

## 1. Learning Summary

- For this week, I learned to how to scale with k8s and understand how we can setup initial requests for both cpu and memory usage as well as setting out a limit to cap these for each of the generated pod. In addition, I learned when is the best time for horizontal scaling or vertically through their pros and cons.
- I am confident that these knowledge will great helpful toward my future career where I not just stop at being a fullstack developer but as well as a devops because I could understand the whole process from production to deployment stage.

## 2. Lab Activities

Rebuilt the original NodeJS Application and pushed it to localhost:5000

```
haydenyeung@HaydenYeung-virtualbox:~/my-container$ docker build -t localhost:5000/node-web .
[+] Building 2.7s (7/7) FINISHED                                docker:default
=> [internal] load build definition from Dockerfile             0.0s
=> => transferring dockerfile: 106B                             0.0s
=> [internal] load metadata for docker.io/library/node:15      2.1s
=> [internal] load .dockerignore                               0.0s
=> => transferring context: 2B                                    0.0s
=> [internal] load build context                               0.1s
=> => transferring context: 500B                                  0.0s
=> CACHED [1/2] FROM docker.io/library/node:15@sha256:608bba799613b1ebf754034ae008849ba51e88b23271412427b76d60ae0d0627 0.0s
=> [2/2] ADD myapp.js /myapp.js                                0.2s
=> exporting to image                                           0.1s
=> => exporting layers                                           0.1s
=> => writing image sha256:1c7e3ed45d3cfd95f277c60ba0824ca20ce075974d409042c7c89e16beb50447 0.0s
=> => naming to localhost:5000/node-web                         0.0s
haydenyeung@HaydenYeung-virtualbox:~/my-container$ docker push localhost:5000/node-web
Using default tag: latest
The push refers to repository [localhost:5000/node-web]
0487314a9f13: Pushed
f92723793659: Layer already exists
f0d8cfcdba81: Layer already exists
4a06816805a3: Layer already exists
b257e69d416f: Layer already exists
1e9c28d06610: Layer already exists
cddb98d77163: Layer already exists
ed0a3d9cbcc7: Layer already exists
8c8e652ecd8f: Layer already exists
2f4ee6a2e1b5: Layer already exists
latest: digest: sha256:3d04ba045998da7fd71ec3d509a4df4b8effe951116dfdd41d1f0fb2b8b972c7 size: 2422
```

Created node-web.yaml and applied it

```
haydenyeung@HaydenYeung-virtualbox:~/my-container$ kubectl get pods
NAME                                READY   STATUS    RESTARTS   AGE
node-web-66f98c7d97-d4ks7          1/1     Running   0           6s
node-web-66f98c7d97-hlbbl          1/1     Running   0           6s
haydenyeung@HaydenYeung-virtualbox:~/my-container$ kubectl get services
NAME      TYPE        CLUSTER-IP    EXTERNAL-IP  PORT(S)          AGE
kubernetes  ClusterIP   10.152.183.1  <none>       443/TCP          72d
node-web    NodePort    10.152.183.164 <none>       80:31259/TCP     12s
```

“Curl <Cluster-IP>” tests

```

haydenyeung@HaydenYeung-virtualbox:~/my-container$ curl 10.152.183.164
Hello ::ffff:10.0.2.15 , this is node-web-66f98c7d97-d4ks7
haydenyeung@HaydenYeung-virtualbox:~/my-container$ curl 10.152.183.164
Hello ::ffff:10.0.2.15 , this is node-web-66f98c7d97-d4ks7
haydenyeung@HaydenYeung-virtualbox:~/my-container$ curl 10.152.183.164
Hello ::ffff:10.0.2.15 , this is node-web-66f98c7d97-hlbbl
haydenyeung@HaydenYeung-virtualbox:~/my-container$ curl 10.152.183.164
Hello ::ffff:10.0.2.15 , this is node-web-66f98c7d97-hlbbl
haydenyeung@HaydenYeung-virtualbox:~/my-container$ curl 10.152.183.164
Hello ::ffff:10.0.2.15 , this is node-web-66f98c7d97-d4ks7
haydenyeung@HaydenYeung-virtualbox:~/my-container$ curl 10.152.183.164
Hello ::ffff:10.0.2.15 , this is node-web-66f98c7d97-hlbbl

