Project Technical Specification for a Geek Goggles - Team Echo Hay

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1.	The device will reflect a micro display through a collimating lens and prism onto a combiner lecated on
	safety glasses so the user can see an augmented reality image displayed roughly 1 meter in front of
•	them. I think you might mean "Overlay" her Actual AR is more of a Stretch goal.
2.	The device will display various information like the time, environment information, pdf documents (such
	as a pin-out or datasheet), images and information from electrical measurement tools to the user via a
	heads up display on the goggles. device. (Not, technically, goggles).
3.	The user will be able to document their project using picture via camera and take notes using voice
4.	The geek goggles will allow the user to receive various alerts via LED's and the hud. A safety alert will
	set off when the noise quality exceeds 85dBA or when the air quality exceeds a general ppm of 35
	μg/m³.
5.	The device will allow the user to connect to the user's phone or a peripheral via bluetooth with a
	transfer delay of at most 50ms between the device and the peripheral.
6.	A user interface on a phone in the form of a web application where the user can upload documents, set
	timers and switch between display modes on the goggles. The goggles will also have a simple two
	button UI to switch modes. The sleepes will be extrapped onto the weeks head to comfortably held the weight
7.	The glasses will be strapped onto the users head to comfortably hold the weight.
8.	Optionally, depending on available time and project resources we would like to allow the user to use
	voice commands to change display modes and perform other operations on the device.
9.	Optionally, Augumented Reality
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	Give me a partial list of some of the modes and use-cases that you ittend.
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	- Schenatic display
	- pinout Lisplay
	- etc.