

EECS 4314 - Assignment 1



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Hbase - What is it?

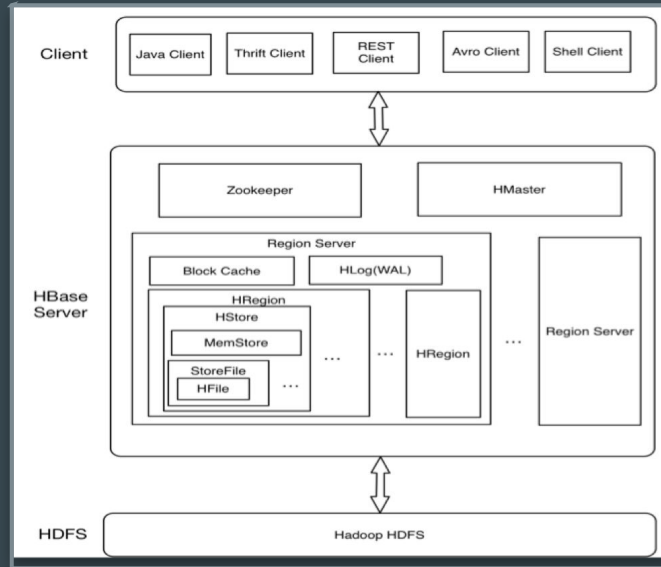
A non-relational, distributed database.

- Non-relational: No enforced schema on data. Key values are used to store any type of data needed.
- Distributed: Information is spread across multiple servers.

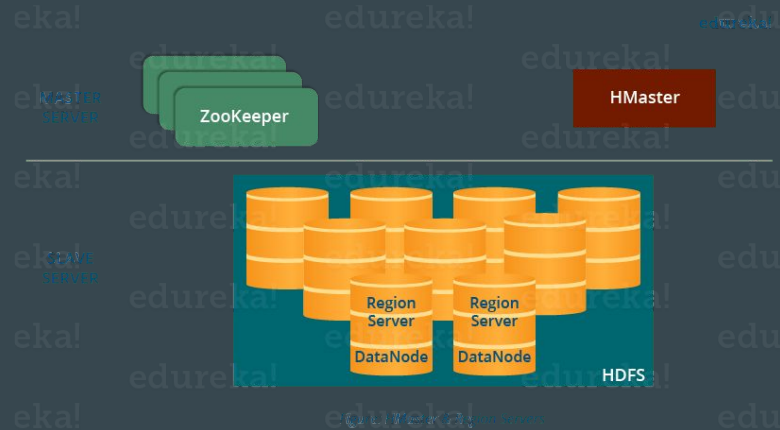
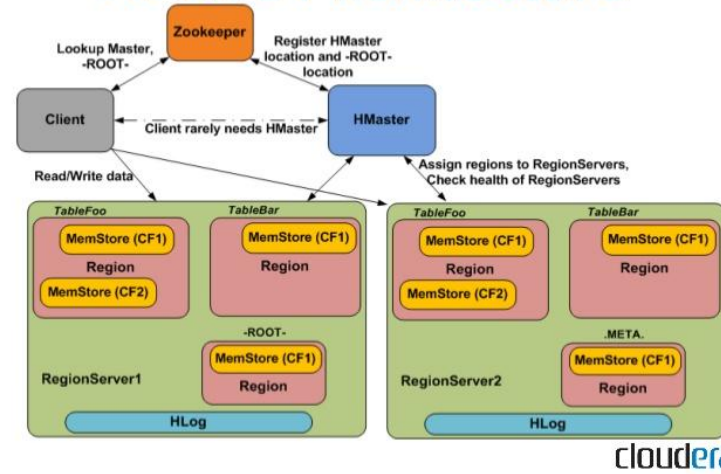
Architectural Style - Master/Slave

- Commands are passed down, information is passed up.
- Higher level layers responsible for maintaining lower levels.

