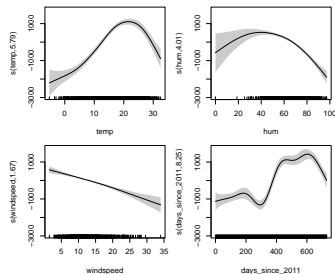


# Interpretable Machine Learning

## GAM & Boosting



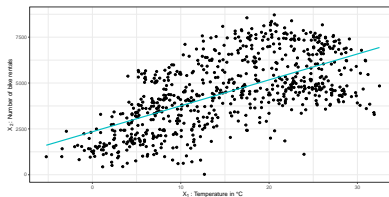
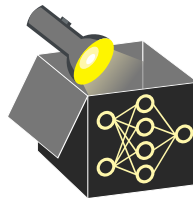
### Learning goals

- Generalized additive model
- Model-based boosting with simple base learners
- Feature effect and importance in model-based boosting

# GENERALIZED ADDITIVE MODEL (GAM)

► Hastie and Tibshirani (1986)

**Problem:** LM not suitable if relationship between features and target variable is not linear



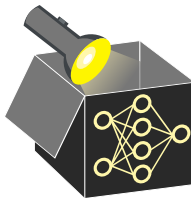
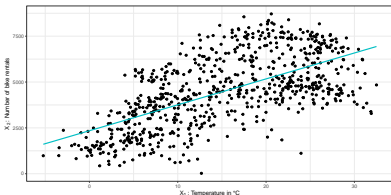
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**Problem:** LM not suitable if relationship between features and target variable is not linear

## Workaround in LMs / GLMs:

- Feature transformations (e.g., exp or log)
- Including high-order effects
- Categorization of features (i.e., intervals/buckets of feature values)



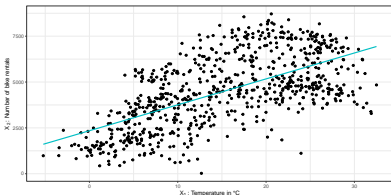
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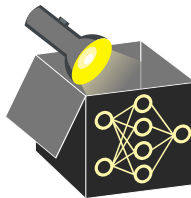


## Idea of GAMs:

- Instead of linear terms  $\theta_j x_j$ , use flexible functions  $f_j(x_j) \rightsquigarrow$  splines

$$g(\mathbb{E}(y \mid \mathbf{x})) = \theta_0 + f_1(x_1) + f_2(x_2) + \dots + f_p(x_p)$$

- Preserves additive structure and allows to model non-linear effects
- Splines have a smoothness parameter to control flexibility (prevent overfitting)  
 $\rightsquigarrow$  Needs to be chosen, e.g., via cross-validation



# GENERALIZED ADDITIVE MODEL (GAM) - EXAMPLE

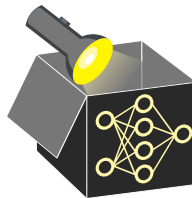
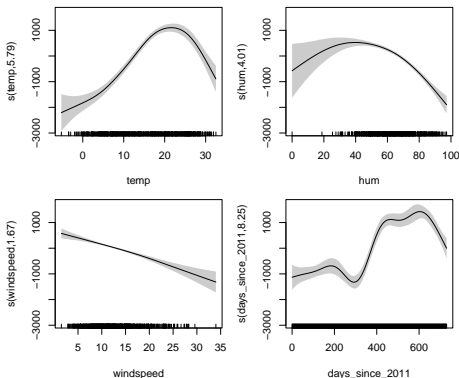
Fit a GAM with smooth splines for four numeric features of bike rental data

↪ more flexible and better model fit but less interpretable than LM

	edf	p-value
s(temp)	5.8	0.00
s(hum)	4.0	0.00
s(windspeed)	1.7	0.00
s(days_since_2011)	8.3	0.00

## Interpretation

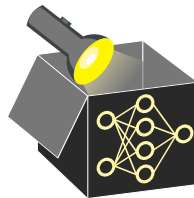
- Interpretation needs to be done visually and relative to average prediction
- Edf (effective degrees of freedom) represents complexity of smoothness



