

Ch34 – Geometric Optics

Light rays moving in straight lines

Ch35-36 – Wave Optics

Ch35 – Interference

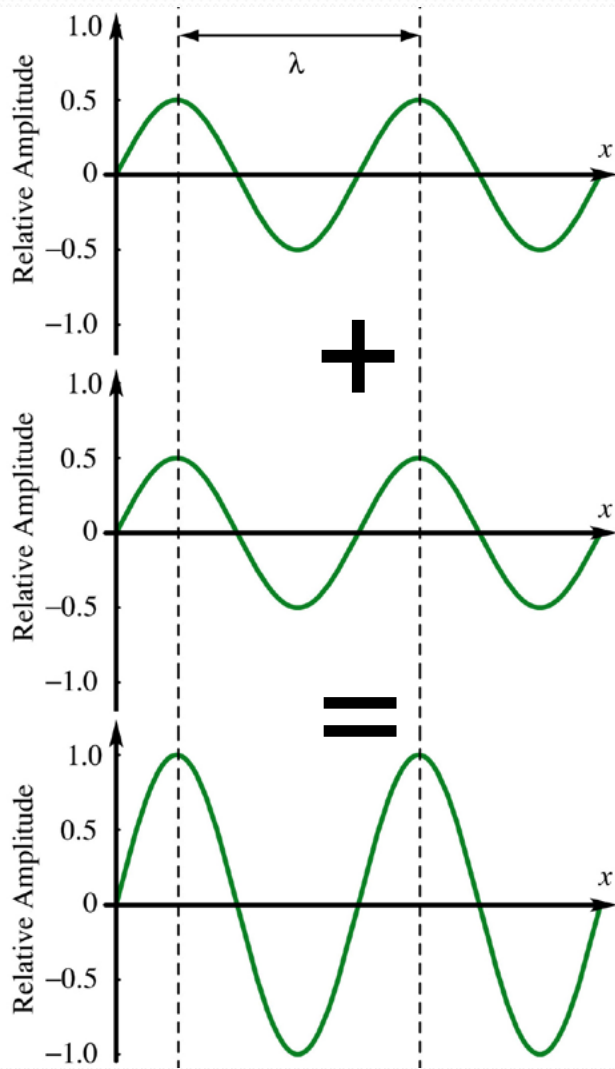
Double-slit

Thin-film

Ch36 – Diffraction



Interference (refresher)