System Evolution

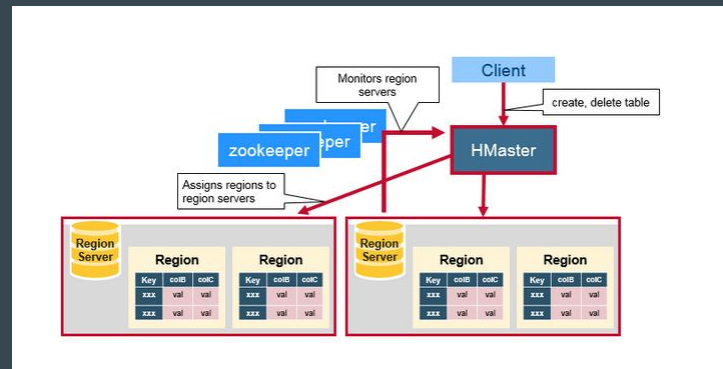
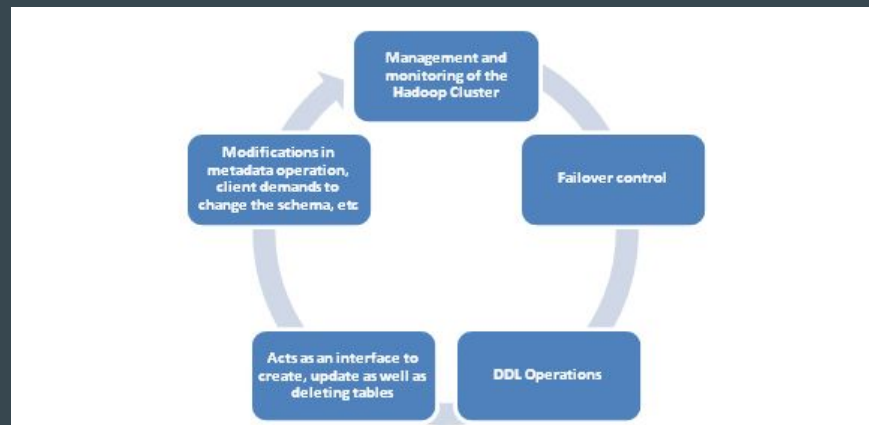


HBase Architecture



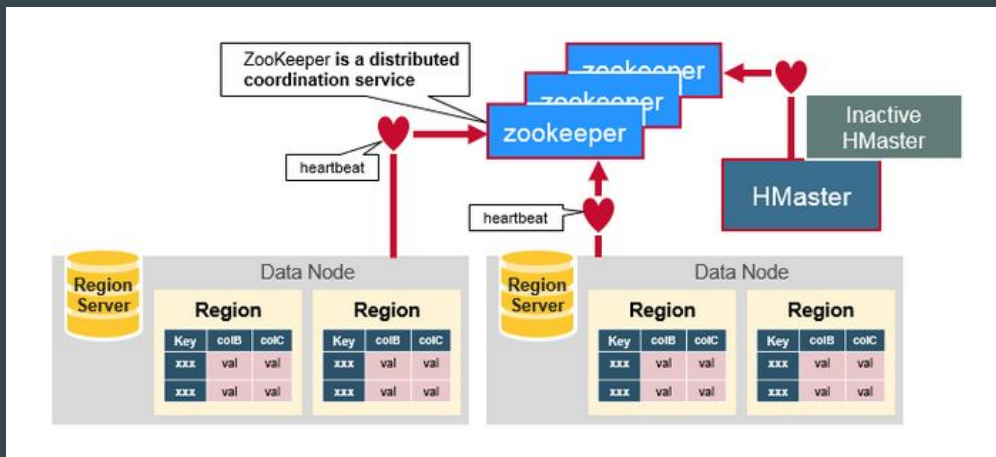
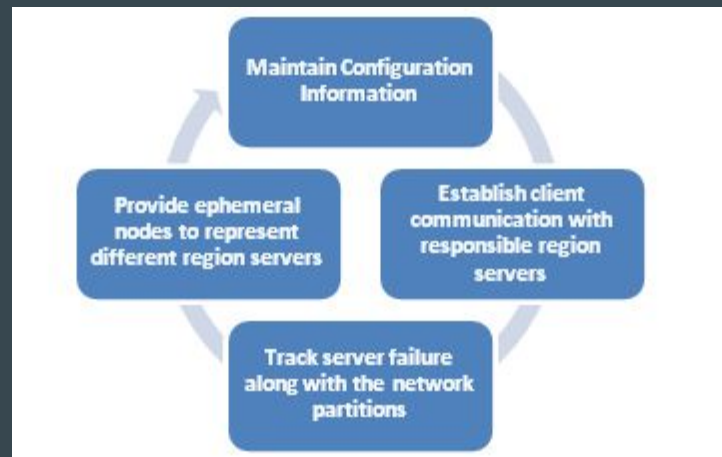
Top Level Subsystems - HMaster

- Master Node
 - Light weight process
- Performs Administration actions
 - DDL operations
 - Create, delete, update tables
 - Changes to schema
- Coordinating Region Servers
 - Assigning regions to RegionServers
 - Reassigning to other RegionServer
 - Initializing, monitoring and maintaining the regions