# MODEL-BASED BOOSTING

► Bühlmann and Yu 2003

- Recall: Boosting iteratively combines weak base learners (BL)
- Idea: Use simple linear BL to ensure interpretability (in general also spline BL possible)

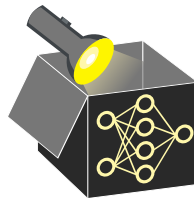


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$$b^{[j]}(\mathbf{x}, \theta) + b^{[j]}(\mathbf{x}, \theta^*) = b^{[j]}(\mathbf{x}, \theta + \theta^*)$$

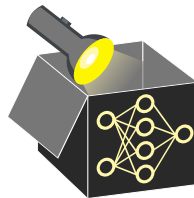


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- In each iteration, fit a set of BLs and add the best BL to previous model (using step-size  $\nu$ ):

$$\hat{f}^{[1]} = \hat{f}_0 + \nu b^{[3]}(\mathbf{x}_3, \theta^{[1]})$$





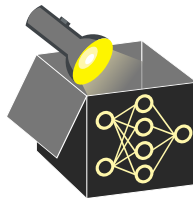
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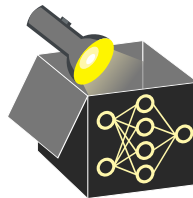
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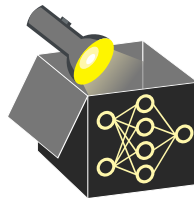
$$\hat{f}^{[2]} = \hat{f}^{[1]} + \nu b^{[3]}(\mathbf{x}_3, \theta^{[2]})$$

$$\hat{f}^{[3]} = \hat{f}^{[2]} + \nu b^{[1]}(\mathbf{x}_1, \theta^{[3]})$$

$$= \hat{f}_0 + \nu \left( b^{[3]}(\mathbf{x}_3, \theta^{[1]} + \theta^{[2]}) + b^{[1]}(\mathbf{x}_1, \theta^{[3]}) \right)$$

$$= \hat{f}_0 + \hat{f}_3(\mathbf{x}_3) + \hat{f}_1(\mathbf{x}_1)$$





- Recall: Boosting iteratively combines weak base learners (BL)
- Idea: Use simple linear BL to ensure interpretability (in general also spline BL possible)
- Possible to combine linear BL of same type (with distinct parameters  $\theta$  and  $\theta^*$ ):

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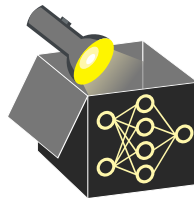
- Final model is additive (as GAMs), where each component function is interpretable

# MODEL-BASED BOOSTING - LINEAR EXAMPLE

Simple case: Use linear model with single feature (including intercept) as BL

$$b^{[j]}(x_j, \theta) = x_j \theta + \theta_0 \quad \text{for } j = 1, \dots, p \quad \rightsquigarrow \text{ordinary linear regression}$$

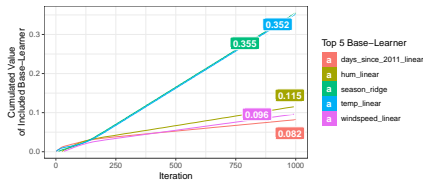
- Here: Interpretation of weights as in LM
- After many iterations, it converges to same solution as least square estimate of LMs



1000 iter. with $\nu = 0.1$		Intercept	Weights
days_since_2011		-1791.06	4.9
hum		1953.05	-31.1
season	0		WINTER: -323.4 SPRING: 539.5 SUMMER: -280.2 FALL: 67.2
temp		-1839.85	120.4
windspeed		725.70	-56.9
offset		4504.35	

⇒ Converges to solution of LM

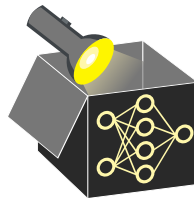
Relative frequency of selected BLs across iterations



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- Here: Interpretation of weights as in LM
- After many iterations, it converges to same solution as least square estimate of LMs
- Early stopping allows feature selection and might prevent overfitting (regularization)

