

**Guidelines**

- No calculators or any other electronic devices are allowed in this exam.
- Use a pencil in choice questions.

Student ID:

Name:

Section:

Instructor:

1	2.1	2.2	3.1	3.2	4	5	6	7	8	Total

Question 1 ..... 16 points

(a) Choose the correct frequency for every line as well as the total  $O$  of the following code:

```

1 sum = 1;
2 for (i = 1; i <= n; i++) {
3     sum += i;
4     for (j = i; j >= 2; j--)
5         sum--;
}
```

- Line 1: (A) 1 (B) 2 (C) 3 (D)  $n$  (E)  $2n$
- Line 2: (A)  $n$  (B)  $n + 1$  (C)  $n - 1$  (D)  $n + 2$  (E)  $n - 2$
- Line 3: (A)  $n$  (B)  $n + 1$  (C)  $n - 1$  (D)  $n + 2$  (E)  $n - 2$
- Line 4: (A)  $n^2$  (B)  $n(n - 1)/2$  (C)  $(2n + 1)/2$  (D)  $(2n - 1)/2$  (E)  $n(n + 1)/2$
- Line 5: (A)  $n^2$  (B)  $n(n - 1)/2$  (C)  $(2n + 1)/2$  (D)  $(2n - 1)/2$  (E)  $n(n + 1)/2$
- Total  $O$ : (A) 1 (B)  $n$  (C)  $n^2$  (D)  $n \log(n)$  (E)  $n^3$

(b) Choose the correct frequency for every line as well as the total  $O$  of the following code:

```

1 count = 0;
2 for (i = 1; i < n+1; i++)
3     count++;
4 for (j = 0; j <= count; j++)
5     k = j+1;
```

- Line 1: (A) 0 (B) 1 (C) 2 (D)  $n$  (E)  $n^2$
- Line 2: (A)  $n$  (B)  $n + 1$  (C)  $n - 1$  (D)  $n + 2$  (E)  $n - 2$
- Line 3: (A)  $n$  (B)  $n + 1$  (C)  $n - 1$  (D)  $n + 2$  (E)  $n - 2$
- Line 4: (A)  $count + 2$  (B)  $n + 1$  (C)  $n - 1$  (D)  $n + 2$  (E)  $n(n + 1)/2$
- Line 5: (A)  $count + 1$  (B)  $n + 1$  (C)  $n - 1$  (D)  $n + 2$  (E)  $n(n - 1)/2$
- Total  $O$ : (A) 1 (B)  $n$  (C)  $n^2$  (D)  $n \log(n)$  (E)  $n^3$

(c) Choose the correct answer:

1.  $n^2 + n \log n^4$  is : ☐ (A)  $O(n)$  ☒ (B)  $O(n^2)$  ☐ (C)  $O(n \log(n))$  ☐ (D)  $O(n^4)$  ☐ (E) None
2.  $n^2 + 1000n$  is : ☐ (A)  $O(n)$  ☒ (B)  $O(n^2)$  ☐ (C)  $O(n \log(n))$  ☐ (D)  $O(nn^2)$  ☐ (E) None
3.  $n^4 \log n + n!$  is : ☒ (A)  $O(n!)$  ☐ (B)  $O(n^4)$  ☐ (C)  $O(n^5)$  ☐ (D)  $O(\log(n))$  ☐ (E) None
4. Algorithm A is  $O(n)$ , and Algorithm B is  $O(2n)$ . Given the same input:
 

☐ (A) A always finishes before B. ☐ (B) B always finishes before A. ☐ (C) A and B finish at the same time. ☐ (D) B requires double the time taken by A. ☒ (E) None

