Interpretable Machine Learning

Interpretable Models



Learning goals

- What characteristics does an interpretable model have
- Why we should use interpretable models
- Examples for interpretable models: linear and polynomial regression models, generalized linear models, generalized additive models, model-based boosting, rule-based learning

INTERPRETABLE MODELS

- We consider models to be interpretable if they give us feature effects and importance scores through model-specific methods.
- Parametric models are considered to be interpretable, as we pre-specify a model equation. However, there are interpretable non-parametric models, e.g., decision trees.
- One often assumes a trade-off between performance and interpretability. Although this is a good rule of thumb it is not universally true, i.e., a carefully selected generalized additive model can outperform black box models such as gradient boosting or random forests while being interpretable.
- It follows that one should first consider interpretable models, and only if these fail, e.g., due to insufficient knowledge about the data, one should consider black box models which can be interpreted through model-agnostic methods.

LINEAR AND POLYNOMIAL REGRESSION

 For linear regression models, we specify the model equation. The model parameters are estimated via least squares:

$$y = \beta_0 + \beta_1 x_1 + \dots + \beta_p x_p + \dots + \epsilon$$
$$Y = X^T \beta + \mathcal{E}$$

- The model equation is identical across the entire feature space.
- The predictive power of LMs is determined by specifying the correct model structure. A polynomial regression model is an extension of the LM that includes higher order terms or interactions. This enables us to model non-linear data while making use of the entire arsenal of LM functionality.

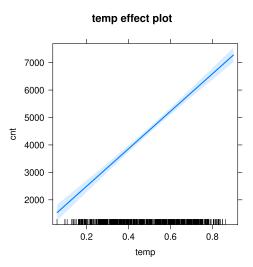
LINEAR AND POLYNOMIAL REGRESSION

- By knowing the model equation, we can exactly determine feature effects (e.g., beta coefficients, effect plots) and importance scores (e.g., p-values, t-statistics). For higher order effects or interactions, beta coefficients cannot be interpreted in isolation, i.e., we need to use marginal effects or effect plots with simultaenous changes in feature values.
- Note that for inference-based metrics (p-values, t-statistics, confidence intervals) to be valid, the error term needs to be normally distributed with zero mean, i.e., $\epsilon \sim N(0, \sigma^2)$. It follows that $(y|x) \sim N(x^T\beta, \sigma^2)$. This restricts the usage of LMs in practice, as the distribution of the error term is a prior assumption about the data.

LINEAR AND POLYNOMIAL REGRESSION MODELS

```
Call:
lm(formula = cnt ~ (hum + temp)^2, data = data_bike)
Residuals:
   Min
           10 Median 30
                               Max
-4635.2 -1122.0 -82.6 1017.2 3528.9
Coefficients:
           Estimate Std. Error t value Pr(>|t|)
(Intercept) 2112.4
                     695.5 3.037 0.00247 **
          -1568.5 1150.5 -1.363 0.17320
hiim
           8085.1 1437.0 5.627.2.63e-08 ***
temp
hum:temp -1998.9 2344.8 -0.852 0.39423
Signif. codes: 0 '*** 0.001 '** 0.01 '* 0.05 '.' 0.1 ' 1
Residual standard error: 1469 on 727 degrees of freedom
Multiple R-squared: 0.4274, Adjusted R-squared: 0.425
F-statistic: 180.9 on 3 and 727 DF, p-value: < 2.2e-16
```

LINEAR AND POLYNOMIAL REGRESSION MODELS



• Generalized linear models (GLMs) are more flexible regarding the target distribution. They keep the linear predictor $X^T\beta$ which now explains the transformed, expected conditional target through a link function g:

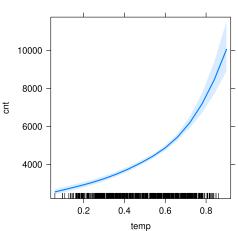
$$g(\mathbb{E}_{Y}(Y|X)) = X^{T}\beta$$
$$\mathbb{E}_{Y}(Y|X) = g^{-1}(X^{T}\beta)$$

 GLMs are a framework for target distributions of the exponential family, e.g., Gaussian, Binomial, Poisson, Exponential, Gamma. A Gaussian target distribution with identity link corresponds to a linear / polynomial regression model.

