CS 145 – PSET 3 – Sample Answers – 2016

NOTE: there may be more possible answers than those listed here

```
1a.i
     io split sort = 360
     # 160 pages / 20 buffer pages = 8 runs
     # 8 runs * (20 / 4) = 40 IO reads
     # (Alternatively, 160 pages / 4 page per read = 40 IO reads)
     # 160 pages * 2 = 320 IO writes
     # 320 + 40 = 360  total IOs
1a.ii
     merge arity = 4
     # Reads are always read in 4-page chunks.
     # In a 4-way merge, we use 16 + 1 = 17 buffer pages.
1a.iii
    merge passes = 2
     \# ceiling(log 4(8)) = 2
     # first pass: 8 runs => 2 runs
     # second pass: 2 runs => 1 run
1a.iv
     merge pass 1 = 360
     # 160 pages / 4 page per IO = 40 read IOs
     # 160 * 2 = 320 IO writes
     # 320 + 40 = 360  total IOs
1a.v
     total io = 1080
     # split and sort = 360 IOs
     # merge pass 1 = 360 IOs
     # merge pass 2 = 360 IOs
1b.i
     def cost initial runs(B, N, P):
         # We make each run equal to the size of the buffer
         # since this is the largest amount we can sort in memory
         # The IO cost to read in the run is (B+1)/P.
         # The IO cost to write the run is (B+1)*2
         # There are N/(B+1) of these runs - no floor / ceiling
         \# is needed due to the assumption that N%(B+1) == 0
         return (N*2)+(N/P)
1b.ii
     def cost per pass(B, N, P):
         # On each merge pass we will read in exactly N/P chunks =
     N/P IO
         # The total write per merge pass will N*2
         return (N*2)+(N/P)
```

```
1b.iii
     def num passes(B, N, P):
         # at each step, how many blocks are we joining
         \# B / P gets us the number of blocks we can merge(since we
     need 1 to output),
         # we need to floor it because B might not be divisible by P
         # final: floor(B/P)
         # we have num_of_passes = log_base(floor(B/P))(N/(B + 1)))
         # need to ceiling it since might not be perfect merge
         # final: ceiling(log_base(floor(B/P))(N/B+1))
         # whew!
         return math.ceil(math.log(N/(B + 1), math.floor(B/
     float(P))))
```

```
1c
    B = 99
    N = 900
    feasible_p_range = range(1, B/2)
    #if divisibility assumptions were carried over from part b:
    # feasible_p_range = []
    # for i in range(1, B/2):
        if 100 % i == 0:
          feasible_p_range.append(i)
    p1_points = [(p, external_merge_sort_cost(B, N, p)) for p in
    feasible_p_range]
    # Save the optimal value here
    P = 11
    # P can also be P = 10 depending on if divisibility assumptions
    from #(b) were carried over. We will accept those.
    # Save a list of tuples of (P, io_cost) here, for all feasible
    P's
    points = p1_points
```

```
2a
    # Since (B - 1)(B - 2) = 930 >> min(P_R, P_S):
    # P R fits completely in memory, no partition phase needed
    # IO(join1) = 10 + 100 + 50 OUT = 160
     # Similarly:
    \# IO(join2) = 3(50 + 1000) + 250 OUT = 3400
     # Total: 3400 + 160 = 3560
     IO Cost HJ 1 = 3560
    \# (B - 1)(B - 2) = 930 >> min(P S, P T)
    \# IO(join1) = 3(100 + 1000) + 500 OUT = 3800
     \# IO(join2) = 500 + 10 + 250 OUT = 760
    # Total: 4560
     IO_Cost_HJ_2 = 4560
    # join1:
    # 1 pass(R/W) to sort R (2 * 10 = 20)
    # 2 pass(R/W) to sort S (4 * 100 = 400)
     \# 1 \text{ pass}(R) \text{ to merge } (10 + 100 = 110)
    # Total = 20 + 400 + 110 + 50 = 580
    # join2:
     # 2 pass(R/W) to sort RS(4 * 50 = 200)
     # 3 pass(R/W) (B * (B - 1) = 992 < 1000) to sort T (6 * 1000 =
     6000)
     \# 1 \text{ pass}(R) \text{ to merge } (50 + 1000 = 1050)
     \# OUT = 250