Question 2 ..... 10 points

- (a) Given a queue of time intervals represented as pairs of integers, write the method `public static Queue<Pair<Integer, Integer>> getIntervals(Queue<Pair<Integer, Integer>> q, int start, int end)`, which returns all intervals of `q` intersecting the interval `[start, end]`. The input `q` must not change. Assume that all intervals in `q` are valid (that is `first <= second`), non-overlapping and ordered in chronological order. The class `Pair` is given below.

```
public class Pair<U, V> {
    public U first;
    public V second;
    Pair(U first, V second) {
        this.first = first;
        this.second = second;
    }
}
```

```
..... Queue<Pair<Integer,Integer>> qq = new Queue<Pair<Integer,Integer>> ();
..... if(q.length() == 0)
..... return qq;

..... for(int i = 0; i < q.length(); i++){
.....     int pair = q.remove();
.....     if(pair.first >= start && pair.second <= end)
.....         qq.enqueue(pair);
.....     q.enqueue(pair);
..... }

..... return qq;
```

- (b) Consider a stack of decreasing time intervals, that is, starting from the top, each interval contains the next. Write the method `public static Pair<Integer, Integer> smallest(Stack<Pair<Integer, Integer>> st, int t)`, which returns the smallest interval containing `t` if it exists, `null` otherwise. Assume that all intervals in `st` are valid (that is `first <= second`).

**Example 0.1.** If  $st : \{[0, 8], [1, 6], [1, 5], [2, 4]\}$ , then  $\text{smallest}(st, 1)$  returns  $[1, 5]$ ,  $\text{smallest}(st, 3)$  returns  $[2, 4]$ ,  $\text{smallest}(st, 9)$  returns `null`.

Complete the code below by choosing the correct answer:

```

1 public static Pair<Integer, Integer>smallest(Stack<Pair<Integer, Integer>> st, int t){
2     ...
3     Pair<Integer, Integer> itm = null;
4     while (!st.empty()) {
5         Pair<Integer, Integer> it = st.pop();
6         ...
7         if (...)
8             itm = it;
9         else
10            ...
11    }
12    while (...) {
13        ...
14    }
15    return itm; }

```

1. Line 2:

- ☐ (A) `Queue<Pair<Integer, Integer>> r = new LinkedList<Pair<Integer, Integer>>();`
- ☐ (B) `Stack<Integer> r = new LinkedStack<Integer>();`
- ☐ (C) `List<Pair<Integer, Integer>> r = new LinkedList<Pair<Integer, Integer>>();`
- ☒ (D) `Stack<Pair<Integer, Integer>> r = new LinkedStack<Pair<Integer, Integer>>();`
- ☐ (E) None

2. Line 6:

- ☐ (A) `r.push(it.first);`
- ☐ (B) `r.insert(it);`
- ☐ (C) `r.enqueue(it);`
- ☒ (D) `r.push(it);`
- ☐ (E) None

3. Line 7:

- ☐ (A) `if (it.first < t && t <= it.second)`
- ☒ (B) `if (it.first <= t && t <= it.second)`
- ☐ (C) `if (it.first < t || it.second > t)`

☐ (D) `if (it.first <= t && it.second <= t)`

☐ (E) None

4. Line 10:

- ☐ (A) `r.serve();`
- ☒ (B) `break;`
- ☐ (C) `r.pop();`
- ☐ (D) `r.findNext();`
- ☐ (E) None

5. Line 12:

- ☐ (A) `while (r.empty()){`
- ☒ (B) `while (!r.empty()){`
- ☐ (C) `while (r.pop() != null){`
- ☐ (D) `while (r.length() != 0){`
- ☐ (E) None

6. Line 13:

- ☒ (A) `st.push(r.pop());`
- ☐ (B) `st.push(r.serve());`
- ☐ (C) `st.push(r.retrieve()); r.findNext();`
- ☐ (D) `st.push(r.push());`
- ☐ (E) None

Question 3 ..... 10 points

- (a) The method `private BTNode<T> mirrorCopy(BTNode<T> t)` creates **recursively** a mirror copy of the subtree `t`. Choose the correct option to complete the code of this method:

```

1 private BTNode<T> mirrorCopy(BTNode<T> t) {
2     ...
3     ...
4     ...
5     ...
6     ...
7     ...
8 }

