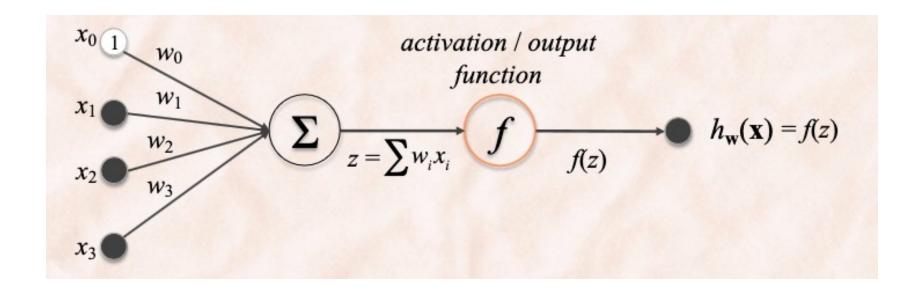
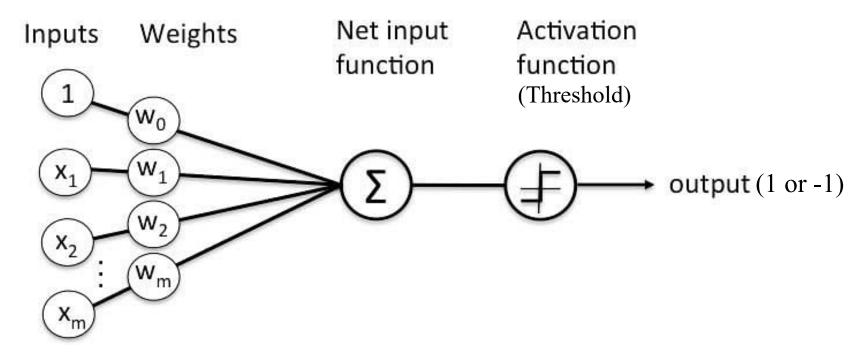


# Algebraic Interpretation



- The output of the neuron is a linear combination of inputs from other neurons, rescaled by the weights.
- summation corresponds to combination of signals
- It is often transformed through an activation/output function.

### Perceptron



- $h_{\mathbf{w}}(X) = \mathbf{w}^T X = [w_0, w_1, ..., w_d]^T [1, x, ..., x_d]$ =  $w_0 + w_1 x_1 + w_2 x_2 + \cdots + w_d x_d$
- If  $h_{\mathbf{w}}(X) > 0$ , output will be 1; otherwise, output will be -1
- Activation function is sign(z):

$$sign(z) = \begin{cases} 1, & if \ z > 0 \\ -1, & otherwise \end{cases}$$

# Training

#### • Training algorithm:

- 1. **initialize** parameters  $\mathbf{w} = 0$
- 2. **for** n = 1 ... N
- 3.  $h_n = \mathbf{w}^T \mathbf{x}_n$
- 4. **if**  $h_n \ge 0$  and  $t_n = -1$
- 5.  $\mathbf{w} = \mathbf{w} \mathbf{x}_n$
- 6. **if**  $h_n \leq 0$  and  $t_n = +1$
- 7.  $\mathbf{w} = \mathbf{w} + \mathbf{x}_n$

