MXEN 2002

Project Report

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1 Nomenclature

2 The Task

We were tasked with building, wiring, and programming a robot to complete a series of objectives, such as navigating a maze autonomously and moving a camera with a servo as to let the operator identify targets. We were to use the Arduino Mega hardware with a DC motor drive system along with several distance sensors to help achieve the objectives.

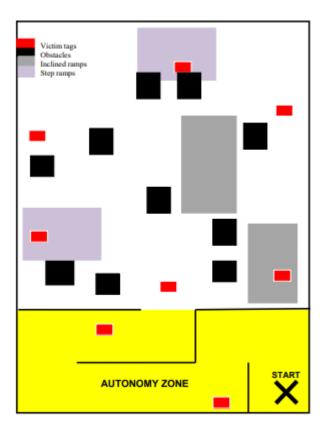


Figure 1: Supplied example of the task map

2.1 Autonomy Zone

The "Autonomy Zone" is the section of the map in which the robot is completely self controlled. The idea behind this challenge is that in the event of a connection dsiruption in a dangerous area for humans, the robot should be able to rescue it's self from danger without external control.

2.2 Manual Control

The majority of the task is to control the robot through wireless communication. During this period the robot (controlled by the user) must drive through the zone and send a camera feed back to the user for "victim" tags to be recorded.

3 Our Solution

3.1 Overview

Mechanically constructed from the supplied robot base. It has two driving motors each attached to tank treads, on top there is a platform with mounting holes for an Arduino Mega and various sensor brackets. Initially our plan was to use the given prototyping breadboard with limited modification to the drivebase, however after some testing we identified several issues with this. The final product we created used a more permanent Arduino "Shield" that we created with a solder on prototyping board.

3.2 Issues and Solutions

Before starting we identified several potential issues and solutions that we thought may impact our project, listed below:

| Issue | Solution |
|---------------------------------------|--------------------------------------|
| During Lab G we found that the | Initially we intended on using lock- |
| tracks would fall off if run too long | tite, however we didn't want to use |
| as the nut would unscrew and as | a potentially damaging product, to |
| such unbolt the wheel | solve this issue we opted to use a |
| | second nut on each bolt to reduce |
| | the effect of vibration |
| We found throughout our labs we | To remedy this we planned out our |
| found that we had many issues with | circuit and soldered a "prototyping |
| the wiring and using the bread- | shield" for an Arduino Mega to cre- |
| boards as the connections were loose | ate our own "MXEN2002 shield" |
| The front sensor didnt have the res- | We moved the sensor mounting |
| olution to sense the in front of the | around as to position it below the |
| robot from its initial position | robot and sunk back slightly |

Table 1: Issues + Solutions

3.3 Joystick Drive

To be able to control the robot manually, we implemented a joystick drive system, where joystick inputs on the controller would result in movement of the robot. Since the raw joystick outputs have a range from 0-1024, they were first scaled by a factor of 1/4 (to bring it within 0-256 range) and then transmitted to the robot via the XBees. These values were processed on

the robot's end by mapping them from 0 - 256 to -378 - 378, which were used to calculate 2 variables, leftValue and rightValue, where leftValue = joyY + joyX and rightValue = joyY - joyX. This achieves a differential drive effect, where both left and right motors react to the joystick Y position for forwards and backwards drive, but each react in opposite magnitudes depending on the joystick X position, resulting in the turning of the robot.

To convert these drive values into values that can run the motors, we opted for a PWM drive system, where PWM signals are used to control the speed of each DC motor independently.

3.4 PWM Calculations

We aimed to have our duty cycle range between 0.05s and 0.1s. A Phase Correct PWM mode was chosen as it allowed for the widest range of possible values and prescaler values. We also settled on prescaler value of 8 as it allowed the resulting COMP value to be within the 0-10000 range that the ADC can read at.

```
Phase Correct PWM: f(base) = f(microcontroller)/(2*TOP*PRE) TOP = 10000, PRE = 8 f(base) = (16*10^6)/(2*20000*8) = 50Hz Period = 0.02s DutyCyclerange: 0.05s - 0.1s DutyCycle = COMP/TOP COMPrange: (20000*0.05) - (20000*0.01) = 1000 - 2000 With this information we can choose which bits to set the PWM region
```

With this information we can choose which bits to set the PWM registers to. Our drivetrain used the TCCR1A and TCCR1B registers.

