

# Deep Generative Models

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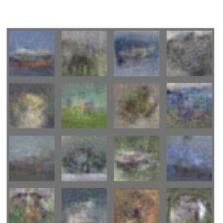
Class Meeting: Tue & Thu, 4:00 PM - 5:15 PM, WWH 130



## Where We Came From

VAEs, 2013

GANs, 2014



PixelCNN, 2016



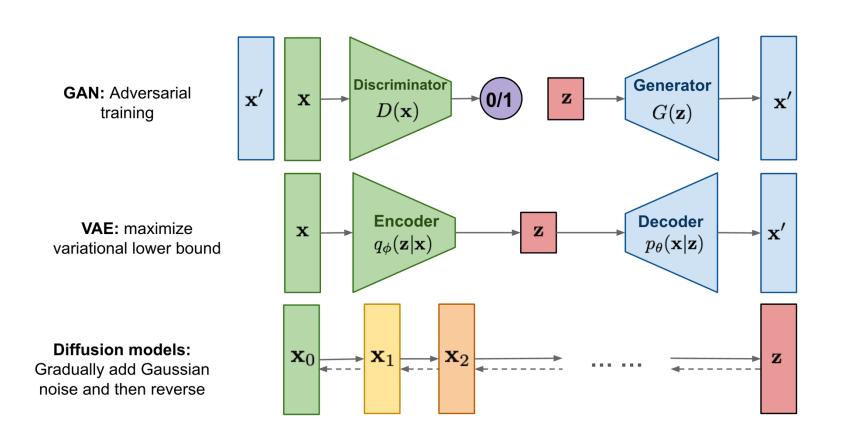
BigGAN, 2019



Imagen, 2022

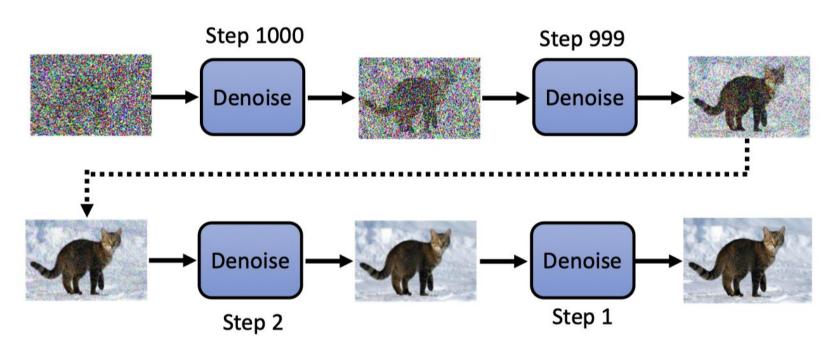


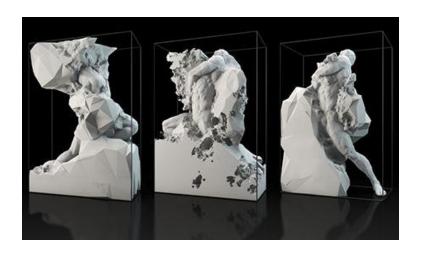
#### Generative Models



GAN: Hard to train two networks; hard to converge; biased discriminator

#### How the Diffusion Model Works?



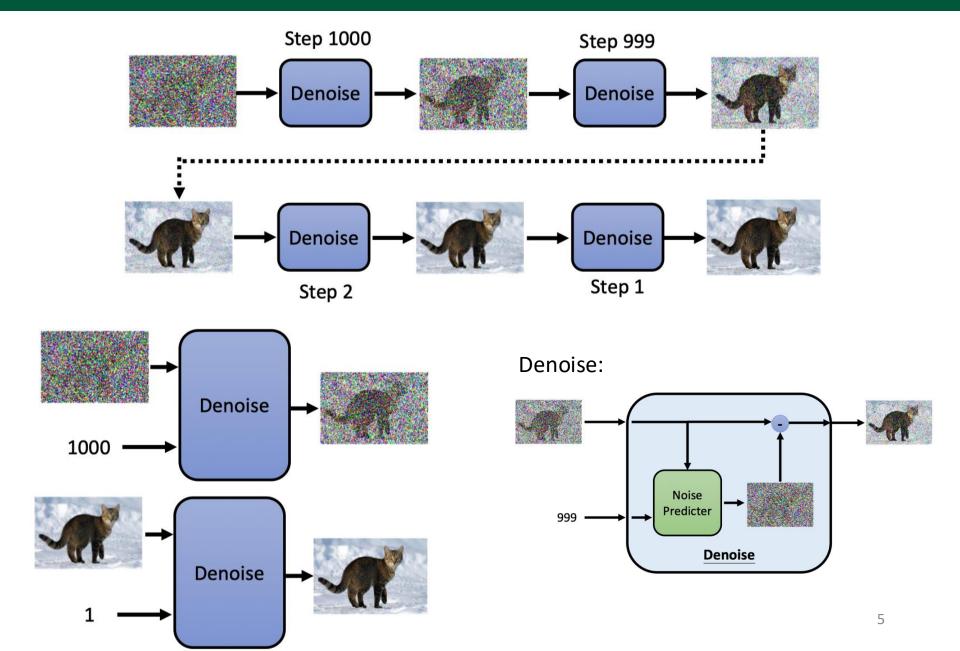


#### **Reverse Process**

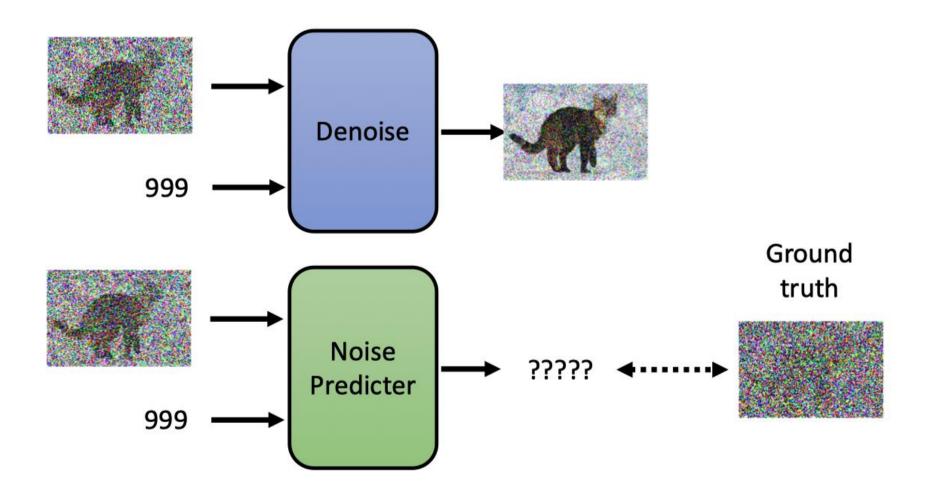