#### Repeat:

- until converge
- for a number of epochs

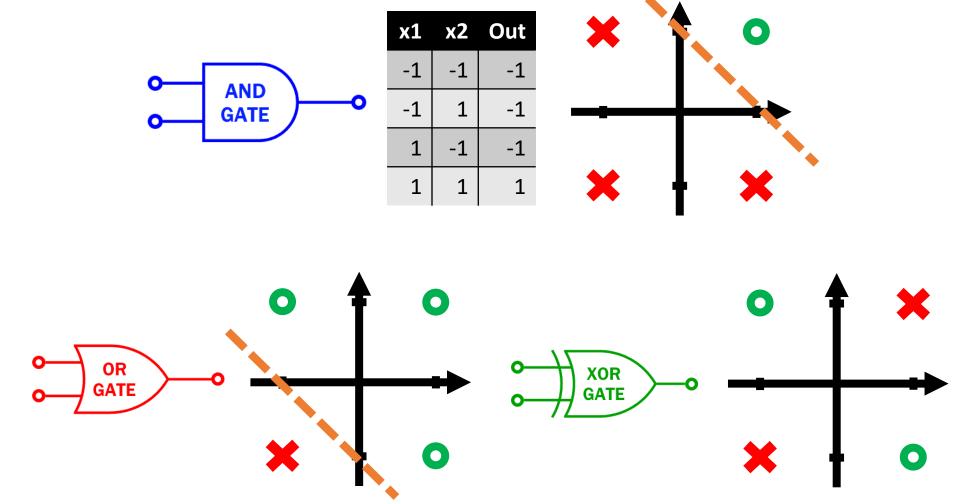
#### • Theorem:

• If the training dataset is **linearly separable**, the perceptron learning algorithm is **guaranteed** to find a solution in a finite number of steps.

### Gate Functions

Perceptron can be used for gate functions:

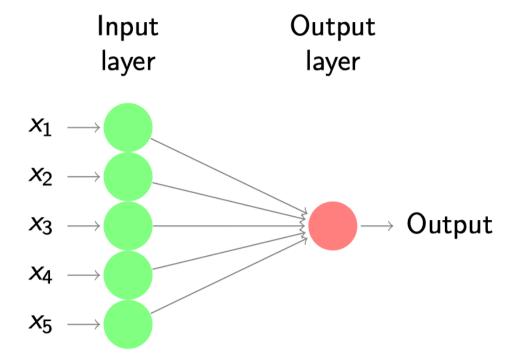
• Use 1 to denote True, and -1 to denote False.



x1 XOR x2 = (x1 OR x2) AND (x1 NAND x2)

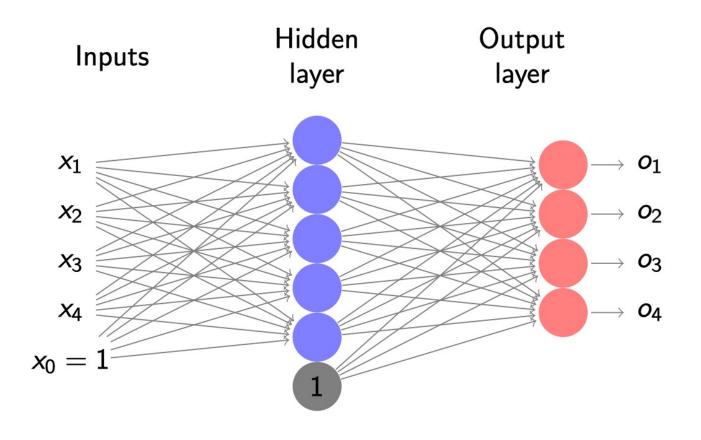
### Perceptron

- Questions?
  - Why not work with thresholded perceptron?
    - Not differentiable
  - How to learn non-linear surfaces?
  - How to generalize to multiple outputs, numeric output?



## Multiple Labels

- Distinguishing between multiple categories
- Solution: Add another layer Multi Layer Neural Networks

