

```

1      .text                                // executable code follows
2      .global _start
3
4  _start: MOV R5, #0
5          MOV R4, #TEST_NUM              // Load data
6  M_LOOP: LDR R1, [R4]                    // Load word into R1
7          CMP R1, #0                      // Check if 0
8          BEQ END                          // End if 0
9          BL ONES                          // Else use ones subroutine
10         CMP R0, R5                       // Check if new val is larger
11         MOVGT R5, R0                     // If it is store it in r5
12         ADD R4, #4                       // Move to next word
13         B M_LOOP
14
15  ONES:   MOV R0, #0                      // R0 will hold the result
16  O_LOOP: CMP R1, #0                      // Loop until the data contains no more 1's
17          BEQ O_END
18          LSR R2, R1, #1                  // Perform SHIFT, followed by AND
19          AND R1, R1, R2
20          ADD R0, #1                      // Count the string length so far
21          B O_LOOP
22  O_END:  MOV PC, LR
23
24  END:    B END
25
26  TEST_NUM: .word 0x103fe00f
27            .word 0x420b1a23
28            .word 0x11111111
29            .word 0x00000003
30            .word 0x00000001
31            .word 0xffffffff
32            .word 0x12345678
33            .word 0x9abcdef0
34            .word 0x42042069
35            .word 0xfedcba98
36            .word 0x00000000
37            .end

```