

# Lecture 1: Foundations

Probability vs Statistics · Population & Sample · i.i.d. · Plug-in Principle · Loss & Risk

## How much should you trust a number?

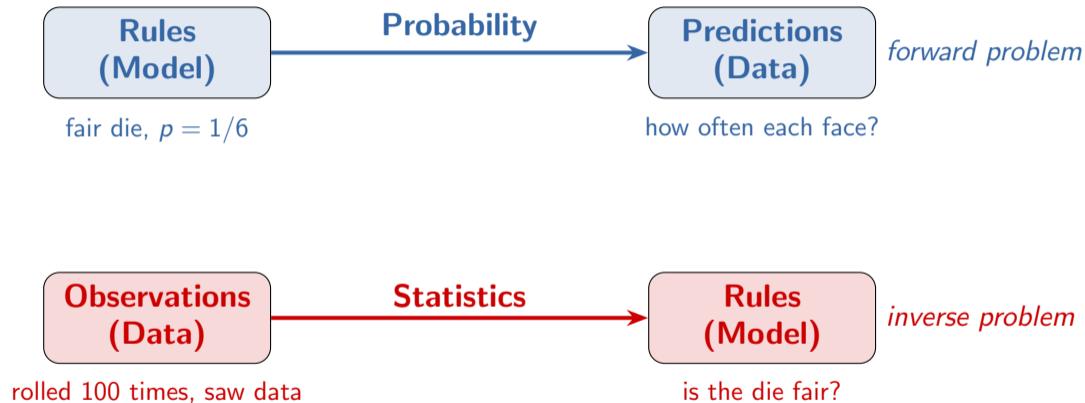
**A poll says:** “52% support candidate A” ( $n = 1,000$ )

**A clinical trial says:** “Drug B reduces symptoms by 15%” ( $n = 200$ )

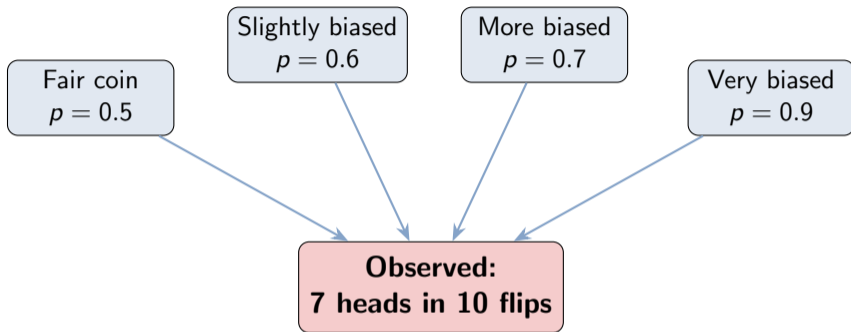
**How confident should we be?**

This entire course is about answering this question rigorously.

# Probability vs Statistics



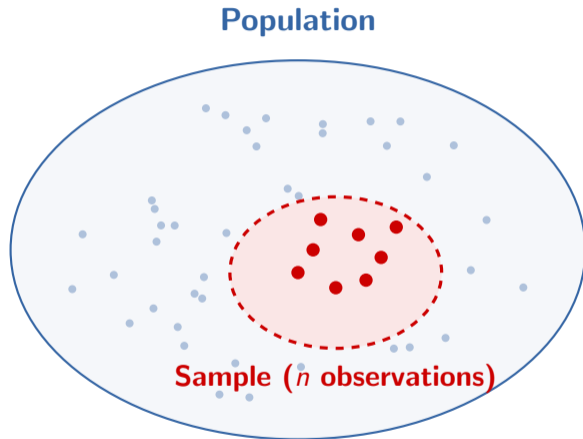
## Why the inverse problem is harder



Many different models could have produced this data!

The inverse problem is **ill-posed** — statistics gives us tools to navigate this.

