

Capítulo 2 Requerimientos

H. Cervantes Maceda, P. Velasco-Elizondo and L. Castro Careaga (2015). Arquitectura de Software: Conceptos y Ciclo de Desarrollo. Cengage Learning.

User Stories

<https://www.mountaingoatsoftware.com/agile/user-stories>

Advantages of the “As a user, I want” user story template.

<https://www.mountaingoatsoftware.com/blog/advantages-of-the-as-a-user-i-want-user-story-template>

A Guide to User Story Mapping: Templates and Examples (How to Map User Stories)

<https://plan.io/blog/user-story-mapping/>