



CS332

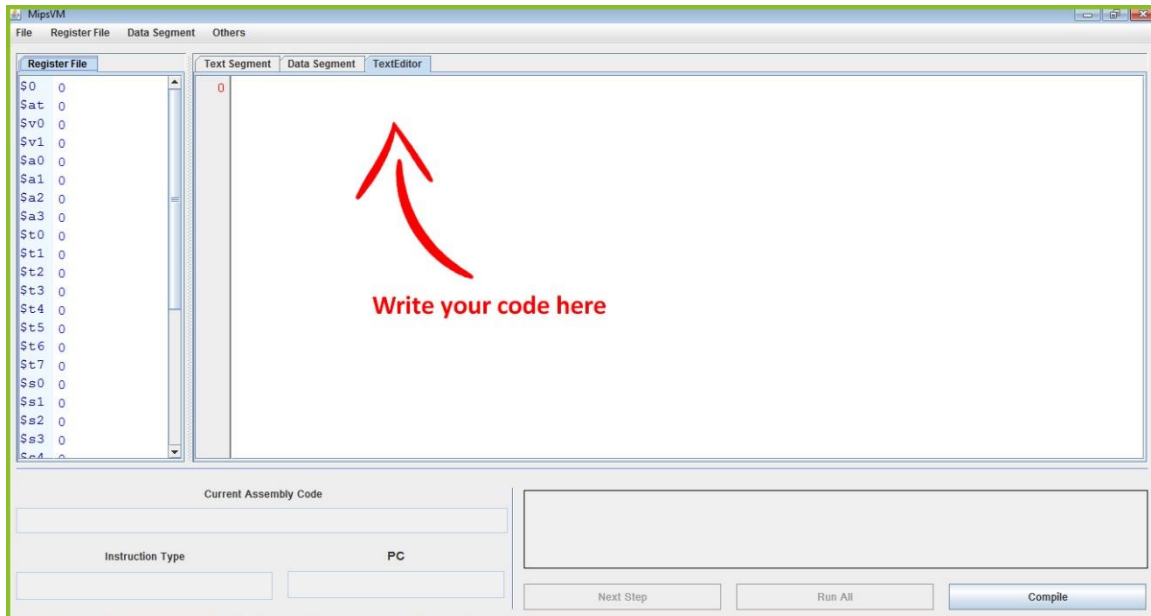
Computer Architecture and Organization

Assignment - 4 (Option 2)

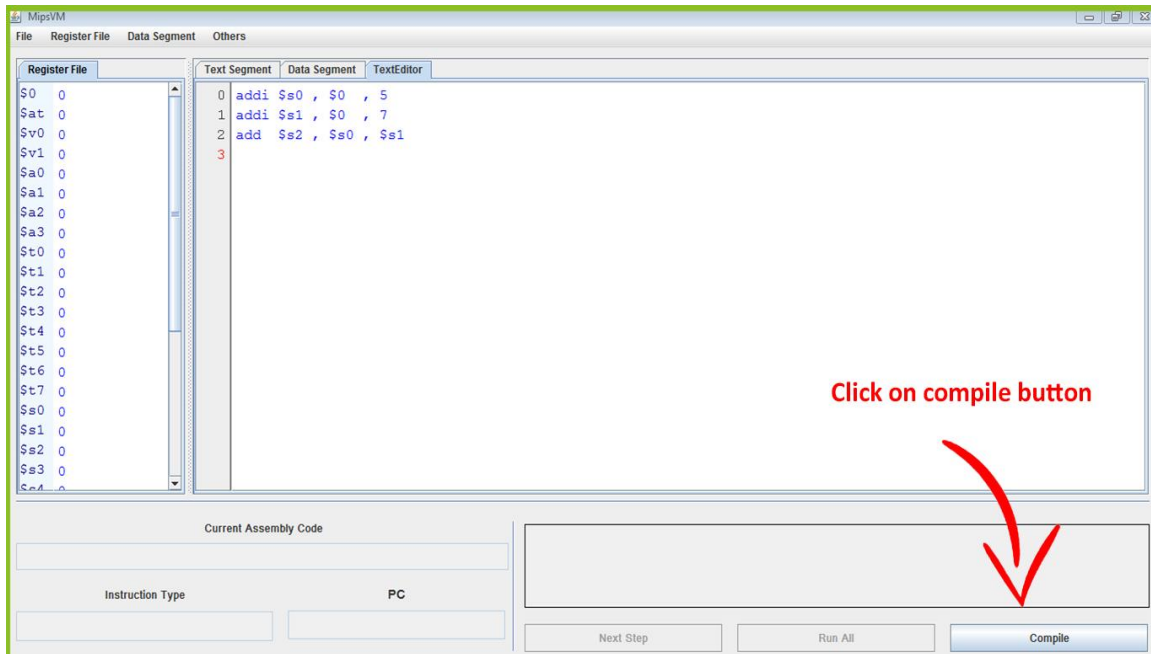
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User Manual

