

# Hai Cao

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## Key skills

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Project Management, Agile, Scrum, Communication, Backend Development, ASP.NET Core, C#, JavaScript, Python, API Development, Authentication, Authorization, Postman, GitHub, Zoom, Teams, Trello, Continuous Integration

## Education

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**Bachelor of Computer Science, Major: Data Science** from **Deakin University, Burwood**  
02/2023 – Present

## Summary

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Final Year Computer Science student at Deakin University with solid technical background and hands-on experience in IT projects. Skilled in agile collaboration, clear communication, and backend development. Proven ability to work within teams using project management tools to ensure timely delivery and adherence to scope and quality.

## Career history

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### Game Development Team Member at Gopher Industries

03/2025 – Present

- Provide weekly updates facilitating rapid identification and resolution of bugs, ensuring no technical debt in project lifecycle.
- Adapt quickly to peer and mentor feedback within one day, supporting smooth workflow and timely project progression.
- Developed AI-integrated text-to-speech functionality with API integration, improving product accessibility and usability.
- Created a 3D worldview in Unity based on 2D designs, enhancing game features including minimap and camera controls to align with product owner's vision.

### Backend Developer (Academic Project) at Deakin University

06/2024 – 06/2024

- Designed and implemented a full-stack Web API for an art gallery using PostgreSQL, Reverse Engineering Templates, and secure Bearer authentication.
- Enabled user management functionalities including signup, login, and artifact operations (add, edit, delete).
- Contributed to project documentation and collaborated effectively using GitHub and communication tools.

## Interests

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- Insert 2 to 3 interests

## References

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Available upon request