# Population vs Sample



**Population:**

All units of interest

Can be finite or  
conceptually infinite

**Sample:**

The subset we  
actually observe

# Parameter vs Statistic

## Parameter $\theta$

Fixed, unknown number  
Describes the **population**

Examples:

$\mu$  = true mean lifetime

$p$  = true approval rate

$\sigma^2$  = true variance

we estimate this  
using this

## Statistic $T(X_1, \dots, X_n)$

Random variable, computable  
Computed from the **sample**

Examples:

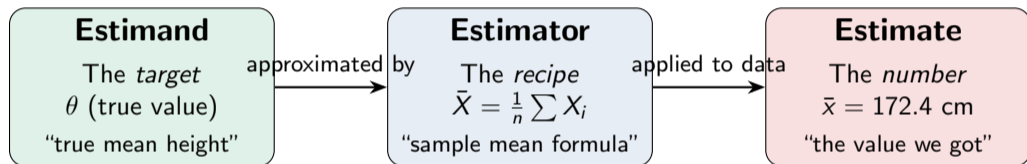
$\bar{X}$  = sample mean

$\hat{p}$  = sample proportion

$S^2$  = sample variance

A **parameter** is a fixed number. A **statistic** is a random variable.  
Confusing these is the source of most beginner mistakes.

# The Triple: Estimand / Estimator / Estimate



**A polling agency surveys 1,000 people and reports:**

**“62% support policy X”**

Identify each:

1. What is the **population**?
2. What is the **parameter**?
3. What is the **sample**?
4. What is the **statistic**?
5. What is the **estimate**?

## Discussion: Answers

“62% support policy X” ( $n = 1,000$ )

1. **Population:** all citizens of the country (eligible voters)
2. **Parameter:**  $p$  = true proportion who support policy X (unknown)
3. **Sample:** the 1,000 people surveyed
4. **Statistic (estimator):**  $\hat{p} = \frac{\# \text{ who said "yes"}}{n}$  (the formula/recipe)
5. **Estimate:**  $\hat{p} = 0.62$  (the specific number from this sample)

# The i.i.d. Assumption

Classical statistics assumes our sample  $X_1, X_2, \dots, X_n$  is **i.i.d.**:

## Independent

Knowing  $X_1$  tells you  
nothing about  $X_2$

Each observation is a fresh draw

## Identically Distributed

Every  $X_i$  comes from the  
same distribution  $F$

Same process generates each one

## When does i.i.d. hold?

- ✓ Random sampling from a large population
- ✓ Repeated independent measurements of the same quantity
- ✓ Controlled experiments with proper randomization

i.i.d. is an **idealization** — it's approximately true in many practical settings, and most of what we'll do this course assumes it.

## When does i.i.d. break?

### **Time dependence**

stock prices, weather

### **Non-response bias**

who refuses the survey?

### **Spatial correlation**

neighboring sensors

### **Distribution shift**

training data  $\neq$  deployment

### **Selection bias**

hospital-only patients

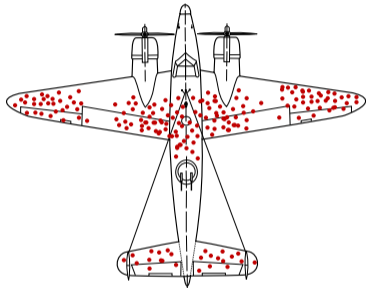
### **Clustering**

students within schools

Not a disaster — just means you need different tools.

But if you *pretend* non-i.i.d. data is i.i.d.,  
your conclusions can be **wildly wrong**.

# Survivorship Bias



**WW2:** Engineers studied bullet holes on returning bombers and proposed armoring the hit areas.

Abraham Wald: *“You’re only seeing planes that **survived**. Armor the places with **no** holes — those hits brought planes down.”*

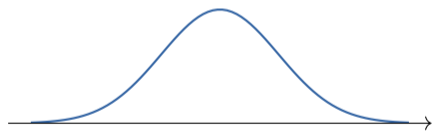
## More examples:

- ▶ Online survey: “Do you have internet?” — 100% say yes
- ▶ “Soviet products lasted forever” — you only see the ones that survived
- ▶ Bus fare survey: asking people *on the bus* “100→150 AMD?” — only sampling current riders

