

# MACHINE LEARNING ASSIGNMENT № 6

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## Implementation

Listing 1: Implementation.

```
1  # some python stuff
2  from scipy import optimize
3  import math
4  import numpy as np
5  import copy
6  import heapq
7  import random
8
9  class Edge:
10     def __init__(self, pointer, value):
11         self.PointedNode = pointer
12         self.Phi = value
13
14  class Node:
15     def __init__(self, identifier, unary, beta = 0.01, startPoint = False, ↵
        endPoint = False):
16         self.Identifier = identifier
17         self.Unary = unary
18         self.StartPoint = startPoint
19         self.EndPoint = endPoint
20         self.beta = beta
21
22         self.Joint = [ ]
23
24     def constructEdges(self, Neighbour):
25         def phiP(v1, v2, alpha = 0, beta = self.beta):
26             if v1 == v2:
27                 return alpha
28             else:
29                 return beta
30         if Neighbour != None:
31             if self.StartPoint == False and Neighbour.EndPoint == False:
32                 potential = phiP(self.Identifier[1], Neighbour.Identifier ↵
                    [1]) + Neighbour.Unary
33                 self.Joint.append(Edge(Neighbour.Identifier, potential))
```

```

34
35
36 def dijkstra(graph, start, end):
37     queue, seen = [(0, start, [])], set()
38     while True:
39         (cost, v, path) = heapq.heappop(queue)
40         if v not in seen:
41             path = path + [v]
42             seen.add(v)
43             if v == end:
44                 return cost, path
45             for (next, c) in graph[v].items():
46                 heapq.heappush(queue, (cost + c, next, path))
47
48
49 noNodes = 20
50 labels = [0, 1]
51 noLabels = np.size(labels)
52 graph = np.ndarray((noNodes + 2, noLabels), dtype=np.object)
53 # get same random numbers every time
54
55
56 #betas
57 beta = np.array((0.01, 0.1, 0.2, 0.5, 1))
58 for bI, bEl in enumerate(beta):
59     random.seed(0)
60
61     # count number of already assigned nodes
62     counter = 0
63     # construct real nodes (not source nor target)
64     for i in range(noNodes):
65         for l in range(noLabels):
66             # shuffle for first label
67             if l == 0:
68                 rN = random.random()
69             else:
70                 rN = 1 - graph[i, 0].Unary
71
72             graph[i, l] = Node([i, l], rN, bEl)
73             counter += 1
74
75     # reserve source and target
76     i += 1
77     graph[i, 0] = Node([i, 0], math.nan, True, False)
78     indexOfStart = i
79     potential = graph[0, 0].Unary
80     graph[i, 0].Joint.append(Edge([0, 0], potential))

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81     potential = graph[0,1].Unary
82     graph[i, 0].Joint.append(Edge([0,1], potential))
83
84
85     i += 1
86     counter += 1
87
88     graph[i, 0] = Node([i,0], math.nan, False, True)
89     indexOfEnd = i
90     counter += 1
91
92     # create linearlized reference object
93     graphLin = np.ndarray((noNodes * noLabels + 2), dtype=np.object)
94
95     counter = 0
96     for i in range(graph.shape[0]):
97         for j in range(graph.shape[1]):
98             if graph[i,j] != None:
99                 graphLin[counter] = graph[i,j]
100                 graphLin[counter].LinIdentifier = counter
101                 counter += 1
102
103     for i in range(graph.shape[0]):
104         if graph[i, 0] != None and i < noNodes - 1:
105             graph[i, 0].constructEdges(graph[i + 1, 0])
106             graph[i, 0].constructEdges(graph[i + 1, 1])
107         if graph[i, 1] != None and i < noNodes - 1:
108             graph[i, 1].constructEdges(graph[i + 1, 0])
109             graph[i, 1].constructEdges(graph[i + 1, 1])
110
111     # hardcode for last one
112     graph[noNodes - 1, 0].Joint.append(Edge([indexOfEnd,0], 0))
113     graph[noNodes - 1, 1].Joint.append(Edge([indexOfEnd,0], 0))
114
115     #graph[i for i in range(noNodes * noLabels + 2) if graph[i,0].↵
116         StartPoint == True,0]
117
118     graphDict = {}
119     for i in range(graph.shape[0]):
120         for j in range(graph.shape[1]):
121             currNode = graph[i,j]
122             nodeDict = {}
123             if currNode != None:
124                 for k in range(np.size(currNode.Joint)):
125                     currJoint = currNode.Joint[k]
126                     nodeDict[(currJoint.PointedNode[0], currJoint.↵
127                         PointedNode[1])] = currJoint.Phi

```

```

126         graphDict[(i, j)] = nodeDict
127
128     cost, path = dijkstra(graphDict, (indexOfStart, 0), (indexOfEnd, 0))
129     print('beta is ' + str(beta))
130     print(cost, path)
131 #print(graphDict)
132 #print('done')