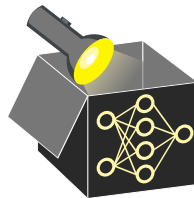
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temp	-1839.85	120.4
windspeed	725.70	-56.9
offset	4504.35	

⇒ Converges to solution of LM

20 iter. with $\nu = 0.1$	Intercept	Weights
days_since_2011	-1210.27	3.3
season	0	WINTER: -276.9 SPRING: 137.6 SUMMER: 112.8 FALL: 20.3
temp	-1118.94	73.2
offset	4504.35	

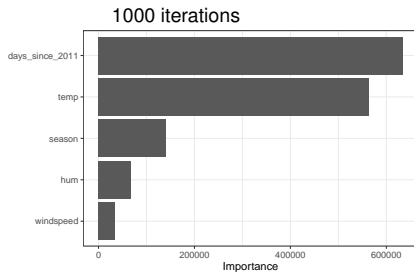
⇒ 3 BLs selected after 20 iter. (feature selection)

# LINEAR EXAMPLE: INTERPRETATION

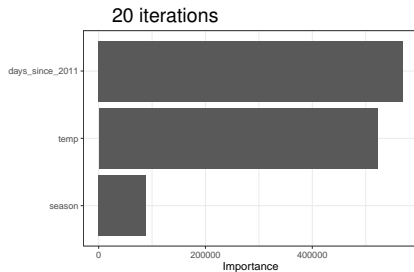


**Feature importance:** aggregated change in risk in each iteration per feature.

- E.g. iteration 1: `days_since_2011` causes a risk reduction (MSE) of 140,782.94
- For every iteration the change in risk can be attributed to a feature



Overall risk: 434,686.0  
OOB risk (10-fold CV): 446,450.0



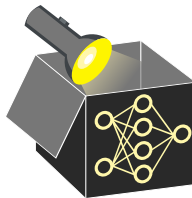
Overall risk: 693,505.0  
OOB risk (10-fold CV): 705,776.0

⇒ Difference in risk: 258,819.0  
Difference in OOB risk: 259,326.0

# NON-LINEAR EXAMPLE: INTERPRETATION

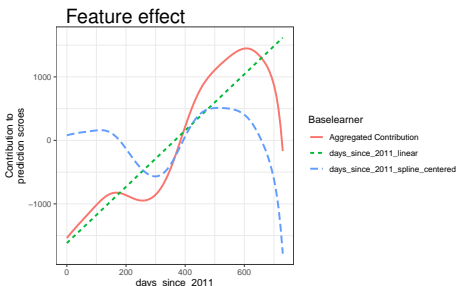
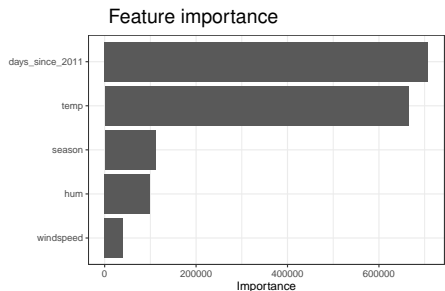
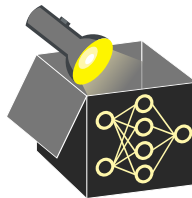
- Fit model on bike data with different BL types (1000 iter.)
- BLs: linear and centered splines for numeric features, categorical for season

► Daniel Schalk et al. 2018



# NON-LINEAR EXAMPLE: INTERPRETATION

- Fit model on bike data with different BL types (1000 iter.) ▶ Daniel Schalk et al. 2018
- BLs: linear and centered splines for numeric features, categorical for season



⇒ In-bag-Risk: 250,202.0 ; OOB risk (10-fold CV): 267,497.0 (Difference: 178,953.0)

- Feature importance (risk reduction over iter.)  $\rightsquigarrow$  days\_since\_2011 most important
- Total effect for days\_since\_2011  
 $\rightsquigarrow$  Combination of partial effects of linear BL and centered spline BL