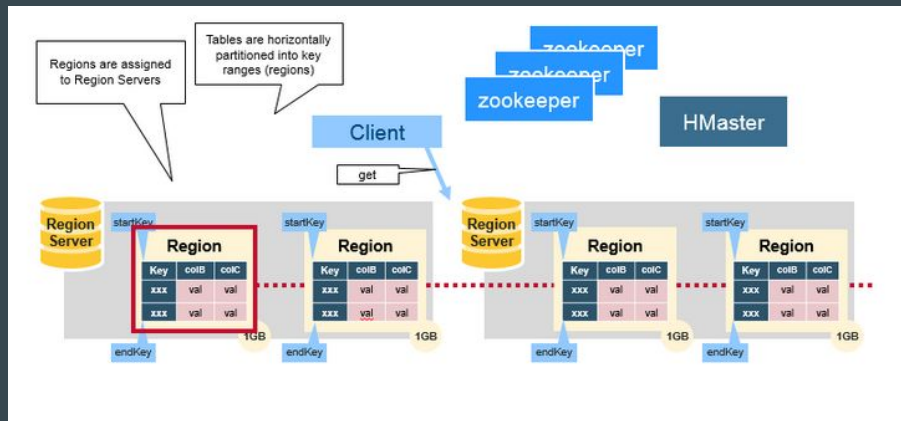
Top Level Subsystems - Zookeeper

- Distributed coordination service
- Centralized monitoring server
- Use of Consensus
 - For common shared state
- Keeps track of RegionServers in HBase Cluster
- Heartbeat



Top Level Subsystems - RegionServers

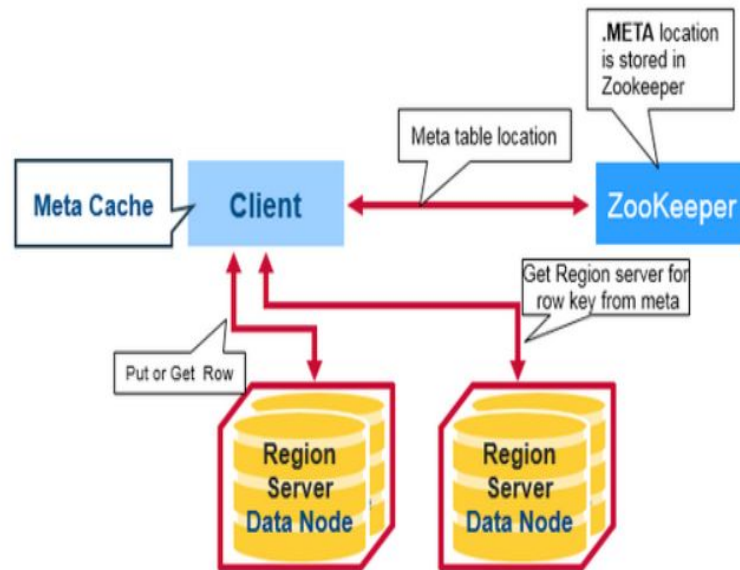
- Worker nodes (slaves)(znodes)
 - To access data, client communicated directly with RS (read and write)
- Components Of RegionServers
 - For read/write operations
- Perform load balancing
- Perform request received from client
- Can have upto 1000 regions
- Regions:
 - Tables divided by row key ranges
 - Assigned to nodes in cluster (RS)



