Syed Hayyan Raza

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BSSE

Muhammad Ali Jinnah University	Karachi, Pakistan
BS Computer Science *GPA: 3.69*	Jan 2024 - Jan 2028

Graphic Designer

ShahSons	Karachi,Pakistan
Graphic Designer	Feb 2020 - Jan 2024

- Created Books, Banner, Social Media Posts, Title Desing and many more

Skills

Front-End Web Development:	Html, Css, JavaScript
Unity Game Development:	C - Sharp, java, Unity Engine
UI/UX:	Figma, Canva, Adobe PhotoShop, Adobe Illustrator
3D Modeling:	Blender 3D

Projects

Minecraft Clone *Unity Engine, C#, Blender*

Minecraft Clone Description: Created a Minecraft-inspired game with infinite terrain generation, block placement, and AI-controlled zombies. Features include dynamic environments, survival mechanics, and a hotbar system for tool management. Technologies Used: Unity, C# Role: Lead Developer