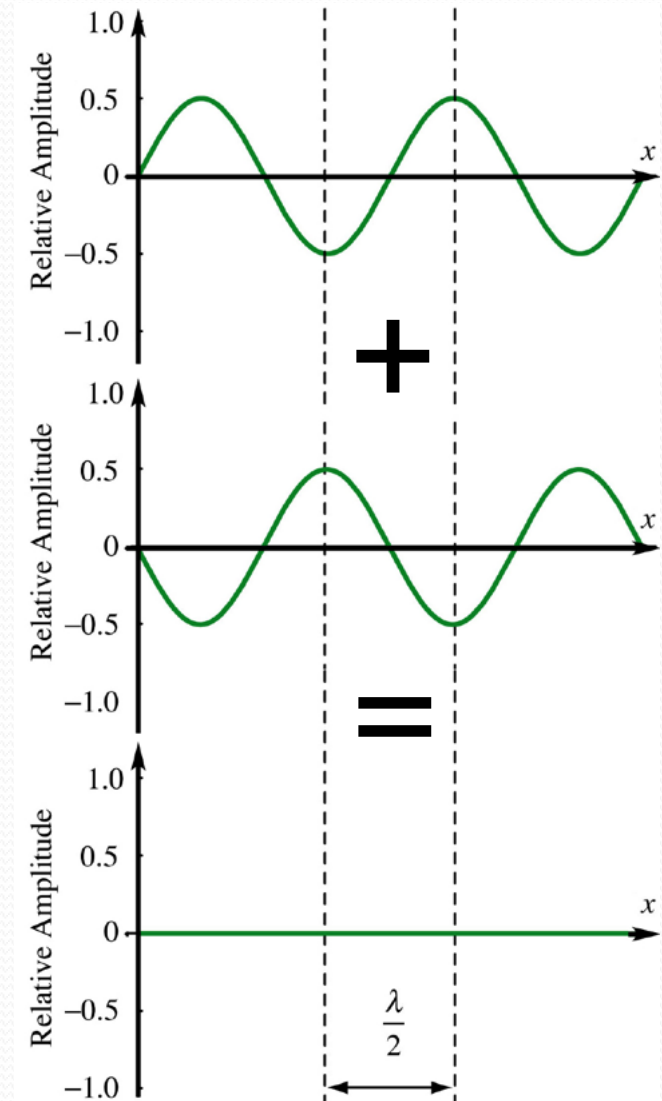


←← Constructive

Waves in phase
 $\varphi = 0, 2\pi, \dots$

Destructive →→

Waves out of phase
 $\varphi = \pi, 3\pi \dots$



Coherent sources

Coherent wave sources = same frequency and constant phase difference

Constructive

Waves in phase

$$\varphi = 0, 2\pi, \dots = 2m\pi$$

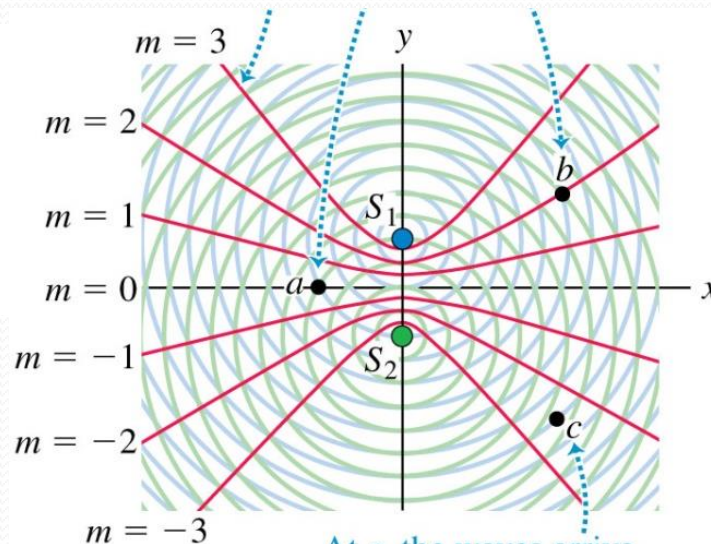
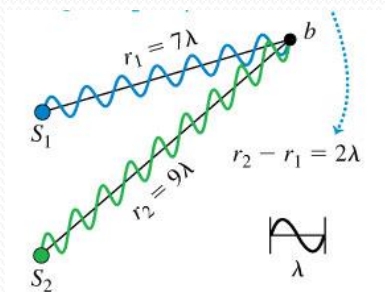
Destructive

Waves out of phase

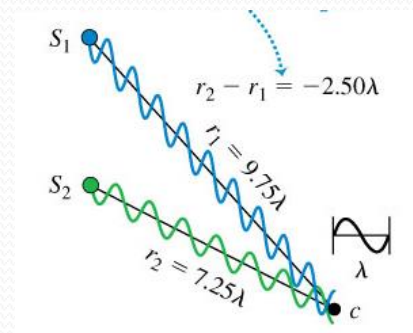
$$\varphi = \pi, 3\pi \dots = (2m + 1)\pi$$

$$\frac{\varphi}{2\pi} = \frac{\Delta x}{\lambda}$$

$$\Delta x = m\lambda$$



$$\Delta x = (2m + 1)\frac{\lambda}{2}$$



Light Waves

1678 Christiaan Huygens - wave theory of light:

geometrical construction predicting the position of a WF from the present position