    \# Total = 200 + 6000 + 1050 + 250 = 7500
    # Total = 8080
     IO Cost SMJ 1 = 8080
```

```
# join1:
2a
     # 3 pass(R/W) (B * (B - 1) = 992 < 1000) to sort T (6 * 1000 =
     6000)
     # 2 pass(R/W) to sort S (4 * 100 = 400)
     \# 1 \text{ pass}(R) \text{ to merge } (100 + 1000 = 1100)
     \# OUT = 500
     \# Total = 6000 + 400 + 1100 + 500 = 7500
     # join2:
     # 2 pass(R/W) to sort ST (4 * 500) = 2000
     # 1 pass(R/W) to sort R (2 * 10 = 20)
     \# 1 \text{ pass}(R) \text{ to merge } (10 + 500 = 510)
     \# OUT = 250
     \# Total = 2000 + 20 + 510 + 250 = 2780
     # Total: 10280
     IO Cost SMJ 2 = 10280
     # From lecture: P(R) + P(R)P(S)/B + OUT
     # Where one should use smaller of two relations as R
     \#join1: 10 + ceiling(10/30) * 100 + 50 = 160
     \#join2: 50 + ceiling(50/30) * 1000 + 250 = 2300
     #Total: 160 + 2300 = 2460
     IO Cost BNLJ 1 = 2460
     \#join1: 100 + ceiling(100/30) * 1000 + 500 = 4600
     \#join2: 10 + ceiling(10/30) * 500 + 250 = 760
     #Total: 4600 + 760 = 5360
     IO Cost BNLJ 2 = 5360
```

```
2b
    P R = 10
    PS = 50
    PT = 20
    P RS = 20
    P RST = 25
    B = 30
    # HJ 1
    \# B^2 > min(P_R, P_S)
    \#join \ 1 = 3*(10 + 50) + 20 = 200
    HJ IO Cost join1 = 200
    # SMJ 2
    \# sortRS = 2 * 20 = 40
    \# sortT = 2*20
    \# total = 40 + 40 + 20 + 20 + 25 = 145
    SMJ IO Cost join2 = 145
    # totalIO = 200 + 145 = 345
    #SMJ 1
    # sortR = 2* 10 = 20
    # sortS = 2* 50 * 2 = 200
    # total = 300
    SMJ_IO_Cost_join1 = 20 + 200 + 10 + 50 + 20
    \# HJ 2 B^2 > min(20, 20)
    HJ IO Cost join2 = 3*(P RS + P T) + P RST
    print HJ IO Cost join1 + SMJ IO Cost join2
    print HJ IO Cost join2 + SMJ IO Cost join1
    345
     445
```

```
# Possible Idea:
# Have P R be small while P S be large. This will result in HJ
for join1 being much cheaper using HJ than SMJ for join1
P R = 10
P S = 10000
P T = 100
P RS = 50
P RST = 25
B = 20
HJ IO Cost join1 = 10060
SMJ_IO_Cost_join2 = 775
SMJ IO Cost join1 = 90080
HJ_IO_Cost_join2 = 475
#For reference: function calculating HJ, SMJ for sanity-check
def HJ cost calc(input1, input2, buf, out):
    #From lecture notes, note B is B + 1 in notes
    B = buf - 1
    smaller = min(input1, input2)
    return 2 * math.ceil(math.log(math.ceil(float(smaller)/(B -
1)), B)) * (input1 + input2) + (input1 + input2) + out
def SMJ cost calc(input1, input2, buf, out):
    #From lecture notes, note buf is B + 1 in notes
    B = buf - 1
    return 2 * input1 * (1 +
math.ceil(math.log(math.ceil(float(input1)/(B + 1)), B))) + \
           2 * input2 * (1 +
math.ceil(math.log(math.ceil(float(input2)/(B + 1)), B))) + \
           input1 + input2 + out
plan1 = HJ cost calc(P R, P S, B, P RS) \
    + SMJ cost calc(P RS, P T, B, P RST)
plan2 = SMJ cost calc(P R, P S, B, P RS) \
    + HJ_cost_calc(P_RS, P_T, B, P_RST)
print HJ cost calc(P R, P S, B, P RS), SMJ cost calc(P RS, P T,
B, P RST)
print SMJ cost calc(P R, P S, B, P RS), HJ cost calc(P RS, P T,
B, P RST)
print plan1, plan2
```

```
PR = 10
sort R = 2
P S = 100
sort S = 4
P_T = 100
sort T = 4
P RS = 50
sort_RS = 4
P RST = 25
B = 30
HJ_IO_Cost_join1 = 3*(P_R+P_S)+P_RS
SMJ IO Cost join2 = sort RS*P RS+sort T*P T+P RS+P T+P RST
print "TOTAL: " + str(HJ_IO_Cost_join1+SMJ_IO_Cost_join2)
SMJ IO Cost join1 = sort R*P R+sort S*P S+P R+P ST+P RS
HJ_IO_Cost_join2 = 3*(P_RS+P_T)+P_RST
print "TOTAL: " + str(SMJ IO Cost join1+HJ IO Cost join2)
TOTAL: 1155
TOTAL: 1455
```

```
def lru_cost(N, M, B):
    # For N <= B+1, you can read the data in once,
    # and then loop over it:
    if N <= B+1:
        return N

