

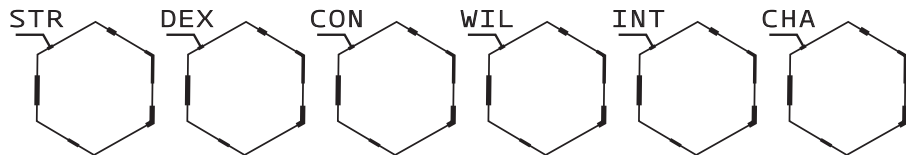
ACROSS A THOUSAND DEAD WORLDS

DEEP DIVER CHARACTER RECORD

[NAME]

LEVEL

XP



STRESS

NERVOUS TIC

STAMINA

10

TRAUMA

10

LUCK

5

OBSSESSIONS & NEGATIVE TRAITS

ARMOR

RADS

WOUNDS

3

INJURIES

EMOTIONAL STATE

NEGATIVE

POSITIVE

HOPELESS

ENRAGED

NERVOUS

COMPOSED

CALM

HOPEFUL

PLEASED

SKILLS

- ☐ Arsaidth Technology
- ☐ Close Combat
- ☐ Perception
- ☐ Manipulation
- ☐ Medical Aid
- ☐ Pilot
- ☐ Ranged Combat
- ☐ Resolve
- ☐ Science
- ☐ Stealth
- ☐ Survival
- ☐ Technology

[TOTAL MASTERY AT 15]

TALENTS

1

2

3

4

5

EMOTION MODIFIERS

HOPELESS	-2 ALL SKLS / +D4 DMG
NERVOUS	-1 RSLV / +1 STAM (DEF MNVR)
ENRAGED	+1 CBT SKLS / -1 MANIP
COMPOSED	0 BENF OR DISADVTG
CALM	-1 CBT SKLS / +1 MANIP
HOPEFUL	+1 NON-CBT SKLS / -1 CBT SKLS
PLEASED	+2 ALL SKLS

HEAD ▲

TORSO ▲

WAIST ▲

RIGHT HAND ▲

LEGS ▲

BACKPACK ▲

BACK ▲

POCKETS ▲

FULL BODY SUIT ▲

DRAKE COINS ▲

PERSONALITY

BACKGROUND

HOW DID YOU EARN YOUR PLACE IN KARUM STATION?

LIFE CHANGING EVENT

DRIVE

OTHER DETAILS

MANNERISMS ▼

WHEN YOU ARE FEELING CONFIDENT, YOU

WHEN YOU'RE FEELING SHY OR LACKING CONFIDENCE, YOU

WHEN YOU'RE BORED, YOU

WHEN YOU'RE FEELING HAPPY, YOU

WHEN YOU'RE FEELING FRUSTRATED, YOU