# **JavaScript Assessment**

# Q1. Which operator returns true if the two compared values are not equal?

- <>
- ~
- ==!
- !== <<<---Correct

#### Q2. How is a forEach statement different from a for statement?

- Only a for statement uses a callback function
- A for statement is generic, but a forEach statement can be used only with an array <<<--Correct</li>
- Only a forEach statement lets you specify your own iterator.
- A forEach statement is generic, but a for statement ca be used only with an array

# Q3. Review the code below. Which statement calls the addTax function and passes 50 as an argument?

```
function addTax(total){ return total * 1.05; }
```

- addTax = 50;
- return addTax 50;
- addTax(50); <<<---Correct</li>
- addTax 50;

# Q4. Which statement is the correct way to create a variable called rate and assign it the value 100?

- let rate = 100; <<<----Correct
- let 100 = rate;
- 100 = let rate;
- rate = 100;

# Q5. Which statement creates a new object using the Person constructor?

var student = new Person(); <<<---Correct</li>

- var student = construct Person;
- var student = Person();
- var student = construct Person();

### Q6. When would the final statement in the code shown be logged to the console?

```
let modal = document.querySelector('#result'); setTimeout(function(){
modal.classList.remove('hidden); }, 10000); console.log('Results shown');
```

- after 10 second
- after results are received from the HTTP request
- after 10000 seconds
- immediately <<<<<----Correct</li>

# Q7. You've written the code shown to log a set of consecutive values, but it instead results in the value 5, 5,

5, and 5 being logged to the console. Which revised version of the code would result in the value 1, 2, 3,

### and 4 being logged?

```
for (var i=1; i<=4; i++){ setTimeout(function(){ console.log(i); }, i*10000);
}
for (var i=1; i<=4; i++){ (function(i){ setTimeout(function(){ console.log(j); }, j*1000); })(j) }
while (var i=1; i<=4; i++) { setTimeout(function() { console.log(i); }, i*1000); }
for (var i=1; i<=4; i++) { {function(j) { setTimeout(function(){ console.log(j); }, j*1000); })(i) }
for (var j=1; j<=4; j++) { setTimeout(function() { console.log(j); }, j*1000); }// Correct</pre>
```

#### Q8. How does a function create a closure?

- It reloads the document whenever the value changes.
- It returns a reference to a variable in its parent scope <<<----Correct
- It completes execution without returning
- It copies a local variable to the global scope

### Q9. Which statement creates a new function called discountPrice?

```
• let discountPrice = function(price) { return price * 0.85; };
```

- let discountPrice(price) { return price \* 0.85; };
- let function = discountPrice(price) { return price \* 0.85; };
- discountPrice = function(price) { return price \* 0.85; }; <<<<----Correct</li>

#### 10. What is the result in the console of running the code shown?

var Storm = function() {}; Storm.prototype.precip = 'rain'; var WinterStorm =
function() {}; WinterStorm.prototype = new Storm(); WinterStorm.prototype.precip =
'snow'; var bob = new WinterStorm(); console.log=(bob.precip);

- Storm()
- undefined
- 'rain'
- 'snow' <<<---Correct</li>

# Q11. You need to match a time value such as 12:00:32. Which of the following regular expressions would work

### for your code?

- /[0-9]{2,}:[0-9]{2,}:[0-9]{2,}/
- /\d\d:\d\d/
- /[0-9]+:[0-9]+/ <<<---Correct
- /::/

# Q12. What is the result in the console of running this code?

```
"use strict"; function logThis() { this.desc = "logger"; console.log(this); } new
logThis();
```

- undefined
- window
- {desc: "logger"} <<<<---Correct
- function

### Q13. How would you reference the text 'avenue' in the code shown?

```
let roadTypes = ['street', 'road', 'avenue', 'circle'];
```

roadTypes.2

- roadTypes[3]
- roadTypes.3
- roadTypes[2] <<<---Correct</li>

# Q14. What is the result of running this statement?

console.log(typeof(42));

- 'float'
- 'value'
- 'number' <<<---Correct
- 'integer'

### Q15. Which property references the DOM object that dispatched an event?

- self
- object
- target <<<---Correct
- source

# Q16. You're adding error handling to the code shown. Which code would you include within the if statement to

# specify an error message?

```
function addNumbers(x, y){ if (isNaN(x) || isNaN(y)) { } }
```

- exception('One or both parameters are not numbers')
- catch('One or both parameters are not numbers')
- error('One or both parameters are not numbers')
- throw('One or both parameters are not numbers') <<<<----Correct

### Q17. Which method converts JSON data to a JavaScript object?

- JSON.fromString();
- JSON.parse() <<<<---Correct
- JSON.toObject()
- JSON.stringify()

#### Q18. When would you use a conditional statement?

- When you want to reuse a set of statements multiple times.
- When you want your code to choose between multiple options <<<----Correct
- When you want to group data together
- When you want to loop through a group of statement.

# Q19. What would be the result in the console of running this code?

```
for (var i=0; i<5; i++){ console.log(i); }</pre>
     12345
   • 1234

    01234 <<<<----Correct</li>

   • 012345
 //
 Q1
         function trueOrNotTrue(first, second) {
             if (first !== second) {
                 return true;
             }
         }
         console.log(trueOrNotTrue(5, 10));
         // Q3
         function addTax(total){
             return total * 1.05;
         }
         console.log(addTax(50));
         // Q9
         discountPrice = function(price) {
             return price * 0.85;
         };
         console.log(discountPrice(50));
```