech: SvelteKit, Next.js, Node.js, React, TS, React Native, Expo, Expo, Figma, Express, FastAPI, PostgreSQL, Socket.io, Docker, GitHub Actions, Kubernetes, AWS EC2, Flux, Selenium.

Software Engineer

EY (Tunis, Tunisia) · 06/2022 - 06/2023

(3 months on-site internship then 9 months on-site working student)

- Worked within a Microservices Architecture on CTP (EY's Client Technology Platform): designed optimal data structures and models, set up APIs, and carefully developed and tested a refined, detailed, and responsive UX/UI using EY's Design System with guidance from the UX/UI design team.
- Implemented Service Workers for Push Notifications.
- Explored Machine Learning with **TensorFlow**, Data Monitoring with Grafana & Prometheus, Error Management (Sentry), User Analytics (Google Analytics 360), and the Linux environment.

Tech: Angular, PostgreSQL, Docker, Microservices, Sentry, Figma, Service Workers, Spring boot, Grafana, Prometheus, TensorFlow.

Front-End Developer

Upkurs (Nabeul, Tunisia) · 06/2021 - 09/2021 (3-month on-site internship)

• Developed the front end for a video conferencing web app. Tech: Nuxt, Vue.js, TS, CSS, NoSQL (MongoDB), Figma, Docker

PROJECTS AND FREELANCE

Best in Role (totaled 50k+ users)

Esports Voting Platform & Leaderboard, created for the 2023 League of Legends World Championship event.

Demo ⊗ Website ♥ Source ► My Design Web Vitals Targeted application requirements:

- 1. Performance: Immediate reactivity through Optimistic Updates, Lazy Loading, SSR, Database Indexing, and efficient Caching, Lighthouse Performance Score: 100.
- 2. Intuitive, clean **UX/UI** design: color shades, whitespace, visual hierarchy, attention allocation.
- 3. Responsiveness for all targeted devices: Desktop, multiple laptop screens, tablets, mobile + Cross-browser compatibility.
- 4. SEO: Metadata, Favicons, Sitemaps, and OpenGraph images. Lighthouse SEO score: **100**. Advertised the project through contacting influencers on X (Twitter), Reddit, and Twitch.
- 5. Maintainability: **E2E type safety** & scalable folder structure. Tech: Next.js with App Router and Route Handlers, React, TypeScript, MySQL, Tailwind CSS, React Query (TanStack), Zod.

E-Commerce + CMS (Freelance) (Demo/ Website /Source)

- · Image uploading, authentication, stores with seamless navigation and filtering, cart management, payment (Stripe).
- A comprehensive dashboard and a **highly customizable CMS**.

Text Similarity API (<u>Demo</u> /<u>Website</u> /<u>Source</u>)

• Full API Key System with JWTs, Rate Limitation, & OpenAI API.

Spotify 2 (Demo / Features / Website / Source / My Design)

• A redesigned Spotify experience via your real Spotify account.

My Portfolio (Website /Source) + More projects inside it.