As we decided to use PWM Phase correct (mode 10), we set the WGM11 and WGM13 bits in the PWM registers to 1. This mode meant that our TOP value of 20000 would be set in the ICR1 register. We want the PWM to clear on up count and compare on down count, so we set the COM1B1 bit to 1. Our prescaler is 8 which corresponds to setting only the CS11 bit to 1.

The following table shows the bits set in the TCCR1A and TCCR1B PWM registers that control the drivetrain:

| Register | COM1A1 | COM1A0 | COM1B1 | COM1B0 | COM1C1 | COM1C0 | WGM11 | 1 |
|----------|--------|--------|--------|--------|--------|--------|-------|---|
| TCCR1A | 1 | 0 | 1 | 0 | 0 | 0 | 1 | 0 |

Table 2: TCCR1A register

| Register | ICNC1 | ICES1 | - | WGM13 | WGM12 | CS12 | CS11 | CS10 |
|----------|-------|-------|---|-------|-------|------|------|------|
| TCCR1A | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0 |

Table 3: TCCR1B register

3.5 Abandoned features

Throughout the construction of our robot we developed several ideas that we didnt end up using for various reasons. Some of our most innovative features include:

- 1. Raising the camera on a platform with pan AND tilt as to get a better vantage point for quicker symbol regconition, we didn't use this in the end due to the low quality of the camera feed
- 2. We had a semi-working autonomous code written in two lines in order to speed up the code, however due to the 100hz data transfer protocol we used for our xbee's the shorter code was negligible.
- 3. A custom controller using the base of an xbox 360 controller was developed for a short amount of time to allows us to control the robot more precisely and with more inputs (for the camera plan). Without the camera the controller was not feasible and as there was no need to upgrade any aspect.

3.6 Robot.c Program Logic

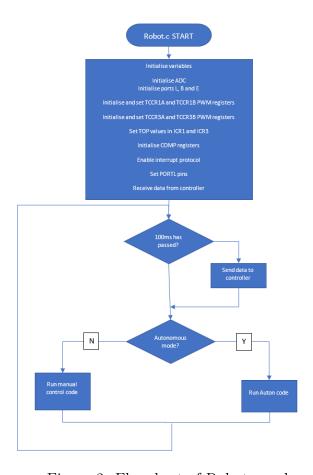


Figure 2: Flowchart of Robot.c code

3.7 Autonomous Code Program Logic

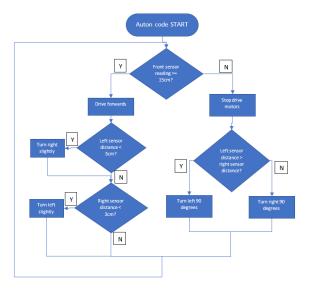


Figure 3: Flowchart of autonomous mode code

4 Project Perfomance

4.1 Inspection

The marks we lost during the inspection of the robot were directly related to our carelessness when reading the project direction. We failed to achieve the "calibrate sensors (cm or mm) and output to the lcd" as we only output the calbrated numbers to the screen and not the units to accompany them. After inspection we programmed the units onto the display in the time before our run.

4.2 Autonomous

Whilst our autonomous driving was significantly better at navigating than our human operator, we failed to accommodate for the quality and framerate of the camera. As such our robot traversed the maze quicker than we could register the victim's symbol. In order to rectify this we would either implement periodic stops to sweep the area with the camera or we would intentionally slow down the autonomous code.

4.3 Manual Control

We had no major issues during manual control. However due to our unfortunate circumstances whilst our robot was autonomous we had to circle back into the maze to collect the symbols for the missed victims, despite doing so we completed the entire course and identified all victims within the specifed time of 5 minutes.

4.4 Successes and Improvements

| Successes | Improvements | | | |
|------------------------------------|-----------------------------------|--|--|--|
| Despite being too fast, our au- | Expand our autonomous code to in- | | | |
| tonomous code had no issues | clude periodic stops to sweep the | | | |
| traversing the maze flawlessly | area | | | |
| We had no communication error | uhh idk!!!! | | | |
| during our run, in part due to our | | | | |
| soldered connections. | | | | |

Table 4: Issues + Solutions