Control and Data flow

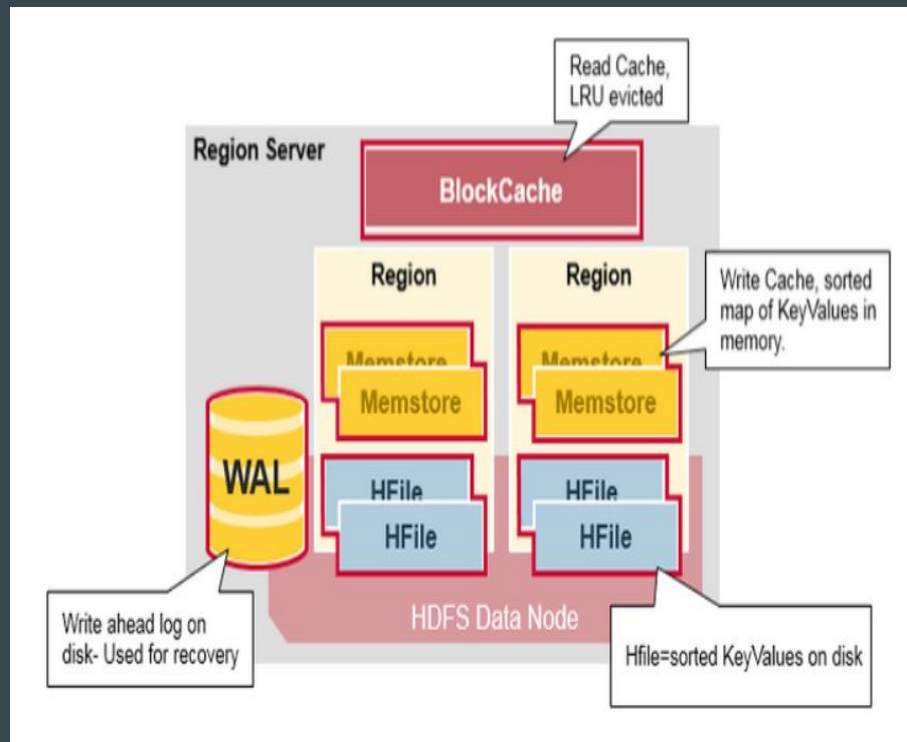
HBase first Read or Write

1. The client gets the Region server that hosts the META table from ZooKeeper.
2. The client will query the .META. server to get the region server corresponding to the row key it wants to access. The client caches this information along with the META table location.
3. It will get the Row from the corresponding Region Server.

