

### **Outline**

- Introduction to HTML
- Page Layout
- Tables
- Media tags
- Forms

### Introduction to HTML



#### HTML, CSS & JavaScript

#### HTML

- HTML stands for Hyper Text Markup Language
- An HTML file is a text file containing markup tags
- Define the <u>logical</u> <u>structure</u> of a document using markup tags
- HTML page consists of a base HTML-file which may includes several referenced resources such as:
  - CSS is a style sheet language used to control the presentation and formatting of an HTML document
  - JavaScript used for client side scripting such as validation, animation and partial page refresh (by asynchronously getting content from the server)
  - Images, audio files, etc.

# Html page has head and body

#### Page metadata

```
<head>
    <title>Page Title</title>
    <meta name="description" content="This is an example.">
</head>
```

#### **Page Content**

```
<body>
  <h1>Heading 1</h1>
  <h2>Sub heading 2</h2>
  <h3>Sub heading 3</h3>
  First paragraph
  Second paragraph
</body>
```

# HTML – Example

```
<!DOCTYPE html>
<html>
 <head>
  <title>HTML Example</title>
  <meta charset="UTF-8">
  <script src="script.js"></script>
  <link rel="stylesheet" href="style.css">
 </head>
 <body>
    <h1>Heading 1</h1>
    <h2>Sub heading 2</h2>
    This is a paragraph
    <div>This is a div</div>
 </body>
</html>
```

# HTML key capabilities

- Define the logical structure of the HTML document
- Collect input from users using Forms
- Display data using tables
- Embed media (e.g., audio and video) into HTML documents
- Other capabilities such <u>drawing graphics in canvas</u>, etc.

# **Page Layout**

# Page Layout

- <header> <nav> <section> <aside> <article> <footer>
- We can use <header> <nav> <aside> tags to define the logical structure of the page
- We can use css to arrange elements into the desired layout

### **Header & Footer**

#### <header>

a container for introductory content, logo or a set of navigational links

#### <footer>

contains information about copyright, author, contact info, facebook/twitter links etc.

### Nav & Aside

#### • <nav>

contains primary navigation (frequently inside a header)

#### <aside>

contains related content (sidebars, pullquotes, ads, etc)

### **Article & Section**

#### <article>

defines self-contained content that could exist independently of the rest of the content (e.g., blog post)

#### • <section>

a thematic grouping of content, typically with a heading

# vs. <div>

- They have semantic difference between and <div>
  - a <div> element is designed to describe a container of data
  - a element is designed to describe a paragraph of content
- HTML is a markup language designed to "mark up" content in a meaningful way
  - The elements that you choose to mark up your content should describe the content
- Mark your document elements based on on their role
  - If you need a generic container then use a <div>
  - If you need an element to describe a paragraph of content then use a



					TIME
Title	Title	Title	Title	Title	Title
		Data	Data	Data	Data
Data	Data		Data	Data	Data
Data	Data	Data	Data		Data
Data	Data	Data	Data	Data	
Data	Data	Data	Data	Data	Data
Data		Dete	Data	Data	Data
Data	Data	Data	Data		

# **HTML Tables**

### **HTML Tables**

- Tables represent tabular data
  - A table consists of one or several rows
  - Each row has one or more columns
- Tables comprised of several core tags:
   : begin / end the table

   <td)</td>
- Tables should not be used for layout. Use CSS styles instead

# Simple HTML Tables – Example

```
<img src="ppt.gif">
  <a href="lecture1.ppt">Lecture 1</a>
 <img src="ppt.gif">
  <a href="lecture2.ppt">Lecture 2</a>
 >
  <img src="zip.gif">
  <a href="lecturedemos.zip">
   Lecture 2 - Demos</a>
```

