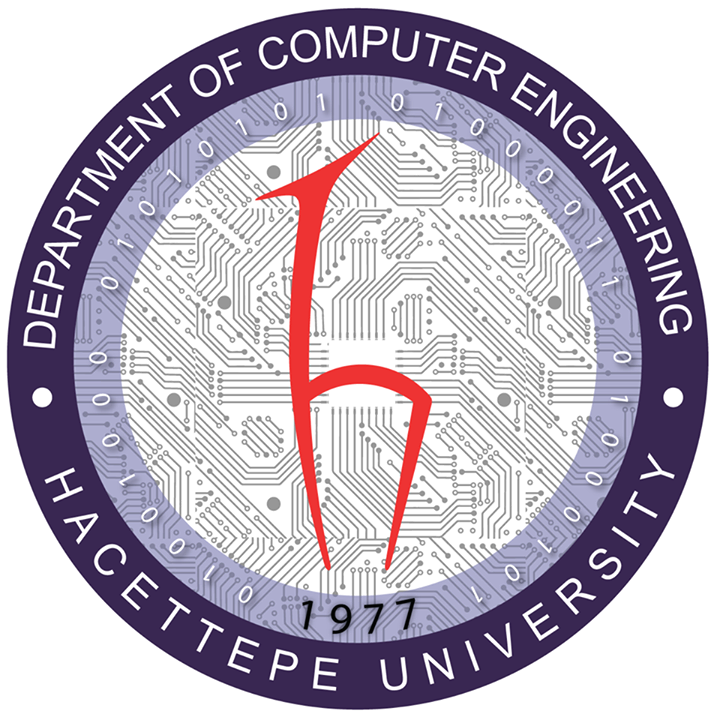
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**BBM301**

1st\_Project Report

Collaborators:

HAZEM ALABIAD 21403802

M.MALEK BABA 21403447

ABEDELJALIL JARJANAZY 21501041

Subject: **Lex & Yacc**

* **Introduction:**

- The idea behind this project is to design our own programming language based on Lex & Yacc tools. First we define our BNF grammars then, using these grammars we create our Lex & Yacc files. Lex: is a tool for writing lexical analyzers, Yacc: is a tool for constructing parsers.

Lex reads our input character sets and converts them into tokens that we feed to the Yacc file in order to parse them and do the wanted actions. Since we are designing our own language we can choose the relevant action we wish.

**Solution steps:**

1. Setting up BNF grammars with our imagination and functions that may used to ease the job.
2. Creating Lex file and specifying the patterns (regex) that are going to be passed to the Yacc file as tokens.
3. Constructing Yacc file by defining the tokens, the data types, the grammar rules, and the C functions.
4. Code debugging time.
5. Error checking & handling through the right functions e.g: yyerror() .. etc.

* **BNF grammar:**

<program> ::= <statment\_list>

;

<statement\_list> ::= <statement> | <statement\_list> <statement>

;

<statement> ::= <assignment> SEMICOLON

| <declaration> SEMICOLON

| <loop>

| <condition>

| GOTO COLON <flag> SEMICOLON

| <comment>

| <function\_call> SEMICOLON

| BREAK SEMICOLON

| CONTINUE SEMICOLON

| RETURN SEMICOLON

| RETURN IDNTF SEMICOLON

| RETURN <factor> SEMICOLON

;

<function> ::= FUNCTION <return\_type> IDNTF LEFT\_PARANTHESIS <parameter\_list> RIGHT\_PARANTHESIS <block>

;

<return\_type> ::= <data\_type>

;

<parameter\_list> ::= <empty>

| <data\_type> IDNTF

| <parameter\_list> COMMA <data\_type> IDNTF

| VOID

;

<block> ::= LEFT\_BRACKET <statement\_list> RIGHT\_BRACKET

| LEFT\_BRACKET <empty> RIGHT\_BRACKET

;

<declaration> ::= <data\_type> IDNTF

| <declaration> <assignment\_operator> <RHS>

| ARRAY <data\_type> IDNTF LEFT\_SQ\_BRACKET INT\_LTRL RIGHT\_SQ\_BRACKET ASSIGNMENT\_OPT LEFT\_BRACKET <factor\_list> RIGHT\_BRACKET