- The link function describes how the linear predictor $X^T\beta$ relates to the expected, conditional target $\mathbb{E}_Y(Y|X)$, e.g., if the target is distributed binomially, a natural link function is the logit link $log\left(\frac{\mathbb{E}_Y(Y|X)}{1-\mathbb{E}_Y(Y|X)}\right)$.
- We need to specify the correct model equation, target distribution, and link function in order to receive a good model fit.
- As the model equation is still known, interpretations are possible the same way as for polynomial regression models. However, even linear terms become non-linear through the link function (if the identity link is not used)!

```
Call:
glm(formula = cnt ~ (hum + temp)^2, family = Gamma(link = "inverse"),
   data = data bike)
Deviance Residuals:
    Min
              10
                   Median
-2.84829 -0.31351 -0.01372 0.22187 0.75445
Coefficients:
             Estimate Std. Error t value Pr(>|t|)
(Intercept) 2.618e-04 4.648e-05 5.633 2.54e-08 ***
hum
          2.404e-04 7.902e-05 3.042 0.00243 **
          -1.846e-04 8.243e-05 -2.239 0.02545 *
temp
hum:temp -2.603e-04 1.400e-04 -1.859 0.06342 .
Signif. codes: 0 '*** 0.001 '** 0.01 '* 0.05 '.' 0.1 ' 1
(Dispersion parameter for Gamma family taken to be 0.1454719)
   Null deviance: 189.26 on 730 degrees of freedom
Residual deviance: 132.01 on 727 degrees of freedom
ATC: 12966
Number of Fisher Scoring iterations: 5
```





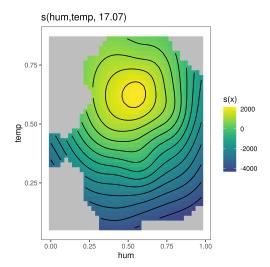
 A generalized additive model (GAM) adds flexibility and predictive power to the GLM framework by replacing pre-specified terms with smoothing functions:

$$g(\mathbb{E}_{Y}(y|x)) = \beta_0 + \beta_1 h_1(x_1) + \cdots + \beta_p h_p(x_p) + \cdots$$

- For the component functions, we may either specify a parametric form (e.g., a regression splines), or a non-parametric one, e.g., locally estimated scatterplot smoothing (LOESS).
- This makes GAMs much more adaptive. The estimated model is largely determined by the structure of the data instead of premade assumptions as in LMs and GLMs. However, we still need to specify the order and type of the component functions to be estimated, e.g., which interactions to include.

- Furthermore, the smoothing degree of each component function can be tuned to avoid overfitting. Regularization increases interpretability, as the interpretations drawn from the model can be transferred more easily to new data.
- A GAM retains interpretability by keeping the additive model equation (as long as the component functions are interpretable).
 As the model equation is known, we can use similar interpretation methods as for LMs and GLMs, e.g., evaluating the estimated components that depend on the features of interest.

```
Family: gaussian
Link function: identity
Formula:
cnt ~ s(hum, temp)
Parametric coefficients:
           Estimate Std. Error t value Pr(>|t|)
(Intercept) 4504.35
                        46.83 96.18 <2e-16 ***
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
Approximate significance of smooth terms:
             edf Ref.df F p-value
s(hum.temp) 17.07 22.1 44.09 <2e-16 ***
---
Signif. codes: 0 '*** 0.001 '** 0.01 '* 0.05 '.' 0.1 ' 1
R-sq.(adj) = 0.573 Deviance explained = 58.3%
GCV = 1.6439e+06 Scale est. = 1.6033e+06 n = 731
```