# Otherwise, you end up needing to read in each
    # page each iteration!
else:
    return N*M</pre>
```

```
3a.ii
     def mru cost(N, M, B):
         if (N <= B + 1):
             return N
         #initial reads
         buf = range(B+1)
         io = B+1
         pos = B
         mru = B
         passes = 0
         while True:
             pos+=1
             if (pos >= N):
                 pos = 0
                 passes+=1
             if (passes >= M):
                 break
             if pos in buf:
                 mru = buf.index(pos)
             else:
                 buf[mru] = pos
                  io+=1
         return io
```

```
B = 6
3a.iii
     N = 10
     M = 20
     p3 lru points = [(m, abs(lru cost(N, m, B) - mru cost(N, m,
     B))) for m in range(1, M+1)]
     B = 6
     N = 10
     M = 20
     p3 lru points = [(m, abs(lru cost(N, m, B) - mru cost(N, m,
     B))) for m in range(1, M+1)]
     B = 6
     N = 10
     M = 20
     p3 lru points = [(m, abs(lru cost(N, m, B) - mru cost(N, m,
     B))) for m in range(1, M+1)]
3b.i
     def clock cost(N, M, B):
         # YOUR CODE HERE
         clock = [0 for i in range(B+1)]
         b = [None for i in range(B+1)]
         arm = 0
         reads = 0
         for m in range(M):
              for n in range(N):
                  if n not in b:
                      # Buffer not full
                      if None in b:
                          index = b.index(None)
                          b[index] = n
                          clock[index] = 1
                      # Evict
                      else:
                          while clock[arm] == 1:
                              clock[arm] = 0
                              arm = (arm + 1) % len(b)
                          b[arm] = n
                      reads += 1
                      clock[arm] = 0
                      arm = (arm + 1) % len(b)
                      clock[index] = 1
         return reads
```

```
def clock cost(N, M, B):
   b = [None]*(B+1)
    secondChance = [0]*(B+1)
   clock = 0
   reads = 0
    for i in range(M):
        for x in range(N):
            if x not in b:
                if b[clock] == None:
                    b[clock] = x
                else:
                    while secondChance[clock] == 1:
                        secondChance[clock] = 0
                        clock = (clock + 1) % (B+1)
                    b[clock] = x
                secondChance[clock] = 0
                clock = (clock + 1) % (B+1)
                reads += 1
            else:
                secondChance[b.index(x)] = 1
    return reads
```

```
Calculate CLOCK cost by just implementing the algorithm's
         NOTE that this is distinct from how the actual algorithm is
     implemented!
         Verbose mode included, works for single-digit numbers at
     least
         11 11 11
         if verbose: print "**CLOCK will have a bar over it**\n"
         b = [None] * (B+1)
         secondChance = [0]*(B+1)
         clock = 0
         reads = 0
         prev reads = 0
         for i in range(M):
              if verbose: print "Iteration %s:" % i
              for x in range(N):
                  if x not in b:
                      if b[clock] == None:
                          b[clock] = x
                      else:
                          while secondChance[clock] == 1:
                              secondChance[clock] = 0
                              clock = (clock + 1) % (B+1)
                          b[clock] = x
                      secondChance[clock] = 0
                      clock = (clock + 1) % (B+1)
                      reads += 1
                  # If x is already in buffer, just read from buffer
     and mark
                  # the second chance flag to one
                  else:
                      secondChance[b.index(x)] = 1
                  if verbose:
                      s = " ".join([" " if i != clock else " " for i
     in range(B+1)]) + "\n" + " ".join(map(str,b))
                      s += " [R]" if (reads - prev_reads) > 0 else
     ....