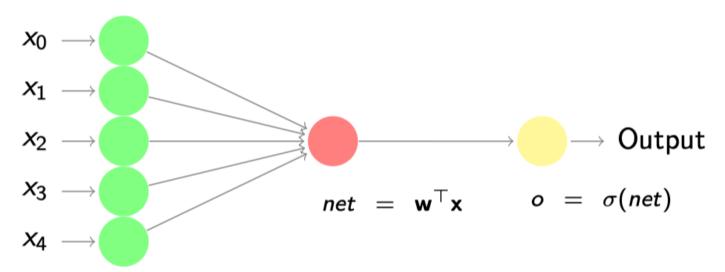


## Threshold Unit (Activation Function)

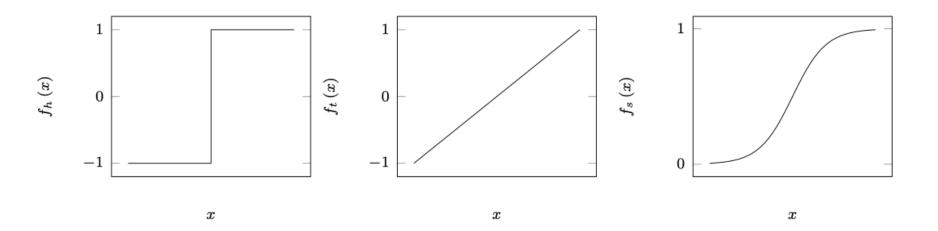
- Linear Unit
- Perceptron Unit
- Sigmoid Unit
  - Smooth, differentiable threshold function

$$\sigma(\mathit{net}) = rac{1}{1 + e^{-\mathit{net}}}$$

► Non-linear output



## Properties of Sigmoid Function

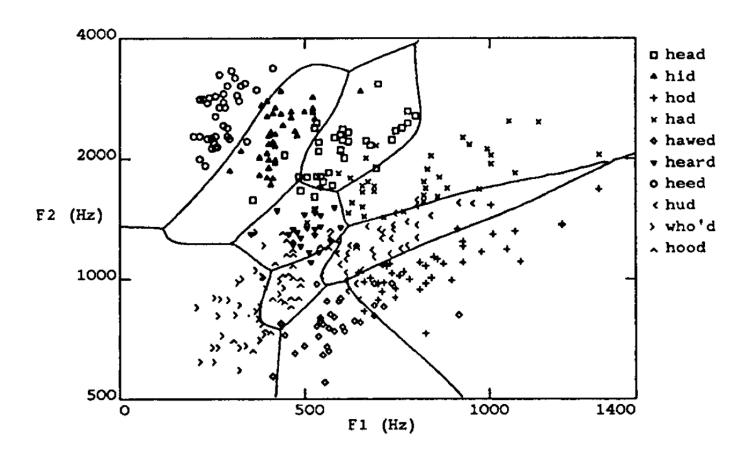


• The threshold output in the case of the sigmoid unit is **continuous**, **smooth**, and **non-linear**, as opposed to a perceptron unit or a linear unit. A useful property of sigmoid is that its derivative can be easily expressed as:

$$\frac{D\sigma(y)}{Dy} = \sigma(y)(1 - \sigma(y))$$

• One can also use  $e^{-ky}$  instead of  $e^{-y}$ , where k controls the "steepness" of the threshold curve.

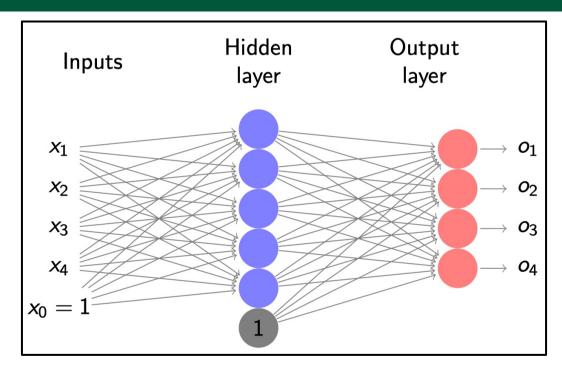
#### A Real-world Problem



• The learning problem is to recognize 10 different vowel sounds from the audio input. The raw sound signal is compressed into two features using spectral analysis.

### Feed Forward Neural Networks

- D input nodes (excluding bias)
- M hidden nodes (excluding bias)
- K output nodes
- At hidden nodes:  $\mathbf{w_j}, 1 \leq j \leq M, \mathbf{w_j} \in \mathbb{R}^{D+1}$
- At output nodes:  $\mathbf{w_l}, 1 \leq l \leq K, \mathbf{w_l} \in \mathbb{R}^{M+1}$



- The multi-layer neural network shown above is used in a feed forward mode, i.e., information only **flows in one direction** (forward).
- Each hidden node "collects" the inputs from all input nodes and computes **a weighted sum** of the inputs and then applies the sigmoid function to the weighted sum. The output of each hidden node is forwarded to every output node.
- The output node "collects" the inputs (from hidden layer nodes) and computes a weighted sum of its inputs and then applies the sigmoid function to obtain the final output.
- The class corresponding to the output node with the largest output value is assigned as the predicted class for the input.