```

1. Line 2:

- ☐ (A) `if (t.left == null || t.right == null)`  
☐ (B) `if (t.left == null && t.right == null)`  
☒ (C) `if (t == null)`  
☐ (D) `if (root != null)`  
☐ (E) None

2. Line 3:

- ☒ (A) `return null;`  
☐ (B) `return root;`  
☐ (C) `return mirrorCopy(root);`  
☐ (D) `return mirrorCopy(t);`  
☐ (E) None

3. Line 4:

- ☒ (A) `BTNode<T> p = new BTNode<T>(t.data);`  
☐ (B) `BTNode<T> p = new BTNode<T>(root);`  
☐ (C) `BTNode<T> p = new BTNode<T>(t);`  
☐ (D) `BTNode<T> p = new BTNode<T>(root.data);`  
☐ (E) None

4. Line 5:

- ☒ (A) `p.right = mirrorCopy(t.left);`  
☐ (B) `t.left = mirrorCopy(t.left);`  
☐ (C) `p.right = mirrorCopy(t.right);`  
☐ (D) `t.left = mirrorCopy(t.right);`  
☐ (E) None

5. Line 6:

- ☐ (A) `t.right = mirrorCopy(t.left);`  
☐ (B) `p.left = mirrorCopy(t.left);`  
☒ (C) `p.left = mirrorCopy(t.right);`  
☐ (D) `t.right = mirrorCopy(t.right);`  
☐ (E) None

6. Line 7:

- ☒ (A) `return p;`  
☐ (B) `return mirrorCopy(t);`  
☐ (C) `mirrorCopy(t.left); mirrorCopy(t.right);`  
☐ (D) `return t;`  
☐ (E) None

- (b) Consider the function `f` below, member of `DoubleLinkedList`:

```

public void f(int n) {
    Node<T> p = head; Node<T> q = null;
    for (int i = 0; i < n; i++) {
        q = p;
        p = p.next;
    }
    if (p != null) {
        p.previous = null;
        while (p.next != null)
            p = p.next;
        p.next = head;
        head = q.next;
        q.next = null;
    }
}

```

Choose the correct result in each of the following cases:

- The list 1:  $A, B, C, D, E$ , after calling  $1.f(2)$ , 1 becomes:  
☐ (A)  $A, B$    ☐ (B)  $D, E, A, B, C$    ☒ (C)  $C, D, E, A, B$    ☐ (D)  $A, D, E, B, C$    ☐ (E) None
- The list 1:  $A, B, C, D, E$ , after calling  $1.f(0)$ , 1 becomes:  
☐ (A) *empty*   ☐ (B)  $A, B, C, D, E$    ☐ (C)  $B, C, D, E, A$    ☐ (D)  $B, C, D, E$    ☒ (E) None
- The list 1:  $A, B, C, D, E$ , after calling  $1.f(5)$ , 1 becomes:  
☐ (A) *empty*   ☒ (B)  $A, B, C, D, E$    ☐ (C)  $E, D, C, B, A$    ☐ (D)  $A, D, E, B, C$    ☐ (E) None
- The list 1:  $A, B, C, D, E$ , after calling  $1.f(1)$ , 1 becomes:  
☐ (A)  $A$    ☐ (B)  $E, A, B, C, D$    ☐ (C)  $C, D, E, A, B$    ☒ (D)  $B, C, D, E, A$    ☐ (E) None

Question 4 ..... 14 points

(a) Consider the following heap represented as an array: 3, 7, 9, 13, 8, 11. Choose the correct answer for every operation (all operations are done on the above heap).