The sculpture is already complete within the marble block, before I start my work. It is already there, I just have to chisel away the superfluous material.

Michelangelo

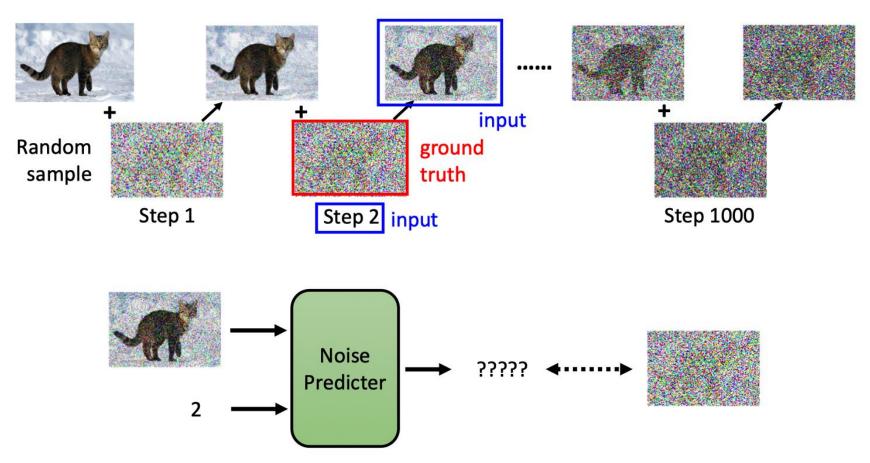
## Denoising (Reverse) Process



## Train a Noise Predictor



#### Forward/Diffusion Process:

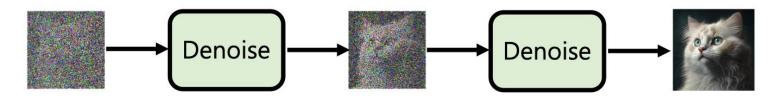


## Diffusion Model

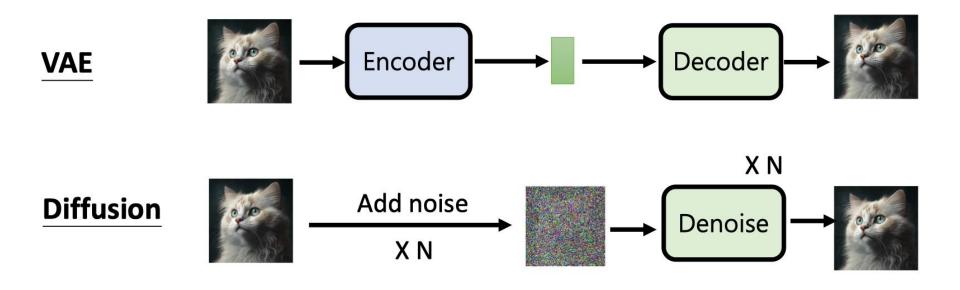
#### **Forward Process**



#### **Reverse Process**



## VAE vs. Diffusion Model



## Denoising Diffusion Probabilistic Models (DDPM)

#### **Algorithm 1** Training

#### 1: repeat

- 2:  $\mathbf{x}_0 \sim q(\mathbf{x}_0)$
- 3:  $t \sim \text{Uniform}(\{1, \dots, T\})$
- 4:  $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
- 5: Take gradient descent step on