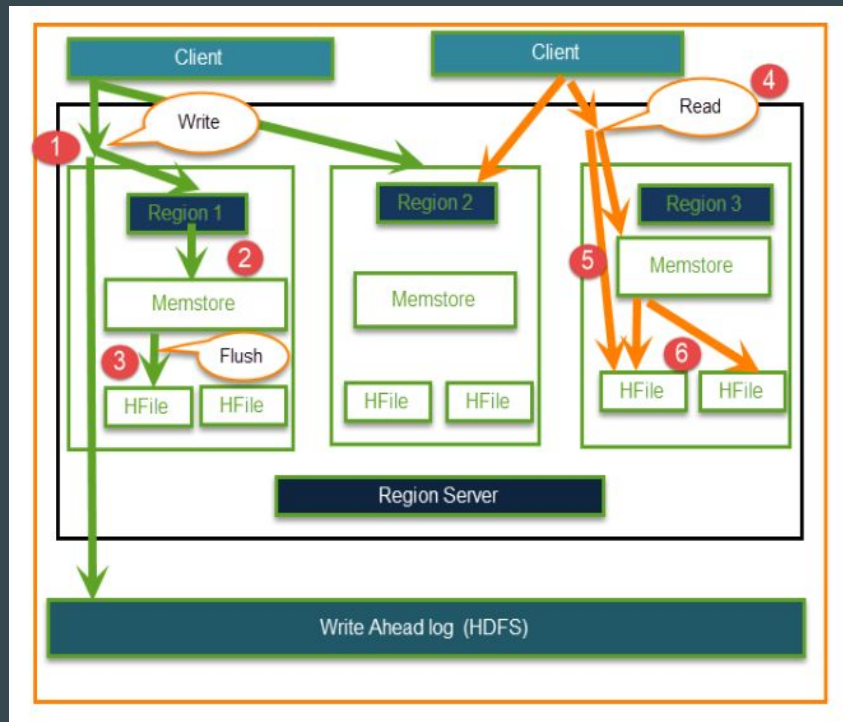


Region Server Components

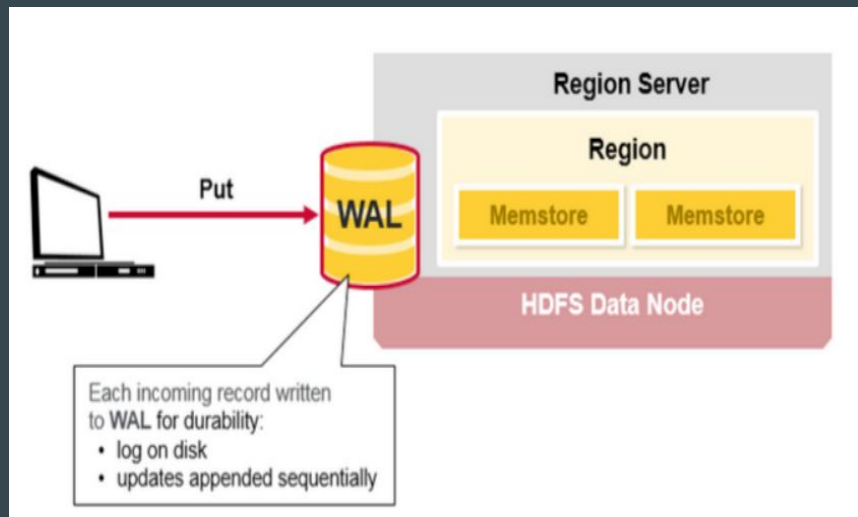
- WAL
- BlockCache
- MemStore
- HFile



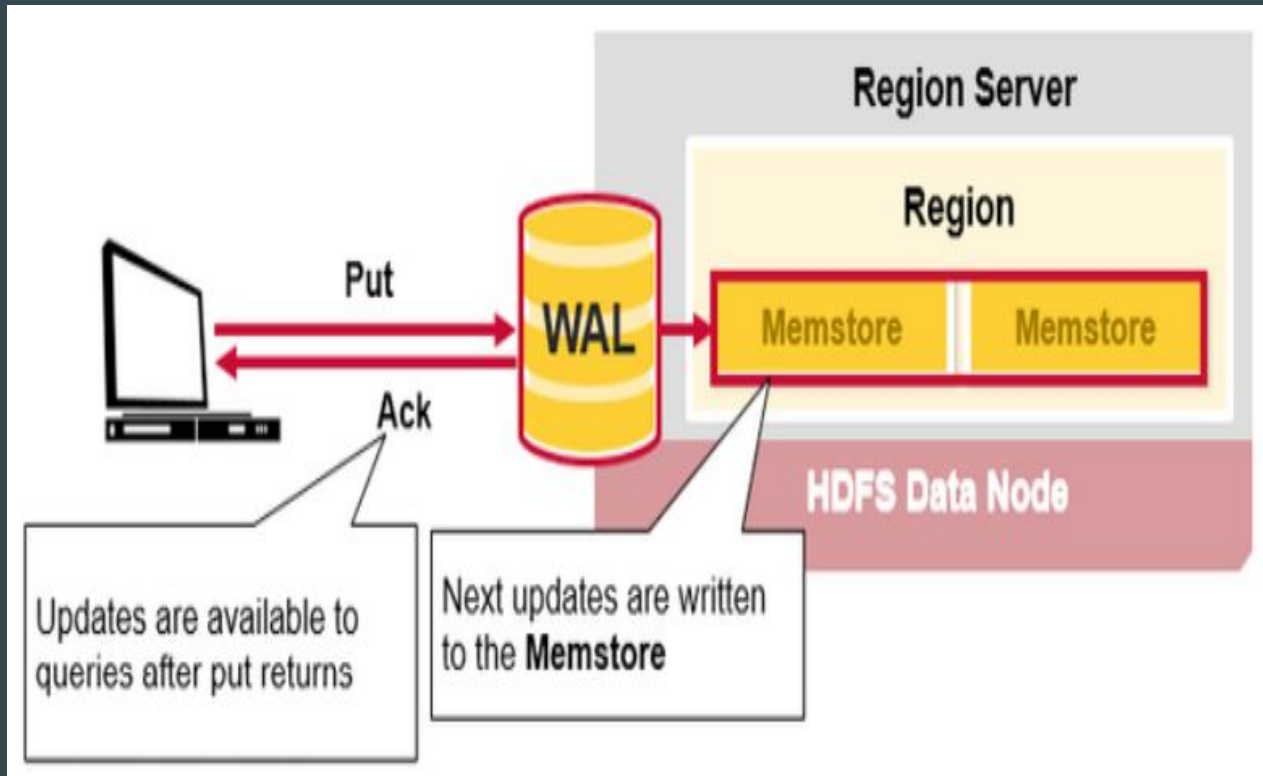
The Data flow Process - Operation Put