- Heap after inserting 5:  
☐ (A) 3,7,9,13,8,11,5   ☐ (B) 3,5,7,13,8,11,9   ☐ (C) 3,7,9,13,8,5,11   ☐ (D) 5,7,3,13,8,11,9   ☒ (E) None
- Heap after inserting 10:  
☐ (A) 3,7,10,13,8,11,9   ☐ (B) 3,7,9,13,8,10,11   ☒ (C) 3,7,9,13,8,11,10   ☐ (D) 3,7,9,10,8,11,13   ☐ (E) None
- Heap after inserting 2:  
☐ (A) 3,7,9,13,8,11,2   ☐ (B) 3,7,2,13,8,11,9   ☐ (C) 2,7,3,13,8,9,11   ☒ (D) 2,7,3,13,8,11,9   ☐ (E) None
- Heap after deleting one key:  
☐ (A) 7,13,9,11,8   ☒ (B) 7,8,9,13,11   ☐ (C) 9,7,11,13,8   ☐ (D) 7,9,8,11,13   ☐ (E) None
- Heap after deleting two keys:  
☐ (A) 7,13,9,11   ☒ (B) 8,11,9,13   ☐ (C) 7,8,9,13   ☐ (D) 13,9,8,11   ☐ (E) None

(b) What is the result of a bottom-up min-heap construction of the following array: 2,4,6,3,5,1?

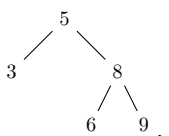
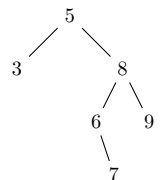
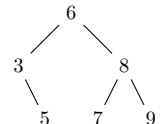
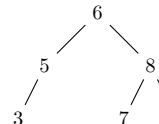
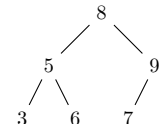
- ☐ (A) 1,2,3,5,4,6   ☐ (B) 2,1,3,4,5,6   ☒ (C) 1,3,2,4,5,6   ☐ (D) 1,3,2,5,6,4   ☐ (E) None.

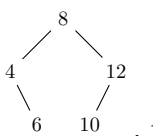
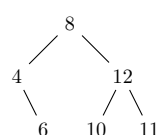
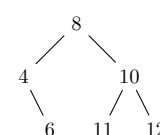
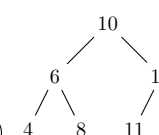
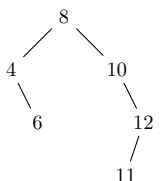
(c) Choose the correct answer:

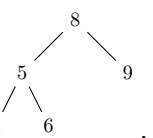
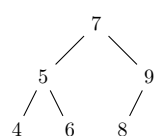
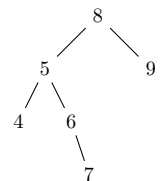
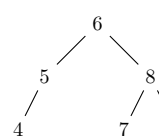
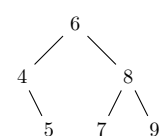
- What is the height of a heap of size  $k$ ?  
☐ (A)  $\log \log k$    ☒ (B)  $k/2$    ☐ (C)  $k \log k$    ☐ (D)  $\log k$    ☐ (E) None.
- Bottom-up heap construction is:  
☒ (A)  $O(n)$    ☐ (B)  $O(\log n)$    ☐ (C)  $O(n \log n)$    ☐ (D)  $O(n^2)$    ☐ (E) None.
- The enqueue operation in a heap priority queue is:  
☐ (A)  $O(1)$    ☒ (B)  $O(\log n)$    ☐ (C)  $O(n)$    ☐ (D)  $O(n \log n)$    ☐ (E) None.

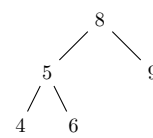
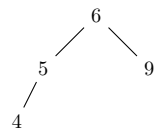
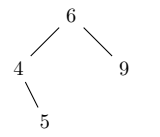
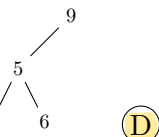
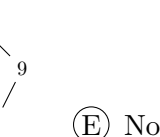
Question 5 ..... 14 points