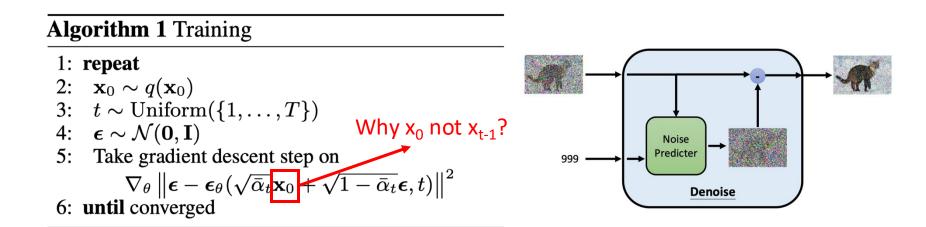
$$\left\| \boldsymbol{\epsilon} - \boldsymbol{\epsilon}_{\theta} (\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon}, t) \right\|^2$$

6: until converged

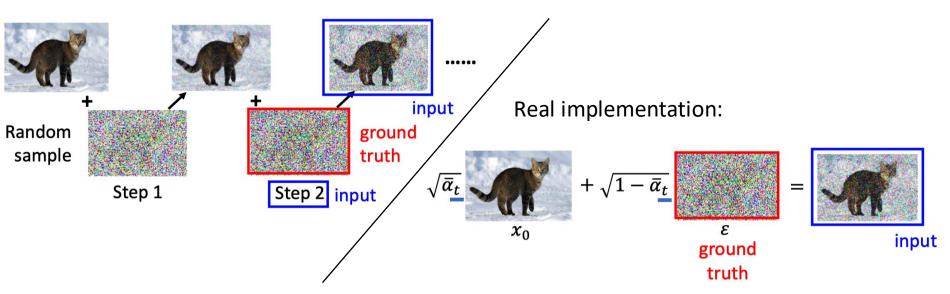
#### **Algorithm 2** Sampling

- 1:  $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
- 2: **for** t = T, ..., 1 **do**
- 3:  $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$  if t > 1, else  $\mathbf{z} = \mathbf{0}$
- 4:  $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \mathbf{x}_t \frac{1-\alpha_t}{\sqrt{1-\bar{\alpha}_t}} \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$
- 5: end for
- 6: return  $x_0$

## Denoising Diffusion Probabilistic Models (DDPM)



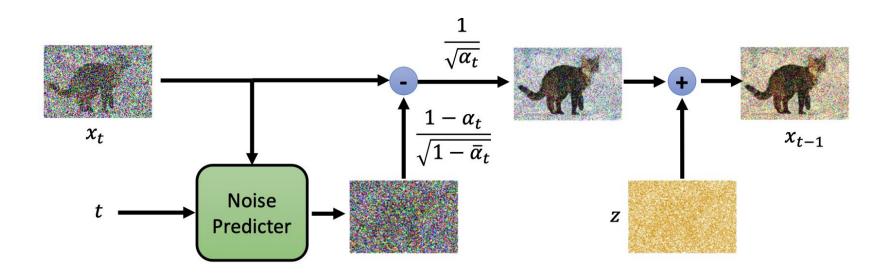
#### What I told you:



## Denoising Diffusion Probabilistic Models (DDPM)

#### **Algorithm 2** Sampling

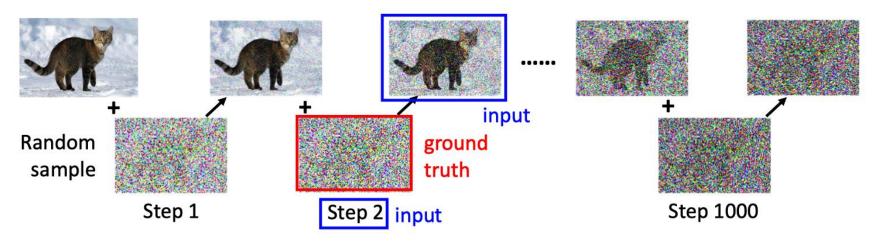
1:  $\mathbf{x}_{T} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ 2:  $\mathbf{for} \ t = T, \dots, 1 \ \mathbf{do}$ 3:  $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$  |  $\mathbf{if} \ t > 1$ , else  $\mathbf{z} = \mathbf{0}$  | during the denoising steps?!
4:  $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \mathbf{x}_t - \frac{1-\alpha_t}{\sqrt{1-\bar{\alpha}_t}} \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$ 5: end for
6: return  $\mathbf{x}_0$ 