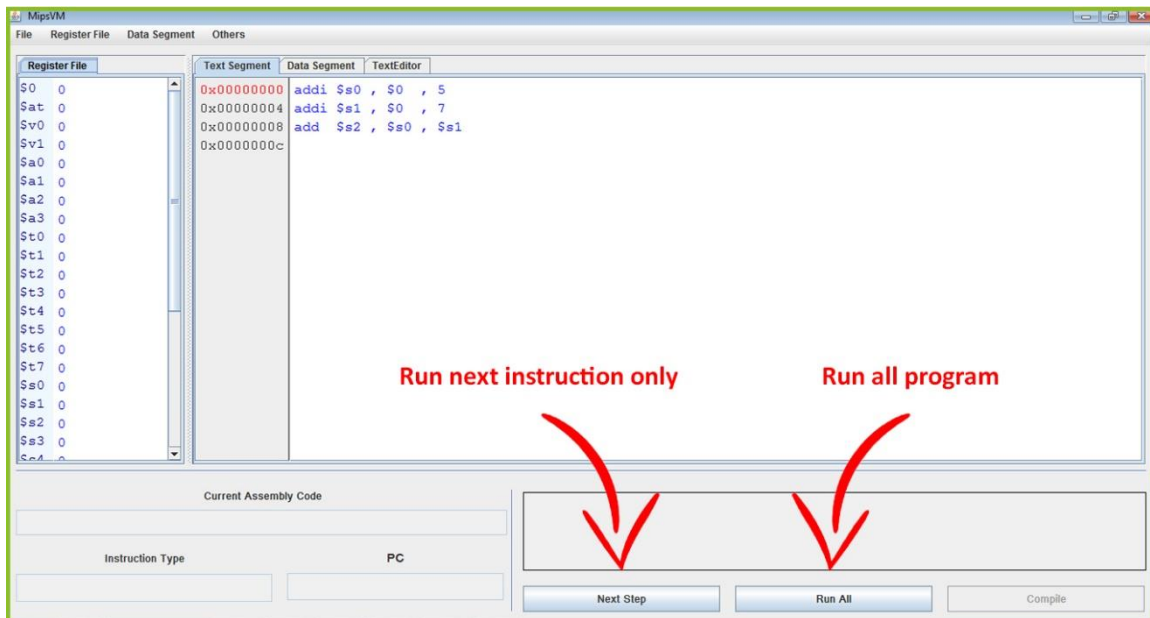
Step 1: Write MIPS Assembly code



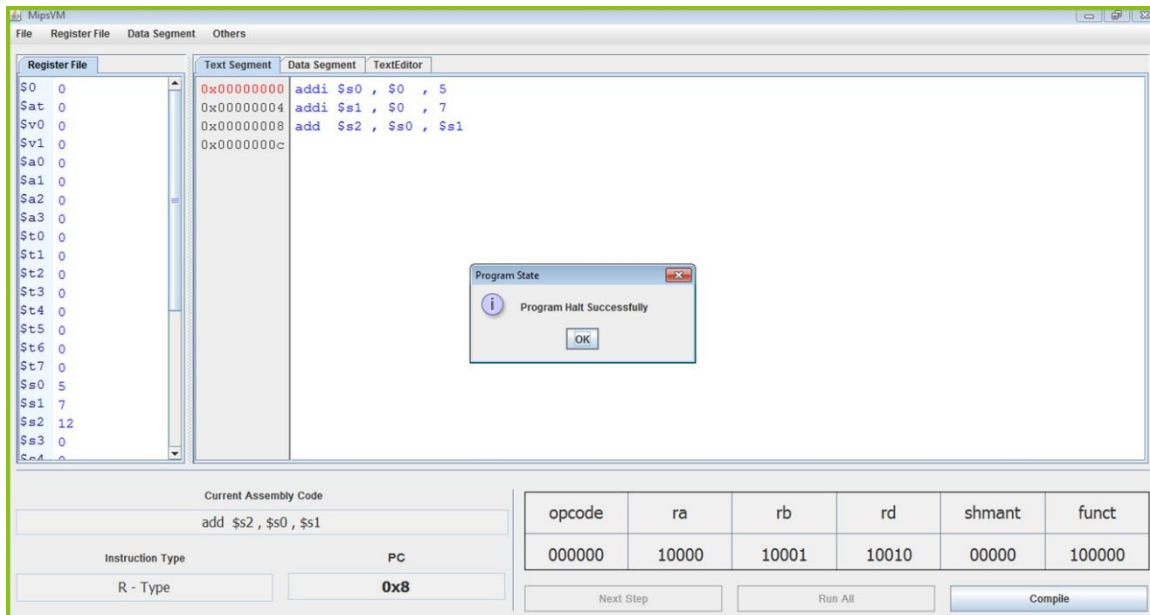
Step 2: Compile to parse and make