```
clamp = @(x, b, a) \max(\min(x, a), b)
```

```
clamp = function_handle with value:
    @(x,b,a)max(min(x,a),b)
```

```
x = clamp(imread("../images/greyscale2.jpg") + 1, 1, 256);
imshow(x);
```



```
T = uint8(floor(1:256)/2);
img = zeros(w, h);
```