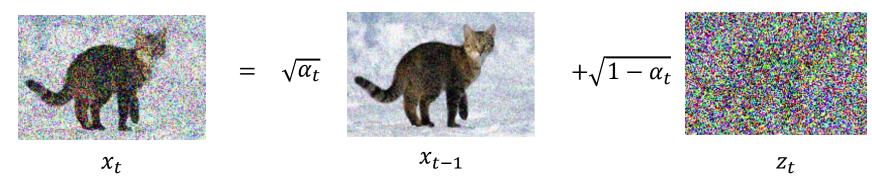
## Probabilistic Explanation

$$\begin{split} P_{\theta}(\mathbf{x}_0) &= \int\limits_{\mathbf{x}_1:\mathbf{x}_T} P\left(\mathbf{x}_T)P_{\theta}(\mathbf{x}_{T-1}|\mathbf{x}_T) \dots P_{\theta}(\mathbf{x}_0|\mathbf{x}_1)d\mathbf{x}_1 : \mathbf{x}_T \\ &= \log\int\limits_{\mathbf{q}} \frac{p(\mathbf{x}_{0:T})q(\mathbf{x}_{1:T}|\mathbf{x}_0)}{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} d\mathbf{x}_{1:T} \\ &= \log \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \frac{p(\mathbf{x}_{0:T})q(\mathbf{x}_{1:T}|\mathbf{x}_0)}{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \right] \\ &= \log \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log \frac{p(\mathbf{x}_{0:T})}{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \right] \\ &\geq \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log \frac{p(\mathbf{x}_{0:T})}{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \right] \\ &= \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log \frac{p(\mathbf{x}_{0:T})p(\mathbf{x}_0|\mathbf{x}_0)}{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \right] \\ &= \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log \frac{p(\mathbf{x}_{0:T})p(\mathbf{x}_0|\mathbf{x}_0)}{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \right] \\ &= \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log \frac{p(\mathbf{x}_{0:T})p(\mathbf{x}_0|\mathbf{x}_0)}{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \right] \\ &= \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log \frac{p(\mathbf{x}_{0:T})p(\mathbf{x}_0|\mathbf{x}_0)}{q(\mathbf{x}_{1:T}|\mathbf{x}_{1:T}|\mathbf{x}_0)} \right] \\ &= \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log \frac{p(\mathbf{x}_{0:T})p(\mathbf{x}_0|\mathbf{x}_0)}{q(\mathbf{x}_{1:T}|\mathbf{x}_{1:T}|\mathbf{x}_0)} \right] \\ &= \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log \frac{p(\mathbf{x}_{0:T})p(\mathbf{x}_0|\mathbf{x}_0)}{q(\mathbf{x}_{1:T}|\mathbf{x}_{1:T}|\mathbf{x}_0)} \right] \\ &= \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log p(\mathbf{x}_0|\mathbf{x}_0) \right] \right] + \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log \frac{p(\mathbf{x}_{0:T})}{q(\mathbf{x}_{1:T}|\mathbf{x}_{1:T}|\mathbf{x}_0)} \right] \\ &= \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log p(\mathbf{x}_0|\mathbf{x}_0) \right] \right] + \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log \frac{p(\mathbf{x}_{0:T})}{q(\mathbf{x}_{1:T}|\mathbf{x}_{1:T}|\mathbf{x}_0)} \right] \\ &= \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log p(\mathbf{x}_0|\mathbf{x}_0) \right] \right] + \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log \frac{p(\mathbf{x}_{0:T})}{q(\mathbf{x}_{1:T}|\mathbf{x}_{1:T}|\mathbf{x}_0)} \right] \\ &= \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log p(\mathbf{x}_0|\mathbf{x}_0) \right] \right] + \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log \frac{p(\mathbf{x}_{0:T})}{q(\mathbf{x}_{1:T}|\mathbf{x}_{1:T}|\mathbf{x}_0)} \right] \\ &= \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log p(\mathbf{x}_0|\mathbf{x}_0) \right] \right] + \mathbb{E}_{q(\mathbf{x}_{1:T}|\mathbf{x}_0)} \left[ \log \frac{p(\mathbf{x}_{0:T})}{q(\mathbf{x}_{1:T}|\mathbf{x}_{1:T}|\mathbf$$

We add noise step by step:

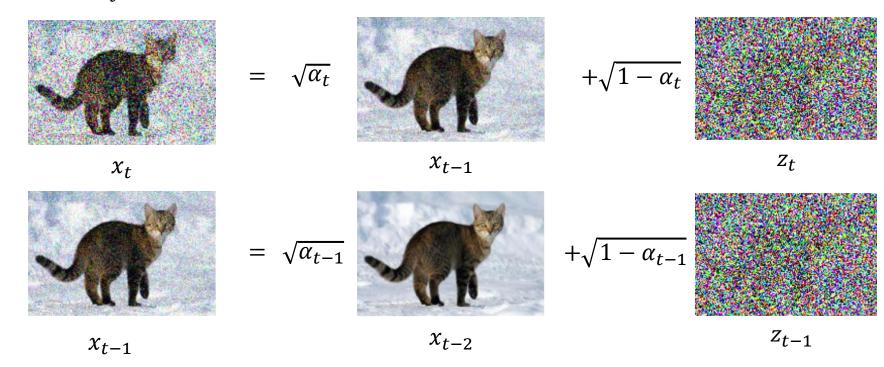


• We have  $\alpha_t$  to control how much noise we want to add.

