



# CLOWN Programming Language

Programming doesn't have to be a joke - unless it's CLOWN

## Team Members

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## Run The code (Ubuntu)

- remove `extern int yydebug;` to `simple.y` if any
- remove `yydebug = 1;` to main function in `simple.y` if any

```
flex -l -d simple.lex
bison -l -d -v simple.y
gcc -o parser simple.tab.c simple.tab.h lex.yy.c -lfl
./parser < code.clown
```

## Run The code with debug (Ubuntu)

- add `extern int yydebug;` to `simple.y`
- add `yydebug = 1;` to main function in `simple.y`

```
flex -l -d simple.lex
bison -l -d -v simple.y
gcc -o parser -DYYDEBUG simple.tab.c simple.tab.h lex.yy.c -lfl
```

## Keywords And Operators

```
"print", "if", "else", "elif", "while", "for", "do", "break", "continue",
"return", "=", "==", "!=", ">", ">=", "<", "<=", "+", "-", "**", "/", "^",
"%", "||", "&&", "!", "(", ")", "{", "}", ";", "function", "const", "switch",
"case", "default", "enum", "NULL", ":", " ", "
```

```
/*comment*/
```

## Syntax

### print

...

```
print ("Hello World");  
print(a);  
print(a+b);  
print(1+2+3);
```

### if elif else

```
if (a == 1) {  
    print("a is 1");  
} elif (a == 2) {  
    print("a is 2");  
} else {  
    print("a is not 1 or 2");  
}
```

### while

```
while (a < 10) {  
    print(a);  
    a = a + 1;  
}
```

### for loop

```
for (i = 0; i < 10; i = i + 1;) {  
    print(i);  
}
```

### do while

```
do {  
    print(a);  
    a = a + 1;  
} while (a < 10);
```

### break

```
while (a < 10) {  
  print(a);  
  a = a + 1;  
  if (a == 5) {  
    break;  
  }  
}
```

## continue

```
while (a < 10) {  
  a = a + 1;  
  if (a == 5) {  
    continue;  
    print(a);  
  }  
}
```

## return

```
function add(a, b) {  
  return a + b;  
}
```

## function call

```
z = add(1, 2);  
add(1, 2);
```

## const

```
const a = 1;
```

## switch case

```
switch (a) {  
  case 1:  
    print("a is 1");  
    break;  
  case 2:  
    print("a is 2");  
    break;  
  default:  
    print("a is not 1 or 2");  
    break;  
}
```

## enum

```
enum Color {  
    RED,  
    GREEN,  
    BLUE = 5  
};
```

## enum usage

```
Color color = RED;
```

## NULL

```
a = NULL;  
return NULL;
```

## comments

```
/* This is a comment */
```

## Mathematical operations

```
a = 1 + 2;  
b = 1 - 2;  
c = 1 * 2;  
d = 1 / 2;  
e = 1 ^ 2;  
f = 1 % 2;  
z = (a + b) * ((c - d))^e;
```

## Logical operations

```
a = 5 > 2;  
b = 5 >= 2;  
c = 5 < 2;  
d = 5 <= 2;  
e = 5 == 2;  
f = 5 != 2;  
g = a && b;  
h = a || b;  
i = !a;
```