1704 Newton – corpuscular hypothesis for light

1873 Maxwell treatise

Reminder:

Wave front – same $\vec{E}(t)$ – are planar *far* from source

Huygens Principle:

All points on a propagating wave front serve as
sources of secondary spherical wavelets

After time Δt the new position of the wave front
is at a surface tangent to 2nd-ary wavelets

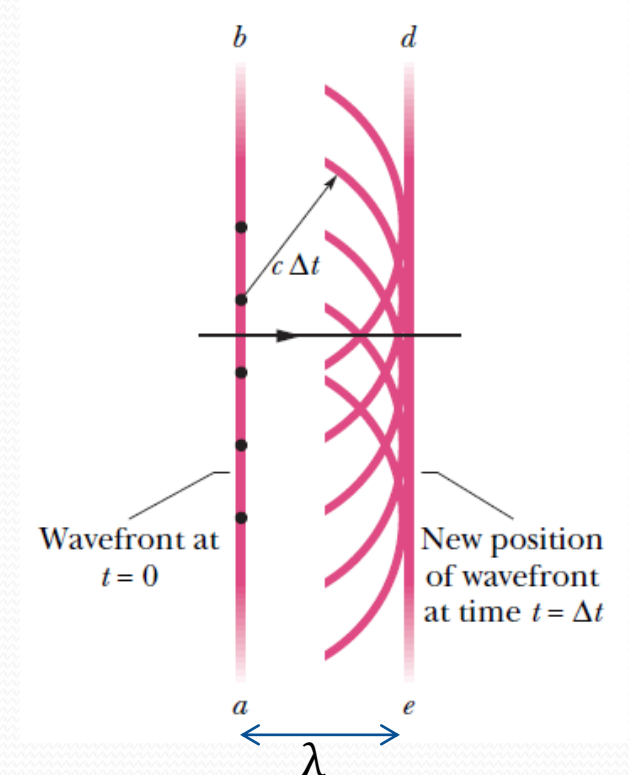
Example: Distance between wave fronts

$d = c \Delta t =$ radius of wavelets

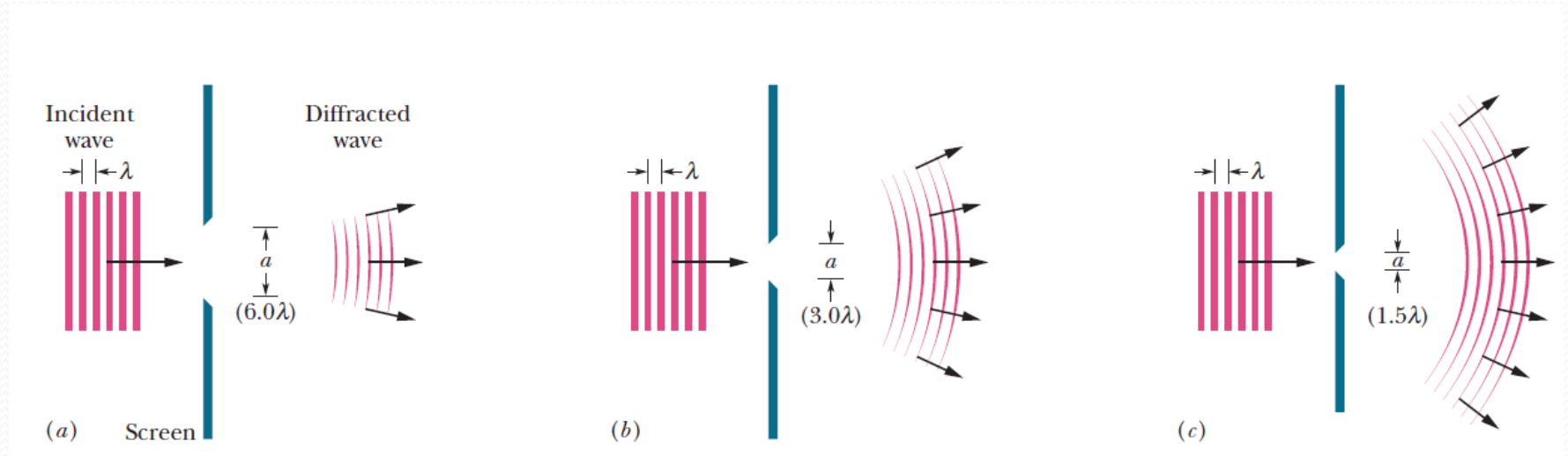
new WF “ed” \parallel old WF “ab”