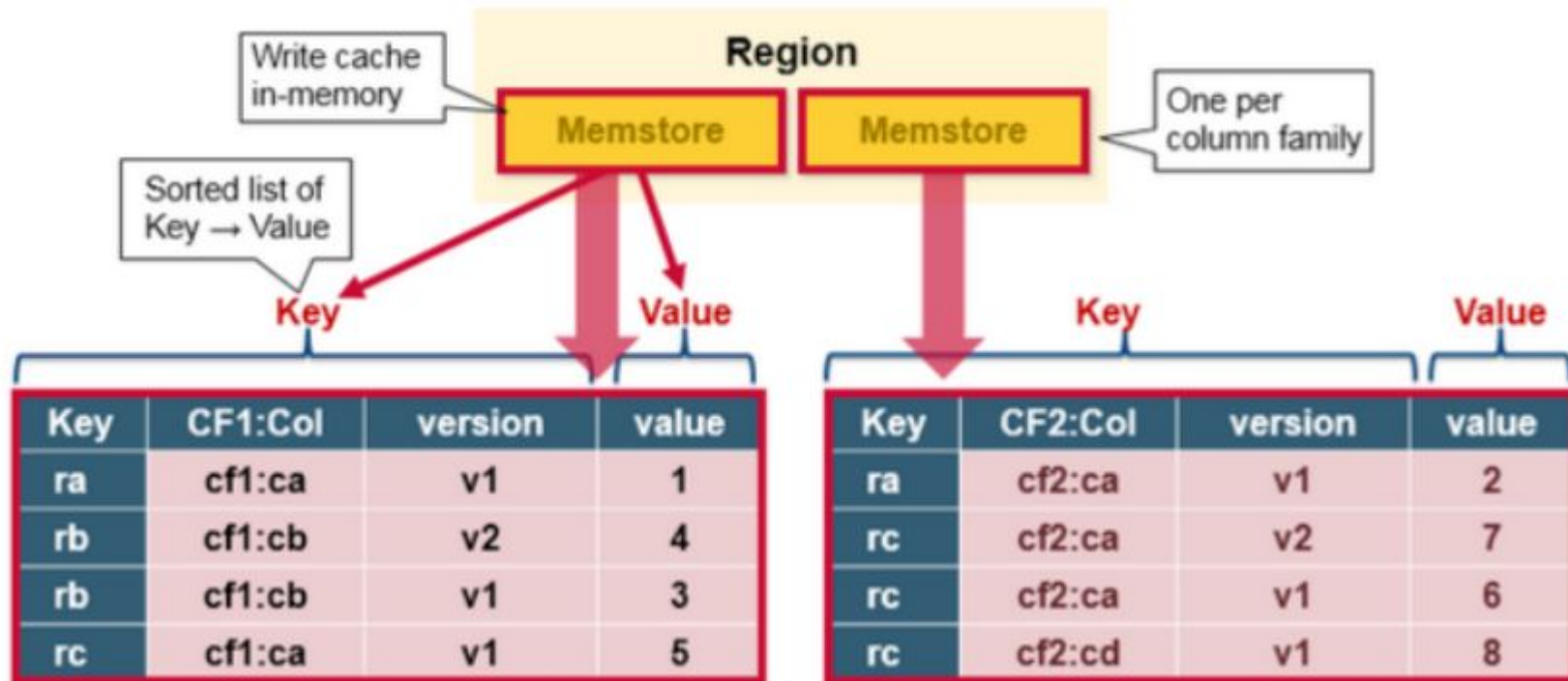
Step 1 - WAL Write



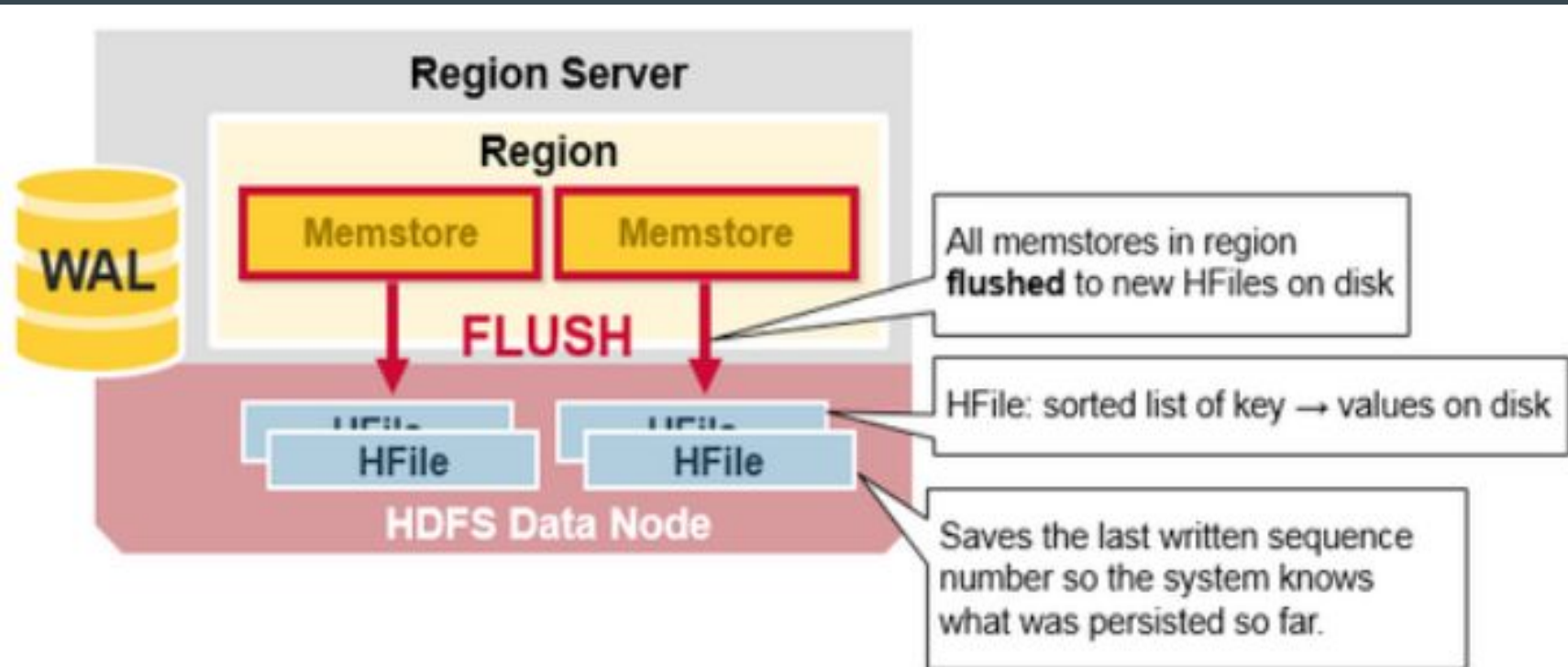
Step 2 - MemStore Write



Step 2 - MemStore Write



Step 3 - Flush



Operation Get

1

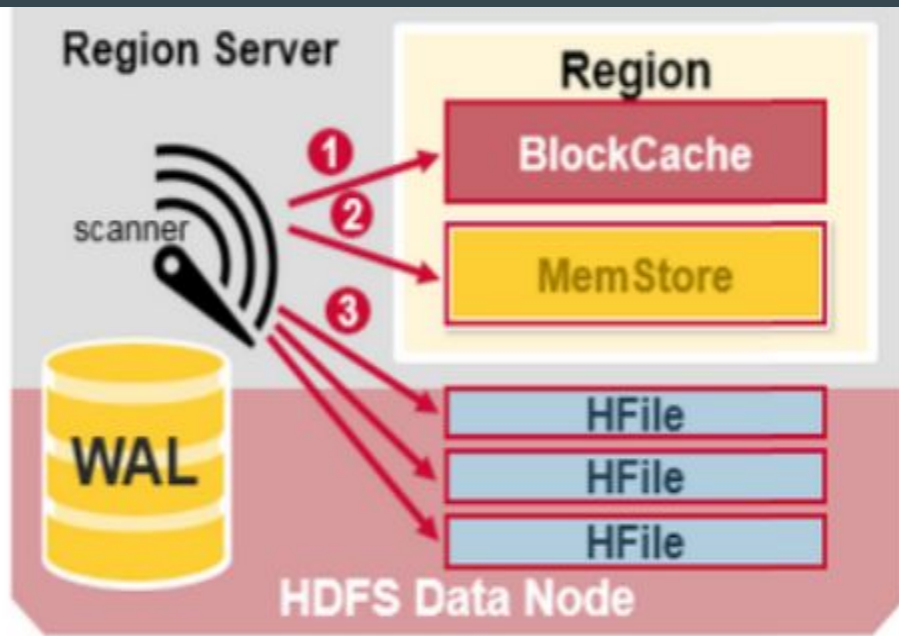
