|  |  |  |
| --- | --- | --- |
| *Variable Name* | *Data Type* | *Missing Data (%)* |
| ID | Ratio (Integer) | 0% |
| Name | Nominal (String) | 0% |
| Age | Ratio (Integer) | 0% |
| Nationality | Nominal (String) | 0% |
| Overall | Ratio (Integer) | 0% |
| Potential | Ratio (Integer) | 0% |
| Club | Nominal (String) | 2% |
| Value | Nominal (String) | 0% |
| Wage | Nominal (String) | 0% |
| Special | Ratio (Integer) | 0% |
| Preferred Foot | Nominal (Binary) | 0% |
| International Reputation | Ratio (Decimal) | 0% |
| Weak Foot | Ratio (Decimal) | 0% |
| Skill Moves | Ratio (Decimal) | 0% |
| Work Rate | Nominal (Binary) | 0% |
| Body Type | Nominal (Binary) | 0% |
| Real Face | Nominal (Binary) | 0% |
| Jersey Number | Ratio (Decimal) | 0% |
| Joined | Nominal (String) | 0% |
| Loaned From | Nominal (String) | 0% |
| Contract Valid Until | Nominal (String) | 0% |
| Height | Nominal (String) | 0% |
| Weight | Nominal (String) | 0% |
| Crossing | Ratio (Decimal) | 0% |
| Finishing | Ratio (Decimal) | 0% |
| HeadingAccuracy | Ratio (Decimal) | 0% |
| ShortPassing | Ratio (Decimal) | 0% |
| Volleys | Ratio (Decimal) | 0% |
| Dribbling | Ratio (Decimal) | 0% |
| Curve | Ratio (Decimal) | 0% |
| FKAccuracy | Ratio (Decimal) | 0% |
| LongPassing | Ratio (Decimal) | 0% |
| BallControl | Ratio (Decimal) | 0% |
| Acceleration | Ratio (Decimal) | 0% |
| SprintSpeed | Ratio (Decimal) | 0% |
| Agility | Ratio (Decimal) | 0% |
| Reactions | Ratio (Decimal) | 0% |
| Balance | Ratio (Decimal) | 0% |
| ShotPower | Ratio (Decimal) | 0% |
| Jumping | Ratio (Decimal) | 0% |
| Stamina | Ratio (Decimal) | 0% |
| Strength | Ratio (Decimal) | 0% |
| LongShots | Ratio (Decimal) | 0% |
| Aggression | Ratio (Decimal) | 0% |
| Interceptions | Ratio (Decimal) | 0% |
| Positioning | Ratio (Decimal) | 0% |
| Vision | Ratio (Decimal) | 0% |
| Penalties | Ratio (Decimal) | 0% |
| Composure | Ratio (Decimal) | 2% |
| Marking | Ratio (Decimal) | 94% |
| StandingTackle | Ratio (Decimal) | 0% |
| SlidingTackle | Ratio (Decimal) | 0% |
| GKDiving | Ratio (Decimal) | 0% |
| GKHandling | Ratio (Decimal) | 0% |
| GKKicking | Ratio (Decimal) | 0% |
| GKPositioning | Ratio (Decimal) | 0% |
| GKReflexes | Ratio (Decimal) | 0% |
| Best Position | Nominal (String) | 0% |
| Best Overall Rating | Ratio (Decimal) | 0% |
| Release Clause | Nominal (String) | 0% |
| DefensiveAwareness | Ratio (Decimal) | 6% |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | **count** | **mean** | **std** | **min** | **25%** | **50%** | **75%** | **max** |
| **ID** | 17108.0 | 221421.276187 | 36028.786065 | 2.0 | 205451.75 | 230441.0 | 245402.5 | 259105.0 |
| **Composure** | 16821.0 | 59.634088 | 11.912131 | 12.0 | 52.00 | 60.0 | 68.0 | 96.0 |
| **Marking** | 942.0 | 46.403397 | 21.803653 | 4.0 | 25.25 | 48.0 | 66.0 | 94.0 |
| **DefensiveAwareness** | 16166.0 | 47.014475 | 20.152543 | 3.0 | 29.00 | 52.0 | 64.0 | 94.0 |