# The Plug-in Principle

**Idea:** We don't know the true distribution  $F$ , so replace it with the **empirical distribution**  $\hat{F}_n$ .

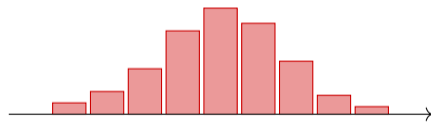
True distribution  $F$   
(unknown)



smooth, continuous

replace with  
→

Empirical distribution  $\hat{F}_n$   
(computable from data)



mass  $1/n$  on each point

## Plug-in in Action

Replace the **population quantity** with its **sample analogue**:

Want	Population	Plug-in
Mean	$\mu = \mathbb{E}_F[X]$	$\hat{\mu} = \bar{X} = \frac{1}{n} \sum X_i$
Variance	$\sigma^2 = \text{Var}_F(X)$	$\hat{\sigma}^2 = \frac{1}{n} \sum (X_i - \bar{X})^2$
CDF	$F(t) = P(X \leq t)$	$\hat{F}_n(t) = \frac{\#\{X_i \leq t\}}{n}$

**Glivenko–Cantelli theorem:**  $\hat{F}_n \rightarrow F$  uniformly as  $n \rightarrow \infty$ .

(The “fundamental theorem of statistics” — connects to LLN from Module 20.)

# The Summarization Problem

You must summarize a distribution with a **single number**  $a$ .  
How do you choose?

It depends on what “error” means to you.  
This is formalized by a **loss function**  $L(\theta, a)$ .

## Three Losses, Three Optimal Summaries

### Squared Error

$$L = (\theta - a)^2$$

Penalizes large errors heavily



**Mean**

### Absolute Error

$$L = |\theta - a|$$

Linear penalty, robust to outliers



**Median**

### 0-1 Loss

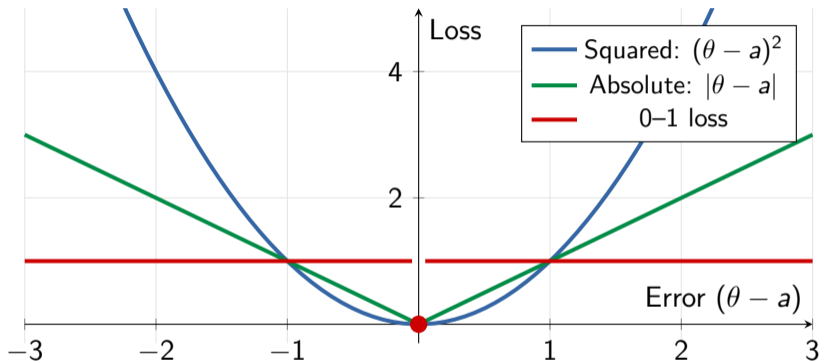
$$L = \mathbf{1}[\theta \neq a]$$

Wrong or right, nothing in between



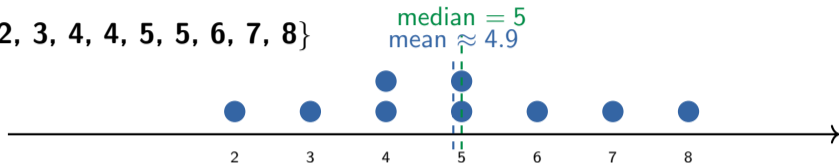
**Mode**

## Visualizing the Losses

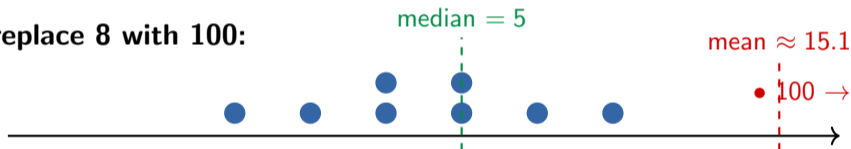


## Mean vs Median: Sensitivity to Outliers

Dataset:  $\{2, 3, 4, 4, 5, 5, 6, 7, 8\}$



Now replace 8 with 100:



One outlier moved the mean from 4.9 to 15.1.  
The median didn't budge.