sure syntax is correct



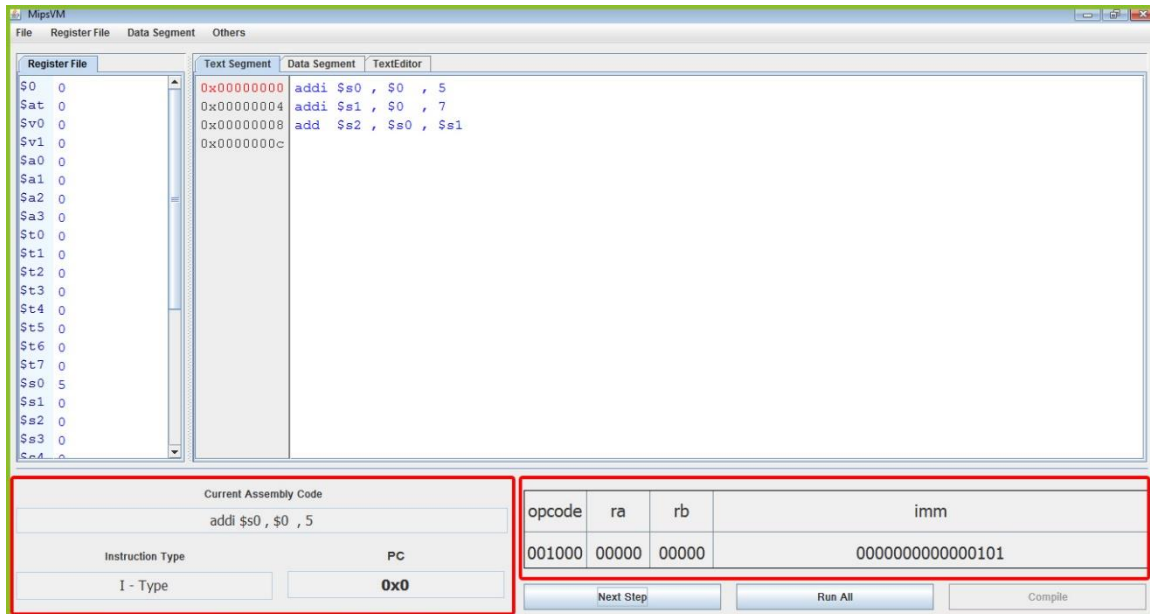
Step 3: Choose whether to run next instruction only or run the whole program at once