### Backpropagation

- Assume that the network structure is predetermined (number of hidden nodes and interconnections)
- Objective function for N training examples:

$$J = \sum_{i=1}^{N} J_i = \frac{1}{2} \sum_{i=1}^{N} \sum_{l=1}^{K} (y_{il} - o_{il})^2$$

- $\triangleright$   $y_{il}$  Target value associated with  $I^{th}$  class for input  $(\mathbf{x}_i)$
- $ightharpoonup y_{il} = 1$  when k is true class for  $x_i$ , and 0 otherwise
- $ightharpoonup o_{il}$  Predicted output value at  $I^{th}$  output node for  $\mathbf{x}_i$

#### What are we learning?

Weight vectors for all output and hidden nodes that minimize J

### Backpropagation

- 1. Initialize all weights to small values
- 2. For each training example,  $\langle \mathbf{x}, \mathbf{y} \rangle$ :
  - 2.1 Propagate input forward through the network
  - 2.2 Propagate errors backward through the network

## Backpropagation

#### **Gradient Descent**

- Move in the opposite direction of the gradient of the objective function
- $ightharpoonup -\eta \nabla J$

$$\nabla J = \sum_{i=1}^{N} \nabla J_i$$

- What is the gradient computed with respect to?
  - Weights m at hidden nodes and k at output nodes
  - ightharpoonup  $\mathbf{w}_j \ (j=1\ldots m)$
  - ightharpoonup  $\mathbf{w}_l \ (l=1\ldots k)$
- $ightharpoonup \mathbf{w}_j \leftarrow \mathbf{w}_j \eta \frac{\partial J}{\partial \mathbf{w}_j} = \mathbf{w}_j \eta \sum_{i=1}^N \frac{\partial J_i}{\partial \mathbf{w}_j}$
- $ightharpoonup \mathbf{w}_I \leftarrow \mathbf{w}_I \eta \frac{\partial J}{\partial \mathbf{w}_I} = \mathbf{w}_I \eta \sum_{i=1}^N \frac{\partial J}{\partial \mathbf{w}_I}$

$$abla J_i = \left[egin{array}{c} rac{\partial J_i}{\partial \mathbf{w}_1} \ rac{\partial J_i}{\partial \mathbf{w}_2} \ dots \ rac{\partial J_i}{\partial \mathbf{w}_{m+k}} \end{array}
ight]$$

Assume that we only one training example, i.e., i = 1,  $J = J_i$ . Dropping the subscript i from here onwards.

- Consider any weight w<sub>rq</sub>
- Let  $u_{rq}$  be the  $q^{th}$  element of the input vector coming in to the  $r^{th}$  unit.

#### Observation 1

Weight  $w_{rq}$  is connected to J through  $net_r = \sum_i w_{r_i} u_{r_i}$ .

$$\frac{\partial J}{\partial w_{rq}} = \frac{\partial J}{\partial net_r} \frac{\partial net_r}{\partial w_{rq}} = \frac{\partial J}{\partial net_r} u_{rq}$$

#### Observation 2

 $net_I$  for an **output node** is connected to J only through the output value of the node (or  $o_I$ )

$$\frac{\partial J}{\partial net_l} = \frac{\partial J}{\partial o_l} \frac{\partial o_l}{\partial net_l}$$

The first term above can be computed as:

$$rac{\partial J}{\partial o_l} = rac{\partial}{\partial o_l} rac{1}{2} \sum_{l=1}^{K} (y_l - o_l)^2$$

The entries in the summation in the right hand side will be non zero only for l. This results in:

$$\frac{\partial J}{\partial o_l} = \frac{\partial}{\partial o_l} \frac{1}{2} (y_l - o_l)^2$$
$$= -(y_l - o_l)$$

Moreover, the second term in the chain rule above can be computed as:

$$\frac{\partial o_l}{\partial net_l} = \frac{\partial \sigma(net_l)}{\partial net_l} 
= o_l(1 - o_l)$$

#### Update Rule for Output Units

$$w_{lj} \leftarrow w_{lj} + \eta \delta_l u_{lj}$$

where 
$$\delta_{I} = (y_{I} - o_{I})o_{I}(1 - o_{I})$$
.

