

# Lab Course

## Efficient Programming of Multicore Processors and Supercomputers

### Report 1: Compiler Optimizations

Jonas Mayer, Paul Preißner, Konrad Pröll

Fakultät für Informatik  
Technische Universität München

May 11<sup>th</sup> 2017

# Task 1.1 Understanding the code

- ▶ 1. Show the initial performance data.
- ▶ 2. Explain how the FLOP/s metric is measured. Which floating point operations are taken into account?

### 1.1.1. Show the initial performance data

Resolution	MFlop/s
100	475.407468
300	410.097573
500	389.720385
700	345.743325
900	266.359908
1100	245.029018
1300	241.159283
1500	228.631083
1700	217.060715
1900	208.342824
2100	216.940421
2300	189.397070
2500	180.502628
2700	185.770487
2900	176.501386

### 1.1.1. Show the initial performance data

- ▶ It seems to stabilize at around 180 MFlop/s
- ▶ Gauss-Seidel achieves 591.7 MFlop/s

### 1.1.2. Explain how the FLOP/s metric is measured. Which floating point operations are taken into account?

```
1 // Flop count after <i> iterations
2 flop = iter * 11.0 * param.act_res * param.act_res;
```

## 1.1.2. Explain how the FLOP/s metric is measured. Which floating point operations are taken into account?

```
1 int i, j;
2 for( j=1; j<sizeX-1; j++ )
3 {
4   for( i=1; i<sizeY-1; i++ )
5     {
6       utmp[i*sizeX+j]= 0.25 * (u[ i*sizeX      + (j-1) ]+
7                                u[ i*sizeX      + (j+1) ]+
8                                u[ (i-1)*sizeX + j
9                                ]+
10                                u[ (i+1)*sizeX + j      ]);
11 }
```

## 1.1.2. Explain how the FLOP/s metric is measured. Which floating point operations are taken into account?

```
1 double unew, diff, sum=0.0;
2 for( i=1; i<sizey-1; i++ )
3 {
4   for( j=1; j<sizey-1; j++ )
5     {
6       unew = 0.25 * (u[ i*sizey      + (j-1) ]+
7                     u[ i*sizey      + (j+1) ]+
8                     u[ (i-1)*sizey + j      ]+
9                     u[ (i+1)*sizey + j      ]);
10      diff = unew - u[i*sizey + j];
11      sum += diff * diff;
12    }
13 }
```

# Task 1.2 Compiler Options

- ▶ What is the meaning of -ipo and -fno-alias
- ▶ What is the meaning of “ivdep”?
- ▶ The Intel compiler provides reports when using “opt-report” option. What does it print out, and what does it mean?
- ▶ Is the code vectorized by the compiler?
- ▶ What is the performance result of these options. Present a graph!



# Task 1.2 Compiler Options

- ▶ -ipo:
  - ▶ “Interprocedural Optimization”
  - ▶ analyzes the code and applies various (e.g. inlining)
  - ▶ full list can be found at  
<https://software.intel.com/en-us/node/522667>
- ▶ -fno-alias
  - ▶ forces compiler to assume no aliasing
  - ▶ aliasing: accessing one memory cell through different symbolic names

# Task 1.2 Compiler Options

- ▶ ivdep:

- ▶ “ignore vector dependencies”
- ▶ pragma to be inserted into code
- ▶ compiler might assume a loop non vectorizable
- ▶ #pragma ivdep tells compiler that there is no dependency

```
1 void ignore_vec_dep(int *a, int k, int c, int m) {  
2     #pragma ivdep  
3     for (int i = 0; i < m; i++)  
4         a[i] = a[i + k] * c;  
5 }
```

# Task 1.2 Compiler Options

- ▶ `opt-report`
  - ▶ optimization reports by the compiler
  - ▶ show which part of the code was optimized
  - ▶ for not optimized parts, also shows the reason why it could not be optimized

## Task 1.2 Compiler Options

```
1 Begin optimization report for: relax_jacobi(double *,
    double *, unsigned int, unsigned int)
2     Report from: Interprocedural optimizations [ipo]
3 INLINE REPORT: (relax_jacobi(double *, double *, unsigned
    int, unsigned int)) [2] relax_jacobi.c(43,1)
4     Report from: Loop nest, Vector &
        Auto-parallelization optimizations [loop, vec,
        par]
5 LOOP BEGIN at relax_jacobi.c(46,5)
6     remark #15344: loop was not vectorized: vector
        dependence prevents vectorization. First
        dependence is shown below. Use level 5 report
        for details
7     remark #15346: vector dependence: assumed OUTPUT
        dependence between utmp line 50 and utmp line 50
8 LOOP END
```