```

Applied command “kubectl describe node haydenyeung-virtualbox”

Non-terminated Pods: (10 in total)					
Namespace	Name	CPU Requests	CPU Limits	Memory Requests	Memory Limits
Age					
-----	----	-----	-----	-----	-----
...					
container-registry	registry-579865c76c-4cjjf6	0 (0%)	0 (0%)	0 (0%)	0 (0%)
33d					
default	node-web-66f98c7d97-d4ks7	0 (0%)	0 (0%)	0 (0%)	0 (0%)
3m39s					
default	node-web-66f98c7d97-hlbbl	0 (0%)	0 (0%)	0 (0%)	0 (0%)
3m39s					
kube-system	calico-kube-controllers-5947598c79-gbn5l	0 (0%)	0 (0%)	0 (0%)	0 (0%)
72d					
kube-system	calico-node-tv9mz	250m (12%)	0 (0%)	0 (0%)	0 (0%)
72d					
kube-system	coredns-79b94494c7-fwqpf	100m (5%)	0 (0%)	70Mi (0%)	170Mi (2%)
72d					
kube-system	dashboard-metrics-scraper-5bd45c9dd6-592rr	0 (0%)	0 (0%)	0 (0%)	0 (0%)
28d					
kube-system	hostpath-provisioner-c778b7559-z7d7k	0 (0%)	0 (0%)	0 (0%)	0 (0%)
28d					
kube-system	kubernetes-dashboard-57bc5f89fb-sh7p2	0 (0%)	0 (0%)	0 (0%)	0 (0%)
28d					

```

Allocated resources:
  (Total limits may be over 100 percent, i.e., overcommitted.)
Resource           Requests          Limits
-----
cpu                 450m (22%)       0 (0%)
memory              270Mi (3%)       170Mi (2%)
ephemeral-storage   0 (0%)           0 (0%)
hugepages-2Mi       0 (0%)           0 (0%)
Events:              <none>

```

It was found that those pods required 22% of CPU, and 3% of Memory

```
Capacity:
  cpu:                2
  ephemeral-storage:  50749700Ki
  hugepages-2Mi:      0
  memory:             7937668Ki
  pods:               110
Allocatable:
  cpu:                2
  ephemeral-storage:  49701124Ki
  hugepages-2Mi:      0
  memory:             7835268Ki
  pods:               110
```

Pod Access & Checked on both CPU and Memory Usage

```
haydenyeung@HaydenYeung-virtualbox:~$ kubectl exec node-web-66f98c7d97-d4ks7 -it
-- bash
root@node-web-66f98c7d97-d4ks7:/# cd /sys/fs/cgroup
root@node-web-66f98c7d97-d4ks7:/sys/fs/cgroup# cat cpuacct/cppuacct.usage
cat: cpuacct/cppuacct.usage: No such file or directory
root@node-web-66f98c7d97-d4ks7:/sys/fs/cgroup# cat cpu.stat
usage_usec 5940586
user_usec 2269739
system_usec 3670847
core_sched.force_idle_usec 0
nr_periods 0
nr_throttled 0
throttled_usec 0
nr_bursts 0
burst_usec 0

root@node-web-66f98c7d97-d4ks7:/sys/fs/cgroup# cat memory.current
42500096
```

Applied new changes to “node-web.yaml” and applied it



```

haydenyeung@HaydenYeung-virtualbox:~/my-container$ kubectl apply -f node-web.yaml
deployment.apps/node-web configured
service/node-web unchanged
haydenyeung@HaydenYeung-virtualbox:~/my-container$ kubectl get replicaset
NAME                                DESIRED    CURRENT    READY    AGE
node-web-5dc95c64df                 2          2          2        30s
node-web-66f98c7d97                 0          0          0        33m
haydenyeung@HaydenYeung-virtualbox:~/my-container$ kubectl get pods
NAME                                READY      STATUS    RESTARTS   AGE
node-web-5dc95c64df-lqhhf           1/1       Running   0           36s
node-web-5dc95c64df-q2gb7           1/1       Running   0           39s