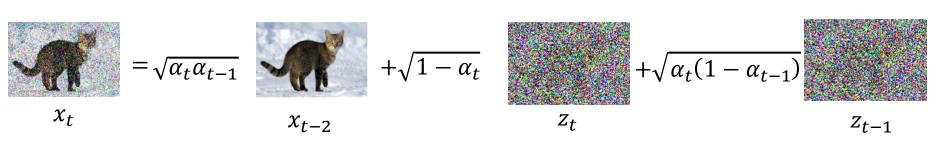


- Equation:  $x_t = \sqrt{\alpha_t} x_{t-1} + \sqrt{1 \alpha_t} z_1$
- $\alpha_t$  decreases when t increases.

• We have  $\alpha_t$  to control how much noise we want to add.



Combine them, we have:





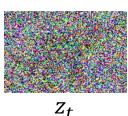
 $\chi_t$ 

$$=\sqrt{\alpha_t \alpha_{t-1}}$$

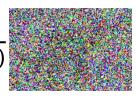


 $\chi_{t-2}$ 

$$+\sqrt{1-\alpha_t}$$



$$+\sqrt{\alpha_t(1-\alpha_{t-1})}$$



 $z_{t-1}$ 

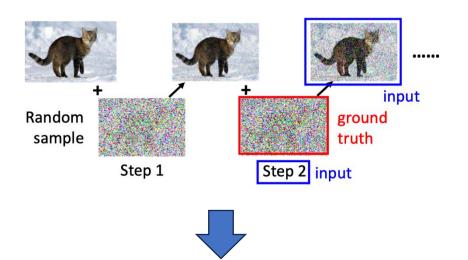
Let's formulate it:

$$\begin{aligned} x_t &= \sqrt{\alpha_t} \left( \sqrt{\alpha_{t-1}} x_{t-2} + \sqrt{1 - \alpha_{t-1}} z_{t-1} \right) + \sqrt{1 - \alpha_t} z_t \\ &= \sqrt{\alpha_t \alpha_{t-1}} x_{t-2} + \left( \sqrt{\alpha_t (1 - \alpha_{t-1})} z_{t-1} + \sqrt{1 - \alpha_t} z_t \right) \end{aligned}$$

- We know that  $z_t, z_{t-1}, ..., \sim \mathcal{N}(0, I)$ .
- So  $\sqrt{\alpha_t(1-\alpha_{t-1})}z_{t-1}\sim\mathcal{N}\big(0,\alpha_t(1-\alpha_{t-1})\big)$ , and  $\sqrt{1-\alpha_t}z_t\sim\mathcal{N}(0,1-\alpha_t)$
- We also know that  $\mathcal{N}(0, \sigma_1^2 I) + \mathcal{N}(0, \sigma_2^2 I) = \mathcal{N}(0, (\sigma_1^2 + \sigma_2^2) I)$ .

$$\begin{split} x_t &= \sqrt{\alpha_t \alpha_{t-1}} x_{t-2} + \left( \sqrt{\alpha_t (1 - \alpha_{t-1})} z_{t-1} + \sqrt{1 - \alpha_t} z_t \right) \\ &= \sqrt{\alpha_t \alpha_{t-1}} x_{t-2} + \sqrt{1 - \alpha_t \alpha_{t-1}} \tilde{z}_{t-1} \\ &= \sqrt{\overline{\alpha}_t} x_0 + \sqrt{1 - \overline{\alpha}_t} \tilde{z}_1 \\ \text{Where } \bar{\alpha}_t &= \alpha_t \alpha_{t-1}, \dots, \alpha_1 \\ z_t, z_{t-1}, \dots, \sim \mathcal{N}(0, I) \\ \tilde{z}_t, \tilde{z}_{t-1}, \dots, \sim \mathcal{N}(0, I) \end{split}$$

$$\begin{aligned} x_t &= \sqrt{\overline{\alpha}_t} x_0 + \sqrt{1 - \overline{\alpha}_t} \tilde{z}_1 \\ \text{Where } \bar{\alpha}_t &= \alpha_t \alpha_{t-1}, \dots, \alpha_1 \\ \tilde{z}_t, \tilde{z}_{t-1}, \dots, \sim \mathcal{N}(0, I) \end{aligned}$$

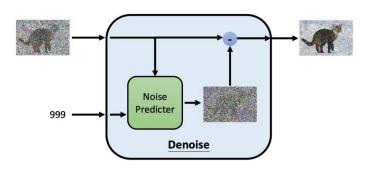


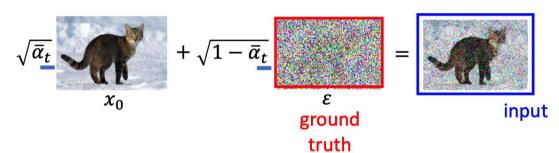
#### **Algorithm 1** Training

- 1: repeat
- 2:  $\mathbf{x}_0 \sim q(\mathbf{x}_0)$
- 3:  $t \sim \text{Uniform}(\{1, \dots, T\})$
- 4:  $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
- 5: Take gradient descent step on

$$\nabla_{\theta} \left\| \boldsymbol{\epsilon} - \boldsymbol{\epsilon}_{\theta} (\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon}, t) \right\|^2$$

6: until converged





## Denoising/Reverse Process

- Goal:  $q(x_{t-1}|x_t)$ , but we don't know how to calculate it. We only know  $q(x_t|x_{t-1})$ .
- Using Bayes Rule we have:

$$q(x_{t-1}|x_t) = q(x_t|x_{t-1})$$
  $q(x_{t-1})$  Hard to model directly.