                      prev reads = reads
                      print s
         return reads
3b.ii
     B = 6
     N = 10
     M = 20
     p3 clock points = [(m, abs(lru_cost(N, m, B) - clock_cost(N, m,
     B))) for m in range(1, M+1)]
     # Clock algorithm has the same behavior as LRU
```

def clock cost(N, M, B, verbose=False):

```
B = 6
     N = 10
     M = 20
     p3 clock points = [(m, abs(lru cost(N, m, B) - clock cost(N, m,
     B))) for m in range(1, M+1)]
     # CLOCK eviction is a form of LRU, which does not prevent
     sequential flooding
     #SOLUTION
     #Exact same behavior as LRU does not prevent sequential
     flooding.#SOLUTION
4a.i
     def hashJoin(table1, table2, hashfunction, buckets):
         # Parition phase
         t1Partition = partitionTable(table1, hashfunction, buckets)
         t2Partition = partitionTable(table2, hashfunction, buckets)
         # Merge phase
         result = []
         for i in range(buckets):
             if t1Partition[i] and t2Partition[i]:
                 for t1Entry in t1Partition[i]:
                     for t2Entry in t2Partition[i]:
                          if t1Entry.playername ==
     t2Entry.playername:
                              result.append((t1Entry.teamname,
     t1Entry.playername, t2Entry.collegename))
         # To populate your output you should use the following code
         # result.append((t1Entry.teamname, t1Entry.playername,
     t2Entry.collegename))
         return result
```

```
def hashJoin(table1, table2, hashfunction, buckets):
   # Parition phase
   t1Partition = partitionTable(table1, hashfunction, buckets)
   t2Partition = partitionTable(table2, hashfunction, buckets)
   # Merge phase
   result = []
   # ANSWER GOES HERE
   # To populate your output you should use the following
code(t1Entry and t2Entry are possible var names for tuples)
    # result.append((t1Entry.teamname, t1Entry.playername,
t2Entry.collegename))
    for b in range(buckets):
        for t1Entry in t1Partition[b]:
            for t2Entry in t2Partition[b]:
                if t1Entry.playername == t2Entry.playername:
                    result.append((t1Entry.teamname,
t1Entry.playername, t2Entry.collegename))
   return result
def hashJoin(table1, table2, hashfunction, buckets):
    # Parition phase
   t1Partition = partitionTable(table1, hashfunction, buckets)
   t2Partition = partitionTable(table2, hashfunction, buckets)
    # Merge phase
   result = []
    # ANSWER GOES HERE
    # To populate your output you should use the following code
    # result.append((t1Entry.teamname, t1Entry.playername,
t2Entry.collegename))
   for b in range(buckets):
        for t1Entry in t1Partition[b]:
            for t2Entry in t2Partition[b]:
                if t1Entry.playername == t2Entry.playername:
                    result.append((t1Entry.teamname,
t1Entry.playername, t2Entry.collegename))
   return result
```

```
4a.ii
     import time
     start time = time.time()
     res1 = hashJoin(teams, colleges, h, buckets)
     end time = time.time()
     duration = (end time - start time)*1000 #in ms
     print 'The join took %0.2f ms and returned %d tuples in total'
     % (duration,len(res1))
     # The join took 8862.79 ms and returned 12740 tuples in total
     # The runtime does not seem ideal. It should be faster but my
     qut says
     # that the hash function is not ideal
     import time
     start time = time.time()
     res1 = hashJoin(teams, colleges, h, buckets)
     end time = time.time()
     duration = (end time - start time)*1000 #in ms
     print 'The join took %0.2f ms and returned %d tuples in total'
     % (duration,len(res1))
     # No, the time of the join seems a bit longer than expected.
     part b and c explains why(skewed buckets)!
     #The join took 8879.44 ms and returned 12740 tuples in total
     The join took 6593.04 ms and returned 12740 tuples in total
4b.i
     skew = np.std([len(partition[i]) for i in
     range(len(partition))])
     # skew = 204.832630213
     skew = np.std([len(partition[p]) for p in partition])
     \# skew = 204.832630213
     Skew = 204.832630213
4b.ii
     rawKey = hash(x)
```

4b.iii	The join took 171.86 ms and returned 12740 tuples in total
	The join took 170.52 ms and returned 12740 tuples in total
	# The join took 172.67 ms and returned 12740 tuples in total