

Theory of Computation
CSC 339 – Spring 2021

Chapter-7: part3
The Class NP

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Introduction

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- **Do polynomial algorithms exist for those problems?**

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- **For some problems, we haven't found polynomial algorithms, yet!**
- **Do polynomial algorithms exist for those problems?**
 - **Maybe and maybe not.**

The Class NP: Example Problem (Hamiltonian Paths)

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- **However, ...**

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The Class NP: Example Problem (Hamiltonian Paths)

- However, HAMPATH has a feature called polynomial verifiability.
- What does polynomial verifiability mean?
 - Given a path, we can verify whether it's Hamiltonian in polynomial time.

The Class NP: Example Problem (Compositeness)

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$$COMPOSITES = \{x \mid x = pq, \text{ for integers } p, q > 1\}$$

‣ There is not a simple polynomial algorithm for testing whether a given number is composite or not.

‣ We can easily verify that a natural number is composite. All we need is a divisor for that number.

The Class NP: Verifiers

Definition 7.18

A *verifier* for a language A is an algorithm V , where

$$A = \{w \mid V \text{ accepts } \langle w, c \rangle \text{ for some string } c\}.$$

We measure the time of a verifier only in terms of the length of w , so a *polynomial time verifier* runs in polynomial time in the length of w . A language A is *polynomially verifiable* if it has a polynomial time verifier.

The Class NP: Verifiers

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c is a certificate (or proof) of w 's membership in A

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The Class NP: Verifiers

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In HAMPATH, c is a path from s to t

In COMPOSITES, c is a divisor for the number

The Class NP: Verifiers

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Definition 7.19

NP is the class of languages (problems) that have polynomial time verifiers.

The Class NP: Example Problem (Hamiltonian Paths)

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The Class NP: Example Problem (Hamiltonian Paths)

- The term NP comes from nondeterministic polynomial time.
- This means problems that are members of NP can be decided using nondeterministic TMs (NTM).
- N_1 in the following slide can decide *HAMPATH* using NTM.

The Class NP: Example Problem (Hamiltonian Paths)

$N_I =$ “On input $\langle G, s, t \rangle$, where G is a directed graph with nodes s and t :

1. Write a list of m numbers, p_1, \dots, p_m , where m is the number of nodes in G . Each number in the list is nondeterministically selected to be between 1 and m .
2. Check for repetitions in the list. If any are found, *reject*.
3. Check whether $s = p_1$ and $t = p_m$. If either fail, *reject*.
4. For each i between 1 and $m - 1$, check whether (p_i, p_{i+1}) is an edge of G . If any are not, *reject*. Otherwise, all tests have been passed, so *accept*.”

The Class NP

Theorem 7.20

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$P \subset NP$

The Class NP

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- **NP is insensitive to the choice of a reasonable nondeterministic computation model, because they are polynomially equivalent.**
- **This means we can decide problems in NP using nondeterministic FA, TMs, etc.**

The Class NP: Example Problem (CLIQUE)

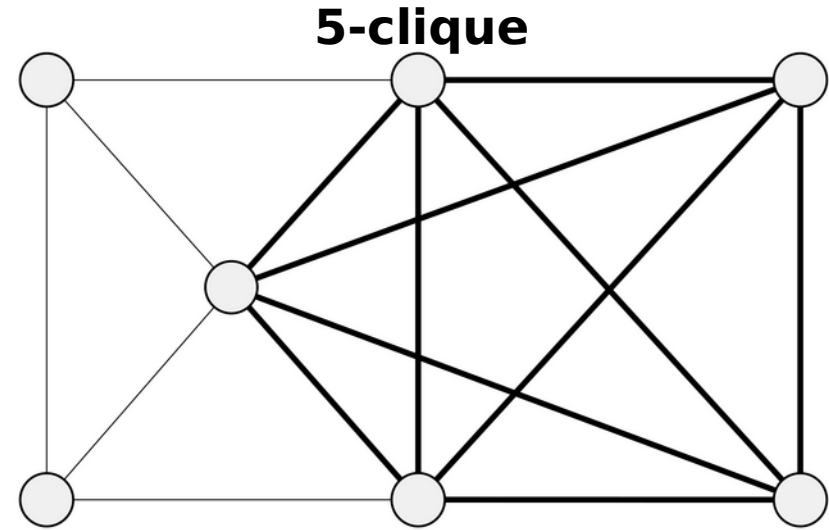
➤ **A clique in an undirected graph is a subgraph wherein every two nodes are connected by an edge.**