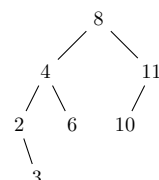
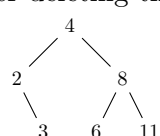
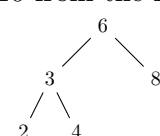
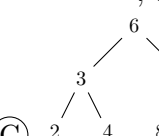
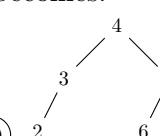
Choose the correct result in each of the following cases:

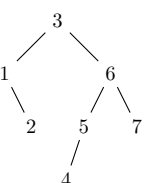
1. After inserting the key 7 in the AVL , the tree becomes:
- (A)  (B)  (C)  (D)  (E) None

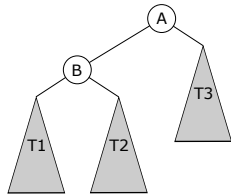
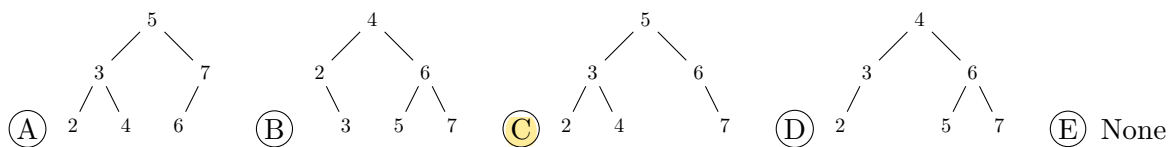
2. After inserting the key 11 in the AVL , the tree becomes:
- (A)  (B)  (C)  (D)  (E) None

3. After inserting the key 7 in the AVL , the tree becomes:
- (A)  (B)  (C)  (D)  (E) None

4. After deleting the key 8 from the AVL , the tree becomes:
- (A)  (B)  (C)  (D)  (E) None

5. After deleting the key 10 from the AVL , the tree becomes:
- (A)  (B)  (C)  (D)  (E) None

6. After deleting the key 1 from the AVL , the tree becomes:



7. Consider the following tree . If the balance of A is -2 and that of B is 0, then after performing a single right rotation at A, then:

(a) The balance of A becomes:

(b) The balance of B becomes:

Question 6 ..... 14 points

Use the hash function  $H(key) = key \% 11$  to store the sequence of keys 16, 14, 27, 5, 21, 43, 10, 38, 19, 18, 20 in the hash table. Use the following collision resolution strategies:

1. Linear rehashing ( $c=1$ ). Fill in the following table:

Key	16	14	27	5	21	43	10	38	19	18	20
Position	5	3	6	7	10	11	0	8	9	1	2
Number of probes	1	1	2	3	1	2	3	4	2	7	6

2. External chaining. Fill in the following table:

Key	16	14	27	5	21	43	10	38	19	18	20
List position	5	3	5	5	10	10	10	5	8	7	9

3. Coalesced chaining with cell size 2 (do not change the hash function). Fill in the following table (put -1 if there is no next element):

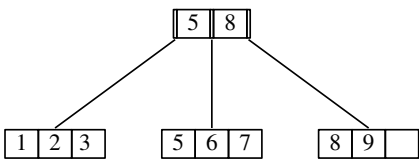
Key	16	14	27	5	21	43	10	38	19	18	20
Position	5	3	12	11	10	9	8	7	6	4	2
Next	12	-1	11	7	9	8	6	4	2	-1	-1





Question 7 ..... 14 points

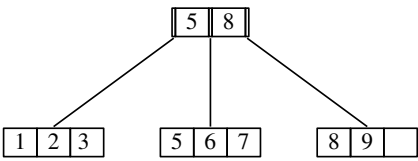
Choose the correct result in each of the following cases:





1. After inserting the key 6 in the B+ tree , the **root** of tree becomes:

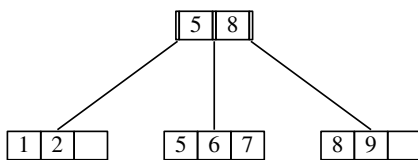
- (A) (B) (C) (D) (E) None





2. After inserting the key 4 in the B+ tree , the **root** of the tree becomes:

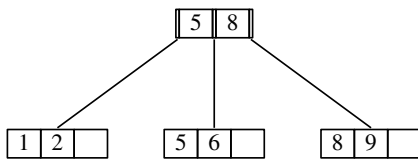
(A)  (B)  (C)  (D)  (E) None

3. After inserting the key 10 in the B+ tree , the **root** of the tree becomes:

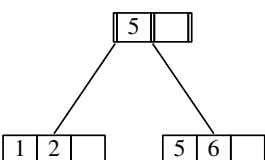
(A)  (B)  (C)  (D)  (E) None

4. After deleting the key 2 from the B+ tree , the **root** of the tree becomes:

(A)  (B)  (C)  (D)  (E) None

5. After deleting the key 5 from the B+ tree , the **root** of the tree becomes:

(A)  (B)  (C)  (D)  (E) None

6. After deleting the key 5 from the B+ tree , the **root** of the tree becomes:

(A)  (B)  (C)  (D)  (E) None

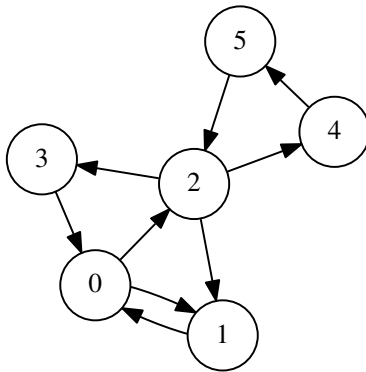
7. A B+ tree of order 3 containing  $n$  keys has a height that is:

(A)  $O(n)$  (B)  $O(n/3)$  (C)  $O(n^3)$  (D)  $O(\log n)$  (E) None



Question 8 ..... 8 points

Consider the following graph.



1. Give the adjacency matrix of the graph.

```

.....
      0 1 2 3 4 5
.....
0 0 1 1 0 0 0
.....
1 1 0 0 0 0 0
.....
2 0 1 0 1 1 0
.....
3 1 0 0 0 0 0
.....
4 0 0 0 0 0 1
.....
5 0 0 1 0 0 0
.....
.....
.....
.....
.....

```

2. Give the adjacency list representation of the graph.

```

..... 0-1-2 .....
..... 1-0 .....
..... 2-1-3-4 .....
..... 3-0 .....
..... 4-5 .....
..... 5-2 .....
.....
.....
.....

```

3. What is the number of edges in the subgraph containing the nodes {1, 2, 3}.

```

..... 2 .....

```

4. What is the maximum number of edges in a directed graph with  $n$  nodes (loops, edges from a node to itself, are not allowed)?

```

..... n(n-1) .....

```

### ADT Queue Specification

- enqueue (Type e): **requires:** Queue Q is not full. **input:** Type e. **results:** Element e is added to the queue at its tail. **output:** none.
- serve (Type e): **requires:** Queue Q is not empty. **input:** none. **results:** the element at the head of Q is removed and its value assigned to e. **output:** Type e.
- length (int length): **requires:** none. **input:** none. **results:** The number of elements in the Queue Q is returned. **output:** length.
- full (boolean flag): **requires:** none. **input:** none. **results:** If Q is full then flag is set to true, otherwise flag is set to false. **output:** flag.

### ADT Stack Specification

- push (Type e): **requires:** Stack S is not full. **input:** Type e. **results:** Element e is added to the stack as its most recently added elements. **output:** none.
- pop (Type e): **requires:** Stack S is not empty. **input:** none. **results:** the most recently arrived element in S is removed and its value assigned to e. **output:** Type e.
- empty (boolean flag): **requires:** none. **input:** none. **results:** If Stack S is empty then flag is true, otherwise false. **output:** flag.
- full (boolean flag): **requires:** none. **input:** none. **results:** If S is full then Full is true, otherwise Full is false. **output:** flag.