- Instead, we can model  $q(x_{t-1}|x_t,x_0)$
- Using Bayes Rule we have:

$$q(x_{t-1}|x_t, x_0) = q(x_t|x_{t-1}, x_0) \frac{q(x_{t-1}|x_0)}{q(x_t|x_0)}$$

For each term, we have:

each term, we have: 
$$\begin{aligned} x_t &= \sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} \tilde{z}_1 \\ q(x_{t-1}|x_0) &= \sqrt{\bar{\alpha}_{t-1}} x_0 + \sqrt{1 - \bar{\alpha}_{t-1}} z \sim \mathcal{N} \big( \sqrt{\bar{\alpha}_{t-1}} x_0, 1 - \bar{\alpha}_{t-1} \big) \\ q(x_t|x_0) &= \sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} z \sim \mathcal{N} \big( \sqrt{\bar{\alpha}_t} x_0, 1 - \bar{\alpha}_t \big) \\ q(x_t|x_{t-1}, x_0) &= \sqrt{\bar{\alpha}_t} x_{t-1} + \sqrt{1 - \bar{\alpha}_t} z \sim \mathcal{N} \big( \sqrt{\bar{\alpha}_t} x_{t-1}, 1 - \bar{\alpha}_t \big) \end{aligned}$$

So, we have:

$$q(x_{t-1}|x_t,x_0) \propto \exp(-\frac{1}{2}(\frac{(x_t-\sqrt{\alpha_t}x_{t-1})^2}{\beta_t} + \frac{(x_{t-1}-\sqrt{\overline{\alpha}_{t-1}}x_0)^2}{1-\overline{\alpha}_{t-1}} - \frac{(x_t-\sqrt{\overline{\alpha}_t}x_0)^2}{1-\overline{\alpha}_t})), \text{ let } 1 - \alpha_t = \beta_t$$

$$= \exp\left(-\frac{1}{2}\left(\frac{\alpha_t}{\beta_t} + \frac{1}{1-\overline{\alpha}_{t-1}}\right)x_{t-1}^2 - \left(\frac{2\sqrt{\alpha_t}}{\beta_t}x_t + \frac{2\sqrt{\overline{\alpha}_{t-1}}}{1-\overline{\alpha}_{t-1}}x_0\right)x_{t-1} + C(x_t,x_0)\right)\right), \text{ C is a constant}$$
18

## Denoising/Reverse Process

$$q(x_{t-1}|x_t, x_0) \propto \exp(-\frac{1}{2}(\frac{(x_t - \sqrt{\alpha_t}x_{t-1})^2}{\beta_t} + \frac{(x_{t-1} - \sqrt{\overline{\alpha}_{t-1}}x_0)^2}{1 - \overline{\alpha}_{t-1}} - \frac{(x_t - \sqrt{\overline{\alpha}_t}x_0)^2}{1 - \overline{\alpha}_t})), \text{ let } 1 - \alpha_t = \beta_t$$

$$= \exp\left(-\frac{1}{2}\left(\frac{\alpha_t}{\beta_t} + \frac{1}{1 - \overline{\alpha}_{t-1}}\right)x_{t-1}^2 - \left(\frac{2\sqrt{\alpha_t}}{\beta_t}x_t + \frac{2\sqrt{\overline{\alpha}_{t-1}}}{1 - \overline{\alpha}_{t-1}}x_0\right)x_{t-1} + C(x_t, x_0)\right)\right), \text{ C is a constant}$$

• For normal distribution we have: 
$$\exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right) = \exp\left(-\frac{1}{2}\left(\frac{1}{\sigma^2}x^2 - \frac{2\mu}{\sigma^2}x + \frac{\mu^2}{\sigma^2}\right)\right)$$

So, we have:

$$\sigma^2 = \frac{1}{\left(\frac{\alpha_t}{\beta_t} + \frac{1}{1 - \bar{\alpha}_{t-1}}\right)}$$
 is a constant

$$\frac{2\mu}{\sigma^2} = \left(\frac{2\sqrt{\alpha_t}}{\beta_t}x_t + \frac{2\sqrt{\bar{\alpha}_{t-1}}}{1 - \bar{\alpha}_{t-1}}x_0\right)$$
We can estimate  $x_{t-1}$  from  $x_t, x_0$ 

$$\widetilde{\mu}_t(x_t, x_0) = \frac{\sqrt{\overline{\alpha}_t}(1 - \overline{\alpha}_{t-1})}{1 - \overline{\alpha}_t} x_t + \frac{\sqrt{\overline{\alpha}_{t-1}}\beta_t}{1 - \overline{\alpha}_t} x_0$$
We don't know this in reverse process Actually, we even don't need the reverse process if

we know this. LOL.