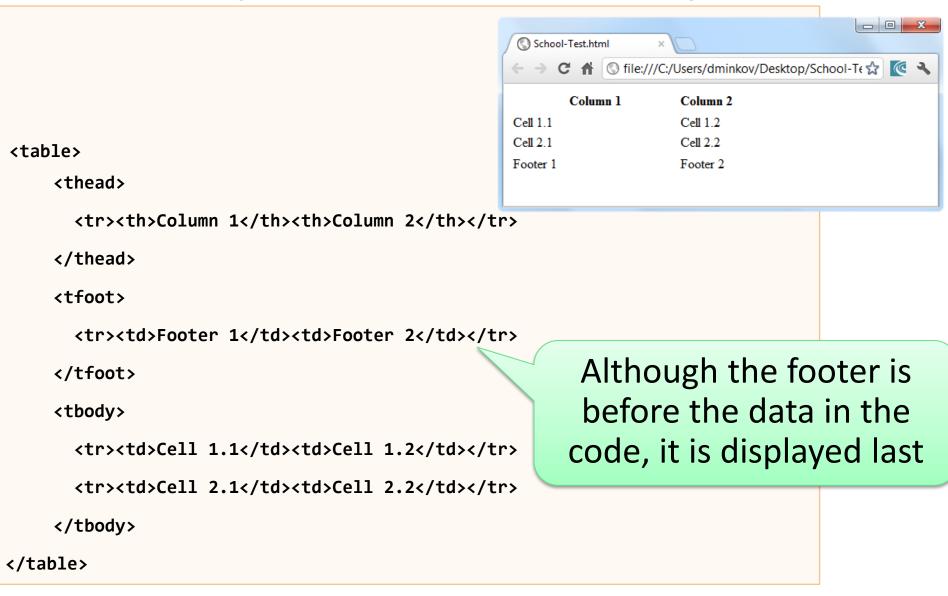
# **Complete HTML Tables**

- Table rows split into three semantic sections: header, body and footer
  - <thead> denotes table header and contains
     elements, instead of elements
  - denotes collection of table rows that contain the very data
  - <tfoot> denotes table footer but comes BEFORE the tag

### **Complete HTML Table: Example**

```
header
                           th
  <thead>
   Column 1Column 2
  </thead>
              footer
  <tfoot>
   Footer 1Footer 2
  </tfoot>
                Last comes the body (data)
  Cell 1.1Cell 1.2
   Cell 2.1Cell 2.2
```

### **Complete HTML Table: Example (2)**



### **Nested Tables**

 Table "cells" () can contain nested tables (tables within tables):

```
nested-tables.html
Contact:
   - - X
                                     Firefox ▼
       >
                                    Nested Tables
                                    ← | file:// ☆ ▽ C | - Goo: ♪
         First Name
                                    🥝 Disablet 👤 Cookiest 🏄 CSSt 選 Formst 🔄 Imagest 🕦 Info
         Last Name
                                    Contact: First Name Last Name
```

# **Media Tags**

# **Audio / Video Tag**

First supported codec will be played and rest will be ignored

# **Forms**

### **Forms**

- Forms are used to collect input from the user and submitting it to a Web server
- A form can have many input elements each has a name and id
  - Name identifies the input when the form is submitted
  - Id is used to access the element from JavaScript or CSS

# **Text input**

#### **Textbox**

<input type="text"/>

#### **Password**

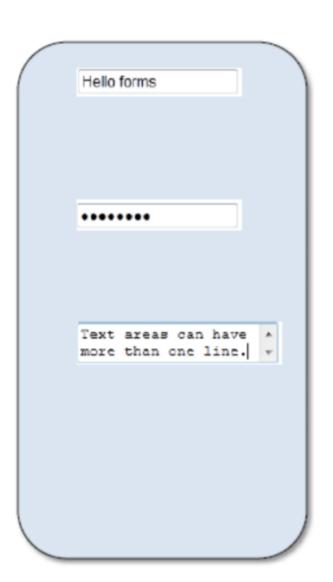
<input type="password"/>

#### **Text Area**

<textarea />

#### Hidden

<input type="hidden"/>



# **HTML 5 input fields**

Input element enables multiple input types

```
<input type="search">
                              search box
<input type="number">
                              spinbox
<input type="range">
                              slider
<input type="color">
                              color picker
                              telephone number
<input type="tel">
<input type="url">
                              web address
<input type="email">
                              email address
<input type="date">
                              calendar date picker
<input type="month">
                               month
<input type="week">
                              week
<input type="time">
                              time
<input type="datetime">
                              date time
<input type="datetime-local"> local date and time
```

