

ANNIE HUA

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Demo Reel Shot Breakdown

<http://vimeo.com/anniehua/demo2014>



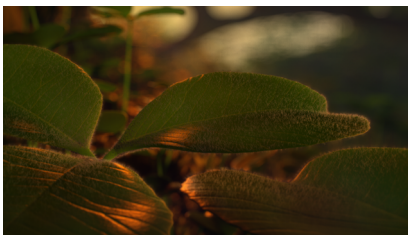
00 : 00 : 06 : 18 – 00 : 00 : 14 : 00

Infime

Softwares : Maya (Mental Ray), ZBrush, Photoshop

Tasks : Modeling, sculpting, lighting, shading, texturing, rendering

Description : Promotional short film made at Cut And Cook Studio (Paris). Date : 2012



00 : 00 : 14 : 01 – 00 : 00 : 25 : 15

Scale

Softwares : Maya (VRay), Blender, Mudbox, Photoshop, Nuke, After Effects

Tasks : All aspects except branch sculpting

Description : Student project. Date : 2014



00 : 00 : 25 : 16 – 00 : 00 : 36 : 04

Scale

Softwares : Maya (VRay), Blender, Mudbox, Photoshop

Tasks : All aspects

Description : Student project. Date : 2014



00 : 00 : 36 : 05 – 00 : 00 : 55 : 11

Là OÙ Tu Es

Softwares : Maya (Mental Ray), Photoshop

Tasks : Modeling, lighting, shading, texturing, rendering

Description : Student project. Date : 2013



00 : 00 : 55 : 12 – 00 : 01 : 09 : 05

Infime

Softwares : Maya (Mental Ray)

Tasks : Lighting, shading, rendering

Description : Promotional short film made at Cut And Cook Studio (Paris). Date : 2012



00 : 01 : 09 : 06 – 00 : 01 : 22 : 03

Brise de Folie

Softwares : Maya (Mental Ray), Photoshop, After Effects

Tasks : Lighting, rendering, compositing, window and curtains animation, some objects modeling and texturing

Description : Student project. Date : 2012



00 : 01 : 22 : 04 – 00 : 01 : 30 : 00

Chambre

Softwares : Maya (Mental Ray), Photoshop, After Effects

Tasks : All aspects

Description : Personal project. Date : 2012



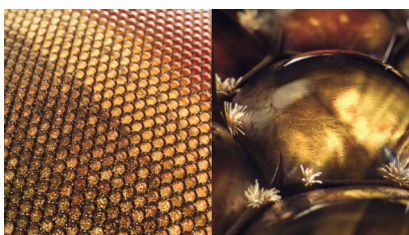
00 : 01 : 30 : 01 – 00 : 01 : 37 : 24

Scale

Softwares : Maya (Mental Ray), Photoshop, After Effects

Tasks : All aspects except floating rocks modeling and branch sculpting

Description : Student project. Date : 2014



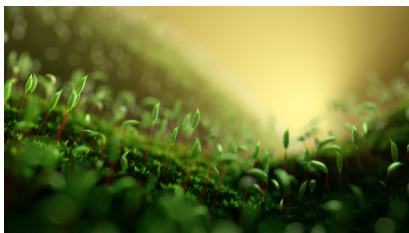
00 : 01 : 38 : 00 – 00 : 01 : 56 : 17

Infime

Softwares : Maya (Mental Ray)

Tasks : Modeling, lighting, shading, rendering

Description : Promotional short film made at Cut And Cook Studio (Paris). Date : 2012



00 : 01 : 56 : 18 – 00 : 02 : 14 : 19

Moss

Softwares : Maya (VRay), Blender, Photoshop, After Effects

Tasks : All aspects

Description : Personal project. Date : 2014