```

Information of the new pod

```

Limits:
  cpu: 100m
Requests:
  cpu: 100m
Environment: <none>
Mounts:
  /var/run/secrets/kubernetes.io/serviceaccount from kube-api-access-ktnm2 (ro)
Conditions:
  Type                               Status
  PodReadyToStartContainers          True
  Initialized                         True
  Ready                              True
  ContainersReady                    True
  PodScheduled                       True
Volumes:
  kube-api-access-ktnm2:
    Type: Projected (a volume that contains injected data from multiple sources)
    TokenExpirationSeconds: 3607
    ConfigMapName: kube-root-ca.crt
    ConfigMapOptional: <nil>
    DownwardAPI: true
QoS Class: Burstable

```

Applied new changes to “node-web.yaml” – added memory: 10Mi

```

haydenyeung@HaydenYeung-virtualbox:~/my-container$ kubectl apply -f node-web.yaml
deployment.apps/node-web configured
service/node-web unchanged
haydenyeung@HaydenYeung-virtualbox:~/my-container$ kubectl get replicaset
NAME                                DESIRED    CURRENT    READY    AGE
node-web-5dc95c64df                 2          2          2        11m
node-web-647fcc5d7c                 1          1          0        6m9s
node-web-66f98c7d97                 0          0          0        44m
haydenyeung@HaydenYeung-virtualbox:~/my-container$ kubectl get pods
NAME                                READY      STATUS    RESTARTS   AGE
node-web-5dc95c64df-8zf4p           1/1       Running   0           90s
node-web-5dc95c64df-bk76p           1/1       Running   0           88s
node-web-647fcc5d7c-xzzzc           0/1       CrashLoopBackOff   1 (4s ago)   13s

```

Used “kubectl describe pod ...”



- B/ Both Low: set CPU = 50M, memory = 5Mi

[illegible]

- C/ Low Request, High Limit:

- Cpu: 100m
- Memory: 10mi

- Cpu: 500m
- Memory: 50mi



```
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-t6chk
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
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Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
Hello :::ffff:10.0.2.15 , this is node-web-6d54f5886c-56tj6
```

The terminal shows the following sequence of commands and outputs:

```
haydenyeung@HaydenYeung-virtualbox: ~/my-container$ nano node-web.yaml
haydenyeung@HaydenYeung-virtualbox:~/my-container$ kubectl apply -f node-web.yaml
deployment.apps/node-web configured
service/node-web unchanged
haydenyeung@HaydenYeung-virtualbox:~/my-container$ kubectl get replicaset
```

	NAME	DESIRED	CURRENT	READY	AGE
	node-web-58F5c5b9d9	0	0	0	9m4s
	node-web-5dc95c64df	0	0	0	35m
	node-web-647fcc5d7c	0	0	0	30m
	node-web-66f98c7d97	0	0	0	68m
	node-web-6d54f5886c	2	2	2	16s
	node-web-ff46f9cd9	0	0	0	6m29s

```
haydenyeung@HaydenYeung-virtualbox:~/my-container$ kubectl get pods
```

	NAME	READY	STATUS	RESTARTS	AGE
	node-web-6d54f5886c-56tj6	1/1	Running	0	16s
	node-web-6d54f5886c-t6chk	1/1	Running	0	21s
	node-web-ff46f9cd9-cmm2t	1/1	Terminating	0	6m33s

```
haydenyeung@HaydenYeung-virtualbox:~/my-container$
```

```
QoS Class:                               Burstable
Node-Selectors:                           <none>
Tolerations:                             node.kubernetes.io/not-ready:NoExecute op=Exists for 300s
                                           node.kubernetes.io/unreachable:NoExecute op=Exists for 300s
Events:
  Type     Reason      Age    From          Message
  ----     -
  Normal    Scheduled   2m59s  default-scheduler  Successfully assigned default/node-web-6d54f5886c-56tj6 to haydentyeung-virtualbox
  Normal    Pulling     2m58s  kubelet         Pulling image "localhost:5000/node-web"
  Normal    Pulled      2m58s  kubelet         Successfully pulled image "localhost:5000/node-web" in 74ms (74ms including waiting). Image size: 361305196 bytes
  Normal    Created     2m58s  kubelet         Created container: node-web
  Normal    Started     2m57s  kubelet         Started container node-web
```