## Denoising/Reverse Process

$$\sigma^2 = \frac{1}{\left(\frac{\alpha_t}{\beta_t} + \frac{1}{1 - \bar{\alpha}_{t-1}}\right)}$$

$$\widetilde{\mu}_t(x_t, x_0) = \frac{\sqrt{\overline{\alpha}_t}(1 - \overline{\alpha}_{t-1})}{1 - \overline{\alpha}_t} x_t + \frac{\sqrt{\overline{\alpha}_{t-1}}\beta_t}{1 - \overline{\alpha}_t} x_0$$

- But we have:  $x_t = \sqrt{\overline{\alpha}_t} x_0 + \sqrt{1 \overline{\alpha}_t} z_t$
- So,  $x_0 = \frac{1}{\sqrt{\overline{\alpha}_t}} (x_t \sqrt{1 \overline{\alpha}_t} z_t)$

Estimated by the neural network

Finally, we have: 
$$\tilde{\mu}_t = \frac{1}{\sqrt{\alpha_t}} (x_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} z_t)$$

#### **Algorithm 2** Sampling

1:  $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ 

Sampling from the data distribution

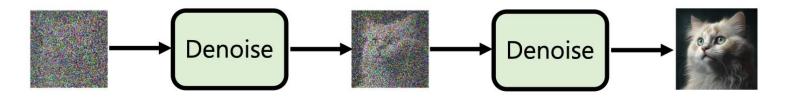
- 2: **for** t = T, ..., 1 **do**
- 3:  $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$  if t > 1, else  $\mathbf{z} = \mathbf{0}$ 4:  $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \mathbf{x}_t \frac{1-\alpha_t}{\sqrt{1-\bar{\alpha}_t}} \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$
- 5: end for
- 6: return  $\mathbf{x}_0$

#### **Diffusion Model**

#### **Forward Process**



#### **Reverse Process**



#### **Algorithm 1** Training

- 1: repeat
- 2:  $\mathbf{x}_0 \sim q(\mathbf{x}_0)$
- 3:  $t \sim \overline{\text{Uniform}}(\{1,\ldots,T\})$
- 4:  $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
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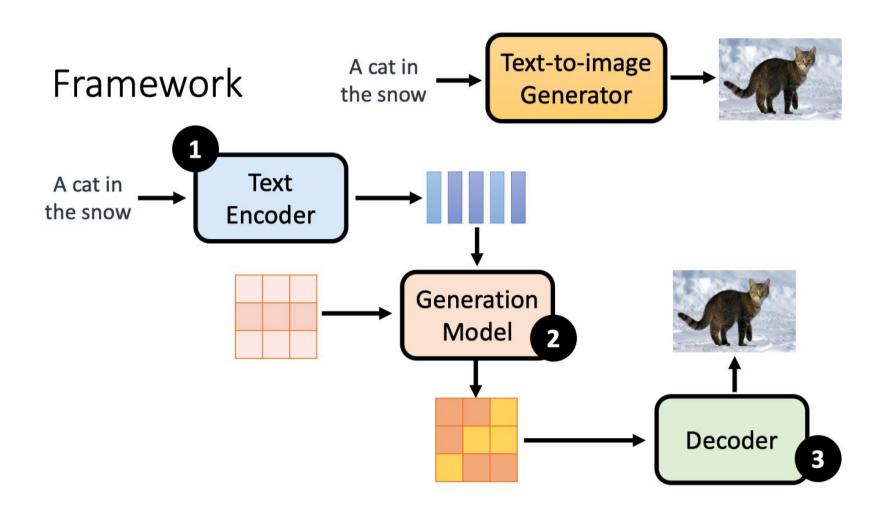
$$\nabla_{\theta} \left\| \boldsymbol{\epsilon} - \boldsymbol{\epsilon}_{\theta} (\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon}, t) \right\|^2$$

6: until converged

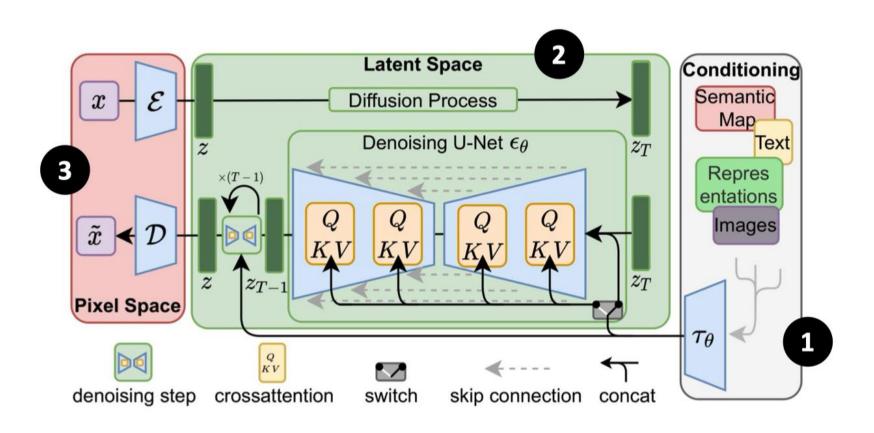
#### Algorithm 2 Sampling

- 1:  $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
- 2: **for** t = T, ..., 1 **do**
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- 4:  $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \mathbf{x}_t \frac{1-\alpha_t}{\sqrt{1-\bar{\alpha}_t}} \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$
- 5: end for
- 6: return  $x_0$