The Class NP: Example Problem (CLIQUE)

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- **A *k*-clique is a clique that contains k nodes.**

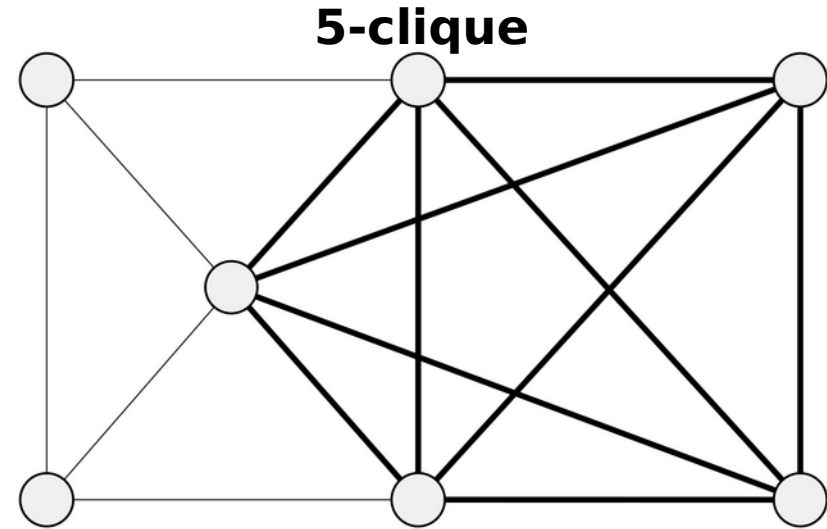
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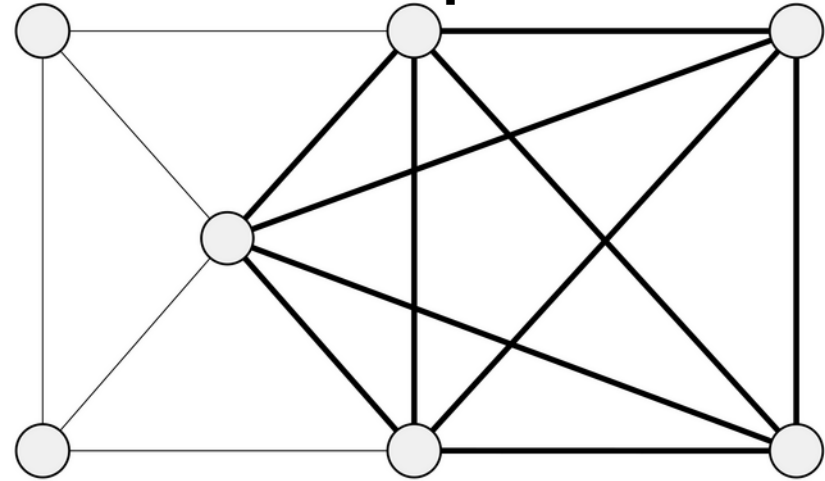
› **The clique problem is to determine whether a graph contains a clique of a specified size.**

$CLIQUE = \{ \langle G, k \rangle \mid G \text{ is an undirected graph with a } k\text{-clique} \}.$

Theorem 7.24

CLIQUE is in NP

5-clique



The Class NP: Example Problem (CLIQUE)

Decider N for CLIQUE

N = “On input $\langle G, k \rangle$, where G is a graph:

1. Nondeterministically select a subset c of k nodes of G .
2. Test whether G contains all edges connecting nodes in c .
3. If yes, accept ; otherwise, reject .”