;

<factor\_list> ::= <factor>

| <factor\_list> COMMA <factor>

;

<RHS> ::= <arithmetic\_expression>

| <function\_call>

| <boolean\_expression>

;

<function\_call> ::= IDNTF LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_PRINT LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_LIST\_CONTENTS LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_GET\_SIZE LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_CREATE LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_COPY LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_COMPARE LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_CONNECT\_TO LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_DELETE LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_RENAME LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_MOVE LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_SORT LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_FILTRE\_FILES LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_BACK\_UP LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_SYNCHRONIZE LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_SEARCH LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_CD LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_DOWNLOAD LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_UPLOAD LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_OPEN LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_PROPERTIES LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_MOVE\_BACK LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

| BLTIN\_MOVE\_FORWARD LEFT\_PARANTHESIS <identifier\_list> RIGHT\_PARANTHESIS

;

<identifier\_list> ::= <empty>

| IDNTF

| <identifier\_list> COMMA IDNTF

| <factor>

| <identifier\_list> COMMA <factor>

;

<arithmetic\_expression> ::= <term>

| <arithmetic\_expression> ADD\_OPT <term>

| <arithmetic\_expression> SUB\_OPT <term>

;

<term> ::= <factor>

| <term> MULTIPLY\_OPT <factor>

| <term> DIVIDE\_OPT <factor>

| <term> POW\_OPT <factor>

| <term> MODE\_OPT <factor>

;

<factor> ::= INT\_LTRL

| FLT\_LTRL

| STR\_LTRL

| CHR\_LTRL

| DOUBLE\_LTRL

;

<assignment\_operator> ::= ASSIGNMENT\_OPT

| MULTIPLY\_ASSIGNMENT\_OPT

| DIVIDE\_ASSIGNMENT\_OPT

| ADD\_ASSIGNMENT\_OPT

| SUB\_ASSIGNMENT\_OPT

| MODE\_ASSIGNMENT\_OPT

| POW\_ASSIGNMENT\_OPT

;

<assignment> ::= <LHS> <assignment\_operator> <RHS>

| <LHS> INCREMENT\_OPT

| <LHS> DECREMENT\_OPT

;

<LHS> ::= IDNTF

| IDNTF LEFT\_SQ\_BRACKET INT\_LTRL RIGHT\_SQ\_BRACKET

;

loop

: <while\_loop>

| <do\_while\_loop>

| <for\_loop>

;

<while\_loop> ::= WHILE LEFT\_PARANTHESIS <boolean\_expression> RIGHT\_PARANTHESIS <block>

;

<do\_while\_loop> ::= <do\_statement> WHILE LEFT\_PARANTHESIS <boolean\_expression> RIGHT\_PARANTHESIS SEMICOLON

;

<do\_statement> ::= DO <block>

;

<for\_loop> ::= FOR LEFT\_PARANTHESIS <for\_statement> RIGHT\_PARANTHESIS <block>

;

<for\_statement> ::= <initialize> SEMICOLON <boolean\_expression> SEMICOLON <assignment>

;

<initialize> ::= <declaration>

| <assignment>

;

<condition> ::= <if\_statement>

| <switch\_statement>

;

<if\_statement> ::= IF LEFT\_PARANTHESIS <boolean\_expression> RIGHT\_PARANTHESIS <block>

| IF LEFT\_PARANTHESIS <function\_call> RIGHT\_PARANTHESIS <block>

| <if\_statement> ELIF LEFT\_PARANTHESIS <boolean\_expression> RIGHT\_PARANTHESIS <block>

| <if\_statement> ELSE <block>

| IFNOT LEFT\_PARANTHESIS <boolean\_expression> RIGHT\_PARANTHESIS <block>

;

<boolean\_expression> ::= <comparison>

| IDNTF

| BLN\_FALSE

| BLN\_TRUE

| NOT\_OPT IDNTF

;

<comparison> ::= <boolean\_expression> <relational\_operators> <compared>

| <boolean\_expression> <boolean\_operators> <compared>

| <function\_call> <relational\_operators> <compared>

;