# The Mean Can Mislead

## Three statisticians go hunting.

They spot a deer. The first one fires and misses **5 meters to the right**.

The second one fires and misses **5 meters to the left**.

The third one exclaims: *"We got him!"*

## Average diet.

If one class of people eats **tup** and another eats **meat**,  
then on average everyone eats **tolma**.

# Risk and Empirical Risk

## Risk (theoretical)

$$R(\theta, \hat{\theta}) = \mathbb{E}[L(\theta, \hat{\theta})]$$

Average loss over  
all possible samples

(unknown — depends on  $F$ )

approximate  
----->

## Empirical Risk

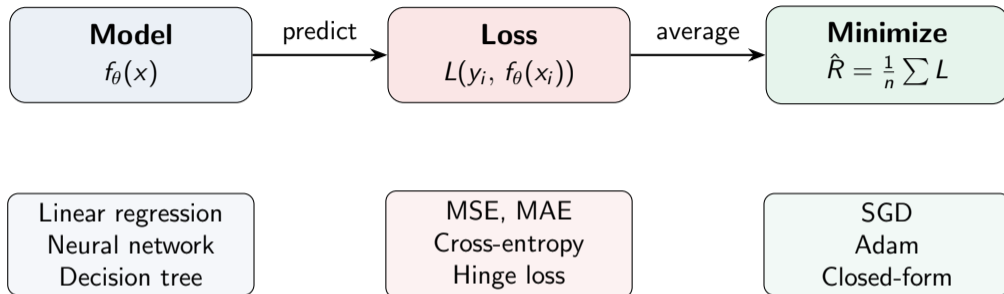
$$\hat{R} = \frac{1}{n} \sum_{i=1}^n L(X_i, a)$$

Average loss on the  
data we actually have

(computable!)

**Empirical Risk Minimization (ERM):** choose the estimator that minimizes  $\hat{R}$ .  
This principle unifies least squares, maximum likelihood, and most learning algorithms.

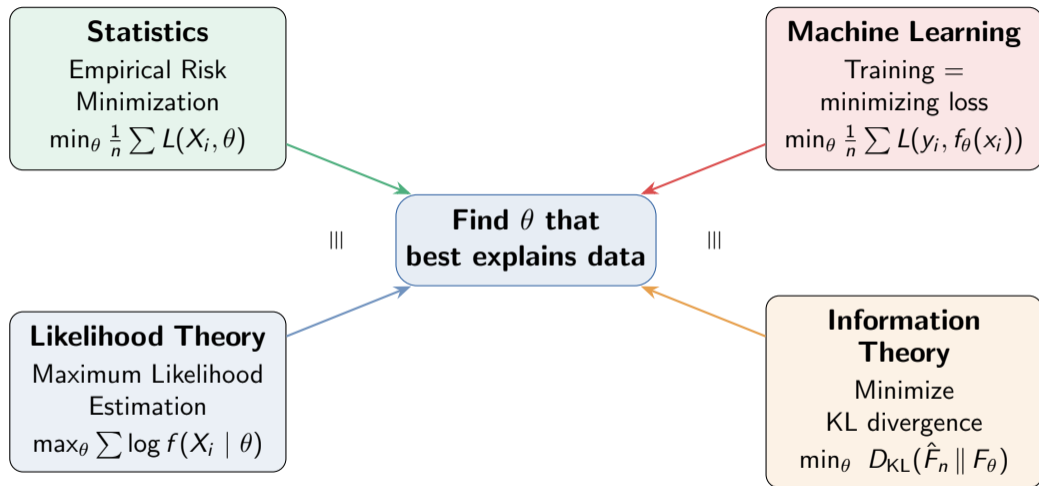
# ERM in Machine Learning



**Every ML training procedure is ERM.**

Choose a model class, choose a loss, minimize the empirical risk over parameters.

# One Principle, Many Names



MLE with log-loss = **ERM** with neg. log-likelihood = **minimizing** KL divergence to data.

# Questions?

Next lecture: Descriptive Statistics & Empirical Distributions