```

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## Output

Should we assume

$$\phi_i(1) = 1 - \exp(\phi_i(0)) ?$$

Listing 2: Console output for unaries in 0...1 and beta as below

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```

1  beta is 0.01
2  9.29924563302 [(20, 0), (0, 1), (1, 1), (2, 1), (3, 1), (4, 0), (5, 1), ↵
    (6, 0), (7, 1), (8, 0), (9, 0), (10, 0), (11, 1), (12, 1), (13, 0), ↵
    (14, 0), (15, 0), (16, 0), (17, 1), (18, 1), (19, 1), (21, 0)]
3  beta is 0.1
4  9.92603071832 [(20, 0), (0, 1), (1, 1), (2, 1), (3, 1), (4, 1), (5, 1), ↵
    (6, 0), (7, 1), (8, 0), (9, 0), (10, 0), (11, 1), (12, 1), (13, 0), ↵
    (14, 0), (15, 0), (16, 0), (17, 1), (18, 1), (19, 1), (21, 0)]
5  beta is 0.2
6  10.4938933736 [(20, 0), (0, 1), (1, 1), (2, 1), (3, 1), (4, 1), (5, 1), ↵
    (6, 0), (7, 0), (8, 0), (9, 0), (10, 0), (11, 1), (12, 1), (13, 0), ↵
    (14, 0), (15, 0), (16, 0), (17, 1), (18, 1), (19, 1), (21, 0)]
7  beta is 0.5
8  11.2801892371 [(20, 0), (0, 1), (1, 1), (2, 1), (3, 1), (4, 1), (5, 1), ↵
    (6, 0), (7, 0), (8, 0), (9, 0), (10, 0), (11, 0), (12, 0), (13, 0), ↵
    (14, 0), (15, 0), (16, 0), (17, 1), (18, 1), (19, 1), (21, 0)]
9  beta is 1.0
10 11.547815311895228 [(20, 0), (0, 1), (1, 1), (2, 1), (3, 1), (4, 1), (5, ↵
    1), (6, 1), (7, 1), (8, 1), (9, 1), (10, 1), (11, 1), (12, 1), (13, 1)↵
    , (14, 1), (15, 1), (16, 1), (17, 1), (18, 1), (19, 1), (21, 0)]
11
12 Process finished with exit code 0

```

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Listing 3: Console output for unaries in -1...1 and beta as below

---

```

1  beta is -1.0
2  -13.4090386599 [(20, 0), (0, 1), (1, 0), (2, 1), (3, 0), (4, 1), (5, 0), ↵
    (6, 1), (7, 0), (8, 1), (9, 0), (10, 1), (11, 0), (12, 1), (13, 0), ↵
    (14, 1), (15, 0), (16, 0), (17, 1), (18, 0), (19, 1), (21, 0)]
3  beta is -0.1

```

```

4  -2.36150873396 [(20, 0), (0, 1), (1, 1), (2, 1), (3, 1), (4, 0), (5, 1), ↵
      (6, 0), (7, 1), (8, 0), (9, 0), (10, 0), (11, 1), (12, 1), (13, 0), ↵
      (14, 0), (15, 0), (16, 0), (17, 1), (18, 1), (19, 1), (21, 0)]
5  beta is -0.01
6  -1.64150873396 [(20, 0), (0, 1), (1, 1), (2, 1), (3, 1), (4, 0), (5, 1), ↵
      (6, 0), (7, 1), (8, 0), (9, 0), (10, 0), (11, 1), (12, 1), (13, 0), ↵
      (14, 0), (15, 0), (16, 0), (17, 1), (18, 1), (19, 1), (21, 0)]
7  beta is 0.01
8  -1.48150873396 [(20, 0), (0, 1), (1, 1), (2, 1), (3, 1), (4, 0), (5, 1), ↵
      (6, 0), (7, 1), (8, 0), (9, 0), (10, 0), (11, 1), (12, 1), (13, 0), ↵
      (14, 0), (15, 0), (16, 0), (17, 1), (18, 1), (19, 1), (21, 0)]
9  beta is 0.1
10 -0.761508733962 [(20, 0), (0, 1), (1, 1), (2, 1), (3, 1), (4, 0), (5, 1), ↵
      (6, 0), (7, 1), (8, 0), (9, 0), (10, 0), (11, 1), (12, 1), (13, 0), ↵
      (14, 0), (15, 0), (16, 0), (17, 1), (18, 1), (19, 1), (21, 0)]
11 beta is 0.2
12 -0.147938563357 [(20, 0), (0, 1), (1, 1), (2, 1), (3, 1), (4, 1), (5, 1), ↵
      (6, 0), (7, 1), (8, 0), (9, 0), (10, 0), (11, 1), (12, 1), (13, 0), ↵
      (14, 0), (15, 0), (16, 0), (17, 1), (18, 1), (19, 1), (21, 0)]
13 beta is 0.5
14 1.56037847414 [(20, 0), (0, 1), (1, 1), (2, 1), (3, 1), (4, 1), (5, 1), ↵
      (6, 0), (7, 0), (8, 0), (9, 0), (10, 0), (11, 0), (12, 0), (13, 0), ↵
      (14, 0), (15, 0), (16, 0), (17, 1), (18, 1), (19, 1), (21, 0)]
15 beta is 1.0
16 2.56037847414 [(20, 0), (0, 1), (1, 1), (2, 1), (3, 1), (4, 1), (5, 1), ↵
      (6, 0), (7, 0), (8, 0), (9, 0), (10, 0), (11, 0), (12, 0), (13, 0), ↵
      (14, 0), (15, 0), (16, 0), (17, 1), (18, 1), (19, 1), (21, 0)]
17
18 Process finished with exit code 0

```

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