2023 Energy Invitational Score Calculations (TASK)

Purpose: To calculate the optimal vehicle speed that will result in the largest score. Knowing the optimal speed will allow us to optimize the vehicle for that speed.

Who? → The Electrical and Software Team

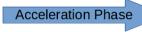
Formula: TOTAL SCORE = 10,000,000 / (WattHours * seconds)

Discussion: The two variables can be calculated as follows

- 1. **seconds** = Track Distance / velocity
- 2. **Watt-Hours** is a unit of energy and is used to measure the amount of work performed:

Work Performed = (a) Work to bring vehicle up to final velocity + (b) Work to overcome air resistance + (c) Work to overcome rolling resistance

We will not consider slowing down for corners, etc. We will just look at the simple scenario to bring the vehicle up to a velocity and to maintain that velocity for the entire distance of the track (1000 meters?).



Constant Velocity Phase



There are two phases where we need to calculate work done:

1. Acceleration Phase:

Work = Work to accelerate vehicle to final velocity + Work to overcome drag while accelerating

Work of Acceleration Phase =
$$\frac{1}{2}$$
 mv² + $\int_{0}^{x} F_{d} \cdot dx$

2. Constant Velocity Phase

Work = Work to overcome drag at final velocity

To simplify the calculations at the expense of a little bit less accuracy, we ignore the integral term of the acceleration phase and calculate work to overcome drag over the entire distance of the track as follows:

Total Work = work to accelerate vehicle + work to overcome drag at final velocity

a) Work to accelerate vehicle to final velocity:

$$E = 1/2 * m * v^2$$

b) Work to overcome air resistance:

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Force of Drag (in newtons)
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$$F_d = C_d * \frac{1}{2} * \rho * v^2 * A$$

Where:

F_d = Force of Drag (newtons)

 c_d = drag coefficient (est 0.42)

 ρ = density of flue (1.2 kg/m³ for air at NTP)

v = final velocity (m/s)

A = frontal area of the body (m²) - [estimated 1.4m² for 2022 vehicle]

Work to overcome drag (in joules or newton-meters)

$$W_d = F_d * d$$

Where:

W_d = work done to overcome drag (in joules)

d = distance in meters

c) Work to counteract rolling resistance:

Lets ignore rolling resistance for now (it won't make much of a difference and like above, it exponentially increases with velocity)

TOT WORK = Work to bring vehicle to velocity + Work to overcome air resistance

To convert to watt-hours:

Watt-Hours = Total Work (in joules) * 0.000277777777778

Notes:

Let's look at the scoring formula again:

 $TOTAL\ SCORE = 10,000,000 / (WattHours * seconds)$

The energy requirements (**Watt-Hours**) <u>increase exponentially</u> with velocity, while the **seconds** term <u>decreases linearly</u> with velocity. Therefore, just a quick look at the formula seems to indicate that the lowest velocity will result in the highest score. *Could this be why there were some 2022 teams that were driving very slow (ie. 5mph)?*

You could add rolling resistance and motor + drivetrain inefficiencies, but I don't think it will make a difference.

TASK → **SOFTWARE TEAM**

- 1. Confirm the above assumptions (could check with Mr. Egan)
- 2. Write a computer program to plot the score vs velocity graph so we can validate and quantify expected score at a particular speed.