### **Selections**

Select, checkbox and radio enable pre-defined input

### Select list

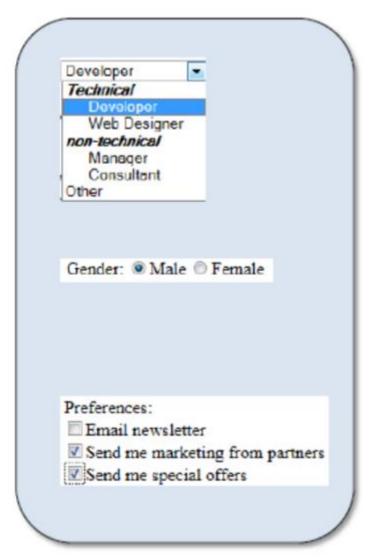
Single/multi select

### Radio buttons

Grouped by name

### **Check boxes**

Multiple allowed



### **Dropdown and List Examples**

#### Dropdown

#### Multi selections list

```
Occupation: Developer
Web Designer
Non-technical
Consultant
```

Master of Computing

Bachelor of Science

Bachelor of Art

### Radio button and Checkbox Examples

Radio button

```
Gender: Male Female
```

#### Checkbox

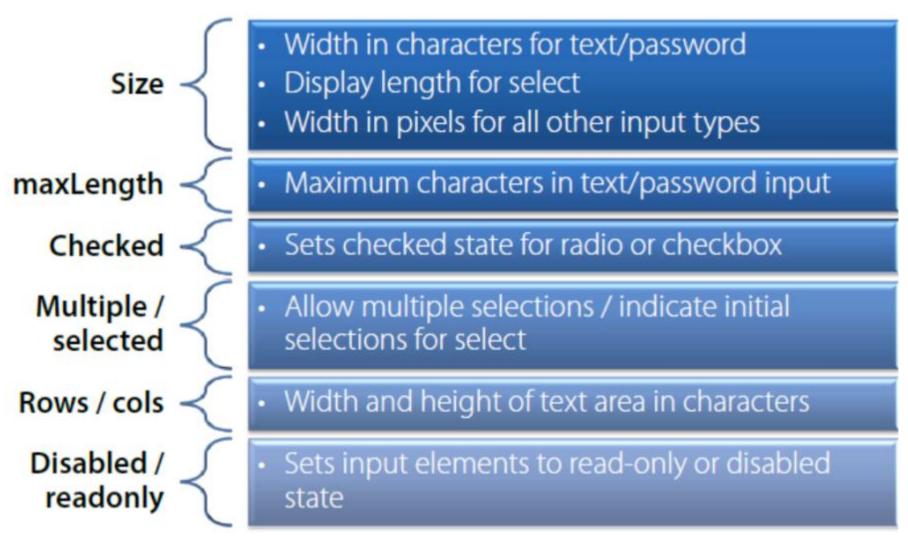
```
Preferences: Send me a newsletter

Send me partner offers

Send me marketing material
```

# Input attributes

Apply attributes to control rendering



# Input commands

#### Reset

Set inputs to original values

#### Submit

Submits the form to the server

#### **Button**

- <input type="button"> = push button
- <button type="submit">

#### **Image**

Image button

reset

submit

Button with content



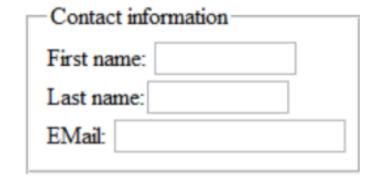
# Form organization

#### Labels

- Text explicitly associated with an input
- Interaction with label moves focus to input

#### Fieldsets

- Groups form input fields
- Optionally label the group



# **HTML 5 Input Fields**

#### <input placeholder="Full Name">

- Disappears as the user types.
- NOT a replacement for a proper label

Name What your nemesis calls you.

### <input required>

Validated by the browser

Name What your nemesis calls you.

Please fill out this field.

### <input autofocus>

- Auto selects the first input field with autofocus
- Will scroll the page to give it focus.

# <input pattern="[a-zA-Z0-9]+" title="Letters and numbers only please">

- Matches a regular expression
- Only validates if something has been entered
- Error message is non-specific. Some browsers will use title attribute to explain
- Use the title attribute to add additional help text
  - This works with all the input types



# <input type="email">

- For email addresses
- Is validated as an email address
- Gives email keyboard





# <input type="url">

- For urls
- Gives url keyboard
- Is loosely validated as a url
  - Use in combination with pattern if you want something specific





# <input type="tel">

- For phone numbers
- Gives number pad
- Very loosely validated
  - Handy since the nice big number pad is handy for inputting any number so you can use it for

anything else you like

 Use with pattern if you have something specific in mind

| Previous Nex    | t AutoFill      | Done             |
|-----------------|-----------------|------------------|
| 1               | <b>2</b> ABC    | 3<br>DEF         |
| <b>4</b><br>вні | <b>5</b><br>JKL | 6<br>mno         |
| 7<br>PQRS       | <b>8</b>        | <b>9</b><br>wxyz |
| +*#             | 0               | <b>⊗</b>         |

# <input type="number">

- For numbers. Also called a "spinbox"
- Gives number keypad
- Special attributes:
  - min
  - max
  - step





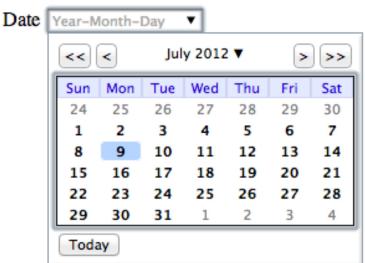
# <input type="range">

- For numbers. Also called a "slider"
- Exact number not displayed to user
- Special attributes:
  - min
  - max
  - step



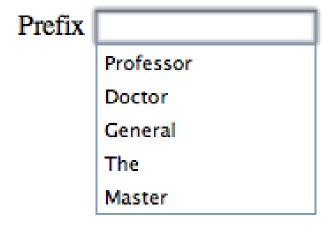
### <input type="date">

- Displays a date picker
- Configurable formats:
  - type="date"
  - type="datetime"
  - type="datetime-local"
  - type="month"
  - type="week"
  - type="time"





- Text box with filtered list of suggestions
- Entire list isn't usually visible, appears as user types, filtered by what they've entered



### References

Mozilla Development Center HTML5 Reference

https://developer.mozilla.org/en-US/docs/Web/Guide/HTML/HTML5

HTML tutorial

http://www.w3schools.com/html/

Cheat sheet

http://overapi.com/html/