William Wung

willie.wung@gmail.com | www.williamwung.me | www.github.com/Hazlenut

Education:

Academy of Science (AOS)

2015-2017

George Mason University (GMU)

- Bachelor's in Computer Science expected 2022

2019-Present

Skills:

Languages: Java, Python, C, HTML, CSS,

Swift, JavaScript

Tools: Eclipse, Git, GitHub, Microsoft Office **Spoken Languages**: Fluent in Mandarin, basic

skills in Spanish

Relevant Coursework: AP Computer Science

A, Introduction to Object Oriented

Programming, Data Structures, Formal Methods

and Models, Computer Systems and

Programming

Projects:

Personal Website

Used Bootstrap, HTML, CSS and JavaScript to make a website on a personal domain. I also redirected my school domain (mason.gmu.edu/~wwung/) to my personal domain.

iBradley

Designed an IOS game to feed a virtual pet that implements a computer vision machine learning model to detect the type of food found with an iPhone camera.

Event Organizer

Project made with JavaFX that sorts upcoming events near your area using a web scraper.

Song Guessing Game

Worked with a team to design a UI to play guess the song from a list of YouTube videos. JavaFX and Swing was used.

Swift Shooter

Created an IOS app that shoots objects flying on the screen. I make all my Swift applications without a storyboard. This game I explored multiple view controllers.

Twitch Gems

Hosted on an AWS domain, I made a website that presented random small and consistent streamers to bring attention to lesser known communities by using an original algorithm based on weights of factors related to stream performance.

Experience:

Nimble Hub LLC Intern (2019-2020)

Assembled and tested an RFID scanner

RRHS Programming Club Vice President (2018-2019)

Participated in Virginia Tech ACM (2018/2019)

Placed sixth place in University of Maryland Programming Contest

Assisting Individual with Disadvantages (A.I.D) Volunteer Program Volunteer (2018)

Taught English to students in Taiwan

Participated in teaching training week