

# **Theory of Computation** CSC 339 - Spring 2021

Chapter-7: part4 NP-Completeness

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Recall that problems in NP are decision problems that can be solved in polynomial time on nondeterministic TMs.

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- A polynomial time solution to some problems in NP can be used to solve all problems in NP.
  - >These problems are called NP-complete.

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- On the other hand, problems in P are decision problems that can be <u>solved in polynomial time on deterministic TMs</u>.

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  - SAT: The Boolean Satisfiability problem is NP-complete.
- What does it mean for a problem L to be NP-complete?
  - >If a polynomial time algorithm solves an NP-complete problem, then all other problems in NP can be solved in polynomial time.

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- >Why is NP-complete important?
  - >To show that P = NP, all we need to do is find a polynomial time algorithm to an NP-complete problem.
  - >To show that P ≠ NP, if a problem in NP requires more than polynomial time, an NP-complete one does.

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Theorem 7.27

 $SAT \in P \text{ iff } P = NP.$ 

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#### **Definition 7.29**

Language A is *polynomial time reducible*, to language B, written  $A \leq_P B$ , if a polynomial time computable function  $f: \Sigma^* \to \Sigma^*$  exists, where for every w,  $w \in A \iff f(w) \in B$ .

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# The main idea is to use one problem to solve another!

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### Theorem 7.31

If  $A \leq_P B$  and  $B \in P$ , then  $A \in P$ .

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•We have  $w \in A$  whenever  $f(w) \in B$  because f is a reduction from A to  $B_{\bullet}$ 

**M** accepts f(w) whenever w ∈ A.

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  - >A clause is several literals connected with vs.
  - **A Boolean formula in conjunctive normal form (called a** *cnf-formula*) connects multiple clauses with ∧s.
  - *▶3cnf*-formula is when all clauses contain exactly 3 literals.
- $\Rightarrow$ 3SAT = { $\langle \varphi \rangle \mid \varphi \text{ is a satisfiable 3cnf-formula}}$

$$(x_1 \vee \overline{x_2} \vee \overline{x_3}) \wedge (x_3 \vee \overline{x_5} \vee x_6) \wedge (x_3 \vee \overline{x_6} \vee x_4) \wedge (x_4 \vee x_5 \vee x_6).$$

**Theorem 7.32** 

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This requires converting boolean formulas to graphs

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Instance

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>Each node in a triple corresponds to a literal in the associated clause.

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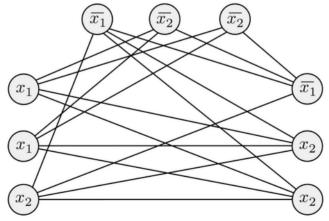
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**Example** 



$$\phi = (x_1 \vee x_1 \vee x_2) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_2}) \wedge (\overline{x_1} \vee x_2 \vee x_2).$$

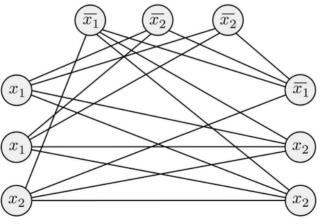
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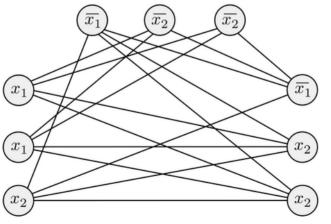
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How?

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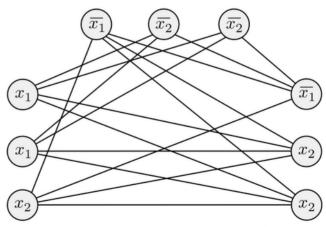
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3SAT	CLIQUE
At least one literal must be true in every clause	Select one node corresponding to a true literal in the satisfying assignment
If more than one literal is true in a particular clause, choose one arbitrarily	The nodes we select form a <i>k-clique</i>

### **Suppose that** $\varphi$ has a satisfying assignment.

At least one literal must be true in every clause. Selecting one true literal from each clause will form a k-clique in the graph. k nodes were selected because we only chose one from each triple. Each pair is joined with an edge because it does not meet the exception given earlier. Therefore, G contains a k-clique.



$$\phi = (x_1 \vee x_1 \vee x_2) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_2}) \wedge (\overline{x_1} \vee x_2 \vee x_2).$$

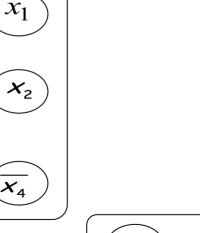
Transform formula to graph.

