

CS 5592: Design and Analysis of Algorithms
Homework 2

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① There are n houses located on a west-to-east street. $H[i]$ (meters), $1 \leq i \leq n$, is the distance from the west end of the street to the i th house. You may assume that $H[1] < H[2] < H[3] < \dots < H[n]$. There is no post office on the street. We plan to build several post offices on the street such that any house can reach a post office within 100 meters. Please design an $\mathcal{O}(n)$ algorithm to compute the locations for the post offices, $P[j]$ (meters), $1 \leq j \leq m$, where $P[j]$ is the distance from the west end of the street to the j th post office. Make sure that the number of post offices, m , is minimized.

Algorithm 1 Algorithm used to place the minimal number of post offices such that each house in H will have a post office at most 100 meters away.

```

1: function PLACEPOSTOFFICES( $H, n$ )
2:    $P \leftarrow \emptyset$ 
3:
4:   APPEND( $P, H[1] + 100$ )
5:    $j \leftarrow 1$ 
6:   for  $i$  from 2 to  $n$  do
7:     if  $|H[i] - P[j]| > 100$  then
8:       APPEND( $P, H[i] + 100$ )
9:        $j \leftarrow j + 1$ 
10:    end if
11:  end for
12:
13:  return  $P$ 
14: end function

```

② Suppose we drive a pickup truck from city A to city B. Along the highway we will pass through n apple markets labeled with 1, 2, 3, ..., n , where you can buy or sell apples. City A and city B also have an apple market each. From a customer point of view, the buying price $B[i]$ and selling price $S[i]$ (dollar per pound) at market i are known. Now, we will stop at one of the stations to buy apples and then stop at another station to sell apples. Please design an $\mathcal{O}(n)$ greedy algorithm to find market i to buy apples and market $j \geq i$ to sell apples such that the profit will be maximized. We assume that it would be too costly and forbidden to drive backward. You need to do exactly one trade even if the profit is negative.

Algorithm 2 Greedy algorithm used to maximize profit for the apple buy/sell problem above. Note that in certain instances this algorithm may be suboptimal, a quality common to greedy algorithms.

```

1: function MAXPROFIT( $B, S, n$ )
2:    $buy \leftarrow 0$ 
3:    $sell \leftarrow 0$ 
4:   for  $i$  from 1 to  $n + 1$  do
5:     if  $B[buy] > B[i]$  then
6:        $buy \leftarrow i$ 
7:        $sell \leftarrow i$ 
8:     else
9:       if  $S[sell] < S[i]$  then
10:         $sell \leftarrow i$ 
11:      end if
12:    end if
13:  end for
14:
15:  return ( $buy, sell$ )
16: end function

```

③ Re-consider the following problem in quiz 1: Given a sequence of n real numbers stored in an array, $A[1], A[2], A[3], \dots, A[n]$, we wish to find two numbers $A[i]$ and $A[j]$, where $i < j$, such that $A[i] \leq A[j]$ and their sum is the largest. If no such two numbers exist, report $-\infty$. This time, please design an $\mathcal{O}(n)$ greedy algorithm to solve this problem.

Algorithm 3 Greedy algorithm solving the problem above. It's important to note that a quality of greedy algorithms is possible suboptimal performance. This solution may perform suboptimally whereas the divide-and-conquer algorithm presented previously would not. However, this algorithm performs better. It is a trade-off.

```

function LARGESTSUM( $A, n$ )
     $max \leftarrow -\infty$ 
     $submax \leftarrow -\infty$ 

    for  $k$  from 1 to  $n$  do
        if  $max \leq A[k]$  then
             $subMax \leftarrow max$ 
             $max \leftarrow A[k]$ 
        end if
    end for

    if  $max$  equals  $-\infty$  or  $submax$  equals  $-\infty$  then
        return  $-\infty$ 
    else
        return  $max$  and  $submax$ 
    end if
end function

```