$$\Delta t \rightarrow T = \frac{1}{f} \quad \rightarrow \quad d = c T = \frac{c}{f} = \lambda$$

Can be used to derive reflection and refraction laws (page 1103)



Diffraction



Diffraction = flaring/spreading of the wave beyond the barrier

Most noticeable when size of opening $a \sim \lambda$

Limits use of geometric optics (straight rays) to scales $\gg \lambda$

Consequence of Huygens principle

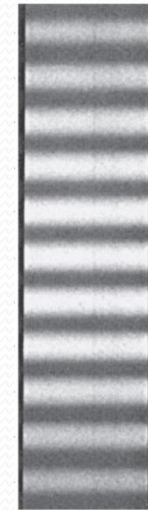
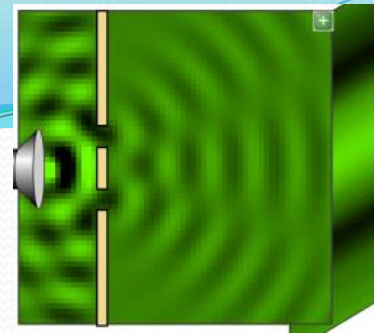
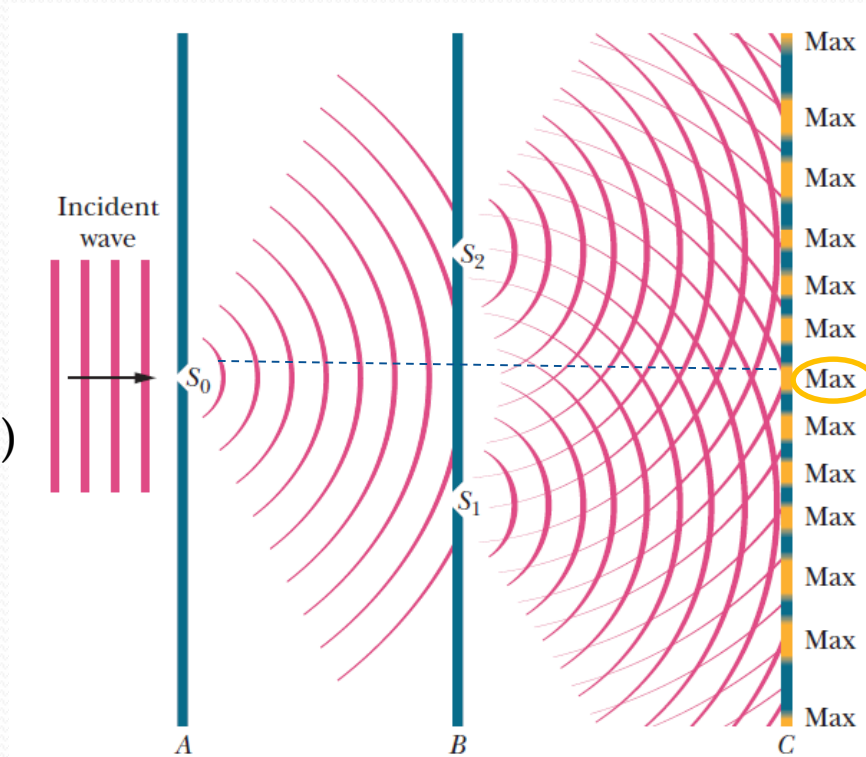
Same effect for barriers (instead of openings)

Same for any type of wave: water, etc.