▶ Question: What is  $u_{lj}$  for the  $I^{th}$  output node?

#### Observation 3

 $net_j$  for a **hidden node** is connected to J through all output nodes

$$\frac{\partial J}{\partial net_j} = \sum_{l=1}^{K} \frac{\partial J}{\partial net_l} \frac{\partial net_l}{\partial net_j}$$

Remember that we have already computed the first term on the right hand side for output nodes:

$$\frac{\partial J}{\partial net_l} = -\delta_l$$

where  $\delta_l = (y_l - o_l)o_l(1 - o_l)$ . This result gives us:

$$\begin{split} \frac{\partial J}{\partial net_{j}} &= \sum_{l=1}^{K} -\delta_{l} \frac{\partial net_{l}}{\partial net_{j}} = \sum_{l=1}^{K} -\delta_{l} \frac{\partial net_{l}}{\partial z_{j}} \frac{\partial z_{j}}{\partial net_{j}} \\ &= \sum_{l=1}^{K} -\delta_{l} w_{lj} \frac{\partial z_{j}}{\partial net_{j}} = \sum_{l=1}^{K} -\delta_{l} w_{lj} z_{j} (1-z_{j}) \\ &= -z_{j} (1-z_{j}) \sum_{l=1}^{K} \delta_{l} w_{lj} \end{split}$$

#### Update Rule for Hidden Units

$$w_{jp} \leftarrow w_{jp} + \eta \delta_j u_{jp}$$

$$\delta_j = o_j (1 - o_j) \sum_{l=1}^K \delta_l w_{lj}$$

$$\delta_I = (y_I - o_I)o_I(1 - o_I)$$

▶ Question: What is  $u_{jp}$  for the  $j^{th}$  hidden node?

### Final Algorithm

- While not converged:
  - Move forward to compute outputs at hidden and output nodes
  - Move backward to propagate errors back
    - **Compute**  $\delta$  errors at output nodes  $(\delta_l)$
    - **Compute**  $\delta$  errors at hidden nodes  $(\delta_i)$
  - Update all weights according to weight update equations

#### Conclusion about NN

- Error function contains many local minima
- No guarantee of convergence
  - Not a "big" issue in practical deployments
- Improving backpropagation
  - Adding momentum
  - Using stochastic gradient descent
  - Train multiple times using different initializations

#### Bias Variance Tradeoff

- Neural networks are universal function approximators
  - By making the model more complex (increasing number of hidden layers or m) one can lower the error
- Is the model with least training error the best model?
  - ► The simple answer is no!
  - Risk of overfitting (chasing the data)
  - ▶ Overfitting ← High generalization error

#### High Variance - Low Bias

- "Chases the data"
- Very low training error
- Poor performance on unseen data

#### Low Variance - High Bias

- Less sensitive to training data
- Higher training error
- Better performance on unseen data

#### Bias Variance Tradeoff

- General rule of thumb If two models are giving similar training error, choose the simpler model
- What is simple for a neural network?
- Low weights in the weight matrices?
  - ► Why?

## Introducing Bias

- Penalize solutions in which the weights are high
- Can be done by introducing a penalty term in the objective function
  - Regularization

#### Regularization for Backpropagation

$$\widetilde{J} = J + \frac{\lambda}{2n} \left( \sum_{j=1}^{M} \sum_{i=1}^{D+1} (w_{ji}^{(1)})^2 + \sum_{l=1}^{K} \sum_{j=1}^{M+1} (w_{lj}^{(2)})^2 \right)$$

# Questions?