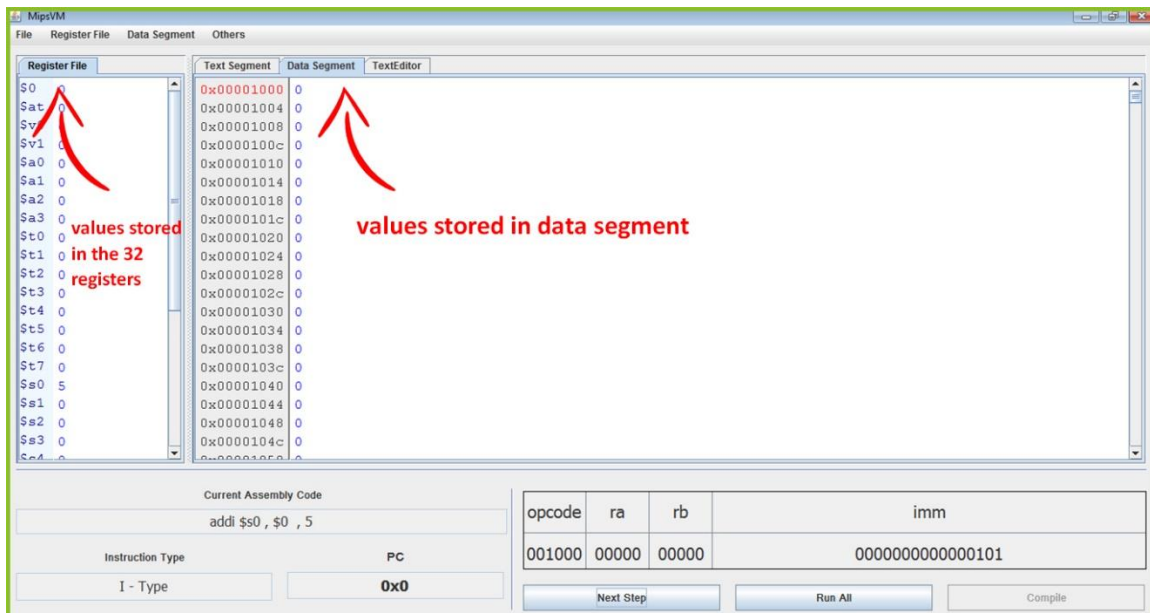
Step 4: Program halts successfully after finishing all the instructions.



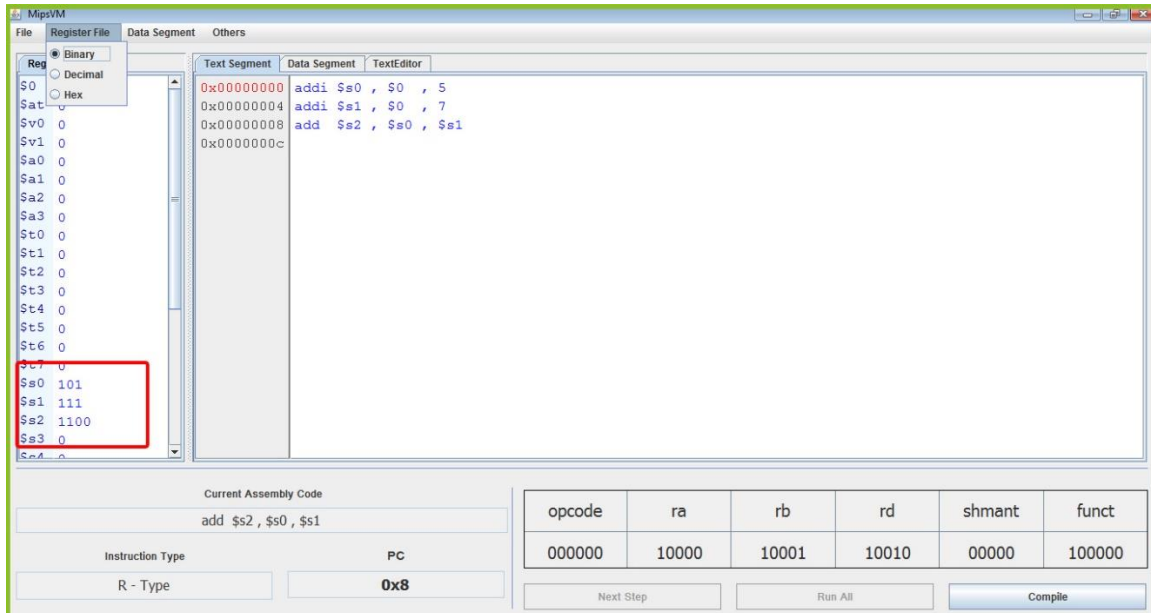
Note 1: Instruction type and program counter is displayed in the left red box showing which instruction is currently being executed, the right red box shows the current instruction in the binary format.



