

## **Tutorial 06**

Conditional statement: if-then, if-else, switch

### **Exercise 1:**

**A.** if (6 < 2 \* 5)

What is the output of each of the following code fragments? (given the declaration int a=1, b=2, c=3;):

```
System.out.print("Hello");
System.out.print("
There");

C. if (a < c)
System.out.println("*");
else if (a == b)</pre>
```

System.out.println("\*");
else if (a == b)
System.out.println("&");
else
System.out.println("\$");

 $\mathbf{E}$ . if (a>b)

```
System.out.println("####");
    else
{System.out.println("&&&&");
```

System.out.println("\*\*\*\*");}

```
G. if (a < c)
    System.out.println("*");
    else if (a == c)
    System.out.println("&");
    else
    System.out.println("$");</pre>
```

I. if(a>b)
 if(a>c)

System.out.println("1111");
 else

System.out.println("2222");

```
B. if ('a' > 'b' || 66 > (int)('A'))
System.out.println("#*#");
```

D. if(a<b)
 System.out.println("####");
 else
 System.out.println("&&&&");
 System.out.println("\*\*\*\*");</pre>

```
F. int x = 100; int y = 200;
   if (x > 100 && y <=200)
    System.out.print(x+" "+y+"
"+(x+y));
   else
    System.out.print(x+" "+y+"
"+(2*x-y));</pre>
```

```
H. if(a<b) {
    System.out.println("####");
    System.out.println("****");
    }
    else
    System.out.println("&&&&");</pre>
```

```
J. if(++a > b++ || a-- > 0)
    c++;
    else
    c--;
    System.out.println(a+" "+b+" "+c);
```

### **Exercise 2:**

- **A.** Write the java statement that assigns 1 to x if y is greater than 0
- **B.** Suppose that score is a variable of type double. Write the java statement that increases the score by 5 marks if score is between 80 and 90
- C. Rewrite in Java the following statement without using the NOT (!) operator:

```
item = !((i<10) | (v>=50))
```

- **D.** Write a java statement that prints true if x is an odd number and positive
- **E.** Write a java statement that prints true if both x and y are positive numbers
- **F.** Write a java statement that prints true if x and y have the same sign (-/+)

#### **Exercise 3**

Two programs are equivalent if given the same input they produce the same output.

Which of the following programs are equivalent? Why?

C. import java.util.Scanner;

```
A. import java.util.Scanner;
  class TestPositive {
    public static void main(String [] args) {
      Scanner S = new Scanner(System.in);
      System.out.print("Enter a value: ");
      int x = S.nextInt();
      if (x > 0) {
        System.out.println("The value is positive:");
      }
      else {
        if (x < 0) {
          System.out.println("The value is negative:");
         } else {
          System.out.println("The value is zero:");
        }
      System.out.println("Good Bye!");
    }
  }
B. import java.util.Scanner;
  class TestPositive {
    public static void main(String [] args) {
      Scanner S = new Scanner(System.in);
      System.out.print("Enter a value: ");
      int x = S.nextInt();
      if (x > 0) {
        System.out.println("The value is positive:");
      if (x < 0) {
        System.out.println("The value is negative:");
        System.out.println("The value is zero:");
      System.out.println("Good Bye!");
  }
```

1

```
class TestPositive {
  public static void main(String [] args) {
    Scanner S = new Scanner(System.in);
    System.out.print("Enter a value: ");
    int x = S.nextInt();
    if (x > 0) {
        System.out.println("The value is positive:");
    }
    if (x < 0) {
            System.out.println("The value is negative:");
    }
    if (x ==0) {
            System.out.println("The value is zero:");
    }
    System.out.println("The value is zero:");
}
    System.out.println("Good Bye!");
}</pre>
```

#### **Exercise 4**

Convert the following switch statement into if-else statements then into if-then statements:

```
String dayString1, dayString2, dayString3;
int day = KB.nextInt();
switch (day) {
  case 1: dayString1 = "Saturday";
   case 2: dayString2 = "Sunday";
        break;
  case 3: dayString3 = "Monday";
        break;
  case 4: dayString1 = "Tuesday";
   case 5: dayString2 = "Wednesday";
        break;
  default: dayString3 = "Invalid day";
        break;
}
```

# **Tutorial 06 Solutions**

### **Exercise 1:**

A. Hello There

C. \*

E. &&&& \*\*\*\*

**G.** \*

I. No output

**B.** #\*#

**D.** ####

**F.** 100 200 0

**H.** ####

**J.** 1 3 4

#### **Exercise 2:**

```
A. if (y > 0) x = 1;
```

**B.** if (score >= 80 && score <=90) score += 5;

C. item = i >= 10 && i < 50

**D.** if (x % 2 != 0 && x > 0) System.out.println(true); or

System.out.println(x%2 !=0 && x>0); // This prints false otherwise

E. if (x > 0 && y > 0) System.out.println(true);

System.out.println(x > 0 && y > 0); // This prints false otherwise

**F.** if (x \* y > 0) System.out.println(true);

System.out.println(x \* y > 0); // This prints false otherwise

### **Exercise 3:**

Programs A and C are equivalent. Program B is different since it gives different output if input is a positive number greater than zero. For example, 3

#### **Exercise 4:**

#### if-else:

```
String dayString1, dayString2, dayString3;
int day = KB.nextInt();
if (day == 1) {
  dayString1 = "Saturday";
```

```
dayString2 = "Sunday";
  }
  else
    if (day == 2)
      dayString2 = "Sunday";
    else
      if (day == 3)
        dayString3 = "Monday";
      else
        if (day == 4) {
          dayString1 = "Tuesday";
          dayString2 = "Wednesday";
        }
        else
          if (day == 5)
            dayString2 = "Wednesday";
          else
            dayString3 = "Invalid day";
if-then:
  String dayString1, dayString2, dayString3;
  int day = KB.nextInt();
  if (day == 1) {
    dayString1 = "Saturday";
    dayString2 = "Sunday";
  if (day == 2)
    dayString2 = "Sunday";
  if (day == 3)
    dayString3 = "Monday";
  if (day == 4) {
    dayString1 = "Tuesday";
    dayString2 = "Wednesday";
  }
  if (day == 5)
    dayString2 = "Wednesday";
  if (day < 1 || day > 5)
    dayString3 = "Invalid day";
```