## Stable Diffusion

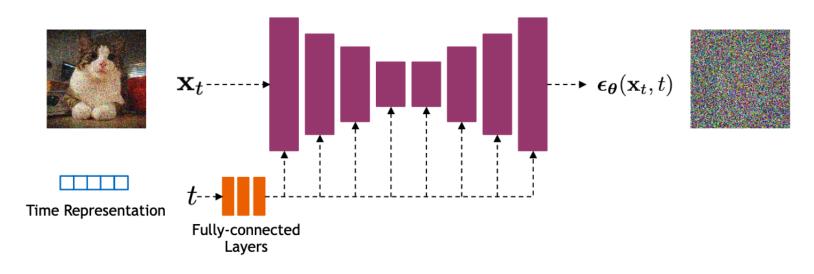


## Latent Diffusion



#### **Network Architectures**

Diffusion models often use U-Net architectures with ResNet blocks and self-attention layers to represent  $\epsilon_{\theta}(\mathbf{x}_t,t)$ 



Time representation: sinusoidal positional embeddings or random Fourier features.

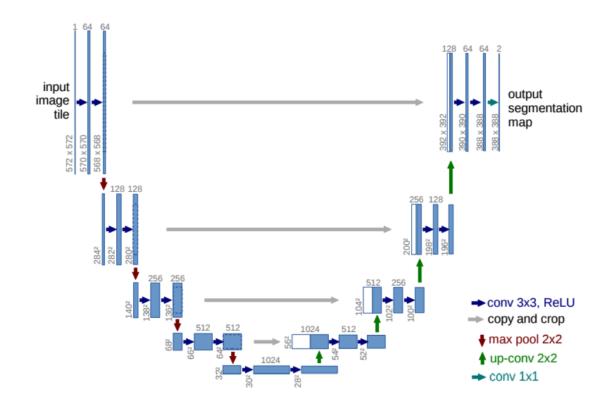
## U-Net

#### **Contracting path**

- block consists of:
  - 3x3 convolution
  - 3x3 convolution
  - ReLU
  - max-pooling with stride of 2 (downsample)
- repeat the block N times, doubling number of channels

#### **Expanding path**

- block consists of:
  - 2x2 convolution (upsampling)
  - concatenation with contracting path features
  - 3x3 convolution
  - 3x3 convolution
  - ReLU
- repeat the block N times, halving the number of channels



#### U-Net

- Originally designed for applications to biomedical segmentation
- Key observation is that the output layer has the same dimensions as the input image (possibly with different number of channels)

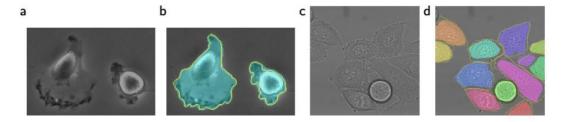


Fig. 4. Result on the ISBI cell tracking challenge. (a) part of an input image of the "PhC-U373" data set. (b) Segmentation result (cyan mask) with manual ground truth (yellow border) (c) input image of the "DIC-HeLa" data set. (d) Segmentation result (random colored masks) with manual ground truth (yellow border).

## Applications: AI Art







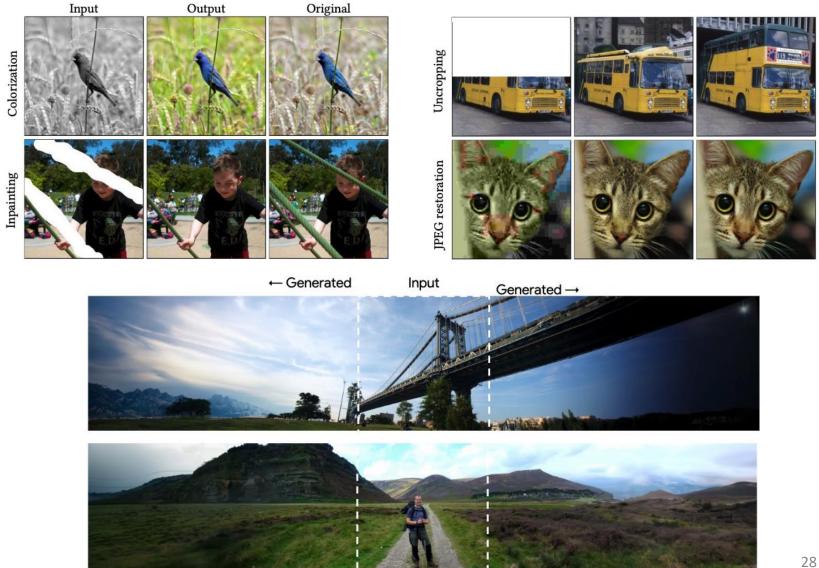








## Applications: Colorization, Inpainting, Restoration, Outfilling



# Questions?