First the scanner looks for the Row KeyValues in the Block cache

2

Next the scanner looks in the MemStore

3

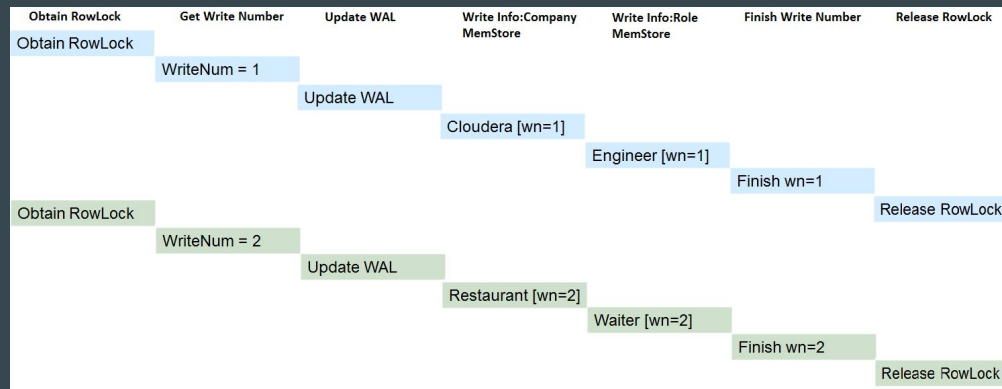
If all row cells not in MemStore or blockCache, look in HFiles



