

# Animal Parkour



Welcome to the Animal Parkour game! This README file will provide you with all the essential information you need to understand, set up, and enjoy my Unity game.

## Introduction

Animal Parkour is an exciting Unity game where you control various animals as they navigate challenging parkour courses. Collect food items along the way, avoid enemies, and race against time to achieve the highest score possible.

## Built With



## Gameplay

In Animal Parkour, the main objective is to guide your chosen animal from point A to point B through intricate parkour courses while collecting food items along the way. Your score is determined by the number of collected food items and the time spent

### Additional Challenge:

- **Negative Points:** Some items may be considered trash; colliding with them will deduct points from your score.
- **Enemies:** Beware of moving enemies! touching them results in a game over.

## Requirements

### Menu

The game features a user-friendly menu with the following options:

- **Animal Selection:** Choose your preferred animal character.
- **Enter Name:** Input your player name.

### New Input System

Control your animal character using the following input commands:

- **W, A, S, D:** Move your character.
- **Spacebar:** Jump.

### Physics

Engage in parkour challenges that involve:

- **Jump:** Animals can jump over obstacles.
- **Roll Under:** Rolling under obstacles.
- **Swim:** Certain animals can swim through water.
- **Dodge Enemies:** Avoid touching moving enemies to prevent a game over.

### Scenes

The game comprises three main scenes:

- **Home:** Welcome screen where the game can be started or the highscore can be seen.
- **Menu:** Navigate through the game options.

- **Highscore:** View the top player scores.
- **Game:** The heart of the game where you control your animal character.
  - **Overlay:** Throuout the game the time and points are visible

## Pausable Timer

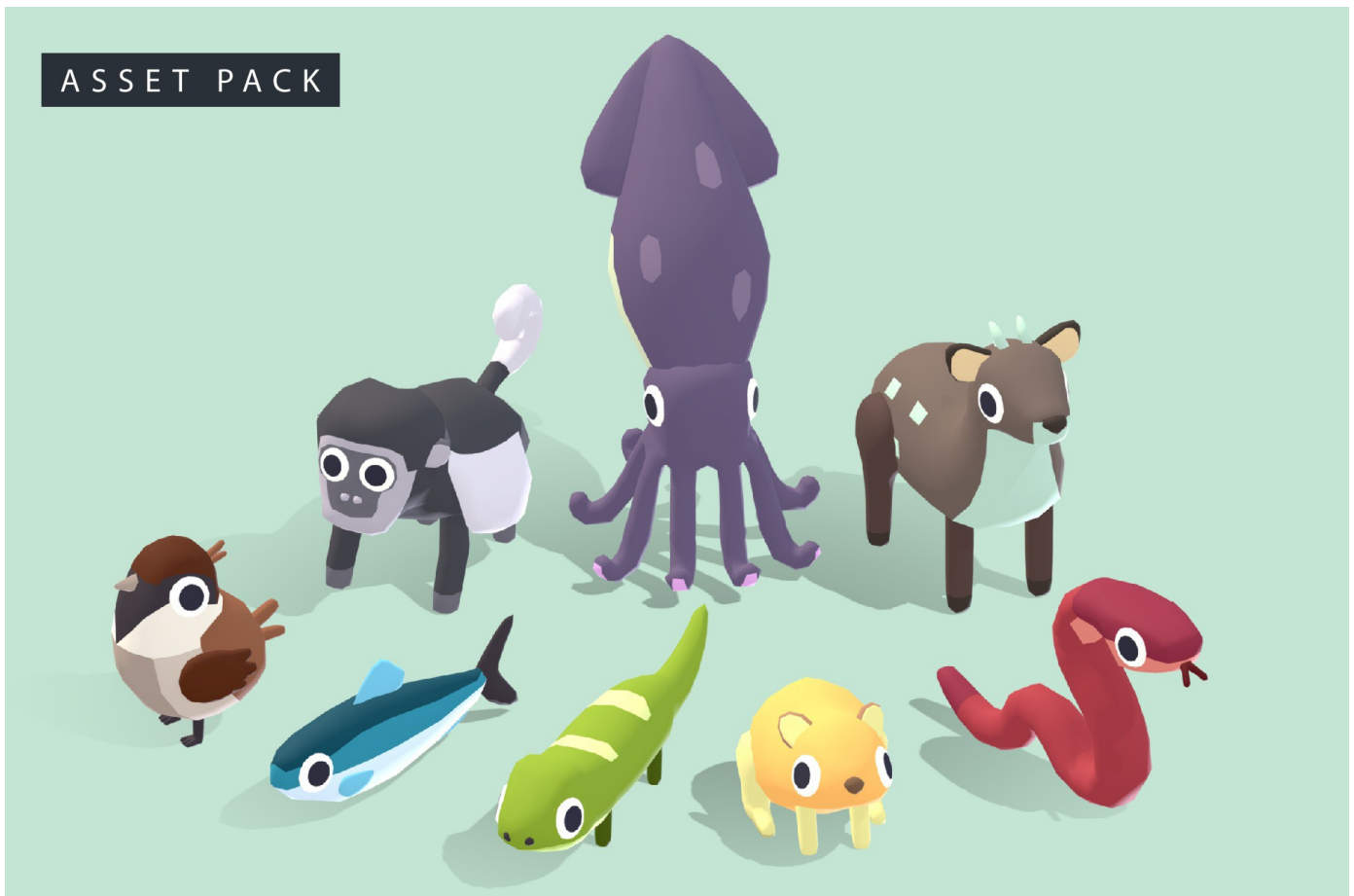
The game includes a timer that can be paused, allowing you to strategize and take a breather during challenging moments.

## Assets

Please make sure to support these asset creators by downloading their assets if you intend to modify or expand upon the game.

### Quirky Series - FREE Animals Pack

Used for the characters



### LowPoly Food Lite

Used for the points



## LowPoly Trees and Rocks

Used for the Vegetation