Double-Slit Interference

1801 Thomas Young

1. proved light = wave through light interference
2. measured $\bar{\lambda} = 570\text{nm}$ sunlight (compare to 555 nm \rightarrow 2.7%)

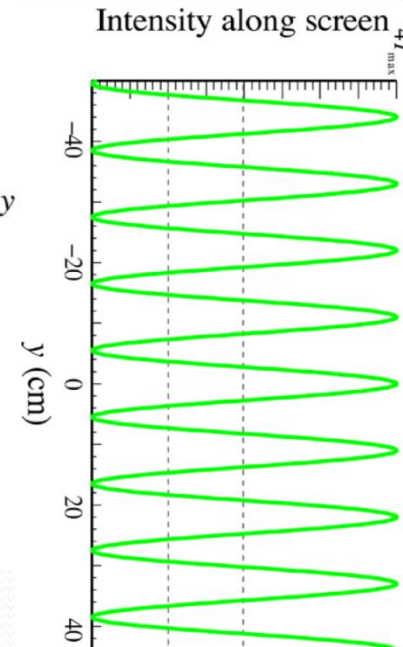
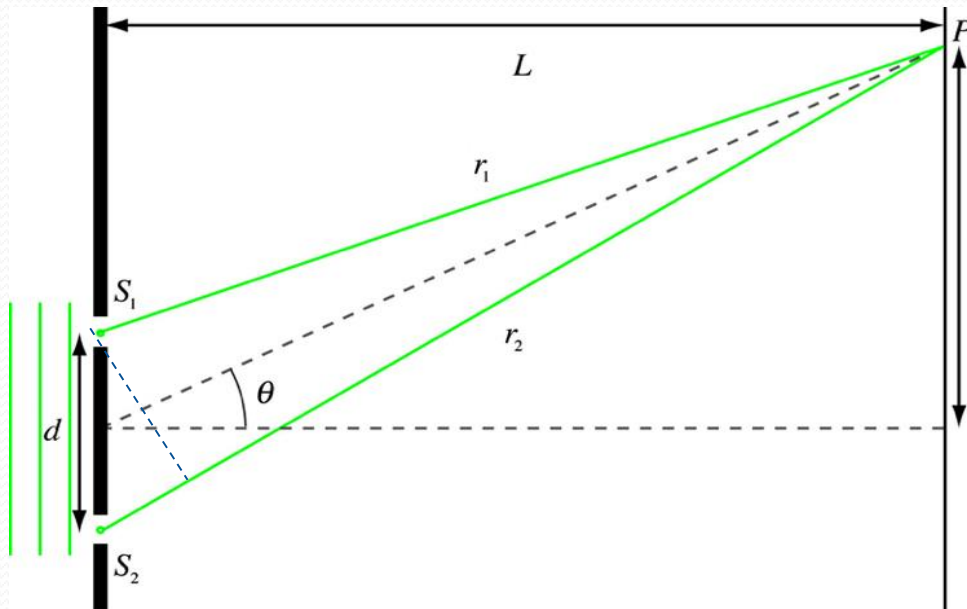


Interference pattern
Bright & dark bands/fringes
Max = middle of bright
Min = middle of dark

Use Huygens' principle on each slit – followed by *diffraction*

Dynamic view at https://en.wikipedia.org/wiki/Double-slit_experiment

Double-Slit Interference



$$\begin{aligned} d &= 10^{-5} \text{ m} \\ \lambda &= 550 \text{ nm} \\ L &= 2 \text{ m} \end{aligned}$$

where θ locates fringes
where $m = 0, \pm 1, \pm 2, \dots$ labels fringes

Assume $L \gg d, y$
Use SAA $\theta(\text{rad}) \approx \sin\theta \approx \tan\theta$
Path \neq $\Delta x = d \sin\theta = d \frac{y}{L}$

