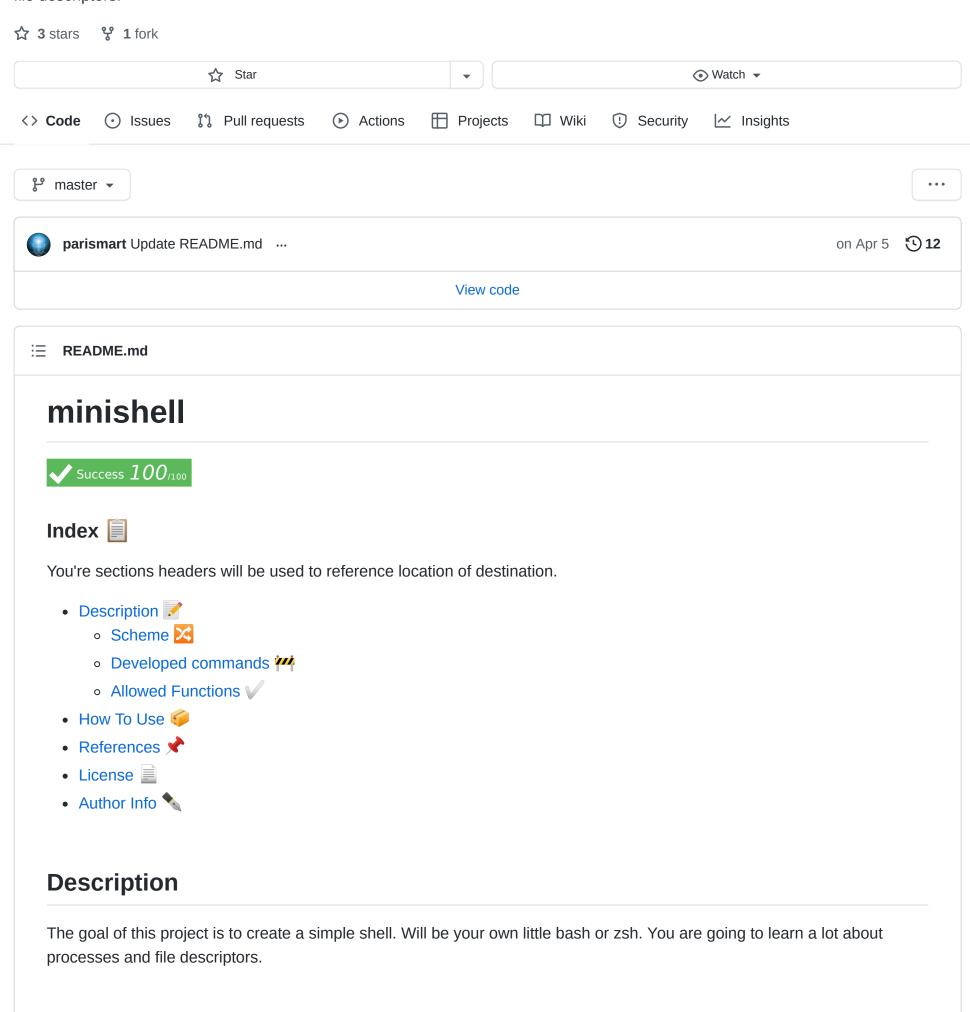
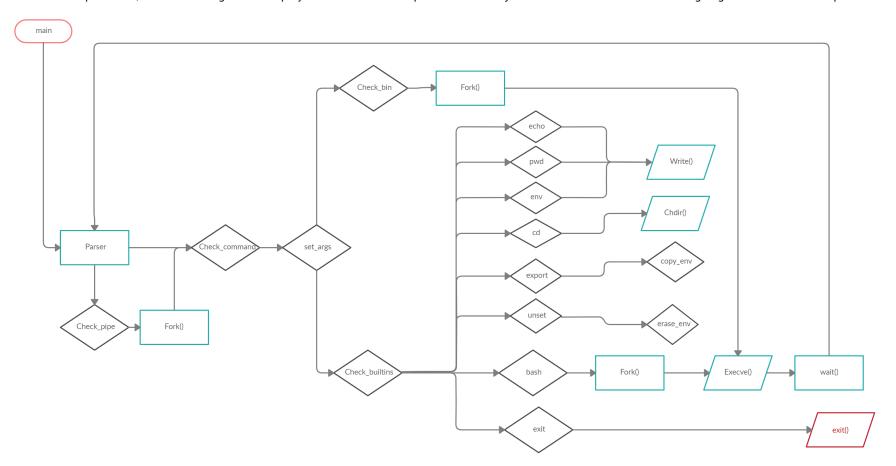


The goal of this project is to create a simple shell. Will be your own little bash or zsh. You are going to learn a lot about processes and file descriptors.



Scheme



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Developed commands

- Find and launch the appropriate executable.
- Builtins:
 - echo (-n flag included)
 - cd (with absolute and relative path)
 - pwd
 - export
 - unset
 - env
 - exit
- ; will have to separate the commands on the command line.
- Redirects >, ">>" y < should work as in bash, except in fd aggregations.
- Environment variables (\$ followed by characters) should work like <code>in</code> bash.
- Pipes | should work like in bash.
- \$? it should work like in bash.
- ctrl-C, ctrl-D y ctrl-\ should show the same result as in the bash.

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Allowed Functions

- malloc
- free
- write
- open
- read
- close
- fork = Creates a child process.
- wait, waitpid = Stops the parent process until the child process exit.
- wait3, wait4 = Are similar to waitpid, but additionally return resource usage information about the child.
- **signal** = Sets a function to handle a signal.
- kill = Sends a signal to a process or a group of processes.
- **exit** = Terminates a process immediately, special handle for child processes.
- getcwd = Saves the pathname of your current working directory in a string.
- **chdir** = Changes your current working directory.
- **stat**, **Istat**, **fstat** = Returns information about a file.
 - stat = Standar.
 - Istat = For symbolic links.
 - fstat = Gets the file from a file descriptor.

- - **execve** = Executes a program referred by a variable.
 - **dup** = Creates a copy of a file descriptor using the lowest numbereded unused descriptor.
 - dup2 = Creates a copy of a file descriptor using the descriptor number given by the user.
 - **pipe** = It's used to create inter-process communication.
 - opendir = Opens a directory stream.
 - readdir = Returns a pointer to a direct structure representing the next directory entry in the directory stream.
 - closedir = Closes the directory stream.
 - strerror = Returns an error message.
 - errno = Number of last error, its a variable.

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How To Use

Deployment

git clone https://github.com/j53rran0/minishell.git make && ./minishell

References

- Variables de entorno
- Sintaxis del shell
- Evaluation

Functions

- fork: parte 1
- fork: parte 2
- fork & pipe
- signal: parte 1
- signal: parte 2
- exec
- stat
- readdir & opendir
- pipe
- wait
- dup & dup2

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License

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Releases

No releases published

Packages

No packages published

Languages

• **C** 97.0% • **Makefile** 3.0%