Both pods were working well. QoS Class was found to be Burstable

## Challeng Task

## Re-edit “myapp.js”

- Create an array named memoryHog.
- For every request, 1 string of 1MB of letter A (~1 million letters A) is added to this array.
- This array is not edit-able → memory keeping increasing with incoming requests.
- The console.log helps tell the current memory usage.





```

curl: (7) Failed to connect to 10.152.183.236 port 80 after 0 ms: Couldn't connect to server
curl: (7) Failed to connect to 10.152.183.236 port 80 after 0 ms: Couldn't connect to server
curl: (7) Failed to connect to 10.152.183.236 port 80 after 0 ms: Couldn't connect to server
curl: (7) Failed to connect to 10.152.183.236 port 80 after 0 ms: Couldn't connect to server
curl: (7) Failed to connect to 10.152.183.236 port 80 after 0 ms: Couldn't connect to server
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curl: (7) Failed to connect to 10.152.183.236 port 80 after 0 ms: Couldn't connect to server
curl: (7) Failed to connect to 10.152.183.236 port 80 after 0 ms: Couldn't connect to server
curl: (7) Failed to connect to 10.152.183.236 port 80 after 0 ms: Couldn't connect to server
Hello ::ffff:10.0.2.15 , this is node-web-69b9fcdbdd-cfrnx
Memory hog array size: 1 MBHello ::ffff:10.0.2.15 , this is node-web-69b9fcdbdd-cfrnx
Memory hog array size: 2 MBHello ::ffff:10.0.2.15 , this is node-web-69b9fcdbdd-cfrnx
Memory hog array size: 3 MBHello ::ffff:10.0.2.15 , this is node-web-69b9fcdbdd-cfrnx
Memory hog array size: 4 MBHello ::ffff:10.0.2.15 , this is node-web-69b9fcdbdd-cfrnx
Memory hog array size: 5 MBHello ::ffff:10.0.2.15 , this is node-web-69b9fcdbdd-cfrnx
Memory hog array size: 6 MBHello ::ffff:10.0.2.15 , this is node-web-69b9fcdbdd-cfrnx
Memory hog array size: 7 MBHello ::ffff:10.0.2.15 , this is node-web-69b9fcdbdd-cfrnx
Memory hog array size: 8 MBHello ::ffff:10.0.2.15 , this is node-web-69b9fcdbdd-cfrnx
Memory hog array size: 9 MBHello ::ffff:10.0.2.15 , this is node-web-69b9fcdbdd-cfrnx
Memory hog array size: 10 MBHello ::ffff:10.0.2.15 , this is node-web-69b9fcdbdd-cfrnx

```

- It was found that upon reaching the CPU limit, curling became failed and after a short period of time, this pod terminated and a new pod (with the same name) was created and took over the continuous process of “curling”.

## Task 2 – Experiment with horizontal scaling

```

GNU nano 7.2 autoscale.yaml
apiVersion: autoscaling/v1
kind: HorizontalPodAutoscaler
metadata:
  creationTimestamp: null
  name: node-web
spec:
  maxReplicas: 5
  minReplicas: 1
  scaleTargetRef:
    apiVersion: apps/v1
    kind: Deployment
    name: node-web
  targetCPUUtilizationPercentage: 20
status:
  currentReplicas: 0
  desiredReplicas: 0