- Boosting iteratively joins weak base learners to create a powerful ensemble model.
- Idea: Combine boosting with interpretable base learners (e.g., single feature LM). The resulting ensemble is also interpretable.
- Consider two linear base learners $b_j(x, \Theta)$ and $b_j(x, \Theta^*)$ with the same type, but distinct parameter vectors Θ and Θ^* . They can be combined in a base learner of the same type:

$$b_j(x,\Theta) + b_j(x,\Theta^*) = b_j(x,\Theta + \Theta^*)$$

 We create a selection of interpretable base learners. In each iteration, all base learners are trained on the so-called pseudo residuals, and the one with the best fit is added to the previously computed model:

$$\widehat{f}^{[1]}(x) = f_0 + \beta b_3(x_3, \theta^{[1]})
\widehat{f}^{[2]}(x) = f_0 + \beta b_3(x_3, \theta^{[1]}) + \beta b_3(x_3, \theta^{[2]})
\widehat{f}^{[3]}(x) = f_0 + \beta b_3(x_3, \theta^{[1]}) + \beta b_3(x_3, \theta^{[2]}) + \beta b_1(x_1, \theta^{[3]})
\widehat{f}^{[3]}(x) = f_0 + \beta \left(b_3(x_3, \theta^{[1]} + \theta^{[2]}) + b_1(x_1, \theta^{[3]}) \right)$$

• The final model has an additive structure (equivalent to a GAM), where each component function is interpretable itself.

```
Model-based Boosting

Call:
mboost(formula = cnt ~ bols(hum) + bols(temp) + bspatial(hum, temp), data = data_bike)

Squared Error (Regression)

Loss function: (y - f)^2

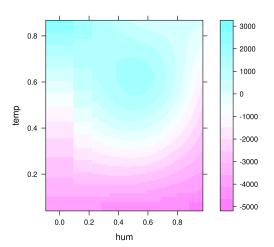
Number of boosting iterations: mstop = 100

Step size: 0.1

Offset: 4504.349

Number of baselearners: 3

Selection frequencies:
bspatial(hum, temp)
```



RULE-BASED LEARNING

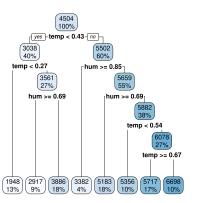
- Decision rules follow a general structure: IF the conditions are met, THEN make a certain prediction. Rule-based learning aims to capture a set of decision rules that accurately describe the data.
- Although a single decision rule is very intelligibile, a large collection
 of decision rules might not be. An interpretable rule-based model
 should therefore be based on as few rules as possible.
- Descripte Rule Discovery (DRD) is based on mining databases for frequent item sets, and converting these into a set of decision rules, e.g., a rule {mobile phone} ⇒ {mobile phone case} might stem from mobile phones and phone cases being bought together frequently. DRD is not suited to create a model that makes predictions on unseen data.

RULE-BASED LEARNING

- Instead, we are interested in Predictive Rule Learning (PRL), which aims to discover a set of rules that cover the entire feature space, thereby being able to predict for any data instance. There are innumerable rule-based learning algorithms, e.g., decision tree learning, OneR, Sequential Covering, or Bayesian Rule Lists.
- Decision tree learning, e.g, classification and regression trees (CART), is the most popular group of rule-based models, as every tree can be represented by a collection of decision rules. A decision tree recursively partitions the data by optimizing an objective function, e.g., minimizing the data impurity. A succession of tree splits can be converted to a decision rule by forming a conjunction of successive split criteria.

Fürnkranz J., Kliegr T. (2015) A Brief Overview of Rule Learning. In: Bassiliades N., Gottlob G., Sadri F., Paschke A., Roman D. (eds) Rule Technologies: Foundations, Tools, and Applications. RuleML 2015. Lecture Notes in Computer Science, vol 9202. Springer, Cham.

RULE-BASED LEARNING



```
rpart(formula = cnt ~ hum + temp, data = data_bike)

cnt
1948 when temp < 0.27
2917 when temp is 0.27 to 0.43 & hum >= 0.69
3382 when temp >= 0.43 & hum >= 0.85
3886 when temp is 0.27 to 0.43 & hum < 0.69
5183 when temp >= 0.43 & hum < 0.69 to 0.85
5356 when temp is 0.43 to 0.54 & hum < 0.69
5717 when temp >= 0.67 & hum < 0.69
6698 when temp is 0.54 to 0.67 & hum < 0.69
```