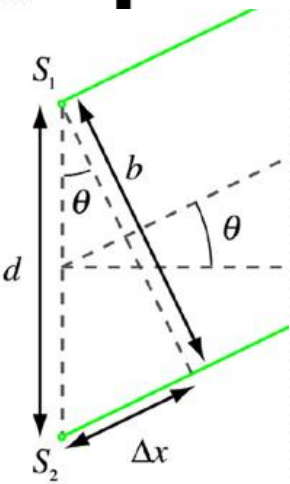
Max

$$\Delta x = d \sin\theta = m \lambda$$

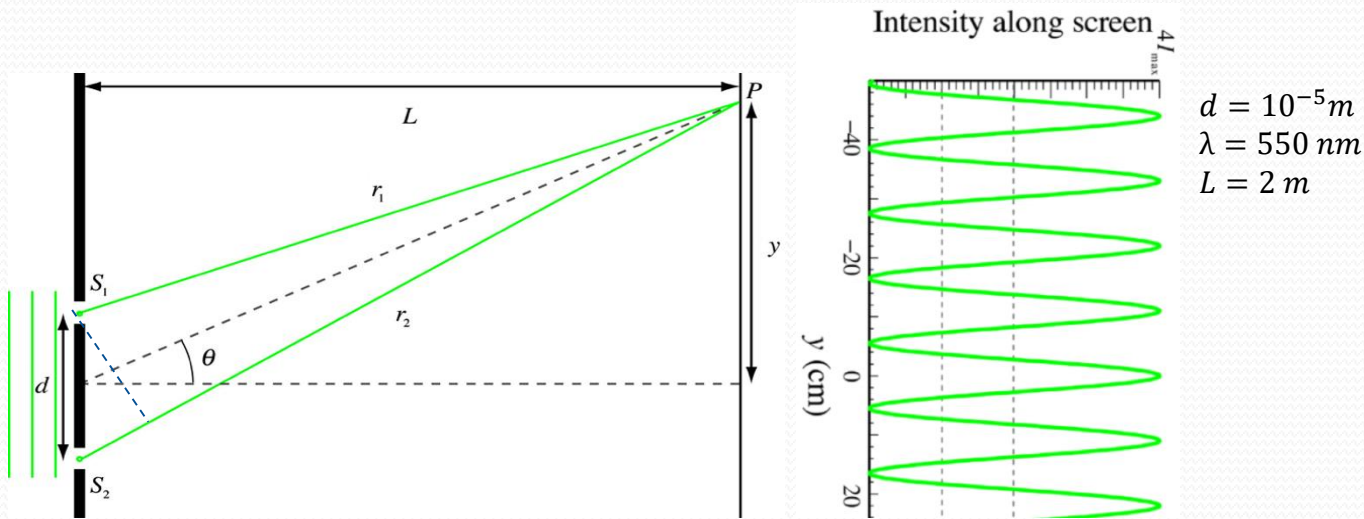
$$\rightarrow y_{\max} = m \lambda \frac{L}{d}$$

Min

$$\Delta x = d \sin\theta = (2m + 1) \frac{\lambda}{2} \rightarrow y_{\min} = (2m + 1) \frac{\lambda L}{2d}$$