```

Wrote autoscale according to instructions.

```
haydenyeung@HaydenYeung-virtualbox: ~  
$ kubectl get hpa  
NAME          REFERENCE          TARGETS          MINPODS  MAXPODS  REPLICAS  
node-web      Deployment/node-web  cpu: 17%/20%     1         5         2  
3m39s  
$  
$ kubectl describe hpa node-web  
Name: node-web  
Namespace: default  
Ref: Deployment/node-web  
Min Pods: 1  
Max Pods: 5  
Current Pods: 2  
Target CPU usage: 20%  
Auto-Scaling: Enabled  
Last Full Scale: 2023-10-02 15:00:00  
Last Successful Scale: 2023-10-02 15:00:00  
$  
$ kubectl get pods  
NAME                                READY     STATUS    RESTARTS   AGE  
node-web-69b9fcdbdd-1                1/1       Running   0           3m39s  
node-web-69b9fcdbdd-2                1/1       Running   0           3m39s  
$  
$ kubectl logs node-web-69b9fcdbdd-2  
Hello :ffff:10.0.2.15 , this is node-web-9694b8bd5-69b9fcdbdd-2  
$  
$ kubectl exec node-web-69b9fcdbdd-2 -- curl -s http://localhost:5000/node-web  
{"imageSize": 361305196, "container": "node-web", "status": "Created", "time": "2023-10-02T15:00:00Z"}  
$  
$ kubectl exec node-web-69b9fcdbdd-2 -- curl -s http://localhost:5000/node-web  
{"imageSize": 361305196, "container": "node-web", "status": "Started", "time": "2023-10-02T15:00:00Z"}  
$
```

2 Replicas has been created, because, having additional replicas → it took longer time to requiring an additional replica.

3. Benefits of Scalable Resources for Applications

Scalable resources are critical for modern applications as they enable systems to adapt dynamically to varying workloads, ensuring optimal performance and cost efficiency. Scalability allows applications to handle increased user demand, such as during traffic spikes, by allocating additional resources, thereby maintaining responsiveness and preventing downtime (Buyya et al., 2018).

For example, in cloud environments like Kubernetes, scalable resources ensure that applications can access sufficient CPU and memory to meet demand without over-provisioning, which reduces costs. Additionally, scalability supports fault tolerance by redistributing workloads across resources when failures occur, enhancing reliability. This adaptability is particularly beneficial for applications with unpredictable usage patterns, such as e-commerce platforms during sales events, where scalable resources ensure seamless user experiences while optimizing operational expenses (Mell & Grance, 2011).

4. Vertical Scaling in Applications

Vertical scaling involves increasing the capacity of a single server by adding more resources, such as CPU, memory, or storage, to handle increased application demand.

Applications implement vertical scaling by upgrading hardware or allocating additional virtual resources in cloud environments, allowing them to process more tasks without changing the application architecture (Buyya et al., 2018).

- Advantages include simplicity, as it requires minimal changes to application code, and lower latency, since all resources are co-located on a single machine. For example, a database application can benefit from vertical scaling by adding more memory to handle larger datasets.
- However, disadvantages include limited scalability, as there is a physical or virtual cap on how much a single server can be upgraded. Additionally, vertical scaling can lead to downtime during upgrades and creates a single point of failure, reducing fault tolerance (Mell & Grance, 2011).

This approach is less suitable for highly distributed applications requiring massive scalability.

## 5. Horizontal Scaling in Applications

Horizontal scaling involves adding more servers or instances to distribute an application's workload across multiple nodes, commonly used in cloud-native environments like Kubernetes.

Applications achieve horizontal scaling by deploying additional containers or pods, managed by tools like the HorizontalPodAutoscaler, which adjusts the number of instances based on metrics like CPU utilization (Burns et al., 2019).

- Advantages include high scalability, as adding more nodes can handle virtually unlimited demand, and improved fault tolerance, as failures in one node do not disrupt the entire system. For instance, a web application can scale horizontally to handle traffic spikes during peak hours.
- However, disadvantages include increased complexity, as applications must be designed to handle distributed processing, often requiring load balancers and data consistency mechanisms. Additionally, horizontal scaling may introduce higher operational costs due to managing multiple instances (Buyya et al., 2018).

This approach is ideal for stateless applications but challenging for stateful systems.



## References

- Burns, B., Grant, B., Oppenheimer, D., Brewer, E., & Wilkes, J. (2019). Borg, Omega, and Kubernetes. *Communications of the ACM*, 62(5), 50-57. <https://doi.org/10.1145/3308560>
- Buyya, R., Srirama, S. N., Casale, G., & Buyya, R. (2018). *Cloud computing: Principles and paradigms*. Wiley.
- Mell, P., & Grance, T. (2011). The NIST definition of cloud computing. *National Institute of Standards and Technology*, 53(6), 50. <https://doi.org/10.6028/NIST.SP.800-145>