# **Interpretable Machine Learning**

# **Inherently Interpretable Models - Motivation**

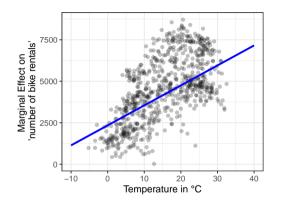


### Learning goals

- Why should we use interpretable models?
- Advantages and disadvantages of interpretable models

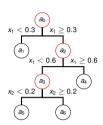
### **MOTIVATION**

- Achieving interpretability by using interpretable models is the most straightforward approach
- Classes of models deemed interpretable:
  - (Generalized) linear models (LM, GLM)
  - Generalized additive models (GAM)
  - Decision trees
  - Rule-based learning
  - Model-based boosting / component-wise boosting
  - ...

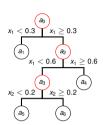


→ LM provides straightforward interpretation

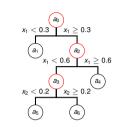
 • Inherently interpretable - some additional model-agnostic interpretation methods not required
 → Eliminates a source of error

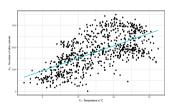


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  training time is fairly small

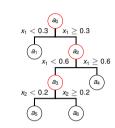


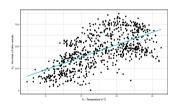
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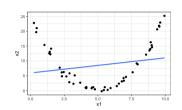


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- Many people are familiar with traditional interpretable models
  Increases trust, facilitates communication of results

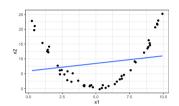




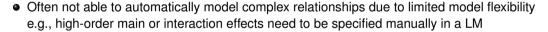
◆ Often certain assumptions about data / model structure required
 → If assumptions are wrong, models may perform bad

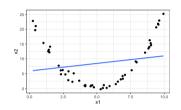


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- Interpretable models may also be difficult to interpret, e.g.:
  - Linear model with hundreds of features and interactions
  - Decision trees with huge tree depth

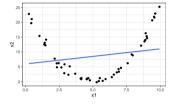


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- Often not able to automatically model complex relationships due to limited model flexibility e.g., high-order main or interaction effects need to be specified manually in a LM
- Inherently interpretable models do not provide all types of explanations → Methods providing other types of explanations still useful (e.g., counterfactual explanations)

### **FURTHER COMMENTS**

- Some argue that one should always use interpretable models in the first place Rudin 2019
  - ... and not try to explain uninterpretable models post-hoc
  - Can sometimes work out by spending enough time and energy on data pre-processing

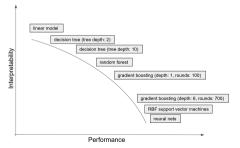
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- → Drawback: Hard to achieve for data for which end-to-end learning is crucial (e.g., hard to extract good features for image / text data → information loss = bad performance)
  - Often there is a trade-off between interpretability and model performance



### RECOMMENDATION

- Start with most simple model that makes sense for application at hand
- Gradually increase complexity if performance is insufficient
  will usually lower interpretability and require additional interpretation methods
- Choose the most simple, sufficient model (Occam's razor)

### Bike Data, 4-fold CV

Model	RMSE	R2
LM	800.15	0.83
Tree	981.83	0.74
Random Forest	653.25	0.88
Boosting (tuned)	638.42	0.89