

# LEVEL 5





Yarr! I made another drunken bet against Captain Sparrow. Now we need routes encircling each of these island, otherwise I will lose my ship.

- Given a map and a list of coordinates, for each coordinate, find a **sea route encircling the island containing that tile.**
- You can choose the start of your route freely.
- Your route must end on one of the 8 neighbor tiles of tile where it started.
- Your route may or may not encircle other islands as well.
- Hint: Islands will never contain lakes.



### Checklist for routes:

- **Must not** visit any tile that is land.
- **Must not** have gaps.
- **Must not** visit the same tile twice.
- **Must not** have two diagonal steps crossing each other.
- **Must not** be longer than twice the width of the map.
- **Must** end on one of the 8 neighbor tiles of tile where it started.




Input

Name	Description	Example
Size of Map	An integer representing the width and height of the map	11 WWWWWWWWWW WLWWWWWWWW WWWLLLLWW WWWLLLLLW WWWLWWLLW WWLLWLLWW WWLLWWWWWW WWWLWWLWW WWLWWLWW WLLWWWWWW WWWWWWWWWW
Map	A paragraph of characters	
N	An integer representing the number of coordinates	
Coordinate (repeated N times)	A pair of integers representing a tile on the map.	

Output - identical to previous level

Name	Example
Path (repeated N times)	4,1 5,1 6,1 7,1 8,2 8,3 9,4 9,5 8,6 7,6 6,6 5,6 4,6 3,7 2,7 1,6 1,5 1,4 2,3 3,2 5,4 6,5 5,6 4,5 6,7 7,7 8,8 7,9 6,9 5,8





May the winds of fortune  
blow in your favor.

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