<compared> ::= IDNTF

| BLN\_FALSE

| BLN\_TRUE

| NOT\_OPT IDNTF

| <factor>

;

<relational\_operators> ::= LESSEQ\_OPT

| GREATEREQ\_OPT

| NEQ\_OPT

| EQ\_OPT

| LESS\_OPT

| GREATER\_OPT

;

<boolean\_operators> ::= AND\_OPT

| OR\_OPT

| XOR\_OPT

| NOR\_OPT

;

<switch\_statement> ::= SWITCH LEFT\_PARANTHESIS IDNTF RIGHT\_PARANTHESIS LEFT\_BRACKET <case\_statement> RIGHT\_BRACKET

| SWITCH LEFT\_PARANTHESIS IDNTF LEFT\_SQ\_BRACKET IDNTF RIGHT\_SQ\_BRACKET RIGHT\_PARANTHESIS LEFT\_BRACKET <case\_statement> RIGHT\_BRACKET

;

<case\_statement> ::= CASE IDNTF COLON <statement\_list>

| CASE <factor> COLON <statement\_list>

| <case\_statement> CASE IDNTF COLON <statement\_list>

| <case\_statement> CASE <factor> COLON <statement\_list>

| <case\_statement> DEFAULT COLON <statement\_list>

;

<data\_type> ::= CHAR

| INT

| FLOAT

| BOOL

| BYTE

| STRING

| DOUBLE

| FILE

| DIRECTORY

| LONG\_INT

| SHORT\_INT

| LONG\_FLOAT

| SHORT\_FLOAT

| LONG\_DOUBLE

| SHORT\_DOUBLE

;

<flag> ::= UNDER\_SCORE UNDER\_SCORE IDNTF UNDER\_SCORE UNDER\_SCORE

<comment> ::= BACK\_SLASH ASTRIC COMMENT ASTRIC BACK\_SLASH

<empty> ::= /\* empty \*/

;

* **Prerequisites:**
* **Extended Features:**

Functions:

* 1. print : prints the string value of the object passed as an argument. Prints th string literal value passed as argument.
  2. list\_contents : lists the contents (files, directories) of the passed directory argument.
  3. get\_size : returns the size of the (file, directory) passed as argument.
  4. create : creates a new (file, directory) in the current directory.
  5. copy : makes a copy of the argument passed (file, directory) in the current directory.
  6. compare : compares two given files to check for equality, returns false or true;
  7. connect : connects to the given server as an argument.
  8. delete : deletes the given (file, directory).
  9. rename : renames a given (file, directory) to a name passed as an argument.
  10. move : moves a given (file, directory) to the given new path.
  11. sort : sorts the given directory’s files according to name ordering.
  12. filter: returns all files of the specified type from the given directory.
  13. back\_up: makes a back-up copy of your local files to the cloud.
  14. synchronize: performs a synchronization between local files and files on the cloud to update the cloud files with any new changes.
  15. search: search in the given directory for the given file.
  16. cd : changes the current directory to the given one.
  17. download: downloads the given file using it’s URL.
  18. upload: uploads the specified (file, directory) to the cloud.
  19. open: opens the give file.
  20. properties: returns the properties of the given (file, directory).
  21. move\_back: moves one directory back to the previously opened one.
  22. move\_forward: moves one directory forward, in case of moving back then the need to move forward again.

**Data types:**

The language has 9 primitive data types:

1) int: a 4 byte integer.

2) float: a 4 byte for single precision floating point number.

3) bool: boolean value representation.

4) void: it represents the absence of a value.

5) char: a 1 byte ASCII character.

6) byte: a byte value represented by a char data type (each of 1 byte size)

7) double: an 8 byte sized for double precision floating point number.

8) long\_int: a 4 byte integer value.

9) short int: a 2 byte integer value.

The language also has 4 composite date types:

1) array: it represents a sequence of values of the same data type.

2) string: it represents an array of characters.

3) file: represents the file type which has many attributes such as file name, size, path, etc…

4) directory: represents the directory type which has many attributes such as directory name, path, size, contents, etc...