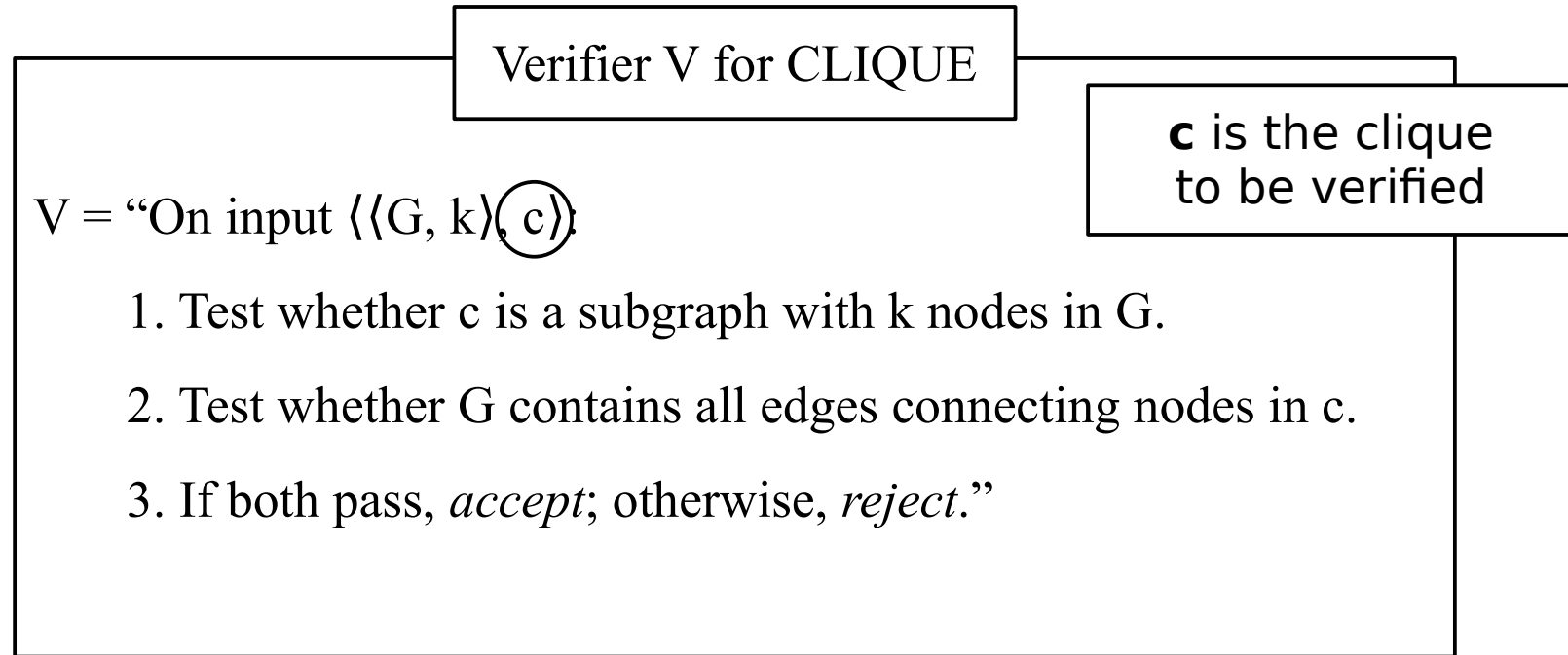
The Class NP: Example Problem (CLIQUE)

Verifier V for CLIQUE

V = “On input $\langle\langle G, k \rangle, c\rangle$:

1. Test whether c is a subgraph with k nodes in G .
2. Test whether G contains all edges connecting nodes in c .
3. If both pass, *accept*; otherwise, *reject*.”

The Class NP: Example Problem (CLIQUE)



The Class NP: coNP

‣ HAMPATH and CLIQUE are not in NP.

The Class NP: coNP

- › HAMPATH and CLIQUE are not in NP. They are in coNP.
- › Proving something is not present is more difficult than verifying it is present.

The Class NP: coNP

- HAMPATH and CLIQUE are not in NP. They are in coNP.
- Proving something is not present is more difficult than verifying it is present.
- We don't know if coNP is different from NP!

The Class NP: P vs. NP

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- › **P** is the class of languages for which membership can be *decided* quickly.
- › **NP** is the class of languages for which membership can be *verified* quickly.

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- **P** is the class of languages for which membership can be *decided* quickly.
- **NP** is the class of languages for which membership can be *verified* quickly.
- The best deterministic method currently known for deciding languages in NP uses exponential time.

The Class NP: P vs. NP

- › **P** is the class of languages for which membership can be decided quickly.
- › **NP** is the class of languages for which membership can be verified quickly.
- › The best deterministic method currently known for deciding languages in NP uses exponential time.
- › We are unable to prove the existence of a single language in NP that is not in P.

$P = NP?$

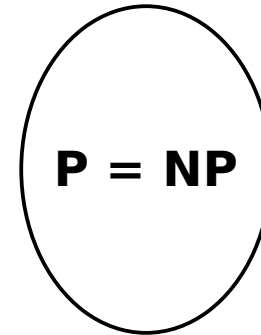
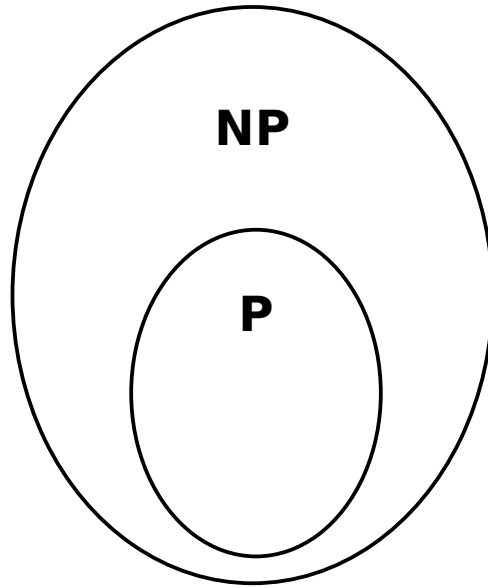
The Class NP: P vs. NP

$$P = NP?$$

- **Researchers have invested an enormous amount of time to find polynomial algorithms for some problems in NP, but without success.**
- **On the other hand, scientific tools do not lend themselves to showing that there isn't fast algorithms to replace brute-force search.**

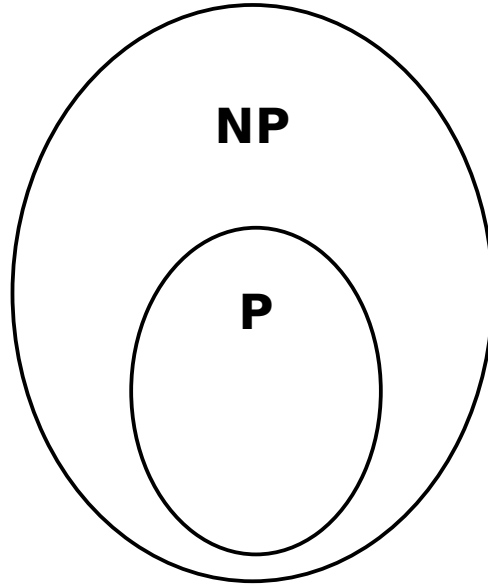
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The Class NP: P vs. NP

$P = NP?$



One of these two possibilities is correct. But, we don't know (yet) which one