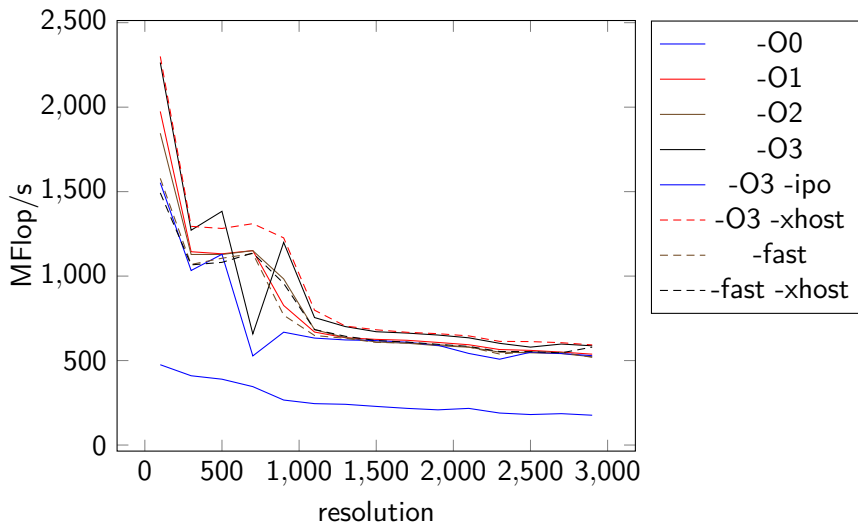
# Task 1.2 Compiler Options

- Is the code vectorized by the compiler?
  - Only the inner part of residual\_jacobi is vectorized

```
1 Begin optimization report for:
   residual_jacobi(double *, unsigned int,
   unsigned int)
2   Report from: Interprocedural optimizations
   [ipo]
3 LOOP BEGIN at relax_jacobi.c(20,5)
4   remark #15542: loop was not vectorized: inner
   loop was already vectorized
5
6   LOOP BEGIN at relax_jacobi.c(22,2)
7     remark #15300: LOOP WAS VECTORIZED
8   LOOP END
9
10  LOOP BEGIN at relax_jacobi.c(22,2)
11    <Remainder loop for vectorization>
12  LOOP END
13 LOOP END
```

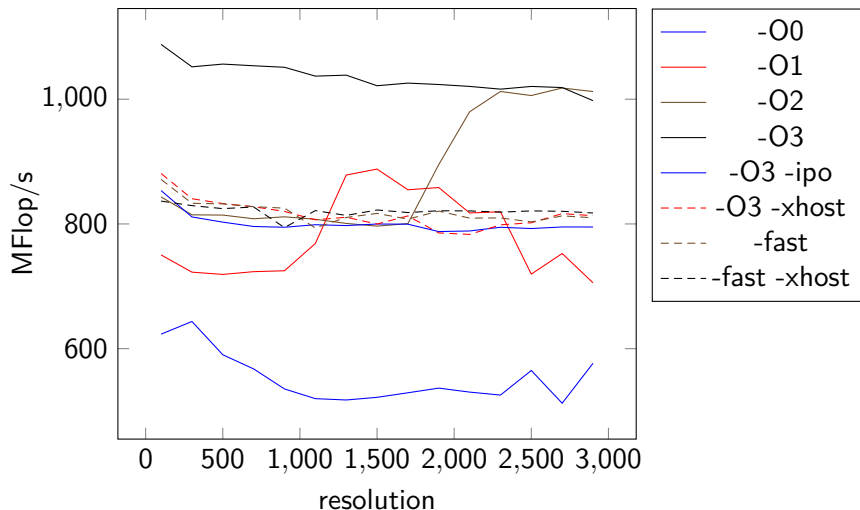
## Task 1.2 Compiler Options

Performance of Jacobi-Relaxation with various compiler options



## Task 1.2 Compiler Options

Performance of GS-Relaxation with various compiler options



## Task 1.3: Batch Script

```
1 #!/bin/bash
2 #@ wall_clock_limit =00:2:00
3 #@ job_name = praktikum_testjob
4 #@ job_type = parallel
5 #@ class = test
6 #@ energy_policy_tag= NONE
7 #@ output = job$(jobid).out
8 #@ error = job$(jobid).out
9 #@ node = 1
10 #@ network.MPI = us
11 #@ island_count = 1
12 #@ total_tasks = 1
13 #@ queue
14 . /etc/profile
15 cd /gpfs/work/h039v/h039vaj
16 poe ./heat test.dat
```



## Task 1.3: Results.out

```
1 DISK GROUP QUOTAS for home and project file systems:
2 Filesystem                               Quota      Used
   Space      Free Space
3 /home/hpc/h039v                         ($HOME)    102.4GB   355.9MB (
   0%)    102.1GB (100%)
4 /gpfs/work/h039v                         ($WORK)    1000.0GB   96.2MB
   ( 0%)    999.9GB (100%)
5 -----
6
7 Executing LRZ User Prolog ...
8 Resolutions      : (100, 300, ... 2900)
9 Iterations       : 50
10 Algorithm        : 0 (Jacobi)
11 Num. Heat sources : 2
12   1: (0.00, 0.00) 1.00 1.00
13   2: (1.00, 1.00) 1.00 0.50
14
15 ...
```

## Task 1.3

### **Does the performance differ to a run on the login node?**

Generally it does not. However, sometimes the performance on the login node is unusually slow, most likely because someone else is running a program.