## Language Grammar

```
program : statement_list  
        ;
```

```

statement_list : statement
               | statement_list statement
               ;

statement : assignment_statement
          | print_statement
          | if_statement
          | while_statement
          | for_statement
          | do_statement
          | break_statement
          | continue_statement
          | return_statement
          | error_statement
          | function_declaration
          | function_call SEMICOLON
          | const_declaration
          | switch_statement
          | enum_declaration_list
          ;

assignment_statement : IDENTIFIER ASSIGN expression SEMICOLON
                    | enum_assignment_statement
                    ;

function_declaration : FUNCTION IDENTIFIER LPAREN function_parameters RPAREN LBRACE statement_list RBRACE
                    ;

function_parameters : function_parameters COMMA IDENTIFIER
                   | IDENTIFIER
                   | /* empty */
                   ;

function_call : IDENTIFIER LPAREN function_arguments RPAREN
              ;

function_arguments : function_arguments COMMA expression
                  | expression
                  | /* empty */
                  ;

const_declaration: CONST assignment_statement
                  ;

switch_statement: SWITCH LPAREN IDENTIFIER RPAREN LBRACE switch_statement_details RBRACE
                ;

switch_statement_details: switch_statement_details switch_case
                       | switch_case
                       ;

switch_case: CASE expression COLON statement_list
           | DEFAULT COLON statement_list
           ;

enum_declaration_list : enum_declaration
                     ;

enum_declaration : ENUM IDENTIFIER LBRACE enum_item_list RBRACE SEMICOLON
                 ;

enum_item_list : enum_item
               | enum_item_list COMMA enum_item
               ;

enum_item : IDENTIFIER

```

```

        | IDENTIFIER ASSIGN expression
        ;

enum_assignment_statement: IDENTIFIER IDENTIFIER ASSIGN IDENTIFIER SEMICOLON
        ;

print_statement : PRINT expression SEMICOLON
        ;

if_statement : IF LPAREN expression RPAREN LBRACE statement_list RBRACE %prec ELSE
        | IF LPAREN expression RPAREN LBRACE statement_list RBRACE elif_statement_list %prec ELSE
        | IF LPAREN expression RPAREN LBRACE statement_list RBRACE else_statement %prec ELSE
        | IF LPAREN expression RPAREN LBRACE statement_list RBRACE elif_statement_list else_statement %prec ELSE
        ;

elif_statement_list : elif_statement_list elif_statement
        | elif_statement
        ;

elif_statement : ELIF LPAREN expression RPAREN LBRACE statement_list RBRACE
        ;

else_statement : ELSE LBRACE statement_list RBRACE
        ;

while_statement : WHILE LPAREN expression RPAREN LBRACE statement_list RBRACE
        | WHILE LPAREN expression RPAREN LBRACE RBRACE
        ;

for_statement : FOR LPAREN for_init expression SEMICOLON for_update RPAREN LBRACE statement_list RBRACE
        | FOR LPAREN for_init expression SEMICOLON for_update RPAREN LBRACE RBRACE
        ;

for_init : assignment_statement
        | SEMICOLON
        ;

for_update : assignment_statement
        | SEMICOLON
        ;

do_statement : DO LBRACE statement_list RBRACE WHILE LPAREN expression RPAREN SEMICOLON
        | DO LBRACE RBRACE WHILE LPAREN expression RPAREN SEMICOLON
        ;

break_statement : BREAK SEMICOLON
        ;

continue_statement : CONTINUE SEMICOLON
        ;

return_statement : RETURN expression SEMICOLON
        | RETURN SEMICOLON
        ;

error_statement : ERROR SEMICOLON
        ;

expression : INTEGER
        | STRING
        | IDENTIFIER
        | NULL
        | function_call
        | LPAREN expression RPAREN %prec UMINUS
        | expression PLUS expression %prec PLUS
        | expression MINUS expression %prec MINUS
        | expression POWER expression %prec POWER

```

```
| expression TIMES expression      %prec TIMES
| expression DIVIDE expression     %prec DIVIDE
| expression MOD expression        %prec MOD
| expression EQUAL expression      %prec EQUAL
| expression NOTEQUAL expression   %prec EQUAL
| expression GREATER expression    %prec GREATER
| expression GREATEREQUAL expression %prec GREATER
| expression LESS expression       %prec LESS
| expression LESSEQUAL expression  %prec LESS
| NOT expression                   %prec NOT
| expression OR expression         %prec OR
| expression AND expression        %prec AND
| MINUS expression                 %prec UMINUS
;
```