Double-Slit Interference



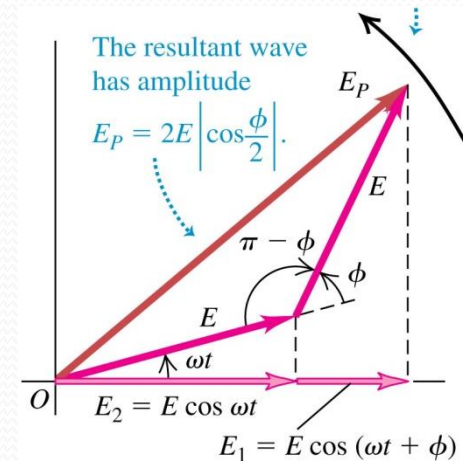
$$E_P = 2E \cos \frac{\phi}{2} \quad \text{resulting amplitude}$$

$$I = S_{\text{ave}} = \frac{E_P^2}{2\mu_0 c} = \frac{4E^2 \cos^2 \frac{\phi}{2}}{2\mu_0 c}$$

$$I_0 = \frac{2E^2}{\mu_0 c} = 4I_1 = 4I_2 \quad \text{maximum intensity for } \phi = 0$$

$$I = I_0 \cos^2 \beta$$

$$\text{where } \beta = \pi \frac{d}{\lambda} \sin \theta = \pi \frac{d}{\lambda} \frac{y}{L}$$



Thin-Film Interference

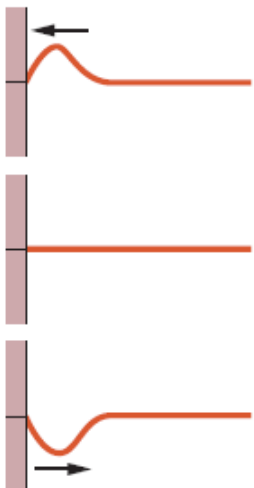
TF = optically clear material with thickness \sim few λ .
e.g. soap bubbles, thin oil on water



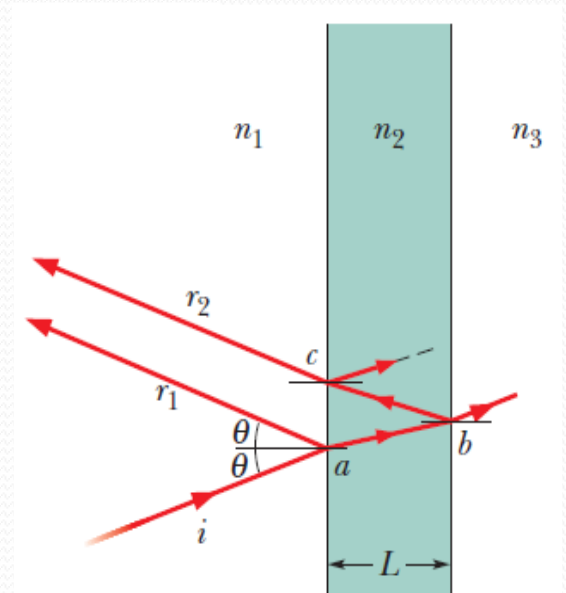
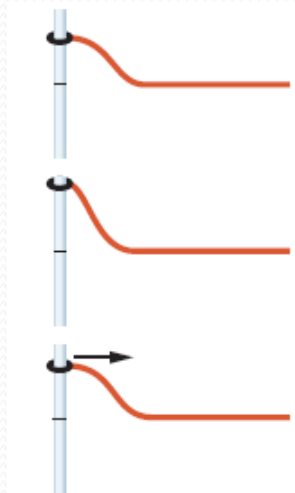
TFI = interference of light reflected on front (r_1) and back (r_2)
depends on reflections and path length

Phase can change at reflection depending on n_1, n_2

“hard” $n_1 < n_2$
 $\Delta\phi = \pi$ or $\frac{\lambda}{2}$



“soft” $n_2 > n_3$
 $\Delta\phi = 0$



Thin-Film Interference

Condition	1 Phase shift ($\frac{\lambda}{2}$)	0 or 2 phase shifts (λ)
$2L = (2m + 1) \frac{\lambda}{2n}$	Constructive	Destructive
$2L = m \frac{\lambda}{n}$	Destructive	Constructive
Example:	Thin film in air	Lens coating

$$m = 0, 1, 2, \dots$$