## Task 1.4 Gprof

- ▶ What is the run-time overhead of “-p”?
  - ▶ Time measurement spent in each function, tree of function calls, counter of function executions. The overhead is estimated to be up to 260% of the actual execution.

Source: <http://gernotklingler.com/blog/gprof-valgrind-gperftools-evaluation-tools-application->

- ▶ Which functions take most of the time?
  - ▶ The actual relaxations (*e.g. 135.33 ms/call of relax\_jacobi*) as one would expect due to the higher number of Flops, followed by the calculations of the residuals (*e.g. 30.08 ms/call of residual\_jacobi*).

## Task 1.4 Gprof - gmon.out of run after “-p -g” compile 1/4

```
1 Flat profile:
2 Each sample counts as 0.01 seconds.
3   %      cumulative      self           self   total
4   time    seconds    seconds   calls  ms/call  ms/call  name
5  81.55      101.50      101.50      750    135.33    135.33
6      relax_jacobi
7  18.12      124.06       22.56      750     30.08     30.08
8      residual_jacobi
9   0.22      124.33        0.27        1    270.00    270.00
10     write_image
11  0.05      124.39        0.06       15      4.00      4.00
12     initialize
13  0.04      124.44        0.05        1     50.00    50.00
14     coarsen
15  0.02      124.47        0.03
16     __libm_pow_e7
17  0.00      124.47        0.00       30      0.00      0.00  wtime
18  0.00      124.47        0.00       15      0.00      0.00
19     finalize
20  0.00      124.47        0.00        1      0.00      0.00
21     print_params
22  0.00      124.47        0.00        1      0.00      0.00
23     read_input
```

## Task 1.4 Gprof - gmon.out of run after “-p -g” compile 2/4

```
1 Call graph (explanation follows)
2 granularity: each sample hit covers 4 byte(s) for 0.01% of
   124.47 seconds
3 index % time      self  children    called      name
4                                     <spontaneous>
5 [1]      100.0      0.00   124.44      main [1]
6          101.50      0.00    750/750
           relax_jacobi [2]
7          22.56      0.00    750/750
           residual_jacobi [3]
8          0.27      0.00      1/1
           write_image [4]
9          0.06      0.00    15/15      initialize
           [5]
10         0.05      0.00      1/1      coarsen [6]
11         0.00      0.00    30/30      wtime [8]
12         0.00      0.00    15/15      finalize
           [9]
13         0.00      0.00      1/1      read_input
           [11]
14         0.00      0.00      1/1
           print_params [10]
```

```
15 -----
```

## Task 1.4 Gprof - gmon.out of run after “-p -g” compile 3/4

```
1      101.50    0.00    750/750      main [1]
2 [2]      81.5    101.50    0.00    750      relax_jacobi
3      [2]
4      22.56    0.00    750/750      main [1]
5 [3]      18.1    22.56    0.00    750
6      residual_jacobi [3]
7      0.27    0.00    1/1      main [1]
8 [4]      0.2    0.27    0.00    1      write_image [4]
9      -----
10     0.06    0.00    15/15      main [1]
11 [5]      0.0    0.06    0.00    15      initialize [5]
12     -----
13     0.05    0.00    1/1      main [1]
14 [6]      0.0    0.05    0.00    1      coarsen [6]
15     -----
16     <spontaneous>
17 [7]      0.0    0.03    0.00      __libm_pow_e7
18     [7]
19     0.00    0.00    30/30      main [1]
20 [8]      0.0    0.00    0.00    30      wtime [8]
21     -----
```

## Task 1.4 Gprof - gmon.out of run after “-p -g” compile 4/4

```
1      0.00      0.00      15/15      main [1]
2 [9]      0.0      0.00      0.00      15      finalize [9]
3 -----
4      0.00      0.00      1/1      main [1]
5 [10]     0.0      0.00      0.00      1      print_params
6      [10]
7 -----
8      0.00      0.00      1/1      main [1]
9 [11]     0.0      0.00      0.00      1      read_input [11]
10 -----
11 Index by function name
12
13      [7]  __libm_pow_e7      [10] print_params
14      [4]  write_image
15      [6]  coarsen      [11] read_input
16      [8]  wtime
17      [9]  finalize      [2]  relax_jacobi
18      [5]  initialize     [3]  residual_jacobi
```

Thank you for your attention!