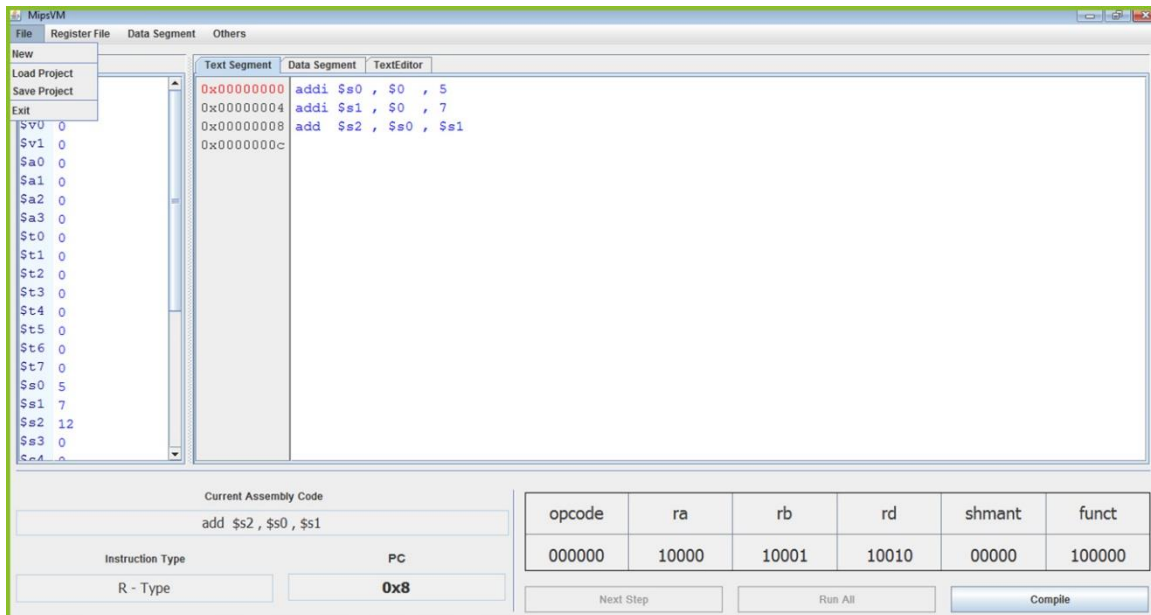
Note 2: The values stored in the registers and the memory can be viewed when needed.



Note 3: You can view the register file values and data segment values using any of the different numbering-system bases suitable.



Note 4: You can load a file to compile or save the current assembly code from the text editor to a file.



List of supported instructions:

The screenshot displays the MipsVM application window. On the left, the 'Register File' shows registers \$0 through \$31. The 'Text Segment' contains assembly code: `addi $s0, $0, 5`, `addi $s1, $0, 7`, and `add $s2, $s0, $s1`. A 'Version' dialog box is open, listing supported instructions:

Version 1 of Mips virtual machine
instructions included in this version:

- R-Type:
and, or, sll, srl, jr.
- I-Type:
addi, ori, slli, lui, beq, bne, lw, sw.
- J-Type:
j.

A red arrow points from the text 'List of Instruction supported' to the dialog box. Below the dialog, the 'Current Assembly Code' shows `add $s2, $s0, $s1`. The 'Instruction Type' is 'R - Type' and the 'PC' is '0x8'. A table at the bottom right shows the instruction format:

opcode	ra	rb	rd	shmant	funct
000000	10000	10001	10010	00000	100000

Buttons for 'Next Step', 'Run All', and 'Compile' are at the bottom.