Concurrency and Practical Use Cases

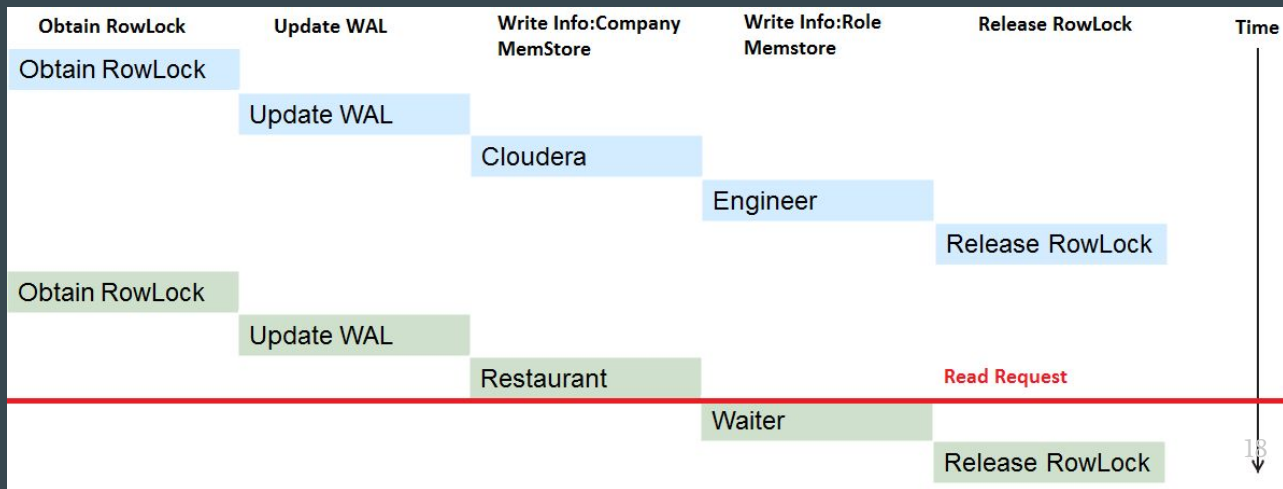
Concurrency

- Not ACID compliant, but guarantees ACID semantics per row
- Uses Multiversion Concurrency Control
 - Read operations are only performed on the last finished write operation
 - Previous versions are saved
 - Read operation is not blocked by exclusive write locks, enhancing performance



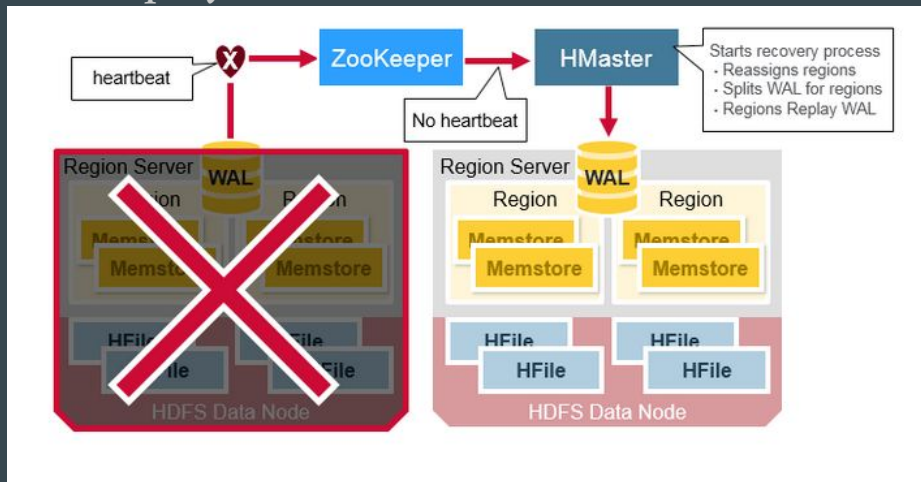
Concurrency Example (R/W Use Case)

1. A write operation is requested, the row is locked
 - a. A Write Number is assigned to the write operation
2. The Write-Ahead Log is updated (Used for disaster recovery)
3. Update MemStore
 - a. Finish Write Number
4. Release Row Lock



404 Region Not Found (Region Crash Use Case)

- ZooKeeper continually monitors region server heartbeats and notifies HMaster.
- When a region fails, the HMaster node undertakes the following tasks:
 1. Regions from the crashed server are assigned to an active server
 2. WAL split and copied to new server for data-recovery
 3. The new server replays the WAL to recover data edits



Competition

Cassandra



Similarities

NoSQL

Wide-column

Descend from BigTable

Security

Differences

Masterless

Internal data replication – data inconsistency

Always up/no downtime – hbase master is main contact

CQL, to run queries – Hbase needs extra help

Apache Kudu



Similarities

Update/write/scan/inserts speed

Wide-column storage

IO/CPU efficiency

Differences

Faster analytics

HBase has column families

Lower max size per row

Amazon Redshift



Similarities

Sharding partition

Concurrency

Immediate consistency – all or nothing

Differences

More for BI tools

Relational DBMS

Replication: Always for Red – optional for hbase

Redis



Similarities

Sharding

Master-slave replication

Concurrency

Differences

Strong eventual consistency

In-memory data structure store as
DBMS

Does not have the MapReduce
functionality