

	A painter who b	dilius novel cameras.
(+1)832-691-5558		hawaiii.github.io
 Computational Photography Depth Imaging	 Lensless Imaging Camera Calibration	 3D Reconstruction Creative Tools
M.S., Computer Vision, Dec. 201		pected).
•	Mathematics, May 2015	
Carnegie Institute of Technol	ogy Dean's Fellow, 201	7
People's Choice Award at Had	ckRice , 2015	
Ph.D. student, advisor: Prof. AswiPhysics-based differential rend	n C. Sankaranarayanan lering for 3D lensless im	aging
	 Computational Photography Depth Imaging Carnegie Mellon University Ph.D., Electrical & Computer Eng. M.S., Computer Vision, Dec. 2010 Rice University B.S., Computer Science; minor in Carnegie Institute of Technol People's Choice Award at Hack Carnegie Mellon University, In Ph.D. student, advisor: Prof. Aswit Physics-based differential renormal 	 (+1)832-691-5558 Computational Photography Depth Imaging Camera Calibration Carnegie Mellon University Ph.D., Electrical & Computer Engineering, Nov. 2022 (exp. M.S., Computer Vision, Dec. 2016.

Google Daydream, summer 2018

Software engineering intern

- Trained cross-spectral (RGB infrared) matching network for trinocular stereo
- Improves high-resolution depth estimation of specular objects for Project Starline

Meta Reality Labs Research (formerly Occulus Research), 2016

• Deformable lensless imager with on the sphere and curved surfaces

Capstone project

- Built a robotic calibration system for camera to IMU calibration
- Improves headset pose estimate frame rate from camera-only system

Apple Special Project Group, summer 2016

Software engineering intern

Rice University Computer Vision Lab, 2014

Student researcher

• Built a multi-camera system for accurate indoors human detection

Heidelberg Collaboratory for Image Processing (Germany), summer 2013

DAAD RISE research intern

• Created tools for 2D to 3D film conversion by classifying depth edges with random forest

PUBLICATIONS Yi Hua, M. Salman Asif and Aswin C. Sankaranarayanan, Lensfree Z-Stacking: A Theory of Volumetric Convolution for Lensless Cameras, under review at SIGGRAPH ASIA, 2022

> Hossein Baktash, Yash Belhe, Yi Hua, Matteo Giuseppe Scopelliti, Aswin C. Sankaranarayanan, Maysam Chamanzar, Computational Imaging using Ultrasonically-Sculpted Virtual Lenses, under review at Intl. Conf. Computational Photography (ICCP), 2022.

> Yucheng Zheng, Yi Hua, Aswin C. Sankaranarayanan and M. Salman Asif, A Simple Framework for 3D Lensless Imaging with Programmable Masks, in ICCV, 2021.

> Yi Hua, Shigeki Nakamura, M. Salman Asif and Aswin C. Sankaranarayanan, SweepCam — Depth-aware Lensless Imaging using Programmable Masks, in Trans. Pattern Analysis and Machine Intelligence (TPAMI) / ICCP 2020.

COURSES

Carnegie Mellon University

Computer Vision (A), Geometry-based Methods in Vision (A), Physics-based Methods in Vision (A-), Visual Learning & Recognition (A), Adv. Computer Vision Apps (A), Applied Stochastic Processes (A), Estimation Detection & Identification (A), Convex Optimization (A), Linear Systems(A), Discrete Differential Geometry (A)

Rice University

Honors Linear Algebra (A), Statistical Machine Learning (A-), Modern Physics (A), Adv. Computer Graphics (A), Life Drawing (A), Sculpture (A), Intro. Film-making & Editing (A)

TEACHING

Electrical & Computer Engineering, Carnegie Mellon University

ASSISTANT

Mathematical Foundations of Electrical Engineering, 2019; Signal and Systems, 2018; Image and Video Processing, 2018

Computer Science, Rice University

Parallel Computing, 2015; Intro. to Program Design, 2014; Algorithmic Thinking, 2014

ACADEMIC

Review for journals and conferences

SERVICE

IEEE Transactions on Computational Imaging, Optics Express, CVPR 2022, ECCV 2022

PROJECTS

Peel: Style Transfer App on Android, 2015

An app that let you "peel" a color filter from a photo you like and apply it to your photo

We put food on your plate: Augmented Reality App on Android, 2014

An app that augments empty plates detected from camera with food

SKILLS

Programming

Python, C++, MATLAB, Java; PyTorch, Tensorflow, OpenCV, ROS

Fabrication

SolidWorks, laser cutting, 3D printing, crochet

Artistic

Watercolor painting, animated illustration (hawaiiiwatercolor.tumblr.com)