#### Example:

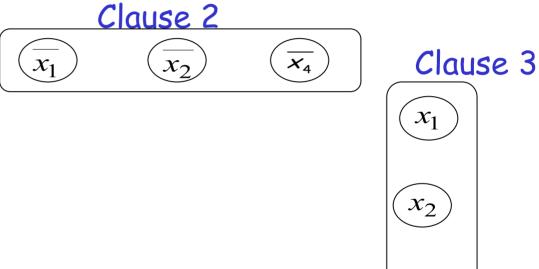
$$(x_1 \overset{\vee}{x_2} \overset{\vee}{x_4}) \overset{\wedge}{(x_1} \overset{\vee}{x_2} \overset{\vee}{x_4}) \overset{\wedge}{(x_1} \overset{\vee}{x_2} \overset{\vee}{x_4})$$

#### Create Nodes:

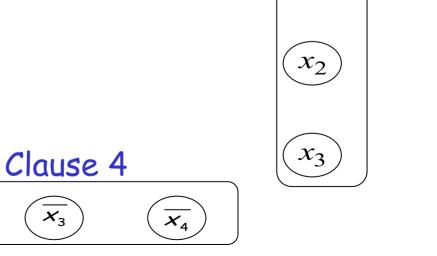
## Clause 1



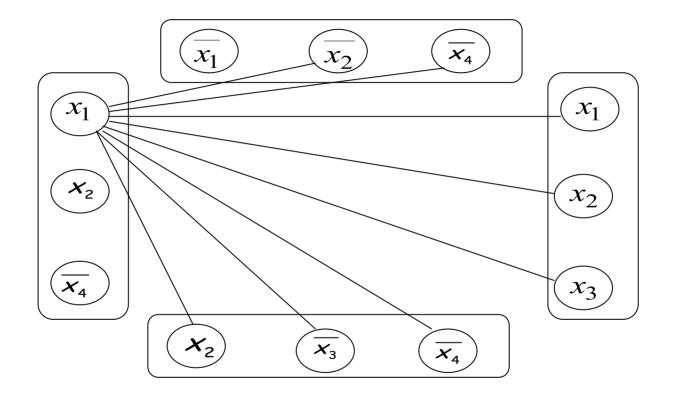
X2



 $X_3$ 

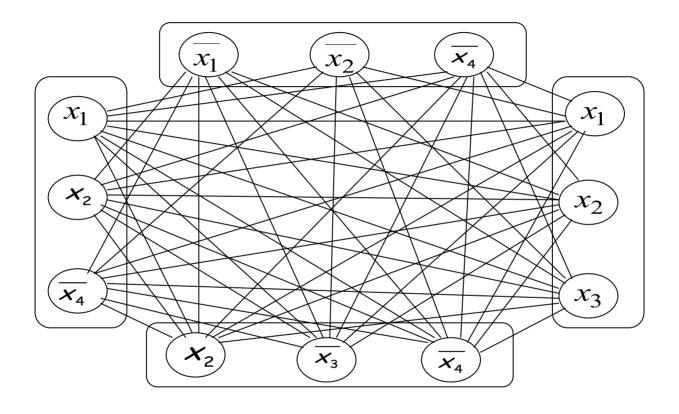






Add link from a literal  $\xi$  to a literal in every other clause, except the complement

$$(x_1 \stackrel{\vee}{} x_2 \stackrel{\vee}{} \overline{x_4}) \stackrel{\wedge}{} (\overline{x_1} \stackrel{\vee}{} \overline{x_2} \stackrel{\vee}{} \overline{x_4}) \stackrel{\wedge}{} (x_1 \stackrel{\vee}{} x_2 \stackrel{\vee}{} x_3) \stackrel{\wedge}{} (x_2 \stackrel{\vee}{} \overline{x_3} \stackrel{\vee}{} \overline{x_4})$$



Resulting Graph

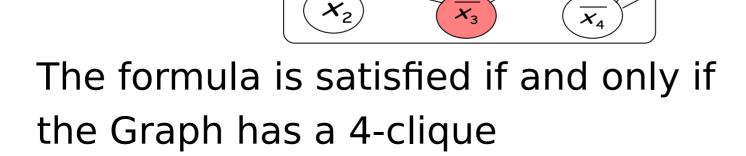
$$(x_1 \lor x_2 \lor \overline{x_4}) \land (\overline{x_1} \lor \overline{x_2} \lor \overline{x_4}) \land (x_1 \lor x_2 \lor x_3) \land (x_2 \lor \overline{x_3} \lor \overline{x_4}) = 1$$

$$x_1 = 1$$

$$x_2 = 0$$

$$x_3 = 0$$

$$x_4 = 1$$



 $X_2$ 

**End of Proof** 

 $x_3$ 

# **NP-Completeness: Definition**

### **Definition 7.34**

A language *B* is *NP-complete* if it satisfies two conditions:

- 1. B is in NP, and
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### **Theorem 7.35**

If B is NP-complete and  $B \in P$ , then P = NP.

# **NP-Completeness**

### **Theorem 7.36**

If *B* is NP-complete and  $B \leq_P C$  for *C* in NP, then *C* is NP-complete.

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Check page 304 for proof

# **NP-Completeness: Cook-Levin Theorem**

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*Part-1*: Need to show that SAT is in NP.

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### Proof

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A nondeterministic TM can find the assignment to a given formula and accept if the assignment satisfies that formula.

**Part-2**: Need to show